

# Different Products of Vectors and Their Geometrical Applications

- Dot (Scalar) Product
  - Applications of Dot (Scalar) Product
- Vector (or Cross) Product of Two Vectors

- Scalar Triple Product
- Vector Triple Product
- Reciprocal System of Vectors

### **DOT (SCALAR) PRODUCT**

The scalar product of vectors  $\vec{a}$  and  $\vec{b}$ , written as  $\vec{a} \cdot \vec{b}$ , is defined to be the number  $|\vec{a}||\vec{b}|\cos\theta$ , where  $\theta$  is the angle between  $\vec{a}$  and  $\vec{b}$ .

i.e.,  $\overrightarrow{a} \cdot \overrightarrow{b} = |\overrightarrow{a}| |\overrightarrow{b}| \cos \theta$ , where  $0 \le \theta \le \pi$ .

#### Notes:

- 1.  $\vec{a} \cdot \vec{b}$  is positive if  $\theta$  is acute.
- 2.  $a \cdot b$  is negative if  $\theta$  is obtuse.
- 3.  $\vec{a} \cdot \vec{b}$  is zero if  $\theta$  is a right angle.

### Physical Interpretation of Scalar Product

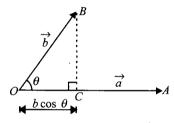


Fig. 2.1

Let  $\overrightarrow{OA} = \overrightarrow{a}$  represent a force acting on a particle at O and let  $\overrightarrow{OB} = \overrightarrow{b}$  represent the displacement of the particle from O to B as shown in the figure. Then the displacement in the direction of the force  $= OC = b \cos \theta$ . Therefore the work done by a force is a scalar quantity equal to the product of the magnitude of the force and the resolved part of the displacement in the direction of force work done by force  $\overrightarrow{a}$  in moving its point of application from O to  $B = |\overrightarrow{a}| |\overrightarrow{b}| \cos \theta = \overrightarrow{a} \cdot \overrightarrow{b}$ .

### Geometrical Interpretation of Scalar Product

Let  $\overrightarrow{a}$  and  $\overrightarrow{b}$  be two vectors represented by  $\overrightarrow{OA}$  and  $\overrightarrow{OB}$ , respectively.

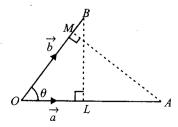


Fig. 2.2

Here OL and OM are known as projections of  $\vec{b}$  on  $\vec{a}$  and  $\vec{a}$  on  $\vec{b}$ , respectively.

$$= |\overrightarrow{a}| (OB \cos \theta)$$

$$= |\overrightarrow{a}| (OL)$$

$$= (\text{magnitude of } \overrightarrow{a}) \text{ (projection of } \overrightarrow{b} \text{ on } \overrightarrow{a})$$

$$\text{Again, } \overrightarrow{a} \cdot \overrightarrow{b} = |\overrightarrow{a}| |\overrightarrow{b}| \cos \theta$$

$$= |\overrightarrow{b}| (|\overrightarrow{a}| \cos \theta)$$

$$= |\overrightarrow{b}| (OA \cos \theta)$$

$$= |\overrightarrow{b}| (OM)$$

$$= (\text{magnitude of } \overrightarrow{b}) \text{ (projection of } \overrightarrow{a} \text{ on } \overrightarrow{b})$$
(ii)

Thus, geometrically interpreted, the scalar product of two vectors is the product of modulus of either vectors and the projection of the other in its direction.

Thus projection of 
$$\vec{a}$$
 on  $\vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{b}|} = \vec{a} \cdot \frac{\vec{b}}{|\vec{b}|} = \vec{a} \cdot \vec{b}$ 

Projection of  $\vec{b}$  on  $\vec{a} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|} = \frac{\vec{a}}{|\vec{a}|} \cdot \vec{b} = \hat{a} \cdot \vec{b}$ 

### Properties of Dot (Scalar) Product

Now,  $\overrightarrow{a} \cdot \overrightarrow{b} = |\overrightarrow{a}| |\overrightarrow{b}| \cos \theta$ 

i. 
$$\overrightarrow{a} \cdot \overrightarrow{a} = |\overrightarrow{a}| |\overrightarrow{a}| |\overrightarrow{a}| \cos 0^{\circ} = |\overrightarrow{a}|^{2} = a^{2} \Rightarrow \hat{i} \cdot \hat{i} = \hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k} = 1$$
  
ii.  $\overrightarrow{a} \cdot \overrightarrow{b} = \overrightarrow{b} \cdot \overrightarrow{a}$  (commutative)  
iii.  $\overrightarrow{a} \cdot (\overrightarrow{b} + \overrightarrow{c}) = \overrightarrow{a} \cdot \overrightarrow{b} + \overrightarrow{a} \cdot \overrightarrow{c}$  (distributive)

#### Proof:

Let 
$$\overrightarrow{OA} = \overrightarrow{a}$$
,  $\overrightarrow{OB} = \overrightarrow{b}$ ,  $\overrightarrow{BC} = \overrightarrow{c}$  so that  
 $\overrightarrow{OC} = \overrightarrow{OB} + \overrightarrow{BC} = \overrightarrow{b} + \overrightarrow{c}$   
From B draw  $BM \perp OA$  and from C, drawn  $CN \perp OA$ 

L.H.S. = 
$$\overrightarrow{a} \cdot (\overrightarrow{b} + \overrightarrow{c})$$
  
=  $\overrightarrow{OA} \cdot \overrightarrow{OC}$   
=  $(OA) (OC)\cos\theta$  (where  $\theta = \angle CON$ )  
=  $(OA)(ON)$  (as  $ON = OC\cos\theta$ )  
=  $(OA) (OM + MN)$   
=  $(OA) (OM) + (OA) (MN)$ 

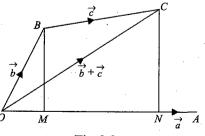


Fig. 2.3

$$= \overrightarrow{OA} \cdot \overrightarrow{OB} + \overrightarrow{OA} \cdot \overrightarrow{BC}$$

$$= \overrightarrow{a} \cdot \overrightarrow{b} + \overrightarrow{a} \cdot \overrightarrow{c} = \text{R.H.S.}$$

- iv.  $(\overrightarrow{la}) \cdot (\overrightarrow{mb}) = lm(\overrightarrow{a} \cdot \overrightarrow{b})$ , where l and m are scalars
- v. If  $\vec{a}$  and  $\vec{b}$  are two non-zero vectors, then  $\vec{a} \cdot \vec{b} = 0 \Leftrightarrow \vec{a}$  and  $\vec{b}$  are perpendicular to each other  $\hat{i} \cdot \hat{j} = \hat{j} \cdot \hat{k} = \hat{k} \cdot \hat{i} = 0$

vi. 
$$(\vec{a} \pm \vec{b})^2 = (\vec{a} \pm \vec{b}) \cdot (\vec{a} \pm \vec{b})$$
  

$$= |\vec{a}|^2 + |\vec{b}|^2 \pm 2 |\vec{a}| |\vec{b}| \cos \theta$$

$$= |\vec{a}|^2 + |\vec{b}|^2 \pm 2 |\vec{a}| |\vec{b}| \cos \theta$$

vii. 
$$(\overrightarrow{a} + \overrightarrow{b}) \cdot (\overrightarrow{a} - \overrightarrow{b}) = |\overrightarrow{a}|^2 - |\overrightarrow{b}|^2$$

viii. If 
$$\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$$
 and  $\vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$  then  $\vec{a} \cdot \vec{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$   
 $(\because \hat{i} \cdot \hat{i} = \hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k} = 1 \text{ and } \hat{i} \cdot \hat{j} = \hat{j} \cdot \hat{k} = \hat{k} \cdot \hat{i} = 0)$ 

ix. Let  $\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$ . Taking dot product with  $\hat{i}$ ,  $\hat{j}$  and  $\hat{k}$  alternatively, we have  $x = \vec{r} \cdot \hat{i}$ ,  $y = \vec{r} \cdot \hat{j}$  and  $z = \vec{r} \cdot \hat{k}$   $\Rightarrow \vec{r} = (\vec{r} \cdot \hat{i})\hat{i} + (\vec{r} \cdot \hat{j})\hat{j} + (\vec{r} \cdot \hat{k})\hat{k}$ 

### APPLICATIONS OF DOT (SCALAR) PRODUCT

### Finding Angle between Two Vectors

If  $\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$  and  $\vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$  are non-zero vectors, then the angle between them is given by

$$\cos \theta = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}||\vec{b}|} = \frac{a_1 b_1 + a_2 b_2 + a_3 b_3}{\sqrt{a_1^2 + a_2^2 + a_3^2} \sqrt{b_1^2 + b_2^2 + b_3^2}}$$

Also

$$\frac{(a_1b_1 + a_2b_2 + a_3b_3)^2}{(a_1^2 + a_2^2 + a_3^2)(b_1^2 + b_2^2 + b_3^2)} = \cos^2\theta \le 1$$

$$\Rightarrow (a_1b_1 + a_2b_2 + a_3b_3)^2 \le (a_1^2 + a_2^2 + a_3^2)(b_1^2 + b_2^2 + b_3^2)$$

### **Cosine Rule Using Dot Product**

Using vector method, prove that in a triangle  $a^2 = b^2 + c^2 - 2bc \cos A$  (Cosine law)

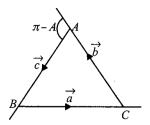


Fig. 2.4

In  $\triangle ABC$ .

Let 
$$\overrightarrow{AB} = \overrightarrow{c}, \overrightarrow{BC} = \overrightarrow{a}, \overrightarrow{CA} = \overrightarrow{b},$$

Since  $\vec{a} + \vec{b} + \vec{c} = 0$ , we have  $\vec{a} = -(\vec{b} + \vec{c})$ 

$$\therefore |\overrightarrow{a}| = |-(\overrightarrow{b} + \overrightarrow{c})|$$

$$\Rightarrow |\vec{a}|^2 = |\vec{b} + \vec{c}|^2$$

$$\Rightarrow |\overrightarrow{a}|^2 = |\overrightarrow{b}|^2 + |\overrightarrow{c}|^2 + 2\overrightarrow{b} \cdot \overrightarrow{c}|$$

$$\Rightarrow |\overrightarrow{a}|^2 = |\overrightarrow{b}|^2 + |\overrightarrow{c}|^2 + 2|\overrightarrow{b}||\overrightarrow{c}|\cos(\pi - A)$$

(Since angle between  $\vec{b}$  and  $\vec{c}$  = the angle between CA produced and AB)

$$\Rightarrow a^2 = b^2 + c^2 - 2bc \cos A$$

Finding Components of a Vector  $\vec{b}$  Along and Perpendicular to Vector  $\vec{a}$  or Resolving a Given Vector in the Direction of Given Two Perpendicular Vectors

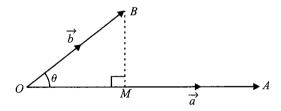


Fig. 2.5

Let  $\vec{a}$  and  $\vec{b}$  be two vectors represented by  $\overrightarrow{OA}$  and  $\overrightarrow{OB}$  and let  $\theta$  be the angle between  $\vec{a}$  and  $\vec{b}$ .

$$\therefore \vec{b} = \overrightarrow{OM} + \overrightarrow{MB}$$

Also 
$$\overrightarrow{OM} = (OM)\hat{a}$$
  
=  $(OB\cos\theta)\hat{a}$ 

$$=(|\vec{b}|\cos\theta)\hat{a}$$

$$= \left( \begin{vmatrix} \overrightarrow{b} \end{vmatrix} \frac{\overrightarrow{(a \cdot b)}}{|\overrightarrow{a}| |\overrightarrow{b}|} \right) \hat{a}$$

$$= \left( \begin{vmatrix} \overrightarrow{a} \cdot \overrightarrow{b} \\ |\overrightarrow{a}| \end{vmatrix} \right) \hat{a} = \frac{\overrightarrow{a} \cdot \overrightarrow{b}}{|\overrightarrow{a}| |\overrightarrow{a}|} \overrightarrow{a} = \left( \frac{\overrightarrow{a} \cdot \overrightarrow{b}}{|\overrightarrow{a}|^2} \right) \overrightarrow{a}$$

Also  $\vec{b} = \overrightarrow{OM} + \overrightarrow{MB}$ 

$$\Rightarrow \overrightarrow{MB} = \overrightarrow{b} - \overrightarrow{OM} = \overrightarrow{b} - \left(\frac{\overrightarrow{a} \cdot \overrightarrow{b}}{|\overrightarrow{a}|^2}\right) \overrightarrow{a}$$

Thus, the components of  $\vec{b}$  along and perpendicular to  $\vec{a}$  are  $\begin{pmatrix} \vec{a} \cdot \vec{b} \\ |\vec{a}|^2 \end{pmatrix} \vec{a}$  and  $\vec{b} - \begin{pmatrix} \vec{a} \cdot \vec{b} \\ |\vec{a}|^2 \end{pmatrix} \vec{a}$ , respectively.

### Example 2.1 If $\vec{a}$ , $\vec{b}$ and $\vec{c}$ are non-zero vectors such that $\vec{a} \cdot \vec{b} = \vec{a} \cdot \vec{c}$ , then find the geometrical relation between the vectors.

Sol. 
$$\vec{a} \cdot \vec{b} = \vec{a} \cdot \vec{c}$$
  

$$\Rightarrow \vec{a} \cdot \vec{b} - \vec{a} \cdot \vec{c} = \vec{0}$$

$$\Rightarrow \vec{a} \cdot (\vec{b} - \vec{c}) = \vec{0}$$

$$\Rightarrow \text{Either } \vec{b} - \vec{c} = \vec{0} \text{ or } \vec{a} \perp (\vec{b} - \vec{c})$$

$$\Rightarrow \vec{b} = \vec{c} \text{ or } \vec{a} \perp (\vec{b} - \vec{c})$$

### Example 2.2 If $\vec{r} \cdot \hat{i} = \vec{r} \cdot \hat{j} = \vec{r} \cdot \hat{k}$ and $|\vec{r}| = 3$ , then find vector $\vec{r}$ .

Sol. Let 
$$\overrightarrow{r} = x \hat{i} + y \hat{j} + z \hat{k}$$
. Since  $\overrightarrow{r} \cdot \hat{i} = \overrightarrow{r} \cdot \hat{j} = \overrightarrow{r} \cdot \hat{k}$ .

$$x = y = z$$
Also  $|\overrightarrow{r}| = \sqrt{x^2 + y^2 + z^2} = 3$ 

$$\Rightarrow x = \pm \sqrt{3}$$

Hence, the required vector  $\vec{r} = \pm \sqrt{3}(\hat{i} + \hat{j} + \hat{k})$ 

Example 2.3 If  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are unit vectors such that  $\vec{a} + \vec{b} + \vec{c} = \vec{0}$ , then find the value of  $\vec{a} \cdot \vec{b} + \vec{b} \cdot \vec{c} + \vec{c} \cdot \vec{a}$ .

Sol. Squaring 
$$(\vec{a} + \vec{b} + \vec{c}) = \vec{0}$$
  

$$\Rightarrow |\vec{a}|^2 + |\vec{b}|^2 + |\vec{c}|^2 + 2\vec{a}\cdot\vec{b} + 2\vec{b}\cdot\vec{c} + 2\vec{c}\cdot\vec{a} = 0$$

$$\Rightarrow 2(\vec{a}\cdot\vec{b} + \vec{b}\cdot\vec{c} + \vec{c}\cdot\vec{a}) = -3$$

$$\Rightarrow \vec{a}\cdot\vec{b} + \vec{b}\cdot\vec{c} + \vec{c}\cdot\vec{a} = -\frac{3}{2}$$

If  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are mutually perpendicular vectors of equal magnitudes, then find the angle between vectors  $\overrightarrow{a}$  and  $\overrightarrow{a} + \overrightarrow{b} + \overrightarrow{c}$ .

Since  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are mutually perpendicular,  $\vec{a} \cdot \vec{b} = \vec{b} \cdot \vec{c} = \vec{c} \cdot \vec{a} = 0$ Sol.

Angle between  $\vec{a}$  and  $\vec{a} + \vec{b} + \vec{c}$  is

$$\cos \theta = \frac{\overrightarrow{a} \cdot (\overrightarrow{a} + \overrightarrow{b} + \overrightarrow{c})}{|\overrightarrow{a}|| |\overrightarrow{a} + \overrightarrow{b} + \overrightarrow{c}|}$$
(i)

Now  $|\overrightarrow{a}| = |\overrightarrow{b}| = |\overrightarrow{c}| = a$ 

$$|\vec{a} + \vec{b} + \vec{c}|^2 = |\vec{a}|^2 + |\vec{b}|^2 + |\vec{c}|^2 + 2\vec{a}\cdot\vec{b} + 2\vec{b}\cdot\vec{c} + 2\vec{c}\cdot\vec{a}$$
$$= a^2 + a^2 + a^2 + 0 + 0 + 0$$

$$\Rightarrow |\overrightarrow{a} + \overrightarrow{b} + \overrightarrow{c}|^2 = 3a^2$$

$$\Rightarrow |\vec{a} + \vec{b} + \vec{c}| = \sqrt{3}a$$

Putting this value in (i), we get  $\theta = \cos^{-1} \frac{1}{\sqrt{3}}$ 

 $\overrightarrow{a} + \overrightarrow{b} = \overrightarrow{c}$ Sol.

$$\Rightarrow |\vec{a}|^2 + |\vec{b}|^2 + 2\vec{a} \cdot \vec{b} = |\vec{c}|^2$$
 (i)

and  $|\overrightarrow{a}| + |\overrightarrow{b}| = |\overrightarrow{c}|$ 

$$\Rightarrow |\vec{a}|^2 + |\vec{b}|^2 + 2|\vec{a}||\vec{b}| = |\vec{c}|^2$$
 (ii)

$$\therefore \vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \quad \text{(from (i) and (ii))}$$

$$\Rightarrow \cos \theta = 1 \Rightarrow \theta = 0^{\circ}$$

If three unit vectors  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  satisfy  $\vec{a} + \vec{b} + \vec{c} = \vec{0}$ , then find the angle

Sol.

$$\vec{a} + \vec{b} = -\vec{c}$$

$$\Rightarrow |\vec{a} + \vec{b}|^2 = |\vec{c}|^2 = 1$$

$$\Rightarrow |\overrightarrow{a}|^2 + |\overrightarrow{b}|^2 + 2\overrightarrow{a} \cdot \overrightarrow{b} = 1$$

$$\Rightarrow \vec{a} \cdot \vec{b} = -\frac{1}{2}$$

$$\Rightarrow |\vec{a}| |\vec{b}| \cos \theta = -\frac{1}{2}$$

$$\Rightarrow \cos \theta = -\frac{1}{2}$$

$$\Rightarrow \cos \theta = -\frac{1}{2}$$

$$\Rightarrow \theta = \frac{2\pi}{3}$$

### Example 2.7 If $\theta$ be the angle between the unit vectors $\vec{a}$ and $\vec{b}$ , then prove that

i. 
$$\cos \frac{\theta}{2} = \frac{1}{2} |\vec{a} + \vec{b}|$$

ii. 
$$\sin \frac{\theta}{2} = \frac{1}{2} |\vec{a} - \vec{b}|$$

Sol. i. 
$$(\vec{a} + \vec{b}) \cdot (\vec{a} + \vec{b}) = |\vec{a}|^2 + |\vec{b}|^2 + 2\vec{a} \cdot \vec{b}$$
  
=  $1 + 1 + 2(1)(1) \cos \theta$   
=  $2 + 2 \cos \theta$ 

$$\Rightarrow |\vec{a} + \vec{b}|^2 = 2 \cdot 2\cos^2\frac{\theta}{2}$$
$$\Rightarrow \cos\frac{\theta}{2} = \frac{1}{2}|\vec{a} + \vec{b}|$$

ii. 
$$(\vec{a} - \vec{b}) \cdot (\vec{a} - \vec{b}) = |\vec{a}|^2 + |\vec{b}|^2 - 2\vec{a} \cdot \vec{b}$$
  

$$= 1 + 1 - 2(1)(1)\cos\theta$$

$$= 2 - 2\cos\theta$$

$$\Rightarrow |\vec{a} - \vec{b}|^2 = 2 \cdot 2\sin^2\frac{\theta}{2}$$

$$\Rightarrow \sin\frac{\theta}{2} = \frac{1}{2}|\vec{a} + \vec{b}|$$

## Example 2.8 If the scalar projection of vector $x\hat{i} - \hat{j} + \hat{k}$ on vector $2\hat{i} - \hat{j} + 5\hat{k}$ is $\frac{1}{\sqrt{30}}$ , then find the value of x.

Sol. Projection of 
$$x\hat{i} - \hat{j} + \hat{k}$$
 on  $2\hat{i} - \hat{j} + 5\hat{k} = \frac{(x\hat{i} - \hat{j} + \hat{k}) \cdot (2\hat{i} - \hat{j} + 5\hat{k})}{\sqrt{4 + 1 + 25}}$ 
$$= \frac{2x + 1 + 5}{\sqrt{30}}$$

But, given 
$$\frac{2x+6}{\sqrt{30}} = \frac{1}{\sqrt{30}}$$
  $\Rightarrow 2x+6=1 \Rightarrow x = \frac{-5}{2}$ 

## Example 2.9 If $\vec{a} = x\hat{i} + (x-1)\hat{j} + \hat{k}$ and $\vec{b} = (x+1)\hat{i} + \hat{j} + a\hat{k}$ make an acute angle $\forall x \in R$ , then find the values of a.

Sol. 
$$\vec{a} \cdot \vec{b} = (x \hat{i} + (x - 1) \hat{j} + \hat{k}) \cdot ((x + 1) \hat{i} + \hat{j} + a \hat{k})$$
  

$$= x(x + 1) + x - 1 + a$$

$$= x^2 + 2x + a - 1$$

We must have  $\overrightarrow{a} \cdot \overrightarrow{b} > 0 \ \forall x \in R$ 

$$\Rightarrow x^2 + 2x + a - 1 > 0 \quad \forall \quad x \in R$$
$$\Rightarrow 4 - 4(a - 1) < 0$$

$$\Rightarrow a > 2$$

**Sol.** Let 
$$\vec{a} = x\hat{i} + y\hat{j} + z\hat{k}$$

Then, 
$$\vec{a} \cdot \hat{i} = (x\hat{i} + y\hat{j} + z\hat{k}) \cdot \hat{i} = x$$
 and  $\vec{a} \cdot (\hat{i} + \hat{j}) = x + y$ 

and 
$$\vec{a} \cdot (\hat{i} + \hat{j} + \hat{k}) = x + y + z$$
 (given that  $x = x + y = x + y + z$ )

Now 
$$x = x + y \Rightarrow y = 0$$
 and  $x + y = x + y + z \Rightarrow z = 0$ 

Hence x = 1 (Since  $\overrightarrow{a}$  is a unit vector)

$$\vec{a} = \hat{i}$$

### Example 2.11 Prove by vector method that $\cos (A + B) = \cos A \cos B - \sin A \sin B$ .

**Sol.** Let  $\hat{i}$  and  $\hat{j}$  be unit vectors along OX and OY, respectively.

Let  $\overrightarrow{OP}$ ,  $\overrightarrow{OQ}$  be two unit vectors drawn in the plane XOY such that

$$\angle XOP = A, \ \angle XOQ = B$$

$$\therefore POQ = A + B$$

Now  $\overrightarrow{OP} = \hat{i} \cos A + \hat{j} \sin A$ 

$$\overrightarrow{OQ} = \hat{i} \cos B - \hat{j} \sin B$$

$$\therefore \overrightarrow{OP} \cdot \overrightarrow{OQ} = \cos A \cos B - \sin A \sin B$$

$$\Rightarrow (1) (1) \cos (A + B) = \cos A \cos B - \sin A \sin B$$

$$\Rightarrow$$
  $\cos (A + B) = \cos A \cos B - \sin A \sin B$ 

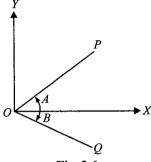


Fig. 2.6

### Example 2.12 In any triangle ABC, prove the projection formula $a = b \cos C + c \cos B$ using vector method.

**Sol.** Let 
$$\overrightarrow{BC} = \overrightarrow{a}$$
,  $\overrightarrow{CA} = \overrightarrow{b}$ ,  $\overrightarrow{AB} = \overrightarrow{c}$ , so that

$$BC = a$$
,  $CA = b$ ,  $AB = c$ 

Now 
$$\overrightarrow{a} + \overrightarrow{b} + \overrightarrow{c} = \overrightarrow{0}$$

$$\therefore \qquad \overrightarrow{a} \cdot (\overrightarrow{a} + \overrightarrow{b} + \overrightarrow{c}) = 0$$

$$\overrightarrow{a} \cdot \overrightarrow{a} + \overrightarrow{a} \cdot \overrightarrow{b} + \overrightarrow{a} \cdot \overrightarrow{c} = 0$$

$$a^2 + ab \cos (180^\circ - C) + ac \cos (180^\circ - B) = 0$$

$$a^2 - ab \cos C - ac \cos B = 0$$

$$a - b \cos C - c \cos B = 0$$

$$a = b \cos C + c \cos B$$

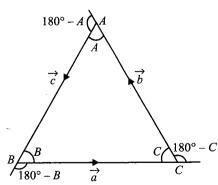
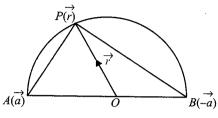


Fig. 2.7

### Example 2.13 Prove that an angle inscribed in a semi-circle is a right angle using vector method.

**Sol.** Let O be the centre of the semi-circle and BA be the diameter. Let P be any point on the circumference of the semi-circle.



Let 
$$\overrightarrow{OA} = \overrightarrow{a}$$
, then  $\overrightarrow{OB} = -\overrightarrow{a}$   
Let  $\overrightarrow{OP} = \overrightarrow{r}$   
 $\therefore \overrightarrow{AP} = \overrightarrow{OP} - \overrightarrow{OA} = \overrightarrow{r} - \overrightarrow{a}$   
 $\overrightarrow{BP} = \overrightarrow{OP} - \overrightarrow{OB} = \overrightarrow{r} - (-\overrightarrow{a}) = \overrightarrow{r} + \overrightarrow{a}$   
 $\overrightarrow{AP} \cdot \overrightarrow{BP} = (\overrightarrow{r} - \overrightarrow{a}) \cdot (\overrightarrow{r} + \overrightarrow{a})$ 

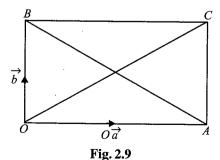
$$= \overrightarrow{r^2} - \overrightarrow{a^2}$$

$$= a^2 - a^2 \quad [\because r = a \text{ as } OP = OA]$$

∴  $\overrightarrow{AP}$  is perpendicular to  $\overrightarrow{BP}$ ⇒  $\angle APB = 90^{\circ}$ 

### Example 2:14 Using dot product of vectors, prove that a parallelogram, whose diagonals are equal, is a rectangle.

Sol. Let OACB be a parallelogram such that OC = AB



Let 
$$\overrightarrow{OA} = \overrightarrow{a}, \overrightarrow{OB} = \overrightarrow{b}$$

Now 
$$OC = AB$$

$$\Rightarrow OC^2 = AB^2$$

$$\implies \left( \vec{OA} + \vec{AC} \right)^2 = \left( \vec{AO} + \vec{OB} \right)^2$$

$$\Rightarrow \left(\vec{OA} + \vec{OB}\right)^2 = \left(-\vec{OA} + \vec{OB}\right)^2$$

$$\Rightarrow$$
  $(\overrightarrow{a} + \overrightarrow{b}) = (-\overrightarrow{a} + \overrightarrow{b})^2$ 

$$\Rightarrow \overrightarrow{a} + \overrightarrow{b} + 2\overrightarrow{a} \cdot \overrightarrow{b} = \overrightarrow{a} + \overrightarrow{b} - 2\overrightarrow{a} \cdot \overrightarrow{b}$$

$$\Rightarrow 2\vec{a} \cdot \vec{b} = -2\vec{a} \cdot \vec{b}$$

$$\Rightarrow 4\vec{a} \cdot \vec{b} = 0$$

$$\Rightarrow \vec{a} \cdot \vec{b} = \vec{0}$$

 $\Rightarrow \vec{a}$  and  $\vec{b}$  are perpendicular

$$\Rightarrow \angle AOB = 90^{\circ}$$

 $\Rightarrow$  OACB is a rectangle

### Example 2.15 If a + 2b + 3c = 4, then find the least value of $a^2 + b^2 + c^2$ .

**Sol.** Consider vectors  $\vec{p} = a\hat{i} + b\hat{j} + c\hat{k}$  and  $\vec{q} = \hat{i} + 2\hat{j} + 3\hat{k}$ 

Now 
$$\cos \theta = \frac{a + 2b + 3c}{\sqrt{a^2 + b^2 + c^2} \sqrt{1^2 + 2^2 + 3^2}}$$

or 
$$\cos^2 \theta = \frac{(a+2b+3c)^2}{14(a^2+b^2+c^2)} \le 1$$

$$\Rightarrow \qquad a^2 + b^2 + c^2 \ge \frac{8}{7}$$

$$\Rightarrow \qquad \text{Hence least value of } a^2 + b^2 + c^2 \text{ is } \frac{8}{7}$$

### Example 2.16 Find a unit vector $\vec{a}$ which makes an angle of $\pi/4$ with the z-axis and it is such that $(\vec{a} + \hat{i} + \hat{j})$ is a unit vector.

**Sol.** Let 
$$\vec{a} = x\hat{i} + y\hat{j} + z\hat{k}$$

Given 
$$|\vec{a}| = 1$$
, therefore

$$x^2 + y^2 + z^2 = 1 (i)$$

Angle between  $\overrightarrow{a}$  and z-axis is  $\pi/4$ , therefore

$$\cos\left(\frac{\pi}{4}\right) = \frac{\vec{a} \cdot \hat{k}}{|\vec{a}||\hat{k}||}$$

$$\Rightarrow z = \frac{1}{\sqrt{2}}$$

Now 
$$\vec{a} + \hat{i} + \hat{j} = (x+1)\hat{i} + (y+1)\hat{j} + z\hat{k}$$

Given that  $\overrightarrow{a} + \widehat{i} + \widehat{j}$  is a unit vector. Therefore.

$$|\vec{a} + \hat{i} + \hat{j}| = \sqrt{[(x+1)^2 + (y+1)^2 + z^2]} = 1$$

$$\Rightarrow x^2 + y^2 + z^2 + 2x + 2y + 1 = 0$$

$$\Rightarrow$$
 1 + 2x + 2y + 1 = 0, using (i)

$$\Rightarrow$$
  $y = -(x + 1)$ 

From (i), we have

$$x^{2} + (x+1)^{2} + (1/2) = 1$$
  

$$\Rightarrow 4x^{2} + 4x + 1 = 0 \text{ or } (2x+1)^{2} = 0$$
  

$$x = -\frac{1}{2} \Rightarrow y = -\frac{1}{2}$$

Hence 
$$\vec{a} = -\frac{1}{2}\hat{i} - \frac{1}{2}\hat{j} + \frac{1}{\sqrt{2}}\hat{k}$$

## Example 2.17 Vectors $\vec{a}$ , $\vec{b}$ and $\vec{c}$ are of the same length and taken pair-wise they form equal angles. If $\vec{a} = \hat{i} + \hat{j}$ and $\vec{b} = \hat{j} + \hat{k}$ , then find vector $\vec{c}$ .

**Sol.** Let 
$$\vec{c} = x\hat{i} + y\hat{j} + z\hat{k}$$
. Then  $|\vec{a}| = |\vec{b}| = |\vec{c}| \Rightarrow x^2 + y^2 + z^2 = 2$ 

It is given that the angles between the vectors taken in pairs are equal, say  $\theta$ . Therefore,

$$\cos\theta = \frac{\overrightarrow{a} \cdot \overrightarrow{b}}{|\overrightarrow{a}||\overrightarrow{b}|} = \frac{0+1+0}{\sqrt{2}\sqrt{2}} = \frac{1}{2}$$

$$\Rightarrow \frac{\overrightarrow{a} \cdot \overrightarrow{c}}{|\overrightarrow{a}||\overrightarrow{c}|} = \frac{1}{2} \text{ and } \frac{\overrightarrow{b} \cdot \overrightarrow{c}}{|\overrightarrow{b}||\overrightarrow{c}|} = \frac{1}{2}$$

$$\Rightarrow \frac{x+y}{\sqrt{2}\sqrt{2}} = \frac{1}{2} \text{ and } \frac{y+z}{\sqrt{2}\sqrt{2}} = \frac{1}{2}$$

$$\Rightarrow x + y = 1$$
 and  $y + z = 1$ 

$$\Rightarrow y = 1 - x \text{ and } z = 1 - y = 1 - (1 - x) = x$$

Also 
$$x^2 + y^2 + z^2 = 2 \Rightarrow x^2 + (1 - x)^2 + x^2 = 2$$
  
 $\Rightarrow (3x + 1)(x - 1) = 0 \Rightarrow x = 1, -1/3$   
Now,  $y = 1 - x \Rightarrow y = 0$  for  $x = 1$  and  $y = 4/3$  for  $x = -1/3$   
Hence,  $\vec{c} = \hat{i} + 0 \hat{j} + \hat{k}$  and  $\vec{c} = -\frac{1}{3}\hat{i} + \frac{4}{3}\hat{j} - \frac{1}{3}\hat{k}$ 

Example 2.18 If  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are three mutually perpendicular unit vectors and  $\vec{d}$  is a unit vector which makes equal angles with  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$ , then find the value of  $|\vec{a} + \vec{b} + \vec{c} + \vec{d}|^2$ .

**Sol.** 
$$|\vec{a} + \vec{b} + \vec{c} + \vec{d}|^2 = \Sigma |\vec{a}|^2 + 2\Sigma \vec{a} \cdot \vec{b} = 4 + 2\vec{d} \cdot (\vec{a} + \vec{b} + \vec{c})$$
 (:  $\vec{a}$ ,  $\vec{b}$ ,  $\vec{c}$  are mutually perpendicular)  
Let  $\vec{d} = \lambda \vec{a} + \mu \vec{b} + v \vec{c}$ . Then  $\vec{d} \cdot \vec{a} = \vec{d} \cdot \vec{b} = \vec{d} \cdot \vec{c} = \cos \theta$ . Therefore,  
 $\lambda = \mu = v = \cos \theta$   
Also  $\lambda^2 + \mu^2 + v^2 = 1 \Rightarrow 3\cos^2 \theta = 1 \Rightarrow \cos \theta = \pm \frac{1}{\sqrt{3}}$   
 $\therefore |\vec{a} + \vec{b} + \vec{c} + \vec{d}|^2 = 4 \pm \frac{2 \cdot 3}{\sqrt{3}} = 4 \pm 2\sqrt{3}$ 

Example 2.19 A particle acted by constant forces  $4\hat{i} + \hat{j} - 3\hat{k}$  and  $3\hat{i} + \hat{j} - \hat{k}$  is displaced from point  $\hat{i} + 2\hat{j} + 3\hat{k}$  to point  $5\hat{i} + 4\hat{j} + \hat{k}$ . Find the total work done by the forces in units.

Sol. Here 
$$\vec{F} = \vec{F_1} + \vec{F_2} = (4\hat{i} + \hat{j} - 3\hat{k}) + (3\hat{i} + \hat{j} - \hat{k}) = 7\hat{i} + 2\hat{j} - 4\hat{k}$$
  
and  $\vec{d} = \vec{d_2} - \vec{d_1} = (5\hat{i} + 4\hat{j} + \hat{k}) - (\hat{i} + 2\hat{j} + 3\hat{k}) = 4\hat{i} + 2\hat{j} - 2\hat{k}$   
 $\therefore$  Work done  $= \vec{F} \cdot \vec{d}$   
 $= (7\hat{i} + 2\hat{j} - 4\hat{k}) \cdot (4\hat{i} + 2\hat{j} - 2\hat{k})$   
 $= (7)(4) + (2)(2) + (-4)(-2)$   
 $= 28 + 4 + 8 = 40 \text{ units}$ 

Example 2.20 If  $\vec{a} = 4\hat{i} + 6\hat{j}$  and  $\vec{b} = 3\hat{j} + 4\hat{k}$ , then find the component of  $\vec{a}$  along  $\vec{b}$ .

**Sol.** The component of vector 
$$\vec{a}$$
 along  $\vec{b}$  is  $\frac{(\vec{a}.\vec{b})\vec{b}}{|\vec{b}|^2} = \frac{18}{25}(3\hat{i} + 4\hat{k})$ 

Example 2.21 If  $|\vec{a}| = |\vec{b}| = |\vec{a} + \vec{b}| = 1$ , then find the value of  $|\vec{a} - \vec{b}|$ .

**Sol.** We have 
$$|\vec{a} + \vec{b}|^2 + |\vec{a} - \vec{b}|^2 = 2(|\vec{a}|^2 + |\vec{b}|^2)$$

$$\Rightarrow 1 + |\vec{a} - \vec{b}|^2 = 4 \Rightarrow |\vec{a} - \vec{b}| = \sqrt{3}$$

Example 2.22 If  $\vec{a} = -\hat{i} + \hat{j} + \hat{k}$  and  $\vec{b} = 2\hat{i} + 0\hat{j} + \hat{k}$ , then find vector  $\vec{c}$  satisfying the following conditions: (i) that it is coplanar with  $\vec{a}$  and  $\vec{b}$ , (ii) that it is  $\perp$  to  $\vec{b}$  and (iii) that  $\vec{a} \cdot \vec{c} = 7$ .

**Sol.** Let 
$$\vec{c} = x\hat{i} + y\hat{j} + z\hat{k}$$

Sol.

Then from condition (i)

$$\begin{vmatrix} x & y & z \\ -1 & 1 & 1 \\ 2 & 0 & 1 \end{vmatrix} = 0 \text{ or } x + 3y - 2z = 0$$
 (i).

From condition (ii)

$$2x + z = 0 (ii)$$

From condition (iii)

$$-x+y+z=7 (iii)$$

Solving (i), (ii) and (iii), we get the values of x, y and z and hence vector  $\vec{c} = \frac{1}{2}(-3\hat{i}+5\hat{j}+6\hat{k})$ 

Example 2.23 Let  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are vectors such that  $|\vec{a}| = 3$ ,  $|\vec{b}| = 4$  and  $|\vec{c}| = 5$ , and  $(\vec{a} + \vec{b})$  is perpendicular to  $\vec{c}$ ,  $(\vec{b} + \vec{c})$  is perpendicular to  $\vec{a}$  and  $(\vec{c} + \vec{a})$  is perpendicular to  $\vec{b}$ . Then

find the value of  $|\vec{a} + \vec{b} + \vec{c}|$ .

Given, 
$$(\vec{a} + \vec{b}) \cdot \vec{c} = 0 \implies \vec{a} \cdot \vec{c} + \vec{b} \cdot \vec{c} = 0$$

$$(\overrightarrow{b} + \overrightarrow{c}) \cdot \overrightarrow{a} = 0 \implies \overrightarrow{a} \cdot \overrightarrow{b} + \overrightarrow{c} \cdot \overrightarrow{a} = 0$$

$$(\overrightarrow{c} + \overrightarrow{a}) \cdot \overrightarrow{b} = 0 \implies \overrightarrow{b} \cdot \overrightarrow{c} + \overrightarrow{a} \cdot \overrightarrow{b} = 0$$

$$\therefore 2 \stackrel{\rightarrow}{(a \cdot b} \stackrel{\rightarrow}{b} \stackrel{\rightarrow}{c} \stackrel{\rightarrow}{c} \stackrel{\rightarrow}{c} \stackrel{\rightarrow}{c} \stackrel{\rightarrow}{a}) = 0$$

Now, 
$$|\vec{a} + \vec{b} + \vec{c}|^2 = |\vec{a}|^2 + |\vec{b}|^2 + |\vec{c}|^2 + 2(\vec{a} \cdot \vec{b} + \vec{b} \cdot \vec{c} + \vec{c} \cdot \vec{a}) = 50$$

$$\Rightarrow |\vec{a} + \vec{b} + \vec{c}| = 5\sqrt{2}$$

### Example 2.24 Prove that in a tetrahedron if two pairs of opposite edges are perpendicular, then the third pair is also perpendicular.

**Sol.** Let *ABCD* be the tetrahedron and *A* be at the origin.

Let 
$$\overrightarrow{AB} = \overrightarrow{b}$$
,  $\overrightarrow{AC} = \overrightarrow{c}$  and  $\overrightarrow{AD} = \overrightarrow{d}$ 

Let the edge AB be perpendicular to the opposite edge CD.

$$\Rightarrow \overrightarrow{AB} \cdot \overrightarrow{CD} = 0$$

$$\Rightarrow \overrightarrow{b} \cdot (\overrightarrow{d} - \overrightarrow{c}) = 0$$

$$\Rightarrow \vec{b} \cdot \vec{d} = \vec{b} \cdot \vec{c}$$
 (i)

Also let AC be perpendicular to the opposite edge BD. Therefore,

$$\overrightarrow{AC} \cdot \overrightarrow{BD} = 0$$

$$\Rightarrow \vec{c} \cdot (\vec{d} - \vec{b}) = 0$$

$$\Rightarrow \overrightarrow{c} \cdot \overrightarrow{d} = \overrightarrow{b} \cdot \overrightarrow{c}$$
 (ii)

Now from (i) and (ii), we have

$$\Rightarrow \overrightarrow{b} \cdot \overrightarrow{d} = \overrightarrow{c} \cdot \overrightarrow{d}$$

$$\Rightarrow (\vec{c} - \vec{b}) \cdot \vec{d} = 0$$

$$\Rightarrow \overrightarrow{BC} \cdot \overrightarrow{AD} = 0$$

 $\Rightarrow$  AD is perpendicular to opposite edge BC.

## Example 2.25 In isosceles triangle $\overrightarrow{ABC}$ , $|\overrightarrow{AB}| = |\overrightarrow{BC}| = 8$ , a point E divides AB internally in the ratio 1:3, then find the angle between $\overrightarrow{CE}$ and $\overrightarrow{CA}$ (where $|\overrightarrow{CA}| = 12$ ).

Sol.

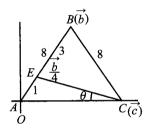


Fig. 2.10

Given 
$$|\overrightarrow{c}| = 12$$
 and  $|\overrightarrow{b}| = |\overrightarrow{b} - \overrightarrow{c}| = 8$ 

$$\Rightarrow b^2 = b^2 + c^2 - 2 \overrightarrow{b} \cdot \overrightarrow{c}$$

$$\Rightarrow \vec{b} \cdot \vec{c} = 72$$

$$\cos \theta = \frac{\overrightarrow{c} \cdot \left(\overrightarrow{c} - \frac{\overrightarrow{b}}{4}\right)}{|\overrightarrow{c}| |\overrightarrow{c} - \frac{\overrightarrow{b}}{4}|} = \frac{\overrightarrow{c} \cdot \overrightarrow{c} - \frac{\overrightarrow{c} \cdot \overrightarrow{b}}{4}}{12 |\overrightarrow{c} - \frac{\overrightarrow{b}}{4}|} = \frac{144 - 18}{12 |\overrightarrow{c} - \frac{\overrightarrow{b}}{4}|}$$

Now 
$$\left| \vec{c} - \frac{\vec{b}}{4} \right|^2 = \left| \vec{c} \right|^2 + \frac{\left| \vec{b} \right|^2}{16} - \frac{\vec{b} \cdot \vec{c}}{2} = 144 + 4 - 36 = 112$$

$$\Rightarrow \cos \theta = \frac{21}{2 \times \sqrt{112}} = \frac{21}{2 \times 4\sqrt{7}} = \frac{3\sqrt{7}}{8}$$

## Example 2.26 Arc AC of a circle subtends a right angle at the centre O. Point B divides the arc in the ratio 1:2. If $\overrightarrow{OA} = \overrightarrow{a}$ and $\overrightarrow{OB} = \overrightarrow{b}$ , then calculate $\overrightarrow{OC}$ in terms of $\overrightarrow{a}$ and $\overrightarrow{b}$ .

Sol. Vector 
$$\vec{c}$$
 is coplanar with vectors  $\vec{a}$  and  $\vec{b}$ . Therefore,  $\vec{c} = x\vec{a} + y\vec{b}$  (i)

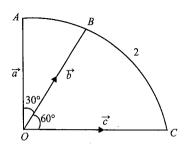


Fig. 2.11

Point B divides arc AC in the ratio 1:2 so that  $\angle AOB = 30^{\circ}$  and  $\angle BOC = 60^{\circ}$ .

We have to find the values of x and y when we are given  $|\vec{a}| = |\vec{b}| = |\vec{c}| = r$  (say).

$$\vec{a} \cdot \vec{b} = r^2 \cos 30^\circ = r^2 \frac{\sqrt{3}}{2}$$
 and  $\vec{a} \cdot \vec{c} = 0$ 

$$\vec{b} \cdot \vec{c} = r^2 \cos 60^\circ = \frac{r^2}{2}$$

Multiplying both sides of (i) scalarly by  $\vec{c}$  and  $\vec{a}$ ,  $\vec{c} \cdot \vec{c} = x \vec{a} \cdot \vec{c} + y \vec{b} \cdot \vec{c}$ 

and 
$$\overrightarrow{c} \cdot \overrightarrow{a} = x \overrightarrow{a} \cdot \overrightarrow{a} + y \overrightarrow{b} \cdot \overrightarrow{a}$$

$$r^2 = 0 + \frac{r^2}{2}$$
 y,  $y = 2$ 

and 
$$0 = xr^2 + yr^2 \frac{\sqrt{3}}{2}$$

Putting 
$$y = 2$$
,  $x = -\sqrt{3}$ 

$$\vec{c} = -\sqrt{3}\vec{a} + 2\vec{b}$$

### Example 2.27 Vector $\overrightarrow{OA} = \hat{i} + 2\hat{j} + 2\hat{k}$ turns through a right angle passing through the positive x-axis

on the way. Show that the vector in its new position is  $\frac{4\hat{i} - \hat{j} - \hat{k}}{\sqrt{2}}$ .

**Sol.** Let the new vector be  $\overrightarrow{OB} = x\hat{i} + y\hat{j} + z\hat{k}$ .

According to the given condition, we have

$$|\overrightarrow{OB}| = |\overrightarrow{OA}| = 3 \Rightarrow x^2 + y^2 + z^2 = 9$$
 (i)

Also 
$$\overrightarrow{OA} \perp \overrightarrow{OB} \Rightarrow x + 2y + 2z = 0$$
 (ii)

Since while turning  $\overrightarrow{OA}$ , it passes through the positive x-axis on the way,

Vectors  $\overrightarrow{OA}$ ,  $\overrightarrow{OB}$  and  $\lambda \hat{i}$  are coplanar.

$$\Rightarrow \begin{vmatrix} x & y & z \\ 1 & 2 & 2 \\ \lambda & 0 & 0 \end{vmatrix} = 0$$

$$\Rightarrow y - z = 0$$
Solving (i), (ii) and (iii) for x, y and z, we have  $x = -4y = -4z$ 

$$\Rightarrow 16y^2 + y^2 + y^2 = 9$$

$$\Rightarrow y = \pm \frac{1}{\sqrt{2}}, z = \pm \frac{1}{\sqrt{2}} \text{ and } x = \mp 4 \frac{1}{\sqrt{2}}$$

$$\Rightarrow \overrightarrow{OB} = \pm \left(\frac{4}{\sqrt{2}}\hat{i} - \frac{1}{\sqrt{2}}\hat{j} - \frac{1}{\sqrt{2}}\hat{k}\right)$$
(iii)

Since angle between  $\overrightarrow{OB}$  and  $\hat{i}$  is acute,  $\overrightarrow{OB} = \frac{4}{\sqrt{2}}\hat{i} - \frac{1}{\sqrt{2}}\hat{j} - \frac{1}{\sqrt{2}}\hat{k}$ 

#### Concept Application Exercise 2.1

- 1. If  $|\vec{a}| = 3$ ,  $|\vec{b}| = 4$  and the angle between  $\vec{a}$  and  $\vec{b}$  is 120°, then find the value of  $|4\vec{a}+3\vec{b}|$ .
- 2. If vectors  $\hat{i} 2x \hat{j} 3y \hat{k}$  and  $\hat{i} + 3x \hat{j} + 2y \hat{k}$  are orthogonal to each other, then find the locus of the point (x, y).
- 3. Let  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  be pairwise mutually perpendicular vectors, such that  $|\vec{a}| = 1$ ,  $|\vec{b}| = 2$ ,  $|\vec{c}| = 2$ . Then find the length of  $\vec{a} + \vec{b} + \vec{c}$ .
- **4.** If  $\vec{a} + \vec{b} + \vec{c} = 0$ ,  $|\vec{a}| = 3$ ,  $|\vec{b}| = 5$ ,  $|\vec{c}| = 7$ , then find the angle between  $\vec{a}$  and  $\vec{b}$ .
- 5. If the angle between unit vectors  $\vec{a}$  and  $\vec{b}$  is 60°, then find the value of  $|\vec{a} \vec{b}|$ .
- **6.** Let  $\vec{u} = \hat{i} + \hat{j}$ ,  $\vec{v} = \hat{i} \hat{j}$  and  $\vec{w} = \hat{i} + 2\hat{j} + 3\hat{k}$ . If  $\hat{n}$  is a unit vector such that  $\vec{u} \cdot \hat{n} = 0$  and  $\vec{v} \cdot \hat{n} = 0$ , then find the value of  $|\vec{w} \cdot \hat{n}|$ .
- 7. A, B, C, D are any four points, prove that  $\overrightarrow{AB} \cdot \overrightarrow{CD} + \overrightarrow{BC} \cdot \overrightarrow{AD} + \overrightarrow{CA} \cdot \overrightarrow{BD} = 0$ .
- 8. P(1,0,-1), Q(2,0,-3), R(-1,2,0) and S(3,-2,-1), then find the projection length of  $\overrightarrow{PQ}$  on  $\overrightarrow{RS}$ .
- 9. If the vectors  $3\vec{p} + \vec{q}$ ;  $5\vec{p} 3\vec{q}$  and  $2\vec{p} + \vec{q}$ ;  $4\vec{p} 2\vec{q}$  are pairs of mutually perpendicular vectors, then find the angle between vectors  $\vec{p}$  and  $\vec{q}$ .
- Let  $\vec{A}$  and  $\vec{B}$  be two non-parallel unit vectors in a plane. If  $(\alpha \vec{A} + \vec{B})$  bisects the internal angle between  $\vec{A}$  and  $\vec{B}$ , then find the value of  $\alpha$ .
- 11. Let  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  be unit vectors, such that  $\vec{a} + \vec{b} + \vec{c} = \vec{x}$ ,  $\vec{a} \cdot \vec{x} = 1$ ,  $\vec{b} \cdot \vec{x} = \frac{3}{2}$ ,  $|\vec{x}| = 2$ . Then find the angle between  $\vec{c}$  and  $\vec{x}$ .
- 12. If  $\vec{a}$  and  $\vec{b}$  are unit vectors, then find the greatest value of  $|\vec{a} + \vec{b}| + |\vec{a} \vec{b}|$ .
- 13. Constant forces  $P_1 = \hat{i} \hat{j} + \hat{k}$ ,  $P_2 = -\hat{i} + 2\hat{j} \hat{k}$  and  $P_3 = \hat{j} \hat{k}$  act on a particle at a point A. Determine the work done when particle is displaced from position  $A(4\hat{i} 3\hat{j} 2\hat{k})$  to  $B(6\hat{i} + \hat{j} 3\hat{k})$

### **VECTOR (OR CROSS) PRODUCT OF TWO VECTORS**

The cross product is just a shorthand invented for the purpose of quickly writing down the angular momentum of an object. Here's how the cross product arises naturally from angular momentum. Recall that if we have a fixed axis and an object distance r away with velocity v and mass m is moving around the axis in a circle, the magnitude of the angular momentum is m|r||v|, where |r| is the magnitude of vector r. But what direction should the angular momentum vector point in? Well, if you follow the path of the object, it lies in a plane, an infinite two-dimensional surface. One way to represent a plane is to write down two different vectors that lie in the plane.

Another method used by mathematicians to represent a plane is to write down a single vector that is normal to the plane (normal is a synonym for perpendicular). If a plane is a flat sheet, the normal vector points straight up. Now, for any plane, there are two vectors that are normal to it, since if a vector n is normal to a plane, -n will be normal as well. So how do we determine whether to use n or -n?

A long time ago, physicists just made an arbitrary decision known today as the right-hand rule. Given vectors  $\vec{a}$  and  $\vec{b}$ , just curl your fingers from  $\vec{a}$  to  $\vec{b}$  and the thumb points in the direction of the normal used.

The vector product of two vectors  $\vec{a}$  and  $\vec{b}$ , written as  $\vec{a} \times \vec{b}$ , is the vector  $\vec{c} = |a||b| \sin \theta \hat{n}$ , where  $\theta$  is the angle between  $\vec{a}$  and  $\vec{b}$  ( $0 \le \theta \le \pi$ ), and  $\hat{n}$  is a unit vector along the line perpendicular to both  $\vec{a}$  and  $\vec{b}$ .

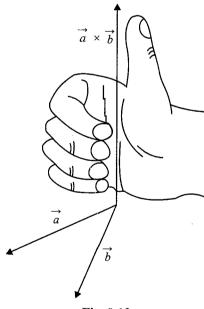


Fig. 2.12

Then direction of  $\overrightarrow{c}$  is such that  $\overrightarrow{a}$ ,  $\overrightarrow{b}$  and  $\overrightarrow{c}$  form a right-handed system.

We see that the direction of  $\vec{b} \times \vec{a}$  is opposite to that of  $\vec{a} \times \vec{b}$  as shown in Fig. 2.13.

$$\vec{b} \times \vec{a} = -\vec{a} \times \vec{b}$$

So the vector product is not commutative. In practice, this means that the order in which we do the calculation does matter.

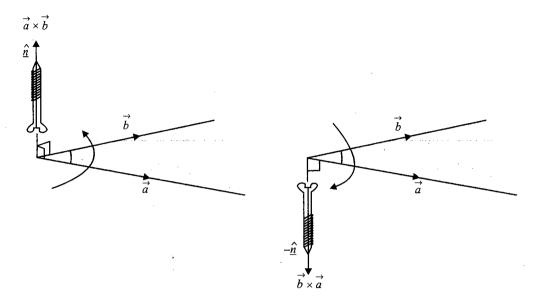


Fig. 2.13

### **Properties of Cross Product**

1. 
$$\vec{a} \times \vec{b} = -\vec{b} \times \vec{a}$$

2. 
$$\vec{a} \times \vec{a} = 0$$

3. 
$$\vec{a} \times (\vec{b} + \vec{c}) = \vec{a} \times \vec{b} + \vec{a} \times \vec{c}$$

4. 
$$\hat{i} \times \hat{i} = \hat{j} \times \hat{j} = \hat{k} \times \hat{k} = 0$$
 and  $\hat{i} \times \hat{j} = \hat{k}$ ,  $\hat{j} \times \hat{k} = \hat{i}$ ,  $\hat{k} \times \hat{i} = \hat{j}$ 

Two non-zero vectors  $\vec{a}$  and  $\vec{b}$  are collinear if and only if  $\vec{a} \times \vec{b} = \vec{0}$ .

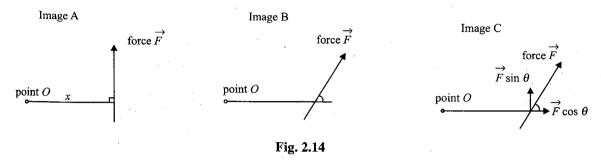
6. If 
$$\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$$
 and  $\vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$ , then

$$\vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = (a_2b_3 - a_3b_2)\hat{i} + (a_3b_1 - a_1b_3)\hat{j} + (a_1b_2 - a_2b_1)\hat{k}$$

The unit vector perpendicular to the plane of  $\vec{a}$  and  $\vec{b}$  is  $(\vec{a} \times \vec{b})$ , and a vector of magnitude  $\lambda$ perpendicular to the plane of  $\vec{a}$  and  $\vec{b}$  is  $\pm \frac{\lambda(\vec{a} \times \vec{b})}{|\vec{a} \times \vec{b}|}$ .

### Physical Interpretation of Cross Product as a Moment of Force

**Moment of force** (often just *moment*) is the tendency of a force to twist or rotate an object. This is an important, basic concept in engineering and physics. A moment is valued mathematically as the product of the force and the moment arm. Moment arm is the perpendicular distance from the point of rotation to the *line of action* of the force. The moment may be thought of as a measure of the tendency of the force to cause rotation about an imaginary axis through a point.



The moment of a force can be calculated about any point and not just the points in which the line of action of the force is perpendicular.

Image A shows the components, the force F and the moment arm x when they are perpendicular to one another. When the force is not perpendicular to the point of interest, such as point O in Images B and C, the magnitude of moment  $\overrightarrow{M}$  of a vector  $\overrightarrow{F}$  about point O is

$$\vec{M}_O = \vec{r}_{OF} \times \vec{F}$$
, where  $\vec{r}_{OF}$  is the vector from point O to the position where quantity F is applied.

Image C represents the vector components of the force in Image B. In order to determine moment  $\vec{M}$  of vector  $\vec{F}$  about point  $\vec{O}$ , when vector  $\vec{F}$  is not perpendicular to point  $\vec{O}$ , one must resolve the force  $\vec{F}$  into its horizontal and vertical components. The sum of the moments of the two components of F about point  $\vec{O}$  is

$$\vec{M}_{OF} = \vec{F} \sin \theta(x) + \vec{F} \cos \theta(0)$$

The moment arm to the vertical component of  $\vec{F}$  is a distance x. The moment arm to the horizontal component of  $\vec{F}$  does not exist. There is no rotational force about point O due to the horizontal component of  $\vec{F}$ . Thus, the moment arm distance is zero.

Thus  $\vec{M}$  can be referred to as "moment  $\vec{M}$  with respect to the axis that goes through point O", or simply "moment  $\vec{M}$  about point O". If O is the origin, or informally, if the axis involved is clear from context, one often ornits O and says simply moment, rather than moment about O. Therefore, the moment about point O is indeed the cross product,  $\vec{M}_O = \vec{r_{OF}} \times \vec{F}$ , since the cross product  $\vec{F} \sin \theta(x)$ .

### **Geometric Interpretation of Cross Product**

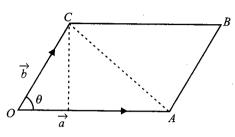


Fig. 2.15

$$\vec{a} \times \vec{b} = |\vec{a}||\vec{b}|\sin\theta \hat{n}$$

$$\Rightarrow |\overrightarrow{a} \times \overrightarrow{b}| = |\overrightarrow{a}| |\overrightarrow{b}| \sin \theta$$

$$=2\left(\frac{1}{2}|\vec{a}||\vec{b}|\sin\theta\right)$$

= 2 (Area of triangle AOC)

= Area of parallelogram

Area of the triangle  $\overrightarrow{OAB}$  is  $\frac{1}{2} | \overrightarrow{a} \times \overrightarrow{b} |$ .  $\overrightarrow{a} \times \overrightarrow{b}$  is said to be the vector area of the parallelogram with adjacent sides OA and OB.

If  $\vec{a}$ ,  $\vec{b}$  are diagonals of a parallelogram, its area =  $\frac{1}{2} |\vec{a} \times \vec{b}|$ .

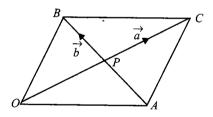


Fig. 2.16

In the above diagram  $\overrightarrow{OC} = \overrightarrow{a}$  and  $\overrightarrow{AB} = \overrightarrow{b}$ 

$$\Rightarrow \text{Area parallelogram} = 4 \times \frac{1}{2} | \overrightarrow{PC} \times \overrightarrow{PB} |$$

$$= 4 \times \frac{1}{2} \left| \frac{\vec{a}}{2} \times \frac{\vec{b}}{2} \right|$$

$$=\frac{1}{2}|\stackrel{\rightarrow}{a}\times\stackrel{\rightarrow}{b}|$$

3. If AC and BD are the diagonals of a quadrilateral, then its vector area is  $\frac{1}{2}\overrightarrow{AC} \times \overrightarrow{BD}$ .

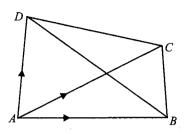


Fig. 2.17

Vector area of the quadrilateral ABCD = vector area of  $\triangle ABC$  + vector area of  $\triangle ACD$ .

$$= \frac{1}{2}\overrightarrow{AB} \times \overrightarrow{AC} + \frac{1}{2}\overrightarrow{AC} \times \overrightarrow{AD}$$

$$= -\frac{1}{2}\overrightarrow{AC} \times \overrightarrow{AB} + \frac{1}{2}\overrightarrow{AC} \times \overrightarrow{AD}$$

$$= \frac{1}{2}\overrightarrow{AC} \times (\overrightarrow{AD} - \overrightarrow{AB})$$

$$= \frac{1}{2}\overrightarrow{AC} \times \overrightarrow{BD}$$

4. The area of a triangle whose vertices are  $\overrightarrow{A(a)}$ ,  $\overrightarrow{B(b)}$ ,  $\overrightarrow{C(c)}$  is  $\frac{1}{2} | \overrightarrow{a} \times \overrightarrow{b} + \overrightarrow{b} \times \overrightarrow{c} + \overrightarrow{c} \times \overrightarrow{a} |$ 

Area of triangle = 
$$\frac{1}{2} |\overrightarrow{AB} \times \overrightarrow{AC}|$$
  
=  $\frac{1}{2} |(\overrightarrow{b} - \overrightarrow{a}) \times (\overrightarrow{c} - \overrightarrow{a})|$   
=  $\frac{1}{2} |\overrightarrow{b} \times \overrightarrow{c} - \overrightarrow{b} \times \overrightarrow{a} - \overrightarrow{a} \times \overrightarrow{c} + \overrightarrow{a} \times \overrightarrow{a}|$   
=  $\frac{1}{2} |\overrightarrow{a} \times \overrightarrow{b} + \overrightarrow{b} \times \overrightarrow{c} + \overrightarrow{c} \times \overrightarrow{a}|$ 

Example 2.28 If A, B and C are the vertices of a triangle ABC, prove sine rule  $\frac{a}{\sin A} = \frac{b}{\sin B} = \frac{c}{\sin C}$ 

Sol. Let 
$$\overrightarrow{BC} = \overrightarrow{a}$$
,  $\overrightarrow{CA} = \overrightarrow{b}$ ,  $\overrightarrow{AB} = \overrightarrow{c}$ , so that  $\overrightarrow{a} + \overrightarrow{b} = -\overrightarrow{c}$   
 $\therefore \overrightarrow{a} \times \overrightarrow{a} + \overrightarrow{a} \times \overrightarrow{b} = -\overrightarrow{a} \times \overrightarrow{c}$   
 $\overrightarrow{0} + \overrightarrow{a} \times \overrightarrow{b} = \overrightarrow{c} \times \overrightarrow{a}$   
 $|\overrightarrow{a} \times \overrightarrow{b}| = |\overrightarrow{c} \times \overrightarrow{a}|$   
 $|\overrightarrow{ab} \sin(180^\circ - C)| = ca \sin(180^\circ - B)$   
 $|\overrightarrow{ab} \sin C| = ca \sin B$ 

(i)

Dividing both sides by abc, we get

$$\frac{\sin C}{c} = \frac{\sin B}{b}$$

$$\therefore \quad \frac{b}{\sin B} = \frac{c}{\sin C}$$

Similarly 
$$\frac{c}{\sin C} = \frac{a}{\sin A}$$

From (i) and (ii), we have

$$\frac{a}{\sin A} = \frac{b}{\sin B} = \frac{c}{\sin C}$$

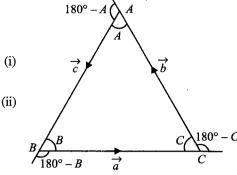


Fig. 2.18

Fig. 2.19

Example 2.29 Using cross product of vectors, prove that sin(A + B) = sin A cos B + cos A sin B.

Sol. Let OP and OQ be unit vectors making angles A and B with X-axis such that

$$\angle POQ = A + B$$

$$\therefore \vec{OP} = \hat{i} \cos A + \hat{j} \sin A$$

$$\vec{OQ} = \hat{i} \cos B - \hat{j} \sin B$$

Now 
$$\vec{OP} \times \vec{OQ}$$

= (1) (1) 
$$\sin (A + B) (-\hat{k})$$
  
=  $-\sin (A + B) \hat{k}$ 

Also 
$$\overrightarrow{OP} \times \overrightarrow{OQ} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \cos A & \sin A & 0 \\ \cos B & -\sin B & 0 \end{vmatrix}$$

$$= (-\cos A \sin B - \sin A \cos B) \hat{k}$$

$$\vec{OP} \times \vec{OQ} = -(\sin A \cos B + \cos A \sin B) \hat{k}$$
 (ii)

From (i) and (ii), we get

$$\sin (A + B) = \sin A \cos B + \cos A \sin B$$

Example 2.30 Find a unit vector perpendicular to the plane determined by the points (1, -1, 2), (2, 0, -1)and (0, 2, 1).

Sol. Given points are A(1, -1, 2), B(2, 0, -1) and C(0, 2, 1)

$$\Rightarrow \overrightarrow{AB} = \overrightarrow{a} = \hat{i} + \hat{j} - 3\hat{k}, \ \overrightarrow{BC} = \overrightarrow{b} = -2\hat{i} + 2\hat{j} + 2\hat{k}$$

$$\therefore \vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 1 & -3 \\ -2 & 2 & 2 \end{vmatrix} = 8\hat{i} + 4\hat{j} + 4\hat{k}$$
Hence unit vector =  $\pm \frac{2\hat{i} + \hat{j} + \hat{k}}{\sqrt{6}}$ 

Hence unit vector = 
$$\pm \frac{2\hat{i} + \hat{j} + \hat{k}}{\sqrt{6}}$$

Example 2.31 If 
$$\vec{a}$$
 and  $\vec{b}$  are two vectors, then prove that  $(\vec{a} \times \vec{b})^2 = \begin{vmatrix} \vec{a} \cdot \vec{a} & \vec{a} \cdot \vec{b} \\ \vec{b} \cdot \vec{a} & \vec{b} \cdot \vec{b} \end{vmatrix}$ 

Sol. 
$$(\vec{a} \times \vec{b})^2 = (ab \sin \theta \cdot \hat{n})^2$$

$$= a^2b^2 \sin^2 \theta$$

$$= a^2b^2 - a^2b^2 \cos^2 \theta$$

$$= (\vec{a} \cdot \vec{a}) (\vec{b} \cdot \vec{b}) - (\vec{a} \cdot \vec{b})^2$$

$$= \begin{vmatrix} \vec{a} \cdot \vec{a} & \vec{a} \cdot \vec{b} \\ \vec{a} \cdot \vec{b} & \vec{b} \cdot \vec{b} \end{vmatrix}$$

Example 2.32 If  $|\vec{a}| = 2$ , then find the value of  $|\vec{a} \times \hat{i}|^2 + |\vec{a} \times \hat{j}|^2 + |\vec{a} \times \hat{k}|^2$ .

Sol. 
$$|\vec{a} \times \hat{i}|^2 = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ 1 & 0 & 0 \end{vmatrix}^2$$
 (since  $\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$ )  

$$= |a_3 \hat{j} - a_2 \hat{k}|^2 = a_3^2 + a_2^2$$

Similarly,  $|\overrightarrow{a} \times \overrightarrow{j}|^2 = a_1^2 + a_3^2$  and  $|\overrightarrow{a} \times \overrightarrow{k}|^2 = a_1^2 + a_2^2$ 

Hence the required result can be given as  $2(a_1^2 + a_2^2 + a_3^2) = 2|\overrightarrow{a}|^2 = 8$ 

Example 2.33  $\vec{r} \times \vec{a} = \vec{b} \times \vec{a}; \ \vec{r} \times \vec{b} = \vec{a} \times \vec{b}; \ \vec{a} \neq \vec{0}; \ \vec{b} \neq \vec{0}; \ \vec{a} \neq \lambda \vec{b}, \ \text{and } \vec{a} \text{ is not perpendicular to } \vec{b}, \text{ then } \vec{b} = \vec{b} \times \vec{a}; \ \vec{c} \times \vec{b} = \vec{a} \times \vec{b}; \ \vec{a} \neq \vec{b}; \ \vec{c} \neq \vec{c}; \ \vec{$ 

**Sol.** 
$$\overrightarrow{r} \times \overrightarrow{a} - \overrightarrow{b} \times \overrightarrow{a} = 0$$
 and  $\overrightarrow{r} \times \overrightarrow{b} + \overrightarrow{b} \times \overrightarrow{a} = 0$ 

Adding, we get  $\overrightarrow{r} \times (\overrightarrow{a} + \overrightarrow{b}) = 0$ 

But as we are given  $\vec{a} \neq \lambda \vec{b}$ , therefore

$$\vec{r} = \mu(\vec{a} + \vec{b})$$

Example 2.34 A, B, C and D are any four points in the space, then prove that  $|\overrightarrow{AB} \times \overrightarrow{CD} + \overrightarrow{BC} \times \overrightarrow{AD} + \overrightarrow{CA} \times \overrightarrow{BD}| = 4 \text{ (area of } \triangle ABC).$ 

Sol. Let P.V. of 
$$A$$
,  $B$ ,  $C$  and  $D$  be  $\overrightarrow{a}$ ,  $\overrightarrow{b}$ ,  $\overrightarrow{c}$  and  $\overrightarrow{0}$ , respectively.  

$$\Rightarrow \overrightarrow{AB} \times \overrightarrow{CD} = (\overrightarrow{b} - \overrightarrow{a}) \times (-\overrightarrow{c}), \overrightarrow{BC} \times \overrightarrow{AD} = (\overrightarrow{c} - \overrightarrow{b}) \times (-\overrightarrow{a}) \text{ and } \overrightarrow{CA} \times \overrightarrow{BD} = (\overrightarrow{a} - \overrightarrow{c}) \times (-\overrightarrow{b})$$

$$\overrightarrow{AB} \times \overrightarrow{CD} + \overrightarrow{BC} \times \overrightarrow{AD} + \overrightarrow{CA} \times \overrightarrow{BD} = \overrightarrow{c} \times \overrightarrow{b} + \overrightarrow{a} \times \overrightarrow{c} + \overrightarrow{a} \times \overrightarrow{c} + \overrightarrow{b} \times \overrightarrow{a} - \overrightarrow{a} \times \overrightarrow{b} + \overrightarrow{c} \times \overrightarrow{b}$$

$$= 2(\overrightarrow{c} \times \overrightarrow{b} + \overrightarrow{b} \times \overrightarrow{a} + \overrightarrow{a} \times \overrightarrow{c})$$

$$= 2(\overrightarrow{c} \times (\overrightarrow{b} - \overrightarrow{a}) - \overrightarrow{a} \times (\overrightarrow{b} - \overrightarrow{a}))$$

$$= 2((\overrightarrow{c} - \overrightarrow{a}) \times (\overrightarrow{b} - \overrightarrow{a}))$$

$$= 2(\overrightarrow{AC} \times \overrightarrow{AB})$$

$$\Rightarrow |\overrightarrow{AB} \times \overrightarrow{CD} + \overrightarrow{BC} \times \overrightarrow{AD} + \overrightarrow{CA} \times \overrightarrow{BD}| = 4\left|\frac{1}{2}(\overrightarrow{AC} \times \overrightarrow{AB})\right| = 4\Delta ABC$$

Example 2.35 If  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are the position vectors of the vertices A, B and C, respectively, of  $\Delta ABC$ , prove that the perpendicular distance of the vertex A from the base BC of the triangle ABC

is 
$$\frac{|\vec{a} \times \vec{b} + \vec{b} \times \vec{c} + \vec{c} \times \vec{a}|}{|\vec{c} - \vec{b}|}$$
.  
 $|\vec{BC} \times \overrightarrow{BA}| = |\vec{a} \times \vec{b} + \vec{b} \times \vec{c} + \vec{c} \times \vec{a}|$   
 $\Rightarrow |\vec{BC}| |\vec{BA}| \sin B = |\vec{a} \times \vec{b} \times \vec{b} \times \vec{c} + \vec{c} \times \vec{a}|$ 

 $\Rightarrow |\stackrel{\rightarrow}{c} - \stackrel{\rightarrow}{b}| (AB \sin B) = |\stackrel{\rightarrow}{a} \times \stackrel{\rightarrow}{b} + \stackrel{\rightarrow}{b} \times \stackrel{\rightarrow}{c} + \stackrel{\rightarrow}{c} \times \stackrel{\rightarrow}{a}|$ 

Sol.

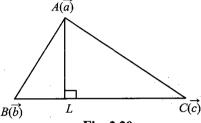


Fig. 2.20

Therefore, the length of perpendicular from A on  $BC = AL = AB \sin B =$ 

Find the area of the triangle whose vertices are A(1,-1,2), B(2,1,-1) and C(3,-1,2). Example 2.36

Sol. Here 
$$\overrightarrow{OA} = \hat{i} - \hat{j} + 2\hat{k}$$
 and  $\overrightarrow{OB} = 2\hat{i} + \hat{j} - \hat{k}$  and  $\overrightarrow{OC} = 3\hat{i} - \hat{j} + 2\hat{k}$   
 $\Rightarrow \overrightarrow{AB} = \overrightarrow{OB} - \overrightarrow{OA} = \hat{i} + 2\hat{j} - 3\hat{k}$  and  $\overrightarrow{AC} = \overrightarrow{OC} - \overrightarrow{OA} = 2\hat{i}$   
Hence, the required area  $= \frac{1}{2} |\overrightarrow{AB} \times \overrightarrow{AC}|$   
Now,  $\overrightarrow{AB} \times \overrightarrow{AC} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 2 & -3 \\ 2 & 0 & 0 \end{vmatrix} = -2(3\hat{j} + 2\hat{k})$ 

 $\Rightarrow$  Area of triangle =  $\frac{1}{2} \times 2 |3\hat{j} + 2\hat{k}| = \sqrt{13}$ 

Example 2.37 Find the area of a parallelogram whose two adjacent sides are represented by vectors  $3\hat{i} - \hat{k}$  and  $\hat{i} + 2\hat{i}$ .

Sol. The area of parallelogram is given by  $= |AB \times AD|$ Here we are given adjacent sides. Therefore,

$$\overrightarrow{AB} \times \overrightarrow{AD} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 3 & 0 & -1 \\ 1 & 2 & 0 \end{vmatrix} = 2\hat{i} - \hat{j} + 6\hat{k}$$
Hence the required area is =  $|2\hat{i} - \hat{j} + 6\hat{k}| = \sqrt{41}$ 

Example 2.38 Find the area of a parallelogram whose diagonals are  $\vec{a} = 3\hat{i} + \hat{j} - 2\hat{k}$  and  $\vec{b} = \hat{i} - 3\hat{j} + 4\hat{k}$ .

Sol. 
$$\Delta = \frac{1}{2} | \vec{a} \times \vec{b} |$$

But 
$$\vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 3 & 1 & -2 \\ 1 & -3 & 4 \end{vmatrix} = -2\hat{i} - 14\hat{j} - 10\hat{k}$$

Hence 
$$\Delta = \frac{1}{2} |\vec{a} \times \vec{b}| = \frac{1}{2} \sqrt{4 + 196 + 100} = 5\sqrt{3}$$

Example 2.39 Let  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  be three vectors such that  $\vec{a} \neq 0$ ,  $|\vec{a}| = |\vec{c}| = 1$ ,  $|\vec{b}| = 4$  and  $|\vec{b} \times \vec{c}| = \sqrt{15}$ . If  $\vec{b} - 2\vec{c} = \lambda \vec{a}$ , then find the value of  $\lambda$ .

Let the angle between  $\overrightarrow{b}$  and  $\overrightarrow{c}$  be  $\alpha$ Sol.

$$|\vec{b} \times \vec{c}| = \sqrt{15}$$

$$\Rightarrow |\vec{b}||\vec{c}|\sin \alpha = \sqrt{15}$$

$$\Rightarrow \sin \alpha = \frac{\sqrt{15}}{4}$$

$$\Rightarrow \cos \alpha = \frac{1}{4}$$

$$\Rightarrow \vec{b} - 2\vec{c} = \lambda \vec{a}$$

$$\Rightarrow \overrightarrow{h} - 2\overrightarrow{c} = \lambda \overrightarrow{a}$$

$$\Rightarrow |\vec{b} - 2\vec{c}|^2 = \lambda^2 |\vec{a}|^2$$

$$\Rightarrow |\overrightarrow{b}|^2 + 4|\overrightarrow{c}|^2 - 4 \cdot \overrightarrow{b} \cdot \overrightarrow{c} = \lambda^2 |\overrightarrow{a}|^2$$

$$\Rightarrow 16 + 4 - 4\{|\overrightarrow{b}||\overrightarrow{c}|\cos\alpha\} = \lambda^2$$

$$\Rightarrow 16 + 4 - 4 \times 4 \times 1 \times \frac{1}{4} = \lambda^2$$

$$\Rightarrow \lambda^2 = 16 \Rightarrow \lambda = \pm 4$$

Example 2.40 Find the moment about (1,-1,-1) of the force  $3\hat{i}+4\hat{j}-5\hat{k}$  acting at (1,0,-2).

$$\mathbf{Sol.} \qquad \overrightarrow{F} = 3\hat{i} + 4\hat{j} - 5\hat{k}$$

$$\overrightarrow{PA} = P.V. \text{ of } A - P.V. \text{ of } P$$

$$= (\hat{i} - 2\hat{j}) - (\hat{i} - \hat{j} - \hat{k})$$

$$= -\hat{i} + \hat{k}$$

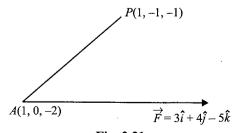


Fig. 2.21

Required vector moment 
$$= \overrightarrow{PA} \times \overrightarrow{F}$$

$$= (-\hat{j} + \hat{k}) \times (3\hat{i} + 4\hat{j} - 5\hat{k})$$

$$= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 0 & -1 & 1 \\ 3 & 4 & -5 \end{vmatrix}$$

$$= \hat{i} + 3\hat{i} + 3\hat{k}$$

### Example 2.41

A rigid body is spinning about a fixed point (3, -2, -1) with an angular velocity of 4 rad/s, the axis of rotation being in the direction of (1, 2, -2). Find the velocity of the particle at point (4, 1, 1).

Sol.

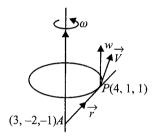


Fig. 2.22

$$\vec{\omega} = 4 \left( \frac{\hat{i} + 2\hat{j} - 2\hat{k}}{\sqrt{1 + 4 + 4}} \right) = \frac{4}{3} (\hat{i} + 2\hat{j} - 2\hat{k})$$

$$\vec{r} = \overrightarrow{OP} - \overrightarrow{OA}$$

$$= (4\hat{i} + \hat{j} + \hat{k}) - (3\hat{i} - 2\hat{j} - \hat{k})$$

$$= \hat{i} + 3\hat{j} + 2\hat{k}$$

$$\vec{v} = \vec{\omega} \times \vec{r} = \frac{4}{3} (\hat{i} + 2\hat{j} - 2\hat{k}) \times (\hat{i} + 3\hat{j} + 2\hat{k})$$

$$= \frac{4}{3} (10\hat{i} - 4\hat{j} + \hat{k})$$

Example 2.42 If  $\vec{a} \times \vec{b} = \vec{c} \times \vec{d}$  and  $\vec{a} \times \vec{c} = \vec{b} \times \vec{d}$ , then show that  $\vec{a} - \vec{d}$  is parallel to  $\vec{b} - \vec{c}$  provided  $\vec{a} \neq \vec{d}$  and  $\vec{b} \neq \vec{c}$ .

**Sol.** We have 
$$\overrightarrow{a} \times \overrightarrow{b} = \overrightarrow{c} \times \overrightarrow{d}$$
 and  $\overrightarrow{a} \times \overrightarrow{c} = \overrightarrow{b} \times \overrightarrow{d}$  (i)

$$\vec{a} - \vec{d}$$
 will be parallel to  $\vec{b} - \vec{c}$   
if  $(\vec{a} - \vec{d}) \times (\vec{b} - \vec{c}) = \vec{0}$   
i.e., if  $\vec{a} \times \vec{b} - \vec{a} \times \vec{c} - \vec{d} \times \vec{b} + \vec{d} \times \vec{c} = \vec{0}$   
i.e., if  $(\vec{a} \times \vec{b} + \vec{d} \times \vec{c}) - (\vec{a} \times \vec{c} + \vec{d} \times \vec{b}) = \vec{0}$   
i.e., if  $(\vec{a} \times \vec{b} - \vec{c} \times \vec{d}) - (\vec{a} \times \vec{c} - \vec{b} \times \vec{d}) = \vec{0}$   
i.e., if  $(\vec{0} - \vec{0}) = \vec{0}$ 

[from (i)]

i.e.,  $\vec{0} = \vec{0}$ , which is true

Hence the result

## Example 2.43 Show by a numerical example and geometrically also that $\vec{a} \times \vec{b} = \vec{a} \times \vec{c}$ does not imply $\vec{b} = \vec{c}$ .

**Sol.** Let 
$$\vec{a} = 3\hat{i} + 2\hat{j} + 5\hat{k}$$
,  $\vec{b} = 6\hat{i} + 5\hat{j} + 8\hat{k}$ ,  $\vec{c} = 3\hat{i} + 3\hat{j} + 3\hat{k}$ 

$$\vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 3 & 2 & 5 \\ 6 & 5 & 8 \end{vmatrix}$$

$$= (16 - 25)\hat{i} - (24 - 30)\hat{j} + (15 - 12)\hat{k}$$

$$= -9\hat{i} + 6\hat{j} + 3\hat{k}$$

$$\vec{a} \times \vec{c} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 3 & 2 & 5 \\ 3 & 3 & 3 \end{vmatrix}$$

$$= (6 - 15)\hat{i} - (9 - 15)\hat{j} + (9 - 6)\hat{k} = -9\hat{i} + 6\hat{j} + 3\hat{k}$$

$$\vec{a} \times \vec{b} = \vec{a} \times \vec{c}$$
, but  $\vec{b} \neq \vec{c}$ .

#### Geometrically

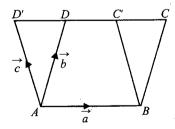


Fig. 2.23

Let 
$$\overrightarrow{AB} = \overrightarrow{a}$$
,  $\overrightarrow{AD} = \overrightarrow{b}$ ,  $\overrightarrow{AD}' = \overrightarrow{c}$ 

Vector area of parallelogram  $ABCD = \vec{a} \times \vec{b}$ 

Vector area of parallelogram  $ABC'D' = \overrightarrow{a} \times \overrightarrow{c}$ 

Now vector area of parallelogram ABCD = vector area of parallelogram ABC'D'

(: both parallelograms have same base and same height)

$$\therefore \vec{a} \times \vec{b} = \vec{a} \times \vec{c} \text{ but } \vec{b} \neq \vec{c}$$

### Example 2.44 If $\vec{a}$ , $\vec{b}$ , $\vec{c}$ and $\vec{d}$ are the position vectors of the vertices of a cyclic quadrilateral *ABCD*,

prove that 
$$\frac{|\vec{a} \times \vec{b} + \vec{b} \times \vec{d} + \vec{d} \times \vec{a}|}{(\vec{b} - \vec{a}) \cdot (\vec{d} - \vec{a})} + \frac{|\vec{b} \times \vec{c} + \vec{c} \times \vec{d} + \vec{d} \times \vec{b}|}{(\vec{b} - \vec{c}) \cdot (\vec{d} - \vec{c})} = 0.$$

Sol.

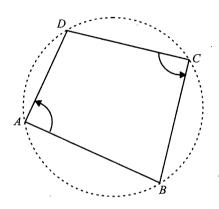


Fig. 2.24

Consider

$$\frac{|\vec{a} \times \vec{b} + \vec{b} \times \vec{d} + \vec{d} \times \vec{a}|}{|\vec{b} - \vec{a}| \cdot (\vec{d} - \vec{a})} = \frac{|\vec{a} - \vec{d}| \times (\vec{b} - \vec{a})|}{|\vec{b} - \vec{a}| \cdot (\vec{d} - \vec{a})}$$

$$= \frac{|\vec{a} - \vec{d}| |\vec{b} - \vec{a}| \sin A}{|\vec{b} - \vec{a}| |\vec{d} - \vec{a}| \cos A}$$

$$= \tan A$$
(i)

Also
$$\frac{|\vec{b} \times \vec{c} + \vec{c} \times \vec{d} + \vec{d} \times \vec{b}|}{|\vec{b} - \vec{c}| \cdot (\vec{d} - \vec{c})} = \frac{|(\vec{b} - \vec{c}) \times (\vec{c} - \vec{d})|}{|(\vec{b} - \vec{c}) \cdot (\vec{d} - \vec{c})}$$

$$(\vec{b} - \vec{c}) \cdot (\vec{d} - \vec{c}) \qquad (\vec{b} - \vec{c}) \cdot (\vec{d} - \vec{c})$$

$$= \frac{|\vec{b} - \vec{c}| |\vec{c} - \vec{d}| \sin C}{|\vec{b} - \vec{c}| \cdot |\vec{d} - \vec{c}| \cos C}$$

$$= \tan C \qquad (iii)$$

As cyclic quadrilateral

$$A = 180^{\circ} - C$$

$$\Rightarrow \tan A = \tan (180^{\circ} - C)$$

$$\Rightarrow \tan A + \tan C = 0$$

$$\Rightarrow \frac{|\vec{a} \times \vec{b} + \vec{b} \times \vec{d} + \vec{d} \times \vec{a}|}{(\vec{b} - \vec{a}) \cdot (\vec{d} - \vec{a})} + \frac{|\vec{b} \times \vec{c} + \vec{c} \times \vec{d} + \vec{d} \times \vec{b}|}{(\vec{b} - \vec{c}) \cdot (\vec{d} - \vec{c})} = 0$$

Example 2.45 The position vectors of the vertices of a quadrilateral with A as origin are  $B(\vec{b})$ ,  $D(\vec{d})$  and  $C(l\vec{b} + m\vec{d})$ . Prove that the area of the quadrilateral is  $\frac{1}{2}(l+m)|\vec{b} \times \vec{d}|$ .

Sol. Area of quadrilateral is 
$$\frac{1}{2} |\overrightarrow{AC} \times \overrightarrow{BD}| = \frac{1}{2} |(\overrightarrow{lb} + \overrightarrow{md}) \times (\overrightarrow{d} - \overrightarrow{b})|$$

$$= \frac{1}{2} |(\overrightarrow{lb} \times \overrightarrow{d} - \overrightarrow{md} \times \overrightarrow{b})|$$

$$= \frac{1}{2} (l+m) |\overrightarrow{b} \times \overrightarrow{d}|$$

Example 2.46 Let  $\vec{a}$  and  $\vec{b}$  be unit vectors such that  $|\vec{a} + \vec{b}| = \sqrt{3}$ . Then find the value of  $(2\vec{a} + 5\vec{b}) \cdot (3\vec{a} + \vec{b} + \vec{a} \times \vec{b})$ .

Sol. 
$$(2\vec{a} + 5\vec{b}) \cdot (3\vec{a} + \vec{b} + \vec{a} \times \vec{b}) = 6\vec{a} \cdot \vec{a} + 17\vec{a} \cdot \vec{b} + 5\vec{b} \cdot \vec{b}$$

$$(\because \vec{a} \cdot (\vec{a} \times \vec{b}) = \vec{b} \cdot (\vec{a} \times \vec{b}) = 0, \text{ as } \vec{a} \text{ and } \vec{b} \text{ are perpendicular to } \vec{a} \times \vec{b})$$

$$= 11 + 17\vec{a} \cdot \vec{b}$$

$$\text{Now } |\vec{a} + \vec{b}| = \sqrt{3}$$

$$\Rightarrow |\vec{a} + \vec{b}|^2 = 3$$

$$\Rightarrow |\vec{a}|^2 + |\vec{b}|^2 + 2\vec{a} \cdot \vec{b} = 3$$

$$\Rightarrow |\vec{a}|^2 + |\vec{b}|^2 + 2\vec{a} \cdot \vec{b} = 3$$

$$\Rightarrow \vec{a} \cdot \vec{b} = \frac{1}{2}$$

$$\Rightarrow (2\vec{a} + 5\vec{b}) \cdot (3\vec{a} + \vec{b} + \vec{a} \times \vec{b}) = 11 + \frac{17}{2} = \frac{39}{2}$$

Example 2.47  $|\hat{u}|$  and  $|\hat{v}|$  are two non-collinear unit vectors such that  $|\hat{u} + \hat{v}| + |\hat{u}| \times |\hat{v}| = 1$ . Prove that  $|\hat{u} \times \hat{v}| = |\hat{u} - \hat{v}|$ 

**Sol.** Given that 
$$\left| \frac{\hat{u} + \hat{v}}{2} + \hat{u} \times \hat{v} \right| = 1$$

$$\Rightarrow \left| \frac{\hat{u} + \hat{v}}{2} + \hat{u} \times \hat{v} \right|^{2} = 1$$

$$\Rightarrow \frac{2 + 2\cos\theta}{4} + \sin^{2}\theta = 1 \quad (\because \hat{u} \cdot (\hat{u} \times \hat{v}) = \hat{v} \cdot (\hat{u} \times \hat{v}) = 0)$$

$$\Rightarrow \cos^{2}\frac{\theta}{2} = \cos^{2}\theta$$

$$\Rightarrow \theta = n\pi \pm \frac{\theta}{2}, \ n \in \mathbb{Z}$$

$$\Rightarrow \theta = \frac{2\pi}{3}$$

$$\Rightarrow |\hat{u} \times \hat{v}| = \sin\frac{2\pi}{3} = \sin\frac{\pi}{3} = \left| \frac{\hat{u} - \hat{v}}{2} \right|$$

Example 2.48 In triangle ABC, points D, E and F are taken on the sides BC, CA and AB, respectively,

such that 
$$\frac{BD}{DC} = \frac{CE}{EA} = \frac{AF}{FB} = n$$
. Prove that  $\Delta_{DEF} = \frac{n^2 - n + 1}{(n+1)^2} \Delta_{ABC}$ .

Take A as the origin and let the position vectors of points B and C be  $\vec{b}$  and  $\vec{c}$ , respectively. Sol.

Therefore, the position vectors of D, E and F are, respectively,  $\frac{n\vec{c} + \vec{b}}{n+1}$ ,  $\frac{\vec{c}}{n+1}$  and  $\frac{n\vec{b}}{n+1}$ . Therefore,

$$\overrightarrow{ED} = \overrightarrow{AD} - \overrightarrow{AE} = \frac{(n-1)\overrightarrow{c} + \overrightarrow{b}}{n+1}$$
 and  $\overrightarrow{EF} = \frac{n\overrightarrow{b} - \overrightarrow{c}}{n+1}$ 

Now the vector area of  $\triangle ABC = \frac{1}{2}(\vec{b} \times \vec{c})$ 

and the vector area of 
$$\Delta DEF = \frac{1}{2}(\overrightarrow{EF} \times \overrightarrow{ED}) = \frac{1}{2(n+1)^2}[(n\overrightarrow{b} - \overrightarrow{c}) \times \{(n-1)\overrightarrow{c} + \overrightarrow{b}\}]$$

$$= \frac{1}{2(n+1)^2}[(n^2 - n)\overrightarrow{b} \times \overrightarrow{c} + \overrightarrow{b} \times \overrightarrow{c}]$$

$$= \frac{1}{2(n+1)^2}[(n^2 - n + 1)(\overrightarrow{b} \times \overrightarrow{c})] = \frac{n^2 - n + 1}{(n+1)^2}\Delta_{ABC}$$

### Concept Application Exercise 2.2

- 1. If  $\vec{a} = 2\hat{i} + 3\hat{j} 5\hat{k}$ ,  $\vec{b} = m\hat{i} + n\hat{j} + 12\hat{k}$  and  $\vec{a} \times \vec{b} = \vec{0}$ , then find (m, n).
- 2. If | a | = 2, | b | = 5 and | a × b | = 8, then find the value of a b.
  3. If a × b = b × c ≠ 0, where a, b and c are coplanar vectors, then for some scalar k prove that a + c = k b.
- $=2\vec{i}+3\vec{j}-\vec{k}, \ \vec{b}=-\vec{i}+2\vec{j}-4\vec{k} \ \text{and} \ \vec{c}=\vec{i}+\vec{j}+\vec{k}, \text{ then find the value of } (\vec{a}\times\vec{b})\cdot(\vec{a}\times\vec{c}).$

- 5. If the vectors c, a = xi + yj + zk and b = j are such that a, c and b form a right-handed system, then find  $\vec{c}$ .
- **6.** Given that  $\overrightarrow{a} \cdot \overrightarrow{b} = \overrightarrow{a} \cdot \overrightarrow{c}$ ,  $\overrightarrow{a} \times \overrightarrow{b} = \overrightarrow{a} \times \overrightarrow{c}$  and  $\overrightarrow{a}$  is not a zero vector. Show that  $\overrightarrow{b} = \overrightarrow{c}$ .
- 7. Show that  $(\vec{a} \vec{b}) \times (\vec{a} + \vec{b}) = 2\vec{a} \times \vec{b}$  and give a geometrical interpretation of it.
- 8. If  $\vec{x}$  and  $\vec{y}$  are unit vectors and  $|\vec{z}| = \frac{2}{\sqrt{7}}$  such that  $\vec{z} + \vec{z} \times \vec{x} = \vec{y}$ , then find the angle  $\theta$  between  $\vec{x}$  and  $\vec{z}$ .
- 9. Prove that  $(\vec{a} \cdot \hat{i})(\vec{a} \times \hat{i}) + (\vec{a} \cdot \hat{j})(\vec{a} \times \vec{j}) + (\vec{a} \cdot \hat{k})(\vec{a} \times \hat{k}) = \vec{0}$ .
- 10. Let  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  be three non-zero vectors such that  $\vec{a} + \vec{b} + \vec{c} = \vec{0}$  and  $\lambda \vec{b} \times \vec{a} + \vec{b} \times \vec{c} + \vec{c} \times \vec{a} = \vec{0}$ , then find the value of  $\lambda$ .
- 11. A particle has an angular speed of 3 rad/s and the axis of rotation passes through the points (1, 1, 2) and (1, 2, -2). Find the velocity of the particle at point P(3, 6, 4).
- 12. Let  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  be unit vectors such that  $\vec{a} \cdot \vec{b} = 0 = \vec{a} \cdot \vec{c}$ . If the angle between  $\vec{b}$  and  $\vec{c}$  is  $\frac{\pi}{6}$ , then find
- 13. If  $(\overrightarrow{a} \times \overrightarrow{b})^2 + (\overrightarrow{a} \cdot \overrightarrow{b})^2 = 144$  and  $|\overrightarrow{a}| = 4$ , then find the value of  $|\overrightarrow{b}|$ .
- 14. Given  $|\vec{a}| = |\vec{b}| = 1$  and  $|\vec{a} + \vec{b}| = \sqrt{3}$ . If  $\vec{c}$  be a vector such that  $\vec{c} \vec{a} 2\vec{b} = 3(\vec{a} \times \vec{b})$ , then find the value of  $\vec{c} \cdot \vec{b}$ .
- **15.** Find the moment of  $\vec{F}$  about point (2, -1, 3), when force  $\vec{F} = 3\hat{i} + 2\hat{j} 4\hat{k}$  is acting on point (1, -1, 2).

#### **SCALAR TRIPLE PRODUCT**

The scalar triple product (also called the mixed or box product) is defined as the *dot product* of one of the vectors with the *cross product* of the other two.

Thus scalar triple product of three vectors  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  is defined as  $(\vec{a} \times \vec{b}) \cdot \vec{c}$ 

We denote it by  $[\vec{a} \ \vec{b} \ \vec{c}]$ 

The scalar triple product can be evaluated numerically using any one of the following equivalent characterizations:

$$(\vec{a} \times \vec{b}) \cdot \vec{c} = \vec{a} \cdot (\vec{b} \times \vec{c}) = \vec{b} \cdot (\vec{c} \times \vec{a}) = \vec{c} \cdot (\vec{a} \times \vec{b})$$

(The parentheses may be omitted without causing ambiguity, since the *dot product* cannot be evaluated first. If it were, it would leave the cross product of a scalar and a vector, which is not defined.)

i.e., 
$$[\overrightarrow{a} \ \overrightarrow{b} \ \overrightarrow{c}] = [\overrightarrow{b} \ \overrightarrow{c} \ \overrightarrow{a}] = [\overrightarrow{c} \ \overrightarrow{a} \ \overrightarrow{b}] = -[\overrightarrow{b} \ \overrightarrow{a} \ \overrightarrow{c}] = -[\overrightarrow{c} \ \overrightarrow{b} \ \overrightarrow{a}]$$

If 
$$\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}_2$$
,  $\vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$  and  $\vec{c} = c_1 \hat{i} + c_2 \hat{j} + c_3 \hat{k}$ , then

$$\begin{bmatrix} \vec{a} \ \vec{b} \ \vec{c} \end{bmatrix} = \begin{pmatrix} \vec{a} \times \vec{b} \end{pmatrix} \cdot \vec{c} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} \cdot (c_1 \hat{i} + c_2 \hat{j} + c_3 \hat{k}) .$$

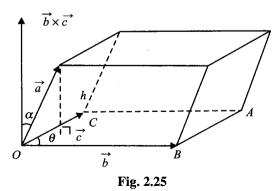
$$= \begin{vmatrix} \hat{i} \cdot (c_1 \hat{i} + c_2 \hat{j} + c_3 \hat{k}) & \hat{j} \cdot (c_1 \hat{i} + c_2 \hat{j} + c_3 \hat{k}) & \hat{k} \cdot (c_1 \hat{i} + c_2 \hat{j} + c_3 \hat{k}) \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$

$$= \begin{vmatrix} c_1 & c_2 & c_3 \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

$$= \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

Also 
$$\begin{bmatrix} \overrightarrow{a} \ \overrightarrow{b} \ \overrightarrow{c} \end{bmatrix} = \overrightarrow{a} \cdot \begin{pmatrix} \overrightarrow{b} \times \overrightarrow{c} \end{pmatrix} = (a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}) \cdot \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$
$$= \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

### **Geometrical Interpretation**



Here  $(\vec{a} \times \vec{b}) \cdot \vec{c}$  represents (and is equal to) the volume of the parallelepiped whose adjacent sides are represented by the vectors  $\vec{a}, \vec{b}$  and  $\vec{c}$ .

$$\vec{a} \cdot (\vec{b} \times \vec{c}) = \vec{a} \cdot (bc \sin \theta \, \hat{n})$$

$$= bc \sin \theta \, (\vec{a} \cdot \hat{n})$$

$$= bc \sin \theta \cdot \vec{a} \cdot 1 \cdot \cos \alpha$$

$$= (a \cos \alpha) \, (bc \sin \theta)$$

$$= \text{height} \times (\text{area of base})$$

$$= \text{volume of parallelepiped}$$
Also the volume of the tetrahedron  $ABCD$  is equal to  $\frac{1}{6} (\overrightarrow{AB} \times \overrightarrow{AC}) \cdot \overrightarrow{AD}$ 

### **Properties of Scalar Triple Product**

- 1.  $(\vec{a} \times \vec{b}) \cdot \vec{c} = \vec{a} \cdot (\vec{b} \times \vec{c})$ , i.e., position of the dot and the cross can be interchanged without altering the product.
- 2.  $[k\vec{a}\vec{b}\vec{c}] = k[\vec{a}\vec{b}\vec{c}]$  (where k is scalar)
- 3.  $[\overrightarrow{a} + \overrightarrow{b} \overrightarrow{c} \overrightarrow{d}] = [\overrightarrow{a} \overrightarrow{c} \overrightarrow{d}] + [\overrightarrow{b} \overrightarrow{c} \overrightarrow{d}]$
- 4.  $\vec{a}, \vec{b}$  and  $\vec{c}$  in that order form a right-handed system if  $[\vec{a} \ \vec{b} \ \vec{c}] > 0$

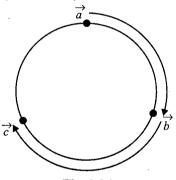


Fig. 2.26

- $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  in that order form a left-handed system if  $[\vec{a} \vec{b} \vec{c}] < 0$ .
- 5. The necessary and sufficient condition for three non-zero, non-collinear vectors  $\vec{a}, \vec{b}$  and  $\vec{c}$  to be coplanar is that  $[\vec{a} \ \vec{b} \ \vec{c}] = 0$ .
- 6.  $[\vec{a} \ \vec{a} \ \vec{b}] = 0$  (:  $\vec{a}$  is  $\perp$  to  $\vec{a} \times \vec{b}$ ,  $\vec{a} \cdot (\vec{a} \times \vec{b}) = 0$ )

# Example 2.49 If $\vec{a}$ , $\vec{b}$ and $\vec{c}$ are three non-coplanar vectors, then find the value of $\frac{\vec{a} \cdot (\vec{b} \times \vec{c})}{\vec{b} \cdot (\vec{c} \times \vec{a})} + \frac{\vec{b} \cdot (\vec{c} \times \vec{a})}{\vec{c} \cdot (\vec{a} \times \vec{b})} + \frac{\vec{c} \cdot (\vec{b} \times \vec{a})}{\vec{a} \cdot (\vec{b} \times \vec{c})}$ .

**Sol.** Since, 
$$\begin{bmatrix} \vec{a} & \vec{b} & \vec{c} \end{bmatrix} \neq 0$$

$$\frac{\vec{a} \cdot (\vec{b} \times \vec{c})}{\vec{b} \cdot (\vec{c} \times \vec{a})} + \frac{\vec{b} \cdot (\vec{c} \times \vec{a})}{\vec{c} \cdot (\vec{a} \times \vec{b})} + \frac{\vec{c} \cdot (\vec{b} \times \vec{a})}{\vec{a} \cdot (\vec{b} \times \vec{c})} = \frac{[\vec{a} \ \vec{b} \ \vec{c}]}{[\vec{b} \ \vec{c} \ \vec{a}]} + \frac{[\vec{b} \ \vec{c} \ \vec{a}]}{[\vec{c} \ \vec{a} \ \vec{b}]} + \frac{[\vec{c} \ \vec{b} \ \vec{a}]}{[\vec{a} \ \vec{b} \ \vec{c}]}$$
$$= \frac{[\vec{a} \ \vec{b} \ \vec{c}]}{[\vec{a} \ \vec{b} \ \vec{c}]} + \frac{[\vec{a} \ \vec{b} \ \vec{c}]}{[\vec{a} \ \vec{b} \ \vec{c}]} - \frac{[\vec{a} \ \vec{b} \ \vec{c}]}{[\vec{a} \ \vec{b} \ \vec{c}]}$$
$$= 1 + 1 - 1 = 1$$

If the vectors  $2\hat{i} - 3\hat{j}$ ,  $\hat{i} + \hat{j} - \hat{k}$  and  $3\hat{i} - \hat{k}$  form three concurrent edges of a parallelopiped, then find the volume of the parallelopiped.

Sol. Here, 
$$\overrightarrow{OA} = 2\hat{i} - 3\hat{j} = \overrightarrow{a}$$
 (say),  
 $\overrightarrow{OB} = \hat{i} + \hat{j} - \hat{k} = \overrightarrow{b}$  (say),  
and  $\overrightarrow{OC} = 3\hat{i} - \hat{k} = \overrightarrow{c}$  (say)

Hence, volume is 
$$[\vec{a} \ \vec{b} \ \vec{c}] = \vec{a} \cdot (\vec{b} \times \vec{c}) = \begin{vmatrix} 2 & -3 & 0 \\ 1 & 1 & -1 \\ 3 & 0 & -1 \end{vmatrix} = 4$$

Prove that  $[\vec{a} + \vec{b} \ \vec{b} + \vec{c} \ \vec{c} + \vec{a}] = 2 [\vec{a} \ \vec{b} \ \vec{c}].$ 

Sol. 
$$[\vec{a} + \vec{b} \ \vec{b} + \vec{c} \ \vec{c} + \vec{a}] = (\vec{a} + \vec{b}) \cdot ((\vec{b} + \vec{c}) \times (\vec{c} + \vec{a}))$$

$$= (\vec{a} + \vec{b}) \cdot (\vec{b} \times \vec{c} + \vec{b} \times \vec{a} + \vec{c} \times \vec{a})$$

$$= [\vec{a} \ \vec{b} \ \vec{c}] + [\vec{b} \ \vec{c} \ \vec{a}] = 2[\vec{a} \ \vec{b} \ \vec{c}]$$

Example 252 Prove that 
$$[\vec{l} \ \vec{m} \ \vec{n}][\vec{a} \ \vec{b} \ \vec{c}] = \begin{vmatrix} \vec{l} \cdot \vec{a} & \vec{l} \cdot \vec{b} & \vec{l} \cdot \vec{c} \\ \vec{m} \cdot \vec{a} & \vec{m} \cdot \vec{b} & \vec{m} \cdot \vec{c} \end{vmatrix}$$
.

Sol. Let 
$$\vec{l} = l_1 \hat{i} + l_2 \hat{j} + l_3 \hat{k}$$
,  $\vec{m} = m_1 \hat{i} + m_2 \hat{j} + m_3 \hat{k}$  and  $\vec{n} = n_1 \hat{i} + n_2 \hat{j} + n_3 \hat{k}$ 

$$\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}, \vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k} \text{ and } \vec{c} = c_1 \hat{i} + c_2 \hat{j} + c_3 \hat{k}. \text{ Therefore,}$$

$$\vec{l} \cdot \vec{a} = l_1 a_1 + l_2 a_2 + l_3 a_3 = \Sigma l_1 a_1$$
Similarly,  $\vec{l} \cdot \vec{b} = \Sigma l_1 b_1$ , etc.

Now 
$$[\vec{l} \ \vec{m} \ \vec{n}][\vec{a} \ \vec{b} \ \vec{c}] = \begin{vmatrix} l_1 & l_2 & l_3 \\ m_1 & m_2 & m_3 \\ n_1 & n_2 & n_3 \end{vmatrix} \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

$$= \begin{vmatrix} \Sigma l_1 a_1 & \Sigma l_1 b_1 & \Sigma l_1 c_1 \\ \Sigma m_1 a_1 & \Sigma m_1 b_1 & \Sigma m_1 c_1 \\ \Sigma n_1 a_1 & \Sigma n_1 b_1 & \Sigma n_1 c_1 \end{vmatrix}$$

$$= \begin{vmatrix} \overrightarrow{l}.\overrightarrow{a} & \overrightarrow{l}.\overrightarrow{b} & \overrightarrow{l}.\overrightarrow{c} \\ \overrightarrow{m}.\overrightarrow{a} & \overrightarrow{m}.\overrightarrow{b} & \overrightarrow{m}.\overrightarrow{c} \\ \overrightarrow{m}.\overrightarrow{a} & \overrightarrow{n}.\overrightarrow{b} & \overrightarrow{n}.\overrightarrow{c} \end{vmatrix}$$

Frample 2.53 Find the value of a so that the volume of the parallelopiped formed by vectors  $\hat{i} + a\hat{j} + \hat{k}$ ,  $\hat{j} + a\hat{k}$  and  $a\hat{i} + \hat{k}$  becomes minimum.

Sol. 
$$V = \begin{vmatrix} 1 & a & 1 \\ 0 & 1 & a \\ a & 0 & 1 \end{vmatrix} = 1 - a + a^3$$
$$\Rightarrow \frac{dV}{da} = 3a^2 - 1$$

Sign scheme for  $3a^2 - 1$  is as follows

Fig. 2.27

V is minimum at  $a = \frac{1}{\sqrt{3}}$ 

Example 2.54 If  $\overrightarrow{u}$ ,  $\overrightarrow{v}$  and  $\overrightarrow{w}$  are three non-coplanar vectors, then prove that

$$(\overrightarrow{u} + \overrightarrow{v} - \overrightarrow{w}) \cdot (\overrightarrow{u} - \overrightarrow{v}) \times (\overrightarrow{v} - \overrightarrow{w}) = \overrightarrow{u} \cdot \overrightarrow{v} \times \overrightarrow{w}$$

Sol. 
$$(\overrightarrow{u} + \overrightarrow{v} - \overrightarrow{w}) \cdot (\overrightarrow{u} - \overrightarrow{v}) \times (\overrightarrow{v} - \overrightarrow{w}) = (\overrightarrow{u} + \overrightarrow{v} - \overrightarrow{w}) \cdot (\overrightarrow{u} \times \overrightarrow{v} - \overrightarrow{u} \times \overrightarrow{w} - \overrightarrow{v} \times \overrightarrow{v} + \overrightarrow{v} \times \overrightarrow{w})$$

$$= (\overrightarrow{u} + \overrightarrow{v} - \overrightarrow{w}) \cdot (\overrightarrow{u} \times \overrightarrow{v} - \overrightarrow{u} \times \overrightarrow{w} + \overrightarrow{v} \times \overrightarrow{w})$$

$$= 0 - 0 + \overrightarrow{u} \cdot (\overrightarrow{v} \times \overrightarrow{w}) + 0 - \overrightarrow{v} \cdot (\overrightarrow{u} \times \overrightarrow{w}) + 0 - \overrightarrow{w} \cdot (\overrightarrow{u} \times \overrightarrow{v}) + 0 - 0$$

$$= [\overrightarrow{u} \ \overrightarrow{v} \ \overrightarrow{w}] + [\overrightarrow{v} \ \overrightarrow{w} \ \overrightarrow{u}] - [\overrightarrow{w} \ \overrightarrow{u} \ \overrightarrow{v}] = \overrightarrow{u} \cdot (\overrightarrow{v} \times \overrightarrow{w})$$

Example 2.55 If  $\vec{a}$  and  $\vec{b}$  are two vectors such that  $|\vec{a} \times \vec{b}| = 2$ , then find the value of  $[\vec{a} \ \vec{b} \ \vec{a} \times \vec{b}]$ .

Sol. 
$$[\vec{a} \ \vec{b} \ \vec{a} \times \vec{b}] = (\vec{a} \times \vec{b}) \cdot (\vec{a} \times \vec{b})$$
$$= |\vec{a} \times \vec{b}|^{2}$$
$$= 4$$

Find the altitude of a parallelopiped whose three coterminous edges are vectors  $\vec{A} = \hat{i} + \hat{j} + \hat{k}, \vec{B} = 2\hat{i} + 4\hat{j} - \hat{k}$  and  $\vec{C} = \hat{i} + \hat{j} + 3\hat{k}$  with  $\vec{A}$  and  $\vec{B}$  as the sides of the base of the parallelopiped.

 $h = \frac{\text{volume of parallelopiped}}{\text{area of base}}$ Sol.

$$=\frac{\vec{A}\vec{B}\vec{C}}{\vec{A}\times\vec{B}} = \frac{\begin{vmatrix} 1 & 1 & 1 \\ 2 & 4 & -1 \\ 1 & 1 & 3 \end{vmatrix}}{\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 1 & 1 \\ 2 & 4 & -1 \end{vmatrix}} = \frac{4}{|-5\hat{i}+3\hat{j}+2\hat{k}|} = \frac{2\sqrt{38}}{19}$$

If  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are mutually perpendicular vectors and  $\vec{a} = \alpha (\vec{a} \times \vec{b}) + \beta (\vec{b} \times \vec{c})$  $+\gamma (\overrightarrow{c} \times \overrightarrow{a})$  and  $[\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}] = 1$ , then find the value of  $\alpha + \beta + \gamma$ .

Taking dot product with  $\vec{a}, \vec{b}$  and  $\vec{c}$ , respectively, we get Sol.

$$|\vec{a}|^2 = \beta \cdot [\vec{a} \vec{b} \vec{c}] = \beta$$
$$0 = \gamma \cdot [\vec{a} \vec{b} \vec{c}] = \gamma$$

and 
$$0 = \alpha \cdot [\vec{a} \ \vec{b} \ \vec{c}] = \alpha$$

$$\therefore \alpha + \beta + \gamma = |\overrightarrow{a}|^2$$

Example 2.58 If  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are non-coplanar vectors, then prove that  $|(\vec{a} \cdot \vec{d})(\vec{b} \times \vec{c}) + (\vec{b} \cdot \vec{d})(\vec{c} \times \vec{a})|$  $+(\vec{c}\cdot\vec{d})(\vec{a}\times\vec{b})$  is independent of  $\vec{d}$ , where  $\vec{d}$  is a unit vector.

Given  $[\vec{a} \ \vec{b} \ \vec{c}] \neq 0$  as  $\vec{a}, \vec{b}, \vec{c}$  are non-coplanar. Also there does not exist any linear relation between Sol. them because if any such relation exists, then they would be coplanar.

Let 
$$A = x(\vec{b} \times \vec{c}) + y(\vec{c} \times \vec{a}) + z(\vec{a} \times \vec{b}),$$

where 
$$x = \overrightarrow{a} \cdot \overrightarrow{d}$$
,  $y = \overrightarrow{b} \cdot \overrightarrow{d}$ ,  $z = \overrightarrow{c} \cdot \overrightarrow{d}$ 

We have to find the value of modulus of  $\vec{A}$ , i.e.,  $|\vec{A}|$ , which is independent of  $\vec{d}$ .

Multiplying both sides scalarly by  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  and we know that scalar triple product is zero when two vectors are equal.

$$\overrightarrow{A} \cdot \overrightarrow{a} = x [\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}] + 0$$

Putting for x, we get

$$(\overrightarrow{a} \cdot \overrightarrow{d})[\overrightarrow{a} \ \overrightarrow{b} \ \overrightarrow{c}] = \overrightarrow{A} \cdot \overrightarrow{a}$$

Similarly, we have

$$(\overrightarrow{b} \cdot \overrightarrow{d}) [\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}] = \overrightarrow{A} \cdot \overrightarrow{b}$$

$$(\overrightarrow{c} \cdot \overrightarrow{d})[\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}] = \overrightarrow{A} \cdot \overrightarrow{c}$$

Adding the above relations, we get

$$[(\stackrel{\rightarrow}{a}+\stackrel{\rightarrow}{b}+\stackrel{\rightarrow}{c})\cdot\stackrel{\rightarrow}{d}] [\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}] = \stackrel{\rightarrow}{A}\cdot(\stackrel{\rightarrow}{a}+\stackrel{\rightarrow}{b}+\stackrel{\rightarrow}{c})$$

or 
$$(\overrightarrow{a} + \overrightarrow{b} + \overrightarrow{c}) \cdot [\overrightarrow{d} [\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}] - \overrightarrow{A}] = 0$$

Since  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are non-coplanar,  $\vec{a} + \vec{b} + \vec{c} \neq 0$  because otherwise any one is expressible as a linear combination of other two.

Hence 
$$[\vec{a} \ \vec{b} \ \vec{c}] \vec{d} = \vec{A}$$

 $|\overrightarrow{A}| = |\overrightarrow{[a\ b\ c]}|$  as  $\overrightarrow{d}$  is a unit vector.

It is independent of  $\vec{d}$ .

### Example 2.59 Prove that vectors

$$\vec{u} = (al + a_1 l_1) \hat{i} + (am + a_1 m_1) \hat{j} + (an + a_1 n_1) \hat{k}$$

$$\vec{v} = (bl + b_1 l_1) \hat{i} + (bm + b_1 m_1) \hat{j} + (bn + b_1 n_1) \hat{k}$$

$$\vec{w} = (cl + c_1 l_1) \hat{i} + (cm + c_1 m_1) \hat{j} + (cn + c_1 n_1) \hat{k}$$
are coplanar.

Sol. 
$$[\overrightarrow{u} \overset{\rightarrow}{v} \overset{\rightarrow}{w}] = \begin{vmatrix} al + a_1 l_1 & am + a_1 m_1 & an + a_1 n_1 \\ bl + b_1 l_1 & bm + b_1 m_1 & bn + b_1 n_1 \\ cl + c_1 l_1 & cm + c_1 m_1 & cn + c_1 n_1 \end{vmatrix}$$

$$\Rightarrow [\overrightarrow{u} \overrightarrow{v} \overrightarrow{w}] = \begin{vmatrix} a & a_1 & 0 \\ b & b_1 & 0 \\ c & c_1 & 0 \end{vmatrix} \begin{vmatrix} l & l_1 & 0 \\ m & m_1 & 0 \\ n & n_1 & 0 \end{vmatrix} = 0$$

Therefore, the given vectors are coplanar.

Example 2.60 Let  $G_1$ ,  $G_2$  and  $G_3$  be the centroids of the trianglular faces OBC, OCA and OAB, respectively, of a tetrahedron OABC. If  $V_1$  denotes the volume of the tetrahedron OABC and  $V_2$  that of the parallelopiped with  $OG_1$ ,  $OG_2$  and  $OG_3$  as three concurrent edges, then prove that  $4V_1 = 9V_1$ .

Sol. Taking O as the origin, let the position vectors of A, B and C be  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$ , respectively. Then the

position vectors 
$$G_1$$
,  $G_2$  and  $G_3$  are  $\frac{\vec{b} + \vec{c}}{3}$ ,  $\frac{\vec{c} + \vec{a}}{3}$  and  $\frac{\vec{a} + \vec{b}}{3}$ , respectively. Therefore,

$$V_1 = \frac{1}{6} [\vec{a} \ \vec{b} \ \vec{c}] \text{ and } V_2 = [\overrightarrow{OG_1} \ \overrightarrow{OG_2} \ \overrightarrow{OG_3}]$$

Now, 
$$V_2 = [\overrightarrow{OG_1} \ \overrightarrow{OG_2} \ \overrightarrow{OG_3}]$$
  

$$\Rightarrow V_2 = \frac{1}{27} [\overrightarrow{b} + \overrightarrow{c} \ \overrightarrow{c} + \overrightarrow{a} \ \overrightarrow{a} + \overrightarrow{b}]$$

$$\Rightarrow V_2 = \frac{2}{27} [\overrightarrow{a} \ \overrightarrow{b} \ \overrightarrow{c}]$$

$$\Rightarrow V_2 = \frac{2}{27} \times 6V_1 \Rightarrow 9V_2 = 4V_1$$

### VECTOR TRIPLE PRODUCT

The vector triple product of three vectors  $\vec{a}, \vec{b}$  and  $\vec{c}$  is the vector

$$\vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{a} \cdot \vec{b}) \vec{c}$$

Also 
$$(\vec{a} \times \vec{b}) \times \vec{c} = (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{b} \cdot \vec{c}) \vec{a}$$

In general,  $\vec{a} \times (\vec{b} \times \vec{c}) \neq (\vec{a} \times \vec{b}) \times \vec{c}$ 

If  $\vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \times \vec{b}) \times \vec{c}$ , then the vectors  $\vec{a}$  and  $\vec{c}$  are collinear.

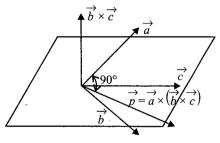


Fig. 2.28

 $\vec{p} = \vec{a} \times (\vec{b} \times \vec{c})$  is a vector perpendicular to  $\vec{a}$  and  $\vec{b} \times \vec{c}$ , but  $\vec{b} \times \vec{c}$  is a vector perpendicular to the plane of  $\vec{b}$  and  $\vec{c}$ .

 $\Rightarrow$  Vector  $\overrightarrow{p}$  must lie in the plane of  $\overrightarrow{b}$  and  $\overrightarrow{c}$ .

$$\Rightarrow \overrightarrow{p} = \overrightarrow{a} \times (\overrightarrow{b} \times \overrightarrow{c}) = x\overrightarrow{b} + y\overrightarrow{c}$$
 (i)

Multiplying (i) scalarly by 
$$\vec{a}$$
, we have  $\vec{p} \cdot \vec{a} = x (\vec{a} \cdot \vec{b}) + y (\vec{a} \cdot \vec{c})$  (ii)

But  $\vec{p} \perp \vec{a} \Rightarrow \vec{p} \cdot \vec{a} = 0$ . Therefore,

$$x(\overrightarrow{a} \cdot \overrightarrow{b}) = -y(\overrightarrow{c} \cdot \overrightarrow{a})$$
, i.e.,  $= \frac{x}{\overrightarrow{c} \cdot \overrightarrow{a}} = \frac{-y}{\overrightarrow{a} \cdot \overrightarrow{b}} = \lambda$ 

$$\therefore x = \lambda (\overrightarrow{c} \cdot \overrightarrow{a}), y = -\lambda (\overrightarrow{a} \cdot \overrightarrow{b})$$
 (iii)

Substituting x and y from (iii) in (i), 
$$\vec{a} \times (\vec{b} \times \vec{c}) = \lambda [(\vec{c} \cdot \vec{a}) \vec{b} - (\vec{a} \cdot \vec{b}) \vec{c}]$$
 (iv)

The simplest way to determine  $\lambda$  is by taking specific vectors  $\vec{a} = \hat{i}, \vec{b} = \hat{i}, \vec{c} = \hat{j}$ 

We have from (iv), 
$$\hat{i} \times (\hat{i} \times \hat{j}) = \lambda [(\hat{i} \cdot \hat{j}) \hat{i} - (\hat{i} \cdot \hat{i}) \hat{j}]$$
, i.e.,  $\hat{i} \times \hat{k} = \lambda [0 \hat{i} - 1 \hat{j}]$ , i.e.,  $-\hat{j} = -\lambda \hat{j}$   
 $\therefore \lambda = 1$   
Substituting  $\lambda$  in (iv),  $\vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{a} \cdot \vec{b}) \vec{c}$ 

# Lagrange's Identity

$$(\overrightarrow{a} \times \overrightarrow{b}) \cdot (\overrightarrow{c} \times \overrightarrow{d}) = \overrightarrow{a} \cdot [\overrightarrow{b} \times (\overrightarrow{c} \times \overrightarrow{d})]$$

$$= \overrightarrow{a} \cdot [(\overrightarrow{b} \cdot \overrightarrow{d}) \overrightarrow{c} - (\overrightarrow{b} \cdot \overrightarrow{c}) \overrightarrow{d}]$$

$$= (\overrightarrow{a} \cdot \overrightarrow{c}) (\overrightarrow{b} \cdot \overrightarrow{d}) - (\overrightarrow{a} \cdot \overrightarrow{d}) (\overrightarrow{b} \cdot \overrightarrow{c})$$

$$= \begin{vmatrix} \overrightarrow{a} \cdot \overrightarrow{c} & \overrightarrow{a} \cdot \overrightarrow{d} \\ \overrightarrow{b} \cdot \overrightarrow{c} & \overrightarrow{b} \cdot \overrightarrow{d} \end{vmatrix}$$

This is called Lagrange's identity.

#### Note:

$$(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d}) = [(\vec{a} \times \vec{b}) \cdot \vec{d}] \vec{c} - [(\vec{a} \times \vec{b}) \cdot \vec{c}] \vec{d} = [\vec{a} \vec{b} \vec{d}] \vec{c} - [\vec{a} \vec{b} \vec{c}] \vec{d}$$
Thus vector  $(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d})$  lies in the plane of  $\vec{c}$  and  $\vec{d}$ ; otherwise  $(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d}) = -(\vec{c} \times \vec{d}) \times (\vec{a} \times \vec{b}) = -[(\vec{c} \times \vec{d}) \cdot \vec{b}] \vec{a} + [(\vec{c} \times \vec{d}) \vec{a}] \vec{b}$ 

which shows that the vector lies in the plane of  $\vec{a}$  and  $\vec{b}$ . Thus the vector lies along the common section of the plane of  $\vec{c}$  and  $\vec{d}$  and the plane of  $\vec{a}$  and  $\vec{b}$ .

# Example 2.61 Prove that $\hat{i} \times (\vec{a} \times \hat{i}) + \hat{j} \times (\vec{a} \times \hat{j}) + \hat{k} \times (\vec{a} \times \hat{k}) = 2 \vec{a}$ .

Sol. 
$$\hat{i} \times (\vec{a} \times \hat{i}) = (\hat{i} \cdot \hat{i}) \vec{a} - (\vec{a} \cdot \hat{i}) \vec{i} = \vec{a} - (\vec{a} \cdot \hat{i}) \hat{i}$$
  
Similarly,  $\hat{j} \times (\vec{a} \times \hat{j}) = \vec{a} - (\vec{a} \cdot \hat{j}) \hat{j}$  and  $\hat{k} \times (\vec{a} \times \hat{k}) = \vec{a} - (\vec{a} \cdot \hat{k}) \hat{k}$ . Therefore,  $\hat{i} \times (\vec{a} \times \hat{i}) + \hat{j} \times (\vec{a} \times \hat{j}) + \hat{k} \times (\vec{a} \times \hat{k}) = 3\vec{a} - ((\vec{a} \cdot \hat{i}) \hat{i} + (\vec{a} \cdot \hat{j}) \hat{j} + (\vec{a} \times \hat{k}) \hat{k}) = 2\vec{a}$ 

# Example 2.62 Let $\vec{a}$ , $\vec{b}$ and $\vec{c}$ be any three vectors, then prove that $[\vec{a} \times \vec{b} \quad \vec{b} \times \vec{c} \quad \vec{c} \times \vec{a}] = [\vec{a} \quad \vec{b} \quad \vec{c}]^2$ .

Sol. 
$$[\vec{a} \times \vec{b} \ \vec{b} \times \vec{c} \ \vec{c} \times \vec{a}] = (\vec{a} \times \vec{b}) \cdot ((\vec{b} \times \vec{c}) \times (\vec{c} \times \vec{a}))$$
$$= (\vec{a} \times \vec{b}) \cdot [[\vec{b} \ \vec{c} \ \vec{a}] \ \vec{c} - [\vec{b} \ \vec{c} \ \vec{c}] \ \vec{a}]$$
$$= [\vec{a} \ \vec{b} \ \vec{c}]^2$$

Example 2.63 For any four vectors, prove that  $(\vec{b} \times \vec{c}) \cdot (\vec{a} \times \vec{d}) + (\vec{c} \times \vec{a}) \cdot (\vec{b} \times \vec{d}) + (\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d}) = 0$ .

Sol. 
$$(\vec{b} \times \vec{c}) \cdot (\vec{a} \times \vec{d}) = (\vec{b} \cdot \vec{a}) \cdot (\vec{c} \cdot \vec{d}) - (\vec{b} \cdot \vec{d}) \cdot (\vec{c} \cdot \vec{a})$$
  
 $(\vec{c} \times \vec{a}) \cdot (\vec{b} \times \vec{d}) = (\vec{c} \cdot \vec{b}) \cdot (\vec{a} \cdot \vec{d}) - (\vec{c} \cdot \vec{d}) \cdot (\vec{a} \cdot \vec{b})$   
 $(\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d}) = (\vec{a} \cdot \vec{c}) \cdot (\vec{b} \cdot \vec{d}) - (\vec{a} \cdot \vec{d}) \cdot (\vec{b} \cdot \vec{c})$   
 $\Rightarrow (\vec{b} \times \vec{c}) \cdot (\vec{a} \times \vec{d}) + (\vec{c} \times \vec{a}) \cdot (\vec{b} \times \vec{d}) + (\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d}) = 0$ 

Example 2.64 Let  $\hat{a}$ ,  $\hat{b}$  and  $\hat{c}$  be the non-coplanar unit vectors. The angle between  $\hat{b}$  and  $\hat{c}$  is  $\alpha$ , between  $\hat{c}$  and  $\hat{a}$  is  $\beta$  and between  $\hat{a}$  and  $\hat{b}$  is  $\gamma$ . If  $A(\hat{a}\cos\alpha)$ ,  $B(\hat{b}\cos\beta)$  and  $C(\hat{c}\cos\gamma)$ , then show that in triangle ABC,  $\frac{|\hat{a}\times(\hat{b}\times\hat{c})|}{\sin A} = \frac{|\hat{b}\times(\hat{c}\times\hat{a})|}{\sin B} = \frac{|\hat{c}\times(\hat{a}\times\hat{b})|}{\sin C}$   $= \frac{\prod |\hat{a}\times(\hat{b}\times\hat{c})|}{|\sum \sin\alpha.\cos\beta.\cos\gamma \hat{n}_1|}, \text{ where } \hat{n}_1 = \frac{\hat{b}\times\hat{c}}{|\hat{b}\times\hat{c}|}, \hat{n}_2 = \frac{\hat{c}\times\hat{a}}{|\hat{c}\times\hat{a}|} \text{ and } \hat{n}_3 = \frac{\hat{a}\times\hat{b}}{|\hat{a}\times\hat{b}|}.$ 

**Sol.** From the sine rule, we get

$$\frac{AB}{\sin C} = \frac{AC}{\sin B} = \frac{BC}{\sin A} = \frac{(AB)(BC)(CA)}{2\Delta ABC}$$

$$BC = |\overrightarrow{BC}| = |\hat{c}\cos\gamma - \hat{b}\cos\beta| = |(\hat{a}\cdot\hat{b})\hat{c} - (\hat{c}\cdot\hat{a})\hat{b}| = |(\hat{a}\times(\hat{b}\times\hat{c}))|$$
Similarly.

$$AC = |\overrightarrow{AC}| = |\hat{b} \times (\hat{c} \times \hat{a})|$$
 and  $AB = |\overrightarrow{AB}| = |\hat{c} \times (\hat{a} \times \hat{b})|$ 

Also,

$$\Delta ABC = \frac{1}{2} |\overrightarrow{BC} \times \overrightarrow{BA}|$$

$$= \frac{1}{2} |(\hat{c}\cos\gamma - \hat{b}\cos\beta) \times (\hat{a}\cos\alpha - \hat{b}\cos\beta)|$$

$$= \frac{1}{2} |(\hat{c} \times \hat{a})\cos\alpha\cos\gamma + (\hat{b} \times \hat{c})\cos\gamma\cos\beta + (\hat{a} \times \hat{b})\cos\beta\cos\alpha|$$

$$\Rightarrow 2\Delta ABC = |\Sigma \hat{n}| \sin \alpha \cos \beta \cos \gamma|$$

$$\Rightarrow \frac{|\hat{a} \times (\hat{b} \times \hat{c})|}{\sin A} = \frac{|\hat{b} \times (\hat{c} \times \hat{a})|}{\sin B} = \frac{|\hat{c} \times (\hat{a} \times \hat{b})|}{\sin C} = \frac{\prod |\hat{a} \times (\hat{b} \times \hat{c})|}{|\sum \sin \alpha \cos \beta \cos \gamma \hat{n}_1|}$$

Example 2.65 If  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are three non-coplanar vectors, then prove that

$$\vec{d} = \frac{\vec{a} \cdot \vec{d}}{[\vec{a} \ \vec{b} \ \vec{c}]} (\vec{b} \times \vec{c}) + \frac{\vec{b} \cdot \vec{d}}{[\vec{a} \ \vec{b} \ \vec{c}]} (\vec{c} \times \vec{a}) + \frac{\vec{c} \cdot \vec{d}}{[\vec{a} \ \vec{b} \ \vec{c}]} (\vec{a} \times \vec{b})$$

Sol. Since  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are non-coplanar, vectors  $\vec{a} \times \vec{b}$ ,  $\vec{b} \times \vec{c}$  and  $\vec{c} \times \vec{a}$  are also non-coplanar. Let

$$\vec{d} = l(\vec{b} \times \vec{c}) + \vec{m}(\vec{c} \times \vec{a}) + \vec{n}(\vec{a} \times \vec{b})$$
 (i)

Now multiplying both sides of (i) scalarly by  $\vec{a}$ , we have

$$\vec{a} \cdot \vec{d} = l \vec{a} \cdot (\vec{b} \times \vec{c}) + m \vec{a} \cdot (\vec{c} \times \vec{a}) + n \vec{a} \cdot (\vec{a} \times \vec{b}) = l [\vec{a} \vec{b} \vec{c}] \qquad \qquad \because [\vec{a} \vec{c} \vec{a}] = 0 = [\vec{a} \vec{a} \vec{b}]$$

$$\Rightarrow l = (\vec{a} \cdot \vec{d})/[\vec{a} \vec{b} \vec{c}]$$

Similarly, multiplying (i) scalarly by  $\vec{b}$  and  $\vec{c}$  successively, we get

$$m = (\overrightarrow{b} \cdot \overrightarrow{d}) / [\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}]$$
 and  $n = (\overrightarrow{c} \cdot \overrightarrow{d}) / [\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}]$ 

Putting these values of l, m and n in (i), we get the required relation.

Example 2.66 If  $\vec{b}$  is not perpendicular to  $\vec{c}$ , then find the vector  $\vec{r}$  satisfying the equation  $\vec{r} \times \vec{b} = \vec{a} \times \vec{b}$  and  $\vec{r} \cdot \vec{c} = 0$ .

**Sol.** Given  $\vec{r} \times \vec{b} = \vec{a} \times \vec{b} \Rightarrow (\vec{r} - \vec{a}) \times \vec{b} = 0$ 

Hence  $(\overrightarrow{r} - \overrightarrow{a})$  and  $\overrightarrow{b}$  are parallel.

$$\Rightarrow \vec{r} - \vec{a} = t\vec{b}$$
 (i)

Also  $\vec{r} \cdot \vec{c} = 0$ 

 $\therefore$  Taking dot product of (i) by  $\overset{\rightarrow}{c}$ , we get  $\overset{\rightarrow}{r} \cdot \overset{\rightarrow}{c} - \overset{\rightarrow}{a} \cdot \overset{\rightarrow}{c} = t (\overset{\rightarrow}{b} \cdot \overset{\rightarrow}{c})$ 

$$\Rightarrow 0 - \overrightarrow{a} \cdot \overrightarrow{c} = t (\overrightarrow{b} \cdot \overrightarrow{c}) \text{ or } t = -\left(\frac{\overrightarrow{a} \cdot \overrightarrow{c}}{\overrightarrow{b} \cdot \overrightarrow{c}}\right)$$
 (ii)

From (i) and (ii), solution of  $\vec{r}$  is  $\vec{r} = \vec{a} - \begin{pmatrix} \vec{a} \cdot \vec{c} \\ \vec{a} \cdot \vec{c} \\ \vec{b} \cdot \vec{c} \end{pmatrix} \vec{b}$ 

Example 2.67 If  $\vec{a}$  and  $\vec{b}$  are two given vectors and  $\vec{k}$  is any scalar, then find the vector  $\vec{r}$  satisfying  $\vec{r} \times \vec{a} + \vec{k} \vec{r} = \vec{b}$ 

Sol. 
$$\overrightarrow{r} \times \overrightarrow{a} + k \overrightarrow{r} = \overrightarrow{b}$$
  

$$\Rightarrow (\overrightarrow{r} \times \overrightarrow{a}) \times \overrightarrow{a} + k \overrightarrow{r} \times \overrightarrow{a} = \overrightarrow{b} \times \overrightarrow{a}$$

$$\Rightarrow (\overrightarrow{r} \cdot \overrightarrow{a}) \overrightarrow{a} - (\overrightarrow{a} \cdot \overrightarrow{a}) \overrightarrow{r} + k (\overrightarrow{b} - k \overrightarrow{r}) = \overrightarrow{b} \times \overrightarrow{a}$$
(i)

$$\Rightarrow (\overrightarrow{r} \cdot \overrightarrow{a}) \overrightarrow{a} + k \overrightarrow{b} - \overrightarrow{b} \times \overrightarrow{a} = (|\overrightarrow{a}|^2 + k^2) \overrightarrow{r}$$

$$\Rightarrow \vec{r} = \frac{(\vec{r} \cdot \vec{a}) \vec{a} + k \vec{b} - \vec{b} \times \vec{a}}{|\vec{a}|^2 + k^2}$$

Also in Eq. (i), taking dot product with  $\vec{a}$ , we have

$$(\overrightarrow{r} \times \overrightarrow{a}) \cdot \overrightarrow{a} + k \overrightarrow{r} \cdot \overrightarrow{a} = \overrightarrow{b} \cdot \overrightarrow{a}$$

$$\Rightarrow \overrightarrow{r} \cdot \overrightarrow{a} = \frac{\overrightarrow{b} \cdot \overrightarrow{a}}{k}$$

$$\Rightarrow \vec{r} = \frac{1}{k^2 + |\vec{a}|^2} \left[ \frac{(\vec{a} \cdot \vec{b}) \cdot \vec{a}}{k} + k \cdot \vec{b} + (\vec{a} \times \vec{b}) \right]$$

Example 268 If  $\overrightarrow{r} \cdot \overrightarrow{a} = 0$ ,  $\overrightarrow{r} \cdot \overrightarrow{b} = 1$  and  $[\overrightarrow{r} \ \overrightarrow{a} \ \overrightarrow{b}] = 1$ ,  $\overrightarrow{a} \cdot \overrightarrow{b} \neq 0$ ,  $(\overrightarrow{a} \cdot \overrightarrow{b})^2 - |\overrightarrow{a}|^2 |\overrightarrow{b}|^2 = 1$ , then find  $\overrightarrow{r}$  in terms of  $\overrightarrow{a}$  and  $\overrightarrow{b}$ .

**Sol.** Writing  $\vec{r}$  as linear combination of  $\vec{a}$ ,  $\vec{b}$  and  $\vec{a} \times \vec{b}$ , we have

$$\vec{r} = x\vec{a} + y\vec{b} + z(\vec{a} \times \vec{b})$$

For scalars x, y and z

$$0 = \overrightarrow{r} \cdot \overrightarrow{a} = x |\overrightarrow{a}|^2 + y \overrightarrow{a} \cdot \overrightarrow{b} \quad \text{(taking dot product with } \overrightarrow{a})$$

$$1 = \overrightarrow{r} \cdot \overrightarrow{b} = x \overrightarrow{a} \cdot \overrightarrow{b} + y | \overrightarrow{b}|^2$$
 (taking dot product with  $\overrightarrow{b}$ )

Solving, we get 
$$y = \frac{|\vec{a}|^2}{|\vec{a}|^2 |\vec{b}|^2 - (\vec{a} \cdot \vec{b})^2} = |\vec{a}|^2$$

and 
$$x = \frac{\overrightarrow{a} \cdot \overrightarrow{b}}{(\overrightarrow{a} \cdot \overrightarrow{b})^2 - |\overrightarrow{a}|^2 |\overrightarrow{b}|^2} = \overrightarrow{a} \cdot \overrightarrow{b}$$

Also 
$$1 = [\vec{r} \vec{a} \vec{b}] = z |\vec{a} \times \vec{b}|^2$$
 (taking dot product with  $\vec{a} \times \vec{b}$ )

$$\Rightarrow z = \frac{1}{|a \times b|^2}$$

thus 
$$\vec{r} = ((\vec{a} \cdot \vec{b}) \vec{a} - |\vec{a}|^2 \vec{b}) + \frac{\vec{a} \times \vec{b}}{|\vec{a} \times \vec{b}|^2}$$

$$= \vec{a} \times (\vec{a} \times \vec{b}) + \frac{\vec{a} \times \vec{b}}{|\vec{a} \times \vec{b}|^2}$$

Example 2.69 If vector  $\vec{x}$  satisfying  $\vec{x} \times \vec{a} + (\vec{x} \cdot \vec{b}) \vec{c} = \vec{d}$  is given by  $\vec{x} = \lambda \vec{a} + \vec{a} \times \frac{\vec{a} \times (\vec{d} \times \vec{c})}{(\vec{a} \cdot \vec{c}) |\vec{a}|^2}$ , then find the value of  $\lambda$ .

**Sol.** 
$$\overrightarrow{x} \times \overrightarrow{a} + (\overrightarrow{x} \cdot \overrightarrow{b}) \overrightarrow{c} = \overrightarrow{d}$$

Example 2.70  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are three non-coplanar vectors and  $\vec{r}$  is any arbitrary vector. Prove that  $[\vec{b} \ \vec{c} \ \vec{r}] \vec{a} + [\vec{c} \ \vec{a} \ \vec{r}] \vec{b} + [\vec{a} \ \vec{b} \ \vec{r}] \vec{c} = [\vec{a} \ \vec{b} \ \vec{c}] \vec{r}$ .

Sol. Let 
$$\overrightarrow{r} = x_1 \overrightarrow{a} + x_2 \overrightarrow{b} + x_3 \overrightarrow{c} \Rightarrow \overrightarrow{r} \cdot (\overrightarrow{b} \times \overrightarrow{c}) = x_1 \overrightarrow{a} \cdot (\overrightarrow{b} \times \overrightarrow{c}) \Rightarrow x_1 = \frac{[\overrightarrow{r} \ \overrightarrow{b} \ \overrightarrow{c}]}{[a \ \overrightarrow{b} \ \overrightarrow{c}]}$$

Also,  $\overrightarrow{r} \cdot (\overrightarrow{c} \times \overrightarrow{a}) = x_2 \overrightarrow{b} \cdot (\overrightarrow{c} \times \overrightarrow{a}) \Rightarrow x_2 = \frac{[\overrightarrow{r} \ \overrightarrow{c} \ \overrightarrow{a}]}{[a \ \overrightarrow{b} \ \overrightarrow{c}]} \text{ and } \overrightarrow{r} \cdot (\overrightarrow{a} \times \overrightarrow{b}) = x_3 \overrightarrow{c} \cdot (\overrightarrow{a} \times \overrightarrow{b})$ 

$$\Rightarrow x_3 = \frac{[\overrightarrow{r} \ \overrightarrow{a} \ \overrightarrow{b}]}{[a \ \overrightarrow{b} \ \overrightarrow{c}]} \Rightarrow \overrightarrow{r} = \frac{[\overrightarrow{r} \ \overrightarrow{b} \ \overrightarrow{c}]}{[a \ \overrightarrow{b} \ \overrightarrow{c}]} \overrightarrow{a} + \frac{[\overrightarrow{r} \ \overrightarrow{c} \ \overrightarrow{a}]}{[a \ \overrightarrow{b} \ \overrightarrow{c}]} \overrightarrow{b} + \frac{[\overrightarrow{r} \ \overrightarrow{a} \ \overrightarrow{b}]}{[a \ \overrightarrow{b} \ \overrightarrow{c}]} \overrightarrow{c} \Rightarrow [\overrightarrow{b} \ \overrightarrow{c} \ \overrightarrow{r}] \overrightarrow{a} + [\overrightarrow{c} \ \overrightarrow{a} \ \overrightarrow{r}] \overrightarrow{b} + [\overrightarrow{a} \ \overrightarrow{b} \ \overrightarrow{r}] \overrightarrow{c} = [\overrightarrow{a} \ \overrightarrow{b} \ \overrightarrow{c}] \overrightarrow{r}$$

Example 2.71 If  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are non-coplanar unit vectors such that  $\vec{a} \times (\vec{b} \times \vec{c}) = \frac{\vec{b} + \vec{c}}{\sqrt{2}}$ ,  $\vec{b}$  and  $\vec{c}$  are non-parallel, then prove that the angle between  $\vec{a}$  and  $\vec{b}$  is  $3\pi/4$ .

Sol. 
$$\vec{a} \times (\vec{b} \times \vec{c}) = \frac{\vec{b} + \vec{c}}{\sqrt{2}}$$
  

$$\Rightarrow (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{a} \cdot \vec{b}) \vec{c} = \frac{1}{\sqrt{2}} \vec{b} + \frac{1}{\sqrt{2}} \vec{c}$$
(i)

Since  $\vec{b}$  and  $\vec{c}$  are non-collinear, comparing coefficients of  $\vec{c}$  on both sides of (i), we get

$$-\vec{a}.\vec{b} = \frac{1}{\sqrt{2}} \implies \vec{a}.\vec{b} = -\frac{1}{\sqrt{2}}$$
$$\implies (1)(1)\cos\theta = -\frac{1}{\sqrt{2}},$$

where  $\theta$  is the angle between  $\vec{a}$  and  $\vec{b}$ 

$$\therefore \cos \theta = -\frac{1}{\sqrt{2}} \implies \cos \theta \cos 135^{\circ}$$

$$\Rightarrow \theta = 135^{\circ} = 3\pi/4$$

Prove that 
$$\vec{R} + \frac{[\vec{R} \cdot (\vec{\beta} \times (\vec{\beta} \times \vec{\alpha}))]\vec{\alpha}}{|\vec{\alpha} \times \vec{\beta}|^2} + \frac{[\vec{R} \cdot (\vec{\alpha} \times (\vec{\alpha} \times \vec{\beta}))]\vec{\beta}}{|\vec{\alpha} \times \vec{\beta}|^2} = \frac{[\vec{R} \vec{\alpha} \vec{\beta}](\vec{\alpha} \times \vec{\beta})}{|\vec{\alpha} \times \vec{\beta}|^2}$$

Sol.  $\vec{\alpha}, \vec{\beta}$  and  $\vec{\alpha} \times \vec{\beta}$  are three non-coplanar vectors. Any vector  $\vec{R}$  can be represented as a linear combination of these vectors.

$$\Rightarrow \vec{R} = k_1 \vec{\alpha} + k_2 \vec{\beta} + k_3 (\vec{\alpha} \times \vec{\beta}) \tag{i}$$

Take dot product of (i) with  $(\vec{\alpha} \times \vec{\beta})$ 

$$\Rightarrow \vec{R} \cdot (\vec{\alpha} \times \vec{\beta}) = k_3 (\vec{\alpha} \times \vec{\beta}) \cdot (\vec{\alpha} \times \vec{\beta}) = k_3 |\vec{\alpha} \times \vec{\beta}|^2$$

$$\Rightarrow k_{3} = \frac{\vec{R} \cdot (\vec{\alpha} \times \vec{\beta})}{|\vec{\alpha} \times \vec{\beta}|^{2}} = \frac{[\vec{R} \vec{\alpha} \vec{\beta}]}{|\vec{\alpha} \times \vec{\beta}|^{2}}$$

Take dot product of (i) with  $\vec{\alpha} \times (\vec{\alpha} \times \vec{\beta})$ 

$$\Rightarrow \vec{R} \cdot (\vec{\alpha} \times (\vec{\alpha} \times \vec{\beta})) = k_2 (\vec{\alpha} \times (\vec{\alpha} \times \vec{\beta})) \cdot \vec{\beta}$$

$$= k_2 [(\vec{\alpha} \cdot \vec{\beta}) \vec{\alpha} - (\vec{\alpha} \cdot \vec{\alpha}) \vec{\beta}] \cdot \vec{\beta} = k_2 [(\vec{\alpha} \cdot \vec{\beta})^2 - |\vec{\alpha}|^2 |\beta|^2]$$

$$= -k_2 |\vec{\alpha} \times \vec{\beta}|^2$$

$$\Rightarrow k_2 = \frac{-[\vec{R} \cdot (\vec{\alpha} \times (\vec{\alpha} \times \vec{\beta}))]}{|\vec{\alpha} \times \vec{\beta}|^2} \quad \text{Similarly, } k_1 = -\frac{[\vec{R} \cdot (\vec{\beta} \times (\vec{\beta} \times \vec{\alpha}))]}{|\vec{\alpha} \times \vec{\beta}|^2}$$

$$\Rightarrow \vec{R} = \frac{-[\vec{R} \cdot [\vec{\beta} \times (\vec{\beta} \times \vec{\alpha}))]\vec{\alpha}}{|\vec{\alpha} \times \vec{\beta}|^2} - \frac{[\vec{R} \cdot (\vec{\alpha} \times (\vec{\alpha} \times \vec{\beta}))]\vec{\beta}}{|\vec{\alpha} \times \vec{\beta}|^2} + \frac{[(\vec{R} \cdot (\vec{\alpha} \times \vec{\beta}))](\vec{\alpha} \times \vec{\beta})}{(\vec{\alpha} \times \vec{\beta})^2}$$

$$\Rightarrow \vec{R} + \frac{[\vec{R} \cdot (\vec{\beta} \times (\vec{\beta} \times \vec{\alpha}))]\vec{\alpha}}{|\vec{\alpha} \times \vec{\beta}|^2} + \frac{[\vec{R} \cdot (\vec{\alpha} \times (\vec{\alpha} \times \vec{\beta}))]\vec{\beta}}{|\vec{\alpha} \times \vec{\beta}|^2} = \frac{[\vec{R} \cdot (\vec{\alpha} \times \vec{\beta})](\vec{\alpha} \times \vec{\beta})}{|\vec{\alpha} \times \vec{\beta}|^2}$$

Example 2.73 If  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are three non-coplanar non-zero vectors, then prove that  $(\vec{a} \cdot \vec{a})$   $\vec{b} \times \vec{c}$   $+ (\vec{a} \cdot \vec{b}) \vec{c} \times \vec{a} + (\vec{a} \cdot \vec{c}) \vec{a} \times \vec{b} = [\vec{b} \ \vec{c} \ \vec{a}] \vec{a}$ .

**Sol.** As  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are non-coplanar,  $\vec{b} \times \vec{a}$ ,  $\vec{c} \times \vec{a}$  and  $\vec{a} \times \vec{b}$  are also non-coplanar.

So, any vector can be expressed as a linear combination of these vectors.

Let 
$$\vec{a} = \lambda \vec{b} \times \vec{c} + \mu \vec{c} \times \vec{a} + v \vec{a} \times \vec{b}$$

$$\vec{\cdot} \cdot \vec{a} \cdot \vec{a} = \lambda [\vec{b} \ \vec{c} \ \vec{a}], \vec{a} \cdot \vec{b} = \mu [\vec{c} \ \vec{a} \ \vec{b}], \vec{a} \cdot \vec{c} = \nu [\vec{a} \ \vec{b} \ \vec{c}]$$

$$\therefore \vec{a} = \frac{\vec{(a \cdot a)} \vec{b} \times \vec{c}}{\vec{[b c a]}} + \frac{\vec{(a \cdot b)} \vec{c} \times \vec{a}}{\vec{[c a b]}} + \frac{\vec{(a \cdot c)} \vec{a} \times \vec{b}}{\vec{[a b c]}}$$

### **RECIPROCAL SYSTEM OF VECTORS**

Two systems of vectors are called reciprocal systems of vectors if by taking the dot product we get unity.

Thus if  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are three non-coplanar vectors, and if

$$\vec{a'} = \frac{\vec{b} \times \vec{c}}{\vec{a} \vec{b} \vec{c}}, \vec{b'} = \frac{\vec{c} \times \vec{a}}{\vec{a} \vec{b} \vec{c}}$$
 and  $\vec{c'} = \frac{\vec{a} \times \vec{b}}{\vec{a} \vec{b} \vec{c}}$ , then  $\vec{a'}, \vec{b'}, \vec{c'}$  are said to be the reciprocal systems of vectors

for vectors  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$ .

### **Properties**

i. If  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  and  $\vec{a'}$ ,  $\vec{b'}$  and  $\vec{c'}$  are reciprocal system of vectors, then  $\vec{a} \cdot \vec{a'} = \frac{\vec{a} \cdot (\vec{b} \times \vec{c})}{(\vec{a} \cdot \vec{b} \cdot \vec{c})} = \frac{[\vec{a} \cdot \vec{b} \cdot \vec{c}]}{[\vec{a} \cdot \vec{b} \cdot \vec{c}]} = 1$ .

Similarly,  $\vec{b} \cdot \vec{b'} = \vec{c} \cdot \vec{c'} = 1$ .

Due to the above property, the two systems of vectors are called reciprocal systems.

ii. 
$$\vec{a} \cdot \vec{b'} = \vec{a} \cdot \vec{c'} = \vec{b} \cdot \vec{a'} = \vec{b} \cdot \vec{c'} = \vec{c} \cdot \vec{a'} = \vec{c} \cdot \vec{b'} = 0$$

iii. 
$$[\vec{a}\vec{b}\vec{c}][\vec{a}'\vec{b}'\vec{c}'] = 1$$

**Proof:** 

We have 
$$[\vec{a'}\vec{b'}\vec{c'}] = \begin{bmatrix} \vec{b} \times \vec{c} & \vec{c} \times \vec{a} & \vec{a} \times \vec{b} \\ \vec{b} \times \vec{c} & \vec{c} \times \vec{a} & \vec{a} \times \vec{b} \\ \vec{a} \vec{b} \vec{c} & \vec{a} \vec{b} \vec{c} \end{bmatrix} = \frac{1}{[\vec{a}\vec{b}\vec{c}]^3} [\vec{b} \times \vec{c} \times \vec{c} \times \vec{a} \vec{a} \times \vec{b}] = \frac{1}{[\vec{a}\vec{b}\vec{c}]^3} [\vec{a}\vec{b}\vec{c}]^2 = \frac{1}{[\vec{a}\vec{b}\vec{c}]}$$

$$\Rightarrow [\vec{a}'\vec{b}'\vec{c}'][\vec{a}\vec{b}\vec{c}] = 1$$

iv. The orthogonal triad of vectors  $\hat{i}$ ,  $\hat{j}$  and  $\hat{k}$  is self-reciprocal.

Let  $\hat{i}'$ ,  $\hat{j}'$  and  $\hat{k}'$  be the system of vectors reciprocal to the system  $\hat{i}$ ,  $\hat{j}$  and  $\hat{k}$ . Then,

we have 
$$\hat{i'} = \frac{\hat{j} \times \hat{k}}{\hat{i} + \hat{k}} = \hat{i}$$
. Similarly,  $\hat{j'} = \hat{j}$  and  $\hat{k'} = \hat{k}$ .

v.  $\vec{a}, \vec{b}$  and  $\vec{c}$  are non-coplanar iff  $\vec{a}', \vec{b}'$  and  $\vec{c}'$  are non-coplanar.

As  $[\vec{a}\vec{b}\vec{c}] \cdot [\vec{a'}\vec{b'}\vec{c'}] = 1$  and  $[\vec{a}\vec{b}\vec{c}] \neq 0$  are non-coplanar  $\Leftrightarrow \frac{1}{[\vec{a}\vec{b}\vec{c}]} \neq 0 \Leftrightarrow [\vec{a'}\vec{b'}\vec{c'}]$  are non-coplanar.

# Example 2.74 Find a set of vectors reciprocal to the set $-\hat{i} + \hat{j} + \hat{k}$ , $\hat{i} - \hat{j} + \hat{k}$ , $\hat{i} + \hat{j} + \hat{k}$ .

**Sol.** Let 
$$\vec{a} = -\hat{i} + \hat{j} + \hat{k}$$
,  $\vec{b} = \hat{i} - \hat{j} + \hat{k}$ ,  $\vec{c} = \hat{i} + \hat{j} + \hat{k}$ 

Let 
$$\vec{a} = -i + j + k$$
,  $\vec{b} = i - j + k$ ,  $\vec{c} = i + j + k$ 

Then  $\vec{b} \times \vec{c} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & -1 & 1 \\ 1 & 1 & 1 \end{vmatrix} = -2\hat{i} + 2\hat{k}$ ,  $\vec{c} \times \vec{a} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 1 & 1 \\ -1 & 1 & 1 \end{vmatrix} = -2\hat{j} + 2\hat{k}$ ,  $\vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -1 & 1 & 1 \\ 1 & -1 & 1 \end{vmatrix}$ 

=  $2\hat{i} + 2\hat{j}$ 

$$\vec{a} \vec{b} \vec{c} = \begin{vmatrix} -1 & 1 & 1 \\ 1 & -1 & 1 \\ 1 & 1 & 1 \end{vmatrix} = 4$$

If a', b', c' is the reciprocal system of vectors, then

$$\vec{a'} = (\vec{b} \times \vec{c})/[\vec{a}\vec{b}\vec{c}] = \frac{1}{2}(-\hat{i}+\hat{k}), \ \vec{b'} = (\vec{c} \times \vec{a})/[\vec{a}\vec{b}\vec{c}] = \frac{1}{2}(-\hat{j}+\hat{k}),$$

$$\vec{c'} = (\vec{a} \times \vec{b})/[\vec{a} \vec{b} \vec{c}] = \frac{1}{2}(\hat{i} + \hat{j})$$

Example 2.75 Let  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  be a set of non-coplanar vectors and  $\vec{a'}$ ,  $\vec{b'}$  and  $\vec{c'}$  be its reciprocal set.

Prove that 
$$\vec{a} = \frac{\vec{b'} \times \vec{c'}}{[\vec{a'} \ \vec{b'} \ \vec{c'}]}$$
,  $\vec{b} = \frac{\vec{c'} \times \vec{a'}}{[\vec{a'} \ \vec{b'} \ \vec{c'}]}$  and  $\vec{c} = \frac{\vec{a'} \times \vec{b'}}{[\vec{a'} \ \vec{b'} \ \vec{c'}]}$ 

**Sol.** We have, 
$$\vec{b'} \times \vec{c'} = \frac{(\vec{c} \times \vec{a}) \times (\vec{a} \times \vec{b})}{[\vec{a} \ \vec{b} \ \vec{c}]^2}$$

$$=\frac{\{(\stackrel{\rightarrow}{c}\times\stackrel{\rightarrow}{a})\cdot\stackrel{\rightarrow}{b}\}\stackrel{\rightarrow}{a}-\{(\stackrel{\rightarrow}{c}\times\stackrel{\rightarrow}{a})\cdot\stackrel{\rightarrow}{a}\}\stackrel{\rightarrow}{b}}{[\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}]^2}=\frac{[\stackrel{\rightarrow}{c}\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}]\stackrel{\rightarrow}{a}-[\stackrel{\rightarrow}{c}\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{a}]\stackrel{\rightarrow}{b}}{[\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}]^2}=\frac{\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}]^2}{[\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}]^2}=\frac{\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}]^2}{[\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}]^2}=\frac{\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}]^2}{[\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}]^2}=\frac{\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}]^2}{[\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}]^2}=\frac{\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}]^2}{[\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}]^2}=\frac{\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}]^2}{[\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}]^2}=\frac{\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}]^2}{[\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}]^2}=\frac{\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{c}\stackrel$$

Also, 
$$[\vec{a'}\vec{b'}\vec{c'}] = \vec{a'} \cdot (\vec{b'} \times \vec{c'}) = \frac{\vec{b} \times \vec{c}}{[\vec{a}\vec{b}\vec{c}]} \cdot \frac{\vec{a}}{[\vec{a}\vec{b}\vec{c}]} = \frac{[\vec{a}\vec{b}\vec{c}]}{[\vec{a}\vec{b}\vec{c}]^2} = \frac{1}{[\vec{a}\vec{b}\vec{c}]}$$

$$\Rightarrow \frac{\overrightarrow{b'} \times \overrightarrow{c'}}{[\overrightarrow{a'}\overrightarrow{b'}\overrightarrow{c'}]} = \overrightarrow{a}$$
Similarly,  $\overrightarrow{b} = \frac{\overrightarrow{c'} \times \overrightarrow{a'}}{[\overrightarrow{a'}\overrightarrow{b'}\overrightarrow{c'}]}$ ,  $\overrightarrow{c} = \frac{\overrightarrow{a'} \times \overrightarrow{b'}}{[\overrightarrow{a'}\overrightarrow{b'}\overrightarrow{c'}]}$ 

Example 276 If  $\vec{a}, \vec{b}, \vec{c}$  and  $\vec{a'}, \vec{b'}, \vec{c'}$  are reciprocal system of vectors, then prove that  $\vec{a'} \times \vec{b'} + \vec{b'} \times \vec{c'} + \vec{c'} \times \vec{a'} = \frac{\vec{a} + \vec{b} + \vec{c}}{|\vec{a} \vec{b} \cdot \vec{c}|}$ .

Sol. 
$$\vec{a'} \times \vec{b'} = \frac{(\vec{b} \times \vec{c}) \times (\vec{c} \times \vec{a})}{[\vec{a} \vec{b} \vec{c}]^2} = \frac{\{(\vec{b} \times \vec{c}) \cdot \vec{a}\} \vec{c} - \{(\vec{b} \times \vec{c}) \cdot \vec{c}\} \vec{a}}{[\vec{a} \vec{b} \vec{c}]^2} = \frac{[\vec{b} \vec{c} \vec{a}] \vec{c}}{[\vec{a} \vec{b} \vec{c}]^2} = \frac{[\vec{a} \vec{b} \vec{c}] \vec{c}}{[\vec{a} \vec{b} \vec{c}]^2} = \frac{\vec{c}}{[\vec{a} \vec{b} \vec{c}]^2} = \frac{\vec{c}}{[\vec{a} \vec{b} \vec{c}]^2}$$
Similarly,  $\vec{b'} \times \vec{c'} = \frac{\vec{a}}{[\vec{a} \times \vec{b} \times \vec{c}]}$  and  $\vec{c'} \times \vec{a'} = \frac{\vec{b}}{[\vec{a} \vec{b} \vec{c}]}$ 

Adding, 
$$\vec{a'} \times \vec{b'} + \vec{b'} \times \vec{c'} + \vec{c'} \times \vec{a'} = \frac{\vec{a} + \vec{b} + \vec{c}}{[\vec{a} \ \vec{b} \ \vec{c}]}$$

Example 2477 If  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  be three non-coplanar vectors and a', b' and c' constitute the reciprocal system of vectors, then prove that

i. 
$$\overrightarrow{r} = (\overrightarrow{r} \cdot \overrightarrow{a'}) \overrightarrow{a} + (\overrightarrow{r} \cdot \overrightarrow{b'}) \overrightarrow{b} + (\overrightarrow{r} \cdot \overrightarrow{c'}) \overrightarrow{c}$$

ii. 
$$\vec{r} = (\vec{r} \cdot \vec{a}) \vec{a'} + (\vec{r} \cdot \vec{b}) \vec{b'} + (\vec{r} \cdot \vec{c}) \vec{c'}$$

Sol. i. Since a vector can be expressed as a linear combination of three non-coplanar vectors, therefore let  $\overrightarrow{r} = x\overrightarrow{a} + y\overrightarrow{b} + z\overrightarrow{c}$  (i)

where x, y and z are scalars.

Multiplying both sides of (i) scalarly by  $\vec{a'}$ , we get

$$\overrightarrow{r} \cdot \overrightarrow{a'} = x \overrightarrow{a} \cdot \overrightarrow{a'} + y \overrightarrow{b} \cdot \overrightarrow{a'} + z \overrightarrow{c} \cdot \overrightarrow{a'} = x \cdot 1 = x$$

$$(\because \overrightarrow{a} \cdot \overrightarrow{a'} = 1, \overrightarrow{b} \cdot \overrightarrow{a'} = 0 = \overrightarrow{c} \cdot \overrightarrow{a'})$$

Similarly multiplying both sides of (i) scalarly by  $\vec{b'}$  and  $\vec{c'}$ , successively, we get  $y = \vec{r} \cdot \vec{b'}$  and  $z = \vec{r} \cdot \vec{c'}$ 

Putting in (i), we get  $\overrightarrow{r} = (\overrightarrow{r} \cdot \overrightarrow{a}) \overrightarrow{a} + (\overrightarrow{r} \cdot \overrightarrow{b}) \overrightarrow{b} + (\overrightarrow{r} \cdot \overrightarrow{c}) \overrightarrow{c}$ 

ii. Since  $\vec{a'}$ ,  $\vec{b'}$  and  $\vec{c'}$  are three non-coplanar vectors, we can take  $\vec{r} = x \vec{a'} + y \vec{b'} + z \vec{c'}$  (ii)

Multiplying both sides of (ii) scalarly by  $\vec{a}$ , we get  $\vec{r} \cdot \vec{a} = x(\vec{a'} \cdot \vec{a}) + y(\vec{b'} \cdot \vec{a}) + z(\vec{c'} \cdot \vec{a}) = x$  $(\because \vec{a'} \cdot \vec{a} = 1 \ \vec{b'} \cdot \vec{a} = 0 = \vec{c'} \cdot \vec{a})$ 

Similarly, multiplying both sides of (i) scalarly by  $\vec{k}$  and  $\vec{c}$  successively, we get

$$y = \overrightarrow{r} \cdot \overrightarrow{b}$$
 and  $z = \overrightarrow{r} \cdot \overrightarrow{c}$ 

Putting in (ii), we get  $\vec{r} = (\vec{r} \cdot \vec{a}) \vec{a}' + (\vec{r} \cdot \vec{b}) \vec{b}' + (\vec{r} \cdot \vec{c}) \vec{c}'$ 

# **Concept Application Exercise 2.3**

- 1. If  $\vec{a}$ ,  $\vec{b}$ ,  $\vec{c}$  and  $\vec{d}$  are four non-coplanar unit vectors such that  $\vec{d}$  makes equal angles with all the three vectors  $\vec{a}$ ,  $\vec{b}$ ,  $\vec{c}$ , then prove that  $[\vec{d} \ \vec{a} \ \vec{b}] = [\vec{d} \ \vec{c} \ \vec{b}] = [\vec{d} \ \vec{c} \ \vec{a}]$ .
- 2. Prove that if  $[\vec{l} \ \vec{m} \ \vec{n}]$  are three non-coplanar vectors, then  $[\vec{l} \ \vec{m} \ \vec{n}] (\vec{a} \times \vec{b}) = \begin{vmatrix} \vec{l} \cdot \vec{a} & \vec{l} \cdot \vec{b} & \vec{l} \\ \vec{m} \cdot \vec{a} & \vec{m} \cdot \vec{b} & \vec{m} \\ \vec{n} \cdot \vec{a} & \vec{n} \cdot \vec{b} & \vec{n} \end{vmatrix}$
- 3. If the volume of a parallelopiped whose adjacent edges are  $\vec{a} = 2\hat{i} + 3\hat{j} + 4\hat{k}$ ,  $\vec{b} = \hat{i} + \alpha\hat{j} + 2\hat{k}$ ,  $\vec{c} = \hat{i} + 2\hat{j} + \alpha\hat{k}$  is 15, then find the value of  $\alpha$  if  $(\alpha > 0)$ .
- **4.** If  $\vec{a} = \hat{i} + \hat{j} + \hat{k}$  and  $\vec{b} = \hat{i} 2\hat{j} + \hat{k}$ , then find vector  $\vec{c}$  such that  $\vec{a} \cdot \vec{c} = 2$  and  $\vec{a} \times \vec{c} = \vec{b}$
- 5. If  $\vec{x} \cdot \vec{a} = 0$ ,  $\vec{x} \cdot \vec{b} = 0$  and  $\vec{x} \cdot \vec{c} = 0$  for some non-zero vector  $\vec{x}$ , then prove that  $[\vec{a} \ \vec{b} \ \vec{c}] = 0$
- **6.** If  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are three non-coplanar vectors, show that

$$[\vec{a} \times \vec{b} \quad \vec{b} \times \vec{c} \quad \vec{c} \times \vec{d}] = [\vec{a} \ \vec{b} \ \vec{c}]^2 = \begin{vmatrix} \vec{a} \ \vec{a} \ \vec{a} \ \vec{a} \ \vec{d} \ \vec{d} \ \vec{d} \ \vec{c} \end{vmatrix}$$

- 7. If  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are three vectors such that  $\vec{a} \times \vec{b} = \vec{c}$ ,  $\vec{b} \times \vec{c} = \vec{a}$ ,  $\vec{c} \times \vec{a} = \vec{b}$ , then prove that  $|\vec{a}| = |\vec{b}| = |\vec{c}|$ .
- **8.** If  $\vec{a} = \vec{p} + \vec{q}$ ,  $\vec{p} \times \vec{b} = \vec{0}$  and  $\vec{q} \cdot \vec{b} = 0$ , then prove that  $\frac{\vec{b} \times (\vec{a} \times \vec{b})}{\vec{b} \cdot \vec{b}} = \vec{q}$ .
- 9. Prove that  $(\vec{a} \cdot (\vec{b} \times \hat{i}) \hat{i} + (\vec{a} \cdot (\vec{b} \times \hat{j})) \hat{j} + (\vec{a} \cdot (\vec{b} \times \hat{k})) \hat{k} = \vec{a} \times \vec{b}$ .
- 10. For any four vectors  $\vec{a}, \vec{b}, \vec{c}$  and  $\vec{d}$ , prove that  $\vec{d} \cdot (\vec{a} \times (\vec{b} \times (\vec{c} \times \vec{d}))) = (\vec{b} \cdot \vec{d}) [\vec{a} \ \vec{c} \ \vec{d}]$ .
- 11. If  $\vec{a}$  and  $\vec{b}$  be two non-collinear unit vectors such that  $\vec{a} \times (\vec{a} \times \vec{b}) = \frac{1}{2}\vec{b}$ , then find the angle between  $\vec{a}$  and  $\vec{b}$ .
- 12. Show that  $(\vec{a} \times \vec{b}) \times \vec{c} = \vec{a} \times (\vec{b} \times \vec{c})$  if and only if  $\vec{a}$  and  $\vec{c}$  are collinear or  $(\vec{a} \times \vec{c}) \times \vec{b} = \vec{0}$ .
- 13. Let  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  be non-zero vectors such that no two are collinear and  $(\vec{a} \times \vec{b}) \times \vec{c}$   $= \frac{1}{3} |\vec{b}| |\vec{c}| |\vec{a}|. \text{ If } \theta \text{ is the acute angle between vectors } \vec{b} \text{ and } \vec{c}, \text{ then find the value of sin } \theta.$
- 14. If  $\vec{p}$ ,  $\vec{q}$ ,  $\vec{r}$  denote vectors  $\vec{b} \times \vec{c}$ ,  $\vec{c} \times \vec{a}$ ,  $\vec{a} \times \vec{b}$ , respectively, show that  $\vec{a}$  is parallel to  $\vec{q} \times \vec{r}$ ,  $\vec{b}$  is parallel to  $\vec{r} \times \vec{p}$ ,  $\vec{c}$  is parallel to  $\vec{p} \times \vec{q}$ .

# Exercises

# Subjective Type

Solutions on page 2.84

1. If 
$$\begin{vmatrix} (a-x)^2 & (a-y)^2 & (a-z)^2 \\ (b-x)^2 & (b-y)^2 & (b-z)^2 \\ (c-x)^2 & (c-y)^2 & (c-a)^2 \end{vmatrix} = 0 \text{ and vectors } \vec{A}, \vec{B} \text{ and } \vec{C}, \text{ where } \vec{A} = a^2 \hat{i} + a\hat{j} + \hat{k}, \text{ etc., are}$$

- non-coplanar, then prove that vectors  $\vec{X}$ ,  $\vec{Y}$  and  $\vec{Z}$ , where  $\vec{X} = x^2 \hat{i} + x \hat{j} + \hat{k}$ , etc. may be coplanar.

  2. If OABC is a tetrahedron where O is the origin and A, B and C are the other three vertices with position vectors  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$ , respectively, then prove that the centre of the sphere circumscribing the tetrahedron is given by position vector  $\frac{a^2(\vec{b}\times\vec{c})+b^2(\vec{c}\times\vec{a})+c^2(\vec{a}\times\vec{b})}{2[\vec{a}\vec{b}\vec{c}]}$ .
- 3. Let k be the length of any edge of a regular tetrahedron (a tetrahedron whose edges are equal in length is called a regular tetrahedron). Show that the angle between any edge and a face not containing the edge is  $\cos^{-1}(1/\sqrt{3})$ .
- 4. In  $\triangle ABC$ , a point P is taken on AB such that AP/BP = 1/3 and a point Q is taken on BC such that CQ/BQ = 3/1. If R is the point of intersection of the lines AQ and CP, using vector method, find the area of  $\triangle ABC$  if the area of  $\triangle BRC$  is 1 unit.
- 5. Let O be an interior point of  $\triangle ABC$  such that  $\overrightarrow{OA} + 2\overrightarrow{OB} + 3\overrightarrow{OC} = \overrightarrow{0}$ . Then find the ratio of the area of  $\triangle ABC$  to the area of  $\triangle AOC$ .
- 6. The lengths of two opposite edges of a tetrahedron are a and b; the shortest distance between these edges is d, and the angle between them is  $\theta$ . Prove using vectors that the volume of the tetrahedron is  $\frac{abd \sin \theta}{6}$ .
- 7. Find the volume of a parallelopiped having three coterminus vectors of equal magnitude  $|\vec{a}|$  and equal inclination  $\theta$  with each other.
- 8. Let  $\overrightarrow{p}$  and  $\overrightarrow{q}$  be any two orthogonal vectors of equal magnitude 4 each. Let  $\overrightarrow{a}$ ,  $\overrightarrow{b}$  and  $\overrightarrow{c}$  be any three vectors of lengths 7,  $\sqrt{15}$  and  $2\sqrt{33}$ , mutually perpendicular to each other. Then find the distance of the vector  $(\overrightarrow{a} \cdot \overrightarrow{p}) \overrightarrow{p} + (\overrightarrow{a} \cdot \overrightarrow{q}) \overrightarrow{q} + (\overrightarrow{a} \cdot (\overrightarrow{p} \times \overrightarrow{q})) (\overrightarrow{p} \times \overrightarrow{q}) + (\overrightarrow{b} \cdot \overrightarrow{p}) \overrightarrow{p} + (\overrightarrow{b} \cdot \overrightarrow{q}) \overrightarrow{q} + (\overrightarrow{b} \cdot (\overrightarrow{p} \times \overrightarrow{q})) (\overrightarrow{p} \times \overrightarrow{q}) + (\overrightarrow{c} \cdot \overrightarrow{p}) \overrightarrow{p} + (\overrightarrow{c} \cdot \overrightarrow{q}) \overrightarrow{q} + (\overrightarrow{c} \cdot (\overrightarrow{p} \times \overrightarrow{q})) (\overrightarrow{p} \times \overrightarrow{q})$  from the origin.
- 9. Given that vectors  $\vec{A}$ ,  $\vec{B}$  and  $\vec{C}$  form a triangle such that  $\vec{A} = \vec{B} + \vec{C}$ . Find  $\vec{a}$ ,  $\vec{b}$ ,  $\vec{c}$  and  $\vec{d}$  such that the area of the triangle is  $5\sqrt{6}$  where

$$\vec{A} = a\hat{i} + b\hat{j} + c\hat{k}$$

$$\vec{B} = d\hat{i} + 3\hat{j} + 4\hat{k}$$

$$\vec{C} = 3\hat{i} + \hat{j} - 2\hat{k}$$

- 10. A line l is passing through the point  $\vec{b}$  and is parallel to vector  $\vec{c}$ . Determine the distance of point  $A(\vec{a})$  from the line l in the form  $\begin{vmatrix} \vec{b} - \vec{a} + \frac{(\vec{a} - \vec{b})\vec{c}}{|\vec{c}|^2} \end{vmatrix}$  or  $\frac{|(\vec{b} - \vec{a}) \times \vec{c}|}{|\vec{c}|}$ .
- 11. If  $\vec{e_1}$ ,  $\vec{e_2}$ ,  $\vec{e_3}$  and  $\vec{E_1}$ ,  $\vec{E_2}$ ,  $\vec{E_3}$  are two sets of vectors such that  $\vec{e_i}$  :  $\vec{E_j} = 1$ , if i = j and  $\vec{e_i}$  :  $\vec{E_j} = 0$  and if  $i \neq j$ , then prove that  $[\vec{e_1} \ \vec{e_2} \ \vec{e_3}][\vec{E_1} \ \vec{E_2} \ \vec{E_3}] = 1$ .

# Objective Type

Solutions on page 2,90

Each question has four choices a, b, c and d, out of which *only one* answer is correct. Find the correct answer.

| 1 | True reactions in annual and a second | only if they have equal component in                   |
|---|---------------------------------------|--|
|   | Two vectors in space are equal        | I ONIV IT they have equal component in                 |
|   | and rectors in space are equal        | configuration in the contraction of the contraction in |

a. a given direction

**h** two given directions

c. three given directions

d in any arbitrary direction

2. Let  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  be the three vectors having magnitudes 1, 5 and 3, respectively, such that the angle between  $\vec{a}$  and  $\vec{b}$  is  $\theta$  and  $\vec{a} \times (\vec{a} \times \vec{b}) = \vec{c}$ . Then  $\tan \theta$  is equal to

**a.** 0

**c.** 3/5

**d.** 3/4

3.  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are three vectors of equal magnitude. The angle between each pair of vectors is  $\pi/3$  such that  $|\vec{a} + \vec{b} + \vec{c}| = \sqrt{6}$ . Then  $|\vec{a}|$  is equal to

**d.**  $\sqrt{6}/3$ 

**4.** If  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are three mutually perpendicular vectors, then the vector which is equally inclined to these vectors is

**a.**  $\overrightarrow{a} + \overrightarrow{b} + \overrightarrow{c}$ 

 $\mathbf{c.} \quad \frac{\stackrel{\rightarrow}{a}}{\stackrel{\rightarrow}{\rightarrow}} + \frac{\stackrel{\rightarrow}{b}}{\stackrel{\rightarrow}{\rightarrow}} + \frac{\stackrel{\rightarrow}{c}}{\stackrel{\rightarrow}{\rightarrow}}$ 

**h**  $\frac{\vec{a}}{\vec{b}} + \frac{\vec{b}}{\vec{b}} + \frac{\vec{c}}{\vec{c}}$ 

**d**  $|\overrightarrow{a}| \overrightarrow{a} - |\overrightarrow{b}| \overrightarrow{b} + |\overrightarrow{c}| \overrightarrow{c}$ 

5. Let  $\vec{a} = \hat{i} + \hat{j}$ ;  $\vec{b} = 2\hat{i} - \hat{k}$ . Then vector  $\vec{r}$  satisfying the equations  $\vec{r} \times \vec{a} = \vec{b} \times \vec{a}$  and  $\vec{r} \times \vec{b} = \vec{a} \times \vec{b}$ 

 $\mathbf{a}, \quad \hat{i} - \hat{i} + \hat{k}$ 

**b.**  $3\hat{i} - \hat{j} + \hat{k}$  **c.**  $3\hat{i} + \hat{j} - \hat{k}$  **d.**  $\hat{i} - \hat{j} - \hat{k}$ 

**6.** If  $\vec{a}$  and  $\vec{b}$  are two vectors, such that  $\vec{a} \cdot \vec{b} < 0$  and  $|\vec{a} \cdot \vec{b}| = |\vec{a} \times \vec{b}|$ , then the angle between vectors  $\vec{a}$  and  $\vec{b}$  is

c.  $\pi/4$ 

7. If  $\hat{a}$ ,  $\hat{b}$  and  $\hat{c}$  are three unit vectors, such that  $\hat{a} + \hat{b} + \hat{c}$  is also a unit vector and  $\theta_1$ ,  $\theta_2$  and  $\theta_3$  are angles between the vectors  $\hat{a}$ ,  $\hat{b}$ ;  $\hat{b}$ ,  $\hat{c}$  and  $\hat{c}$ ,  $\hat{a}$ , respectively, then among  $\theta_1$ ,  $\theta_2$  and  $\theta_3$ 

a. all are acute angles

**b.** all are right angles

c. at least one is obtuse angle

d none of these

**b.** the surface of a sphere described on PQ as its diameter

a line passing through points P and Q
a set of lines parallel to line PQ

value of  $|\vec{a} \times \vec{b} - \vec{a} \times \vec{c}|$  is

**a.** 1/2

|     | $ AC \times BD $ is   |   |   |   |
|-----|---|---|---|---|
|     | <b>a.</b> $20\sqrt{5}$  | <b>b.</b> $22\sqrt{5}$  | <b>c.</b> $24\sqrt{5}$  | <b>d.</b> $26\sqrt{5}$  |
| 11. | If $\hat{a}$ , $\hat{b}$ and $\hat{c}$ are three unit   | vectors inclined to each  | other at an angle $	heta$ , the   | en the maximum value of $	heta$   |
|     | is  |   |   |   |
|     | $a. \frac{\pi}{3}$  | $\mathbf{b} = \frac{\pi}{2}$  | c. $\frac{2\pi}{3}$   | <b>a.</b> $\frac{5\pi}{6}$  |
| 12. | $\rightarrow$ $\rightarrow$ $\rightarrow$   | _   |   | parallel if   |
|     | <b>a.</b> $(\vec{a} \times \vec{c}) \times (\vec{b} \times \vec{d}) = \vec{0}$  | 1   | $\mathbf{b}  (\overrightarrow{a} \times \overrightarrow{c}) \cdot (\overrightarrow{b} \times \overrightarrow{d})$                             |   |
|     |   |   | , , , , ,   |   |
|     | $\mathbf{c.}  (\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d}) = \vec{0}$   |   | $\mathbf{d}  (\stackrel{\rightarrow}{a} \times \stackrel{\rightarrow}{b}) \cdot (\stackrel{\rightarrow}{c} \times \stackrel{\rightarrow}{d})$ | = 0   |
| 13. | If $\overrightarrow{r} \cdot \overrightarrow{a} = \overrightarrow{r} \cdot \overrightarrow{b} = \overrightarrow{r} \cdot \overrightarrow{c} = 0$ , wh | here $\vec{a}$ , $\vec{b}$ and $\vec{c}$ are nor  | n-coplanar, then  |   |
|     | <b>a.</b> $\overrightarrow{r} \perp (\overrightarrow{c} \times \overrightarrow{a})$   | $\overrightarrow{\mathbf{h}} \xrightarrow{r} \overrightarrow{\mathbf{h}} \overrightarrow{\mathbf{h}}$ | $C \longrightarrow C \longrightarrow C$   | $\mathbf{d} \stackrel{\rightarrow}{\mathbf{r}} = \stackrel{\rightarrow}{0}$ |
|     | ,   |   | •   | ,   |
| 14. | If $\vec{a}$ satisfies $\vec{a} \times (\hat{i} + 2\hat{j} + \hat{i})$  |   |   | ,   |
|     | $\mathbf{a.}  \lambda \hat{i} + (2\lambda - 1) \hat{j} + \lambda \hat{k},$  | $\lambda \in R$   | $\mathbf{h}  \lambda  \hat{i} + (1 - 2\lambda)  \hat{j} - \frac{1}{2}  \hat{j} = 0$   | $+\lambda k, \lambda \in R$   |
|     | c. $\lambda \hat{i} + (2\lambda + 1) \hat{j} + \lambda \hat{k}$ ,   | $\lambda \in R$   | $\mathbf{d}  \lambda  \hat{i} - (1 + 2\lambda)  \hat{j}  \cdot $  | $+\lambda \hat{k}, \lambda \in R$   |
| 15. | Vectors $3\vec{a} - 5\vec{b}$ and $2\vec{a}$  | $+\stackrel{\rightarrow}{b}$ are mutually perper  | ndicular. If $\vec{a} + 4\vec{b}$ ar  | and $\vec{b} - \vec{a}$ are also mutually                                   |
|     | perpendicular, then the co  |   |   | •   |
|     | 10  |   |   | d 19  |
|     | <b>a.</b> $\frac{19}{5\sqrt{43}}$   | <b>b.</b> $\frac{19}{3\sqrt{43}}$   | e. $\frac{1}{2\sqrt{45}}$   | $6\sqrt{43}$  |
| 16. | . The unit vector orthogonal  | to vector $-\hat{i} + 2\hat{j} + 2\hat{k}$  | and making equal ang  | gles with the x- and y-axes is  |
|     | <b>a.</b> $\pm \frac{1}{3} (2\hat{i} + 2\hat{j} - \hat{k})$   | $\mathbf{b} = \pm \frac{1}{3} (\hat{i} + \hat{j} - \hat{k})$  | <b>c.</b> $\pm \frac{1}{3} (2\hat{i} - 2\hat{j} - 2\hat{j} - 2\hat{j} - 2\hat{j})$  | $\hat{k}$ ) <b>d.</b> None of these   |

8. If  $\vec{a}$ ,  $\vec{b}$ ,  $\vec{c}$  are unit vectors such that  $\vec{a} \cdot \vec{b} = 0 = \vec{a} \cdot \vec{c}$  and the angle between  $\vec{b}$  and  $\vec{c}$  is  $\pi/3$ , then the

9.  $P(\vec{p})$  and  $Q(\vec{q})$  are the position vectors of two fixed points and  $R(\vec{r})$  is the position vector of a

10. Two adjacent sides of a parallelogram *ABCD* are  $2\hat{i} + 4\hat{j} - 5\hat{k}$  and  $\hat{i} + 2\hat{j} + 3\hat{k}$ . Then the value of

variable point. If R moves such that  $(\vec{r} - \vec{p}) \times (\vec{r} - \vec{q}) = \vec{0}$ , then the locus of R is

**a.** a plane containing the origin O and parallel to two non-collinear vectors  $\overrightarrow{OP}$  and  $\overrightarrow{OQ}$ 

d none of these

| 17. | The value of x for which the  | angle between $\vec{a} = 2$   | $x^2 \hat{i} + 4x \hat{j} + \hat{k}$ and $\vec{b} =$                       | $7\hat{i} - 2\hat{j} + x\hat{k}$ is obtuse   |
|-----|---|---|--|--|
|     | and the angle between $\vec{b}$ and   | the z-axis is acute and $1/2 < x < 15$ acent sides of a paralle             | d less than $\pi/6$ , is<br><b>c.</b> $x > 1/2$ or $x < 0$                 | <b>d</b> none of these   |
|     | $\mathbf{a.}  \overrightarrow{b} + \frac{\overrightarrow{b} \times \overrightarrow{a}}{ \overrightarrow{a} ^2} \qquad \qquad \mathbf{b.}$                   | $\frac{\vec{a} \cdot \vec{b}}{ \vec{b} ^2}$                                 | $\mathbf{c.}  \vec{b} - \frac{\vec{b} \cdot \vec{a}}{ \vec{a} ^2} \vec{a}$ | $\mathbf{d}  \frac{\vec{a} \times (\vec{b} \times \vec{a})}{ \vec{b} ^2}$                            |
| 19. | anti-parallel. Then the length of   | of the longer diagonal 64   | is   | $\overrightarrow{b}$   $\overrightarrow{=}$ 8, and $\overrightarrow{a}$ and $\overrightarrow{b}$ are |
| 20. | Let $\vec{a} \cdot \vec{b} = 0$ , where $\vec{a}$ and $\vec{b}$ and $\vec{a}$ and $\vec{b}$ and $\vec{b}$ . If $\vec{c} = m\vec{a} + n\vec{b} + p(\vec{a})$ | are unit vectors and the $\vec{a} \times \vec{b}$ , $(m, n, p \in R)$ , the | ne unit vector $\overrightarrow{c}$ is incline then                        | ed at an angle $	heta$ to both   |
|     | <b>a.</b> $-\frac{\pi}{4} \le \theta \le \frac{\pi}{4}$ <b>b.</b> $\vec{a}$ and $\vec{c}$ are unit vectors and 1. The value of $\lambda$ is                 | $\vec{b} \mid = 4$ . The angle bet  | ween $\overrightarrow{a}$ and $\overrightarrow{c}$ is $\cos^{-1}$ (        |  |
|     |   | 1/4, 3/4  |  |  |
| 22. | Let the position vectors of the p   | points $P$ and $Q$ be $4\hat{i}$ +  | $-\hat{j} + \lambda \hat{k}$ and $2\hat{i} - \hat{j} + \lambda$            | $\hat{k}$ , respectively. Vector   |

|     | $\mathbf{a.}  \overrightarrow{b} + \frac{b \times a}{ \overrightarrow{a} ^2}$                                      | $\mathbf{h}  \frac{a \cdot b}{ \vec{b} ^2}$  | $\mathbf{c.}  \vec{b} - \frac{\vec{b} \cdot \vec{a}}{ \vec{a} ^2} \vec{a}$                          | $\mathbf{d}  \frac{\vec{a} \times (\vec{b} \times \vec{a})}{ \vec{b} ^2}$                     |
|-----|--|--|---|---|
| 19. | A parallelogram is constanti-parallel. Then the le   | ructed on $3\vec{a} + \vec{b}$ and another of the longer   | and $\vec{a} - 4\vec{b}$ , where $ \vec{a}  = 6$ diagonal is  | and $ \vec{b}  = 8$ , and $\vec{a}$ and $\vec{b}$ are   |
|     | <b>a.</b> 40   | <b>b.</b> 64   | <b>c.</b> 32  | <b>d.</b> 48  |
| 20. | Let $\vec{a} \cdot \vec{b} = 0$ , where $\vec{a}$ and $\vec{a}$ and $\vec{b}$ . If $\vec{c} = m\vec{a} + n\vec{b}$ | and $\vec{b}$ are unit vector $\vec{b}$ + $\vec{p}(\vec{a} \times \vec{b})$ , $(m, n, n,$ | ors and the unit vector $\overrightarrow{c}$ is $p \in R$ ), then                                   | inclined at an angle $\theta$ to both   |
|     |  |  | $\mathbf{c.} \ \ 0 \le \theta \le \frac{\pi}{4}$  | <del></del>   |
| 21. | I he value of $\lambda$ is   |  |   | $\cos^{-1}(1/4)$ and $\vec{b} - 2\vec{c} = \lambda \vec{a}$ .                                 |
| 22  | <b>a.</b> 3, – 4   | <b>h</b> 1/4, 3/4  | <b>c.</b> -3,4  | <b>d</b> -1/4, 3/4  |
| 22. | Let the position vectors o $\hat{i} - \hat{j} + 6\hat{k}$ is perpendicu  | of the points P and got a to the plane con   | Q be $4\hat{i} + \hat{j} + \lambda \hat{k}$ and $2\hat{i} - \hat{k}$                                | $\hat{j} + \lambda \hat{k}$ , respectively. Vector points $P$ and $Q$ . Then $\lambda$ equals |
|     | <b>a.</b> -1/2   | <b>h</b> 1/2   | <b>c.</b> 1   | <b>d</b> none of these  |
| 23. | A vector of magnitude  | $\sqrt{2}$ coplanar wi   | th the vectors $\vec{a} = \hat{i} + \hat{j}$  | $+2\hat{k}$ and $\vec{b}=\hat{i}+2\hat{j}+\hat{k}$ , and                                      |
|     | perpendicular to the vect  | or $\vec{c} = \hat{i} + \hat{j} + \hat{k}$ , i   | s   |   |
|     | $\mathbf{a.} - \hat{j} + \hat{k}$  | <b>b.</b> $\hat{i} - \hat{k}$  | $\mathbf{c.} \ \hat{\hat{i}} - \hat{j} \qquad \qquad \mathbf{d.} \ \hat{i} - \underline{\hat{i}}$   | Ĵ   |
| 24. | P be a point interior to the ABC, point P is its   | e acute triangle AE  | $\overrightarrow{BC}$ . If $\overrightarrow{PA} + \overrightarrow{PB} + \overrightarrow{PC}$ is a 1 | null vector then w.r.t. triangle  |
|     | a. centroid  | <b>b.</b> orthocentre  | c. incentre   | d. circumcentre   |
| 25. | G is the centroid of trians If $\Delta_1$ be the area of quadr   | gle $ABC$ and $A_{\parallel}$ and ilateral $GA_{\parallel}AB_{\parallel}$ an   | $dB_1$ are the midpoints of sides $\Delta$ be the area of triangle $\Delta$                         | des $AB$ and $AC$ , respectively.<br>$ABC$ , then $\Delta/\Delta_1$ is equal to               |
|     | <b>a.</b> $\frac{3}{2}$  | <b>b</b> 3   | <b>c.</b> $\frac{1}{3}$   | <b>d</b> none of these  |
| 26. | Points $\vec{a}$ , $\vec{b}$ , $\vec{c}$ and $\vec{d}$ are $\vec{c}$<br>value of $\sin^2 \alpha + \sin^2 2\beta +$ | coplanar and (sin $c$ sin <sup>2</sup> $3\gamma$ is  | $\overrightarrow{a} + (2\sin 2\beta) \overrightarrow{b} + (3\sin 2\beta) \overrightarrow{b}$        | $(3\gamma)\vec{c} - \vec{d} = \vec{0}$ . Then the least                                       |
|     | <b>a.</b> 1/14   | <b>b</b> 14  | <b>c.</b> 6   | $\mathbf{d}_{-1}/\sqrt{6}$  |
|     |  |  |   |   |

greatest angle of triangle ABC is

**b.** 90°

**a.** 120°

| 27. | If $\overrightarrow{a}$ and $\overrightarrow{b}$ are an   | y two vectors of  | magnitudes 1 a  | and 2, respectively, and  |
|-----|---|---|---|---|
|     | $(1 - 3\vec{a} \cdot \vec{b})^2 + 12\vec{a} + \vec{b} +$  | $3(\vec{a} \times \vec{b}) ^2 = 47$ , then the  | e angle between $\stackrel{\rightarrow}{a}$   | and $\overrightarrow{b}$ is   |
|     | <b>a.</b> π/3   | <b>h</b> $\pi - \cos^{-1}(1/4)$   | c. $\frac{2\pi}{3}$   | <b>d</b> $\cos^{-1}(1/4)$   |
| 28. |   | wo vectors of magnitude $k$ , then the maximum value.   |   | s, respectively, such that  |
|     | <b>a.</b> $\sqrt{13}$   | <b>b</b> $2\sqrt{13}$   |   | <b>d.</b> $10\sqrt{13}$   |
| 29. | $\vec{a}$ , $\vec{b}$ and $\vec{c}$ are unit vec<br>and $\vec{c}$ is $\theta_2$ and between               | tors such that $ \vec{a} + \vec{b}  + 3$<br>$\vec{a}$ and $\vec{c}$ varies $[\pi/6, 2\pi]$                                  | $\overrightarrow{c}$   = 4. Angle betw /3]. Then the maxim  | veen $\vec{a}$ and $\vec{b}$ is $\theta_1$ , between $\vec{b}$ num value of $\cos \theta_1 + 3\cos \theta_2$ is   |
|     | <b>a.</b> 3   | <b>h</b> 4  | <b>c.</b> $2\sqrt{2}$   | <b>d</b> 6  |
| 30. | If the vector product of  | a constant vector $\overrightarrow{OA}$ with  | h a variable vector   | $\overrightarrow{OB}$ in a fixed plane $OAB$ be a   |
|     | constant vector, then the   | e locus of B is   |   |   |
|     | a. a straight line perpe  | endicular to $\overrightarrow{OA}$  |   |   |
|     | <b>h</b> a circle with centre   | $O$ and radius equal to $\overline{O}$  | ÄÍ  |   |
|     | c. a straight line parall   | el to $\overrightarrow{OA}$   |   |   |
|     | d none of these   |   |   |   |
| 31. |   |   |   | ection of $\overrightarrow{v}$ along $\overrightarrow{u}$ is equal to<br>ther, then $ \overrightarrow{u} - \overrightarrow{v} + \overrightarrow{w} $ equals |
|     | <b>a.</b> 2   | $\mathbf{h} = \sqrt{7}$   | <b>c.</b> $\sqrt{14}$   | <b>d</b> 14   |
| 32. | If the two adjacent sides   | of two rectangles are rep   | oresented by vectors  | $\overrightarrow{p} = 5\overrightarrow{a} - 3\overrightarrow{b}$ ; $\overrightarrow{q} = -\overrightarrow{a} - 2\overrightarrow{b}$                         |
|     |   |   |   | the vectors $\vec{x} = \frac{1}{3} (\vec{p} + \vec{r} + \vec{s})$   |
|     | and $\vec{y} = \frac{1}{5} (\vec{r} + \vec{s})$ is  | , and promise 3, and  |   | 3 "   |
|     | 3   |   | ( 19  | ,   |
|     | $\mathbf{a.} - \cos^{-1}\left(\frac{19}{5\sqrt{43}}\right)$   |   | $\mathbf{b.}  \cos^{-1}\left(\frac{19}{5\sqrt{43}}\right)$  | 3   |
|     | $\mathbf{c.}  \pi \cos^{-1} \left( \frac{19}{5\sqrt{43}} \right)$   |   | d. cannot be e  | valuated  |
| 33. | If $\vec{\alpha} \parallel (\vec{\beta} \times \vec{\gamma})$ , then $(\vec{\alpha} \times \vec{\gamma})$ | $(\vec{\beta}) \cdot (\vec{\alpha} \times \vec{\gamma})$ equals to  |   |   |
|     | $\mathbf{a}   \stackrel{\rightarrow}{\alpha} ^2 \stackrel{\rightarrow}{(\beta \cdot \gamma)}$             | $\mathbf{b} \mid \stackrel{\rightarrow}{\beta} \mid^2 \stackrel{\rightarrow}{(\gamma \cdot \overset{\rightarrow}{\alpha})}$ | $\mathbf{c} \cdot  \overrightarrow{\gamma} ^2 (\overrightarrow{\alpha} \cdot \overrightarrow{B})$ | $\mathbf{d} \mid \overset{\rightarrow}{\alpha} \mid \mid \overset{\rightarrow}{\beta} \mid \mid \overset{\rightarrow}{\gamma} \mid$                         |
| 34. | The position vectors of p   | points $A$ , $B$ , and $C$ are $\hat{i} + \hat{j}$  | $\hat{j} + \hat{k}$ , $\hat{i} + 5 \hat{j} - \hat{k}$ and   | $2\hat{i}+3\hat{j}+5\hat{k}$ , respectively. The  |

**c.**  $\cos^{-1}(3/4)$  **d.** none of these

- **43.** Given that  $\vec{a}, \vec{b}, \vec{p}, \vec{q}$  are four vectors such that  $\vec{a} + \vec{b} = \mu \vec{p}, \vec{b} \cdot \vec{q} = 0$  and  $(\vec{b})^2 = 1$ , where  $\mu$  is a scalar. Then  $|(\vec{a} \cdot \vec{q})\vec{p} - (\vec{p} \cdot \vec{q})\vec{a}|$  is equal to
  - a.  $2|\vec{p}\cdot\vec{q}|$
- **b.**  $(1/2)|\vec{p}\cdot\vec{q}|$
- c.  $|\vec{p} \times \vec{a}|$
- **44.** The position vectors of the vertices A, B and C of a triangle are three unit vectors  $\hat{a}$ ,  $\hat{b}$  and  $\hat{c}$ , respectively. A vector  $\vec{d}$  is such that  $\vec{d} \cdot \hat{a} = \vec{d} \cdot \hat{b} = \vec{d} \cdot \hat{c}$  and  $\vec{d} = \lambda (\hat{b} + \hat{c})$ . Then triangle ABC is
  - a. acute angled
- **b** obtuse angled
- c. right angled
- **45.** If a is a real constant and A, B and C are variable angles and  $\sqrt{a^2-4} \tan A + a \tan B$ +  $\sqrt{a^2 + 4} \tan c = 6a$ , then the least value of  $\tan^2 A + \tan^2 B + \tan^2 C$  is

- The vertex A of triangle ABC is on the line  $\vec{r} = \hat{i} + \hat{j} + \lambda \hat{k}$  and the vertices B and C have respective position vectors  $\hat{i}$  and  $\hat{j}$ . Let  $\Delta$  be the area of the triangle and  $\Delta \in [3/2, \sqrt{33}/2]$ . Then the range of values of  $\lambda$  corresponding to A is
  - **a.**  $[-8, -4] \cup [4, 8]$
- **c.** [-2, 2]
- A non-zero vector  $\vec{a}$  is such that its projections along vectors  $\frac{\hat{i}+\hat{j}}{\sqrt{2}}$ ,  $\frac{-\hat{i}+\hat{j}}{\sqrt{2}}$  and  $\hat{k}$  are equal, then

unit vector along  $\overrightarrow{a}$  is

- **a.**  $\frac{\sqrt{2} \hat{j} \hat{k}}{\sqrt{3}}$  **b.**  $\frac{\hat{j} \sqrt{2}\hat{k}}{\sqrt{3}}$  **c.**  $\frac{\sqrt{2}}{\sqrt{3}} \hat{j} + \frac{\hat{k}}{\sqrt{3}}$  **d.**  $\frac{\hat{j} \hat{k}}{\sqrt{2}}$
- Position vector  $\hat{k}$  is rotated about origin by angle 135° in such a way that the plane made by it bisects the angle between  $\hat{i}$  and  $\hat{j}$ . Then its new position is
  - **a.**  $\pm \frac{\hat{i}}{\sqrt{2}} \pm \frac{\hat{j}}{\sqrt{2}}$
- **h**  $\pm \frac{\hat{i}}{2} \pm \frac{\hat{j}}{2} \frac{\hat{k}}{\sqrt{2}}$  **c.**  $\frac{\hat{i}}{2\sqrt{2}} \frac{\hat{k}}{2\sqrt{2}}$
- d none of these
- In a quadrilateral ABCD,  $\overrightarrow{AC}$  is the bisector of  $\overrightarrow{AB}$  and  $\overrightarrow{AD}$ , angle between  $\overrightarrow{AB}$  and  $\overrightarrow{AD}$  is  $2\pi/3$ ,  $15|\overrightarrow{AC}| = 3|\overrightarrow{AB}| = 5|\overrightarrow{AD}|$ . Then the angle between  $\overrightarrow{BA}$  and  $\overrightarrow{CD}$  is
  - **a.**  $\cos^{-1} \frac{\sqrt{14}}{7\sqrt{2}}$  **b.**  $\cos^{-1} \frac{\sqrt{21}}{7\sqrt{2}}$  **c.**  $\cos^{-1} \frac{2}{\sqrt{7}}$  **d.**  $\cos^{-1} \frac{2\sqrt{7}}{14}$

- In the following figure, AB, DE and GF are parallel to each other and AD, BG and EF are parallel to each other. If CD : CE = CG : CB = 2 : 1, then the value of area  $(\Delta AEG)$ : area  $(\Delta ABD)$  is equal to

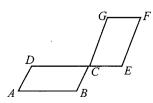
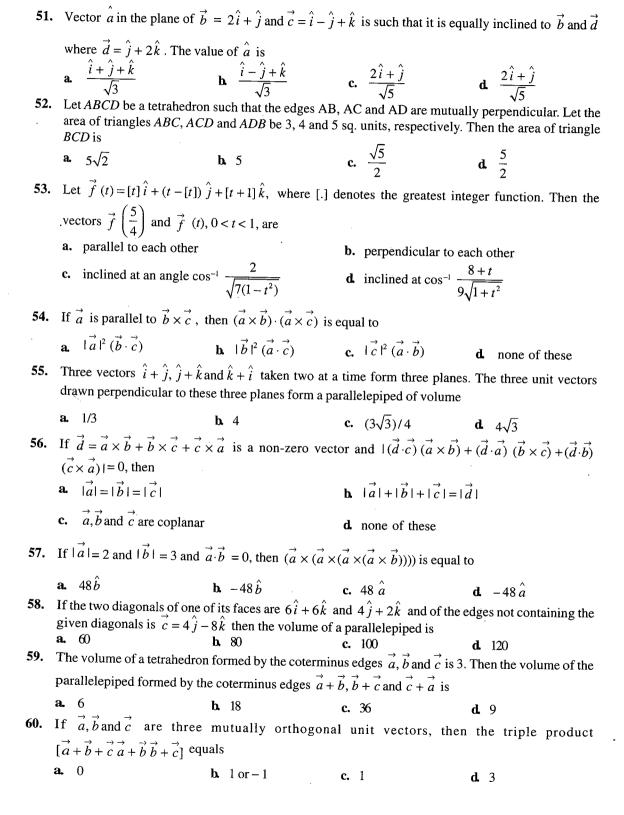


Fig. 2.29

**a.** 7/2

**b.** 3

**d.** 9/2



- **61.** Vector  $\vec{c}$  is perpendicular to vectors  $\vec{a} = (2, -3, 1)$  and  $\vec{b} = (1, -2, 3)$  and satisfies the condition  $\vec{c} \cdot (\hat{i} + 2\hat{j} 7\hat{k}) = 10$ . Then vector  $\vec{c}$  is equal to **a.** (7,5,1) **b.** (-7,-5,-1) **c.** (1,1,-1) **d.** none of these **62.** Given  $\vec{a} = x\hat{i} + y\hat{j} + 2\hat{k}$ ,  $\vec{b} = \hat{i} \hat{j} + \hat{k}$ ,  $\vec{c} = \hat{i} + 2\hat{j}$ ;  $\vec{a} \perp \vec{b}$ ,  $\vec{a} \cdot \vec{c} = 4$ . Then
- **a.**  $[\vec{a} \ \vec{b} \ \vec{c}]^2 = |\vec{a}|$  **b.**  $[\vec{a} \ \vec{b} \ \vec{c}] = |\vec{a}|$  **c.**  $[\vec{a} \ \vec{b} \ \vec{c}] = 0$  **d.**  $[\vec{a} \ \vec{b} \ \vec{c}] = |\vec{a}|^2$
- **63.** Let  $\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$ ,  $\vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$  and  $\vec{c} = c_1 \hat{i} + c_2 \hat{j} + c_3 \hat{k}$  be three non-zero vectors such that  $\vec{c}$  is a unit vector perpendicular to both  $\vec{a}$  and  $\vec{b}$ . If the angle between  $\vec{a}$  and  $\vec{b}$  is  $\pi/6$ , then the value of  $\begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix}$  is
  - **a.** 0 **b.** 1 **c.**  $\frac{1}{4} (a_1^2 + a_2^2 + a_3^2) (b_1^2 + b_2^2 + b_3^2)$  **d.**  $\frac{3}{4} (a_1^2 + a_2^2 + a_3^2) (b_1^2 + b_2^2 + b_3^2)$
- **64.** Let  $\overrightarrow{r}$ ,  $\overrightarrow{a}$ ,  $\overrightarrow{b}$  and  $\overrightarrow{c}$  be four non-zero vectors such that  $\overrightarrow{r} \cdot \overrightarrow{a} = 0$ ,  $|\overrightarrow{r} \times \overrightarrow{b}| = |\overrightarrow{r}| |\overrightarrow{b}|$  and  $|\overrightarrow{r} \times \overrightarrow{c}| = |\overrightarrow{r}| |\overrightarrow{c}|$ . Then  $[a \ b \ c]$  is equal to
  - Then  $[a \ b \ c]$  is equal to **a.** |a||b||c| **b.** -|a||b||c| **c.** 0 **d.** none of these
- **65.** If  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are such that  $[\vec{a}\vec{b}\vec{c}] = 1$ ,  $\vec{c} = \lambda \vec{a} \times \vec{b}$ , angle between  $\vec{a}$  and  $\vec{b}$  is  $2\pi/3$ ,  $|\vec{a}| = \sqrt{2}$ ,  $|\vec{b}| = \sqrt{3}$  and  $|\vec{c}| = \frac{1}{\sqrt{3}}$ , then the angle between  $\vec{a}$  and  $\vec{b}$  is

d. none of these

- **a.**  $\frac{\pi}{6}$  **b.**  $\frac{\pi}{4}$  **c.**  $\frac{\pi}{3}$  **d.**  $\frac{\pi}{2}$
- **66.** If  $4\vec{a} + 5\vec{b} + 9\vec{c} = 0$ , then  $(\vec{a} \times \vec{b}) \times [(\vec{b} \times \vec{c}) \times (\vec{c} \times \vec{a})]$  is equal to
  - **a.** a vector perpendicular to the plane of  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$
  - b. a scalar quantity
  - $\mathbf{c}$ .  $\vec{0}$
  - d none of these
- 67. Value of  $[\vec{a} \times \vec{b} \ \vec{a} \times \vec{c} \ \vec{d}]$  is always equal to
  - **a.**  $(\vec{a} \cdot \vec{d})[\vec{a} \vec{b} \vec{c}]$  **b.**  $(\vec{a} \cdot \vec{c})[\vec{a} \vec{b} \vec{d}]$  **c.**  $(\vec{a} \cdot \vec{b})[\vec{a} \vec{b} \vec{d}]$
- **68.** Let  $\hat{a}$  and  $\hat{b}$  be mutually perpendicular unit vectors. Then for any arbitrary  $\vec{r}$ ,
  - **a.**  $\overrightarrow{r} = (\overrightarrow{r} \cdot \widehat{a}) \cdot \widehat{a} + (\overrightarrow{r} \cdot \widehat{b}) \cdot \widehat{b} + (\overrightarrow{r} \cdot (\widehat{a} \times \widehat{b})) \cdot (\widehat{a} \times \widehat{b})$
  - **b.**  $\vec{r} = (\vec{r} \cdot \hat{a}) (\vec{r} \cdot \hat{b})\hat{b} (\vec{r} \cdot (\hat{a} \times \hat{b}))(\hat{a} \times \hat{b})$
  - **c.**  $\vec{r} = (\vec{r} \cdot \hat{a}) \hat{a} (\vec{r} \cdot \hat{b}) \hat{b} + (\vec{r} \cdot (\hat{a} \times \hat{b})) (\hat{a} \times \hat{b})$
  - d none of these

| 69. | Let $\vec{a}$ and $\vec{b}$ be unit vectors that are perpendicular to each other. Then   |   |  |   |  |
|-----|--|---|--|---|--|
|     | $[\vec{a} + (\vec{a} \times \vec{b})  \vec{b} + (\vec{a} \times \vec{b})$  |   |  |   |  |
|     | <b>a.</b> 1  | <b>b.</b> 0   | <b>c.</b> -1   | <b>d</b> none of these  |  |
| 70. | $\vec{a}$ and $\vec{b}$ are two vectors so   | $ \vec{a}  = 1,  \vec{b}  = 4$  | and $\vec{a} \cdot \vec{b} = 2$ . If $\vec{c} = (2\vec{a}$                 | $\times \vec{b}$ ) – $3\vec{b}$ , then find the                                       |  |
|     | angle between $\vec{b}$ and $\vec{c}$ .  |   |  |   |  |
|     | a. $\frac{\pi}{3}$   | $\mathbf{h}  \frac{\pi}{6}$   | <b>c.</b> $\frac{3\pi}{4}$   | <b>d.</b> $\frac{5\pi}{6}$  |  |
| 71. | $\vec{b}$ and $\vec{c}$ are unit vectors. The is always equal to   | en for any arbitrary veçt   | tor $\vec{a}$ , $(((\vec{a} \times \vec{b}) + (\vec{a} \times \vec{a}))$   | $(\vec{b} \times \vec{c}) \times (\vec{b} \times \vec{c}) \times (\vec{b} - \vec{c})$ |  |
|     |  | $\mathbf{h}  \frac{1}{2} \mid \stackrel{\rightarrow}{a} \mid$                             | c. $\frac{1}{3}  \overrightarrow{a} $                                      | <b>d</b> none of these  |  |
| 72. | If $\vec{a} \cdot \vec{b} = \beta$ and $\vec{a} \times \vec{b} = \vec{c}$ ,  | then $\vec{b}$ is   |  |   |  |
|     | $\mathbf{a.}  \frac{(\beta \vec{a} - \vec{a} \times \vec{c})}{ \vec{a} ^2}$  |   | $\mathbf{h}  \frac{(\beta \vec{a} + \vec{a} \times \vec{c})}{ \vec{a} ^2}$ |   |  |
|     | c. $\frac{(\beta \vec{c} - \vec{a} \times \vec{c})}{ \vec{a} ^2}$  |   | $\mathbf{d}  \frac{(\beta \vec{a} + \vec{a} \times \vec{c})}{ \vec{a} ^2}$ |   |  |
| 73. | If $a(\vec{\alpha} \times \vec{\beta}) + b(\vec{\beta} \times \vec{\gamma}) + cc$  | $(\stackrel{\rightarrow}{\gamma} \times \stackrel{\rightarrow}{\alpha}) = 0$ and at least | st one of $a$ , $b$ and $c$ is   | non-zero, then vectors  |  |
|     | $\vec{\alpha}$ , $\vec{\beta}$ and $\vec{\gamma}$ are  |   |  |   |  |
|     | <ul><li>a. parallel</li><li>c. mutually perpendicular</li></ul>  |   | <ul><li>b. coplanar</li><li>d. none of these</li></ul>                     |   |  |
| 74. | If $(\vec{a} \times \vec{b}) \times (\vec{b} \times \vec{c}) = \vec{b}$ , where  | here $\vec{a}$ , $\vec{b}$ and $\vec{c}$ are no   |  |   |  |
|     | <b>a.</b> $\vec{a}$ , $\vec{b}$ and $\vec{c}$ can be cop-  | lanar   | <b>b.</b> $\vec{a}, \vec{b}$ and $\vec{c}$ must be                         | e coplanar  |  |
|     | <b>c.</b> $\vec{a}$ , $\vec{b}$ and $\vec{c}$ cannot be c  | oplanar   | <b>d</b> none of these   |   |  |
| 75. | If $\overrightarrow{r} \cdot \overrightarrow{a} = \overrightarrow{r} \cdot \overrightarrow{b} = \overrightarrow{r} \cdot \overrightarrow{c} = \frac{1}{2}$ for | some non-zero vector $\overrightarrow{h}$   | $\overrightarrow{r}$ , then the area of the tria                           | ngle whose vertices are   |  |
|     | $\overrightarrow{A(a)}, \overrightarrow{B(b)} \text{ and } \overrightarrow{C(c)} \text{ is } (\overrightarrow{a})$   |   |  |   |  |
| =-  |  | $\mathbf{b} \mid \overrightarrow{r} \mid$   | c. $ \vec{a} \vec{b} \vec{c}  \vec{r} $                                    | <b>d</b> none of these  |  |
| 76. | A vector of magnitude 10 ale be  | ong the normal to the cu  | $rve 3x^2 + 8xy + 2y^2 - 3 = 0$  | at its point $P(1, 0)$ can  |  |

**b.**  $-8\hat{i} + 3\hat{j}$ 

**c.**  $6\hat{i} - 8\hat{j}$ 

**d.**  $8\hat{i} + 6\hat{j}$ 

**a.**  $6\hat{i} + 8\hat{j}$ 

is equal to

77. If  $\vec{a}$  and  $\vec{b}$  are two unit vectors inclined at an angle  $\pi/3$ , then  $\{\vec{a} \times (\vec{b} + \vec{a} \times \vec{b})\} \cdot \vec{b}$  is equal to

78. If  $\vec{a}$  and  $\vec{b}$  are orthogonal unit vectors, then for a vector  $\vec{r}$  non-coplanar with  $\vec{a}$  and  $\vec{b}$ , vector  $\vec{r} \times \vec{a}$ 

|     | <b>a.</b> $[r a b]b - (r \cdot b)(b \times a)$   | )  | $\mathbf{h}  [r  a  b](a+b)$   |   |
|-----|--|--|--|---|
|     | <b>c.</b> $[\overrightarrow{r}\overrightarrow{a}\overrightarrow{b}]\overrightarrow{a} + (\overrightarrow{r}\cdot\overrightarrow{a})\overrightarrow{a} \times \overrightarrow{b}$ |  | d none of these  |   |
| 79. | If $\vec{a}, \vec{b}, \vec{c}$ are any three   | non-coplanar v   | ectors, then the equation  | $(\vec{b} \times \vec{c} \times \vec{c} \times \vec{a} \times \vec{a} \times \vec{b}) x^2$                  |
|     | $+ [\overrightarrow{a} + \overrightarrow{b} \overrightarrow{b} + \overrightarrow{c} \overrightarrow{c} + \overrightarrow{a}]x + $  |  |  |   |
|     | a. real and distinct   | <b>b.</b> real   | c. equal   | <b>d</b> imaginary  |
| 80. | If $\vec{x} + \vec{c} \times \vec{y} = \vec{a}$ and $\vec{y} + \vec{c}$  | $\times \vec{x} = \vec{b}$ , where $\vec{c}$   | is a non-zero vector, then wh  | ich of the following is not   |
|     | correct.   |  |  |   |
|     | <b>a.</b> $\vec{x} = \frac{\vec{b} \times \vec{c} + \vec{a} + (\vec{c} \cdot \vec{a})\vec{c}}{1 + \vec{c} \cdot \vec{c}}$  |  | $\mathbf{b}  \vec{x} = \frac{\vec{c} \times \vec{b} + \vec{b} + (\vec{c} + \vec{b})}{1 + \vec{c} \cdot \vec{c}}$ | $(\vec{c} \cdot \vec{a})\vec{c}$  |
|     | $1 + \vec{c} \cdot \vec{c}$  |  | $1 + \vec{c} \cdot \vec{c}$  |   |
|     | $\mathbf{c.} \ \vec{y} = \frac{\vec{a} \times \vec{c} + \vec{b} + (\vec{c} \cdot \vec{b})\vec{c}}{1 + \vec{c} \cdot \vec{c}}$  |  | J of these   |   |
|     | $\mathbf{c.} \ \ \mathbf{y} = \frac{1 + \vec{c} \cdot \vec{c}}{1 + \vec{c} \cdot \vec{c}}$   |  | <b>d</b> none of these   |   |
| 81. |  |  | $\vec{r} \times \vec{c} = \vec{d}$ to be consistent is   |   |
|     | $\mathbf{a}  \overrightarrow{b} \cdot \overrightarrow{c} = \overrightarrow{a} \cdot \overrightarrow{d}$  | $\mathbf{b.}  \overrightarrow{a} \cdot \overrightarrow{b} = \overrightarrow{c} \cdot \overrightarrow{d}$ | $\mathbf{c.}  \overrightarrow{b} \cdot \overrightarrow{c} + \overrightarrow{a} \cdot \overrightarrow{d} = 0$     | $\mathbf{d}  \overrightarrow{a} \cdot \overrightarrow{b} + \overrightarrow{c} \cdot \overrightarrow{d} = 0$ |
| 82. | If $\vec{a}$ and $\vec{b}$ are non-zero n  | on-collinear vecto   | ors, then $[\vec{a} \ \vec{b} \ \hat{i}] \ \hat{i} + [\vec{a} \ \vec{b} \ \hat{j}] \ \hat{j}$                    | $+ [\vec{a} \ \vec{b} \ \hat{k}] \hat{k}$ is equal to   |
|     | $\vec{a}$ . $\vec{a} + \vec{b}$  | $\mathbf{b}  \overset{\rightarrow}{a} \times \overset{\rightarrow}{b}$                                   | <b>c.</b> $\vec{a} - \vec{b}$  | $\mathbf{d}  \overrightarrow{b} \times \overrightarrow{a}$  |
| 83. | If $\vec{a} = 2\hat{i} + \hat{j} + \hat{k}$ , $\vec{b} = \hat{i} + \hat{i}$  | $2\hat{j} + 2\hat{k}, \vec{c} = \hat{i} +$   | $\hat{j} + 2\hat{k}$ and $(1 + \alpha)\hat{i} + \beta(1 + \alpha)\hat{j}$  | $\alpha$ ) $\hat{j} + \gamma(1+\alpha)(1+\beta)\hat{k} =$   |
|     | $\vec{a} \times (\vec{b} \times \vec{c})$ , then $\alpha$ , $\beta$ and  |  | , , , , ,  |   |
|     |  | •  | c. $-2, 4, \frac{2}{3}$  | d 2.4 2   |
|     | <b>a.</b> $-2, -4, -\frac{\pi}{3}$   | $\frac{1}{3}$  | $\frac{2}{3}$  | <b>u</b> 2, 4, $-\frac{1}{3}$   |
| 84. | Let $\vec{a}(x) = (\sin x)\hat{i} + (\cos x)$  | c) $\hat{j}$ and $\vec{b}(x) = (constant)$   | $(\cos 2x)\hat{i} + (\sin 2x)\hat{j}$ be two var   | riable vectors $(x \in R)$ , then   |
|     | $\vec{a}(x)$ and $\vec{b}(x)$ are  |  |  |   |
|     | a. collinear for unique valu   | ie of x  | <b>b.</b> perpendicular for infinite   | values of x   |
|     | c. zero vectors for unique   | value of $x$   | <b>d.</b> none of these  |   |
| 85. | to   | $\vec{b}$ , $(\vec{a} \times \hat{i}) \cdot (\vec{b} \times \vec{a})$                                    | $(\vec{a} \times \vec{j}) \cdot (\vec{b} \times \vec{j}) + (\vec{a} \times \vec{k})$                             | $(\hat{b}) \cdot (\vec{b} \times \hat{k})$ is always equal  |
|     | <b>a.</b> $\vec{a} \cdot \vec{b}$  | <b>b.</b> $2\vec{a}\cdot\vec{b}$   | c. zero  | d. none of these  |
| 97  | $ \begin{array}{cccccccccccccccccccccccccccccccccccc$  |  | → h  | ambituary vactor. Then  |

 $(\vec{a} \times \vec{b}) \times (\vec{r} \times \vec{c}) + (\vec{b} \times \vec{c}) \times (\vec{r} \times \vec{a}) + (\vec{c} \times \vec{a}) \times (\vec{r} \times \vec{b})$  is always equal to

|     | <b>a.</b> $[\vec{a}\vec{b}\vec{c}]\vec{r}$  | b.                          | $2[\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}]\stackrel{\rightarrow}{r}$  | c.                           | $3[\vec{a}\vec{b}\vec{c}]\vec{r}$   | ď                 | none of these   |
|-----|---|-----------------------------|--|------------------------------|---|-------------------|---|
| 87. | If $\vec{p} = \frac{\vec{b} \times \vec{c}}{\vec{a} \cdot \vec{b} \cdot \vec{c}}, \vec{q} = \frac{\vec{c} \times \vec{a}}{\vec{a} \cdot \vec{b} \cdot \vec{c}}$ | and                         | $\vec{r} = \frac{\vec{a} \times \vec{b}}{\vec{a} \cdot \vec{b} \cdot \vec{c}}$ , where   | $\stackrel{ ightarrow}{a}$ , | $\overrightarrow{b}$ and $\overrightarrow{c}$ are three no                              | on-co             | oplanar vectors, then                                       |
|     | the value of the expression   | $(\overset{\rightarrow}{a}$ | $+\stackrel{\rightarrow}{b}+\stackrel{\rightarrow}{c})\cdot(\stackrel{\rightarrow}{p}+\stackrel{\rightarrow}{q}+\stackrel{\rightarrow}{r}$                   | ) is                         |   |                   |   |
|     | <b>a.</b> 3   | b.                          | 2  | c.                           | 1   | d.                | 0   |
| 88. | $A(\vec{a}), B(\vec{b}) \text{ and } C(\vec{c}) \text{ are } t$   | the v                       | ertices of triangle A  | BC a                         | and $R(\overrightarrow{r})$ is any no   | int ir            | the plane of triangle                                       |
|     | ABC, then $\vec{r}.(\vec{a} \times \vec{b} + \vec{b} \times \vec{b})$   | $\vec{c}$ +                 | $\overrightarrow{c} \times \overrightarrow{a}$ ) is always eq  | ual 1                        | to  |                   |   |
|     | a. zero   | b.                          | $[\vec{a}\vec{b}\vec{c}]$  | c.                           | $-[\overrightarrow{a}\overrightarrow{b}\overrightarrow{c}]$                             | d                 | none of these   |
| 89. | If $\vec{a}$ , $\vec{b}$ and $\vec{c}$ are non-copla  | anar                        | vectors and $\vec{a} \times \vec{c}$   | is p                         | erpendicular to $\stackrel{\rightarrow}{a} \times$                                      | $(\vec{b} \times$ | $\overrightarrow{c}$ ), then the value of                   |
|     | $[\vec{a} \times (\vec{b} \times \vec{c})] \times \vec{c}$ is equal   | to                          |  |                              |   | `                 | ,,  |
|     | <b>a.</b> $[\vec{a}\vec{b}\vec{c}]\vec{c}$  | b.                          | $[\vec{a}\vec{b}\vec{c}]\vec{b}$   | c.                           | $\vec{0}$   | d.                | $\vec{a} \vec{b} \vec{c} \vec{a} \vec{a}$                   |
| 90. | If $V$ be the volume of a te  | etrał                       | nedron and V' be the   | e vo                         | olume of another te   | trahe             |   |
|     | centrolds of faces of the pro-  | evio                        | ous tetrahedron and V  | / = 1                        | KV'; then $K$ is equa   | l to              | - 3   |
|     | <b>a.</b> 9   |                             | 12   |                              | 27  |                   | 81  |
| 91. | $[(\vec{a} \times \vec{b}) \times (\vec{b} \times \vec{c})  (\vec{b} \times \vec{c})$ zero non-coplanar vectors)  | )×(                         | $\stackrel{\rightarrow}{c} \times \stackrel{\rightarrow}{a}) \stackrel{\rightarrow}{(c} \times \stackrel{\rightarrow}{a}) \times \stackrel{\rightarrow}{(c}$ | $i \times i$                 | $(\vec{b})$ is equal to (where $\vec{b}$ )  | here              | $\vec{a}$ , $\vec{b}$ and $\vec{c}$ are non-                |
|     |   | L                           | $[\vec{a}\vec{b}\vec{c}]^3$  |                              | $\overrightarrow{a} \xrightarrow{b} \overrightarrow{c}$                                 |                   | $\rightarrow \rightarrow \rightarrow \rightarrow$           |
|     | . ,   |                             |  |                              |   |                   |   |
| 92. | If $\vec{r} = x_1(\vec{a} \times \vec{b}) + x_2(\vec{b} \times \vec{a})$  | <i>x</i> + (                | $f_3(c \times d)$ and $4[\vec{a}\vec{b}]$  | c]=                          | 1, then $x_1 + x_2 + x_3$   | is eq             | ual to  |
|     | <b>a.</b> $\frac{1}{2} \overrightarrow{r} \cdot (\overrightarrow{a} + \overrightarrow{b} + \overrightarrow{c})$   | b                           | $\frac{1}{4} \vec{r} \cdot (\vec{a} + \vec{b} + \vec{c})$  | c.                           | $2\overrightarrow{r}\cdot(\overrightarrow{a}+\overrightarrow{b}+\overrightarrow{c})$    | d.                | $4\vec{r}\cdot(\vec{a}+\vec{b}+\vec{c})$                    |
| 93. | If $\vec{a} \perp \vec{b}$ , then vector $\vec{v}$ in   | terr                        | ns of $\stackrel{\rightarrow}{a}$ and $\stackrel{\rightarrow}{b}$ satis  | fyir                         | ng the equations $\overrightarrow{v}$ .   | $\vec{a} =$       | 0 and $\overrightarrow{v} \cdot \overrightarrow{b} = 1$ and |
| •   | [v a b] = 1 is  |                             |  |                              |   |                   |   |
|     | <b>a.</b> $\frac{\vec{b}}{ \vec{b} ^2} + \frac{\vec{a} \times \vec{b}}{ \vec{a} \times \vec{b} ^2}$   | h                           | $\frac{\overrightarrow{b}}{ \overrightarrow{b} } + \frac{\overrightarrow{a} \times \overrightarrow{b}}{ \overrightarrow{a} \times \overrightarrow{b} ^2}$    | c.                           | $\frac{\vec{b}}{ \vec{b} ^2} + \frac{\vec{a} \times \vec{b}}{ \vec{a} \times \vec{b} }$ | ď                 | none of these   |
| 94. | If $\vec{a'} = \hat{i} + \hat{j}$ , $\vec{b'} = \hat{i} - \hat{j} + 2$  | $2\hat{k}$ a                | $\mathbf{nd} \ \overrightarrow{c'} = 2\hat{i} + \hat{j} - \hat{k},$  | then                         | the altitude of the p   | oaral             | lelepiped formed by   |
|     | the vectors $\vec{a}$ , $\vec{b}$ and $\vec{c}$ havi  | ng b                        | pase formed by $\vec{b}$ and   | d c                          | is (where $\vec{a}'$ is red   | ipro              | cal vector $\vec{a}$ , etc.)                                |
|     | <b>a.</b> 1   | b.                          | $3\sqrt{2}/2$  | c.                           | $1/\sqrt{6}$  | d.                | $1/\sqrt{2}$  |
| 95. | If $\vec{a} = \hat{i} + \hat{j}$ , $\vec{b} = \hat{j} + \hat{k}$ , $\vec{c} = \hat{j}$  | $\hat{k}$ +                 | $\hat{i}$ , then in the recip  | roca                         | ıl system of vector   |                   |   |
|     | vector a is   |                             |  |                              |   |                   |   |

**a.**  $\frac{\hat{i} + \hat{j} + \hat{k}}{2}$  **b.**  $\frac{\hat{i} - \hat{j} + \hat{k}}{2}$  **c.**  $\frac{-\hat{i} - \hat{j} + \hat{k}}{2}$  **d.**  $\frac{\hat{i} + \hat{j} - \hat{k}}{2}$ 

Each question has four choices a, b, c and d, out of which one or more are correct.

1. If unit vectors  $\vec{a}$  and  $\vec{b}$  are inclined at an angle  $2\theta$  such that  $|\vec{a} - \vec{b}| < 1$  and  $0 \le \theta \le \pi$ , then  $\theta$  lies in the interval

**a.**  $[0, \pi/6)$ 

**h**  $(5\pi/6, \pi]$ 

c.  $[\pi/6, \pi/2)$ 

2.  $\vec{b}$  and  $\vec{c}$  are non-collinear if  $\vec{a} \times (\vec{b} \times \vec{c}) + (\vec{a} \cdot \vec{b}) \vec{b} = (4 - 2x - \sin y) \vec{b} + (x^2 - 1) \vec{c}$  and  $(\vec{c} \cdot \vec{c}) \vec{a} = \vec{c}$ .

**a.** x = 1

**c.**  $y = (4n+1)\frac{\pi}{2}, n \in I$ 

**d.**  $y = (2n+1)\frac{\pi}{2}, n \in I$ 

3. Unit vectors  $\vec{a}$  and  $\vec{b}$  are perpendicular, and unit vector  $\vec{c}$  is inclined at an angle  $\theta$  to both  $\vec{a}$  and  $\vec{b}$ . If  $\vec{c} = \alpha \vec{a} + \beta \vec{b} + \gamma (\vec{a} \times \vec{b})$ , then

**a.**  $a = \beta$ 

**b.**  $\gamma^2 = 1 - 2\alpha^2$  **c.**  $\gamma^2 = -\cos 2\theta$  **d.**  $\beta^2 = \frac{1 + \cos 2\theta}{2}$ 

 $\vec{a}$  and  $\vec{b}$  are two given vectors. With these vectors as adjacent sides, a parallelogram is constructed. The vector which is the altitude of the parallelogram and which is perpendicular to  $\vec{a}$  is

**a.**  $(\vec{a} \cdot \vec{b}) \stackrel{\rightarrow}{\rightarrow} \vec{a} - \vec{b}$ 

**h**  $\frac{1}{|\vec{a}|^2} \{ |\vec{a}|^2 \vec{b} - (\vec{a} \cdot \vec{b}) \vec{a} \}$ 

c.  $\frac{\vec{a} \times (\vec{a} \times \vec{b})}{\vec{a} \times \vec{b}}$ 

 $\mathbf{d} \quad \frac{\vec{a} \times (\vec{b} \times \vec{a})}{\vec{b} \cdot \vec{b}}$ 

5. If  $\vec{a} \times (\vec{b} \times \vec{c})$  is perpendicular to  $(\vec{a} \times \vec{b}) \times \vec{c}$ , we may have

**a.**  $(\overrightarrow{a} \cdot \overrightarrow{c}) | \overrightarrow{b}|^2 = (\overrightarrow{a} \cdot \overrightarrow{b}) (\overrightarrow{b} \cdot \overrightarrow{c})$ 

 $\mathbf{h} \stackrel{\rightarrow}{a} \stackrel{\rightarrow}{b} = 0$ 

 $\vec{c}$ ,  $\vec{a} \cdot \vec{c} = 0$ 

**d.**  $\overrightarrow{b} \cdot \overrightarrow{c} = 0$ 

**6.** Let  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  be vectors forming right-hand triad. Let  $\vec{p} = \frac{\vec{b} \times \vec{c}}{\vec{c} \times \vec{d}}$ ,  $\vec{q} = \frac{\vec{c} \times \vec{d}}{\vec{c} \times \vec{d}}$  and  $\vec{r} = \frac{\vec{a} \times \vec{b}}{\vec{d} \times \vec{d}}$ . If  $x \in R^+$ , then

**a.**  $x[\vec{a}\vec{b}\vec{c}] + \frac{[\vec{p}\vec{q}\vec{r}]}{\vec{r}}$  has least value 2

**h**  $x^4 [\vec{a} \ \vec{b} \ \vec{c}]^2 + \frac{[\vec{p} \ \vec{q} \ \vec{r}]}{r^2}$  has least value (3/2<sup>2/3</sup>)

c.  $[\overrightarrow{p} \overrightarrow{q} \overrightarrow{r}] > 0$ 

d. none of these

7. 
$$a_1, a_2, a_3 \in R - \{0\}$$
 and  $a_1 + a_2 \cos 2x + a_3 \sin^2 x = 0$  for all  $x \in R$ , then  
**a.** vectors  $\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$  and  $\vec{b} = 4 \hat{i} + 2 \hat{j} + \hat{k}$  are perpendicular to each other

**h** vectors 
$$\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$$
 and  $\vec{b} = -\hat{i} + \hat{j} + 2 \hat{k}$  are parallel to each other

c. if vector 
$$\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$$
 is of length  $\sqrt{6}$  units, then one of the ordered tripplet  $(a_1, a_2, a_3)$   
=  $(1, -1, -2)$ 

**d** if 
$$2a_1 + 3a_2 + 6a_3 = 26$$
, then  $|a_1|^2 + a_2 + 3 + a_3 + 6 + 1 = 2\sqrt{6}$ 

**8.** If  $\vec{a}$  and  $\vec{b}$  are two vectors and angle between them is  $\theta$ , then

**a.** 
$$|\vec{a} \times \vec{b}|^2 + (\vec{a} \cdot \vec{b})^2 = |\vec{a}|^2 |\vec{b}|^2$$

**h** 
$$|\vec{a} \times \vec{b}| = (\vec{a} \cdot \vec{b})$$
, if  $\theta = \pi/4$ 

c. 
$$\vec{a} \times \vec{b} = (\vec{a} \cdot \vec{b}) \hat{n}$$
, ( $\hat{n}$  is normal unit vector), if  $\theta = \pi/4$ 

**d** 
$$(\overrightarrow{a} \times \overrightarrow{b}) \cdot (\overrightarrow{a} + \overrightarrow{b}) = 0$$

9. Let  $\vec{a}$  and  $\vec{b}$  be two non-zero perpendicular vectors. A vector  $\vec{r}$  satisfying the equation  $\vec{r} \times \vec{b} = \vec{a}$ can be

**a.** 
$$\vec{b} - \frac{\vec{a} \times \vec{b}}{|\vec{b}|^2}$$

$$\mathbf{h} \quad 2\vec{b} - \frac{\vec{a} \times \vec{b}}{|\vec{b}|^2}$$

$$\mathbf{c.} \quad |\vec{a}|\vec{b} - \frac{\vec{a} \times \vec{b}}{|\vec{b}|^2}$$

**a.** 
$$\vec{b} - \frac{\vec{a} \times \vec{b}}{|\vec{b}|^2}$$
 **b.**  $2\vec{b} - \frac{\vec{a} \times \vec{b}}{|\vec{b}|^2}$  **c.**  $|\vec{a}|\vec{b} - \frac{\vec{a} \times \vec{b}}{|\vec{b}|^2}$  **d.**  $|\vec{b}|\vec{b} - \frac{\vec{a} \times \vec{b}}{|\vec{b}|^2}$ 

10. If vectors  $\vec{b} = (\tan \alpha, -1, 2\sqrt{\sin \alpha/2})$  and  $\vec{c} = \left(\tan \alpha, \tan \alpha, -\frac{3}{\sqrt{\sin \alpha/2}}\right)$  are orthogonal and vector

 $\vec{a} = (1, 3, \sin 2\alpha)$  makes an obtuse angle with the z-axis, then the value of  $\alpha$  is

**a.** 
$$\alpha = (4n+1) \pi + \tan^{-1} 2$$

**b.** 
$$\alpha = (4n+1) \pi - \tan^{-1} 2$$

c. 
$$\alpha = (4n+2) \pi + \tan^{-1} 2$$

**d.** 
$$\alpha = (4n + 2) \pi - \tan^{-1} 2$$

11. Let  $\vec{r}$  be a unit vector satisfying  $\vec{r} \times \vec{a} = \vec{b}$ , where  $|\vec{a}| = \sqrt{3}$  and  $|\vec{b}| = \sqrt{2}$ . Then

$$\mathbf{a.} \quad \vec{r} = \frac{2}{3}(\vec{a} + \vec{a} \times \vec{b})$$

$$\mathbf{b} \quad \overset{\rightarrow}{r} = \frac{1}{3} (\overset{\rightarrow}{a} + \overset{\rightarrow}{a} \times \overset{\rightarrow}{b})$$

$$\mathbf{c.} \quad \overset{\rightarrow}{r} = \frac{2}{3} (\overset{\rightarrow}{a} - \overset{\rightarrow}{a} \times \overset{\rightarrow}{b})$$

$$\mathbf{d} \quad \overset{\rightarrow}{r} = \frac{1}{3} (-\overset{\rightarrow}{a} + \overset{\rightarrow}{a} \times \overset{\rightarrow}{b})$$

12. If  $\vec{a}$  and  $\vec{b}$  are unequal unit vectors such that  $(\vec{a} - \vec{b}) \times [(\vec{b} + \vec{a}) \times (2\vec{a} + \vec{b})] = \vec{a} + \vec{b}$ , then angle  $\theta$ 

$$\mathbf{b}$$
.  $\pi/2$ 

c. 
$$\pi/4$$

13. If  $\vec{a}$  and  $\vec{b}$  are two unit vectors perpendicular to each other and  $\vec{c} = \lambda_1 \vec{a} + \lambda_2 \vec{b} + \lambda_3 (\vec{a} \times \vec{b})$ , then which of the following is (are) true?

$$\mathbf{a.} \quad \lambda_{1} = \overrightarrow{a} \cdot \overrightarrow{c}$$

$$\mathbf{h} \quad \lambda_2 = |\overrightarrow{b} \times \overrightarrow{c}|$$

**c.** 
$$\lambda_2 = (\overrightarrow{a} \times \overrightarrow{b}) \times \overrightarrow{c}$$

**d** 
$$\lambda_1 + \lambda_2 + \lambda_3 = (\vec{a} + \vec{b} + \vec{a} \times \vec{b}) \cdot \vec{c}$$

14. If vectors 
$$\vec{a}$$
 and  $\vec{b}$  are non-collinear, then  $\frac{\vec{a}}{|\vec{a}|} + \frac{\vec{b}}{|\vec{b}|}$  is

a. a unit vector

**b.** in the plane of  $\vec{a}$  and  $\vec{b}$ 

**c.** equally inclined to  $\vec{a}$  and  $\vec{b}$ 

**d.** perpendicular to  $\vec{a} \times \vec{b}$ 

15. If  $\vec{a}$  and  $\vec{b}$  are non zero vectors such that  $|\vec{a} + \vec{b}| = |\vec{a} - 2\vec{b}|$ , then

$$\mathbf{a.} \quad 2\overrightarrow{a}.\overrightarrow{b} = |\overrightarrow{b}|^2$$

**h** 
$$\overrightarrow{a} \cdot \overrightarrow{b} = |\overrightarrow{b}|^2$$

c. least value of  $\overrightarrow{a} \cdot \overrightarrow{b} + \frac{1}{|\overrightarrow{b}|^2 + 2}$  is  $\sqrt{2}$ 

**d** least value of  $\vec{a} \cdot \vec{b} + \frac{1}{\vec{b} + \vec{b} + 2}$  is  $\sqrt{2} - 1$ 

16. Let  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  be non-zero vectors and  $\vec{V_1} = \vec{a} \times (\vec{b} \times \vec{c})$  and  $\vec{V_2} = (\vec{a} \times \vec{b}) \times \vec{c}$ . Vectors  $\vec{V}_1$  and  $\vec{V}_2$  are equal. Then

**a.**  $\vec{a}$  and  $\vec{b}$  are orthogonal

**h**  $\overrightarrow{a}$  and  $\overrightarrow{c}$  are collinear

**c.**  $\overrightarrow{b}$  and  $\overrightarrow{c}$  are orthogonal

 $\vec{\mathbf{d}} = \vec{\lambda} (\vec{a} \times \vec{c})$  when  $\lambda$  is a scalar

17. Vectors  $\vec{A}$  and  $\vec{B}$  satisfying the vector equation  $\vec{A} + \vec{B} = \vec{a}$ ,  $\vec{A} \times \vec{B} = \vec{b}$  and  $\vec{A} \cdot \vec{a} = 1$ , where  $\vec{a}$  and  $\vec{b}$  are given vectors, are

**a.** 
$$\vec{A} = \frac{(\vec{a} \times \vec{b}) - \vec{a}}{a^2}$$

**b** 
$$\vec{B} = \frac{(\vec{b} \times \vec{a}) + \vec{a}(a^2 - 1)}{a^2}$$

$$\mathbf{c.} \quad \vec{A} = \frac{(\vec{a} \times \vec{b}) + \vec{a}}{a^2}$$

**d** 
$$\vec{B} = \frac{(\vec{b} \times \vec{a}) - \vec{a}(a^2 - 1)}{a^2}$$

**18.** A vector  $\vec{d}$  is equally inclined to three vectors  $\vec{a} = \hat{i} - \hat{j} + \hat{k}$ ,  $\vec{b} = 2\hat{i} + \hat{j}$  and  $\vec{c} = 3\hat{j} - 2\hat{k}$ . Let  $\vec{x}$ ,  $\vec{y}$  and  $\vec{z}$  be three vectors in the plane of  $\vec{a}$ ,  $\vec{b}$ ;  $\vec{b}$ ,  $\vec{c}$ ;  $\vec{c}$ ,  $\vec{a}$ , respectively. Then

$$\mathbf{a.} \quad \overset{\rightarrow}{x} \cdot \overset{\rightarrow}{d} = -1$$

$$\mathbf{b} \quad \overrightarrow{y} \cdot \overrightarrow{d} = 1$$

$$\mathbf{c.} \quad \overset{\rightarrow}{z} \cdot \overset{\rightarrow}{d} = 0$$

**d** 
$$\overrightarrow{r} \cdot \overrightarrow{d} = 0$$
, where  $\overrightarrow{r} = \lambda \overrightarrow{x} + \mu \overrightarrow{y} + \delta \overrightarrow{z}$ 

19. Vectors perpendicular to  $\hat{i} - \hat{j} - \hat{k}$  and in the plane of  $\hat{i} + \hat{j} + \hat{k}$  and  $-\hat{i} + \hat{j} + \hat{k}$  are

**a.** 
$$\hat{i} + \hat{k}$$

$$\mathbf{b} \quad 2\hat{i} + \hat{j} + \hat{k}$$

c. 
$$3\hat{i} + 2\hat{i} + \hat{k}$$

**b.** 
$$2\hat{i} + \hat{j} + \hat{k}$$
 **c.**  $3\hat{i} + 2\hat{j} + \hat{k}$  **d.**  $-4\hat{i} - 2\hat{j} - 2\hat{k}$ 

**20.** If side  $\overrightarrow{AB}$  of an equilateral triangle ABC lying in the x-y plane is  $3\hat{i}$ , then side  $\overrightarrow{CB}$  can be

**a.** 
$$-\frac{3}{2}(\hat{i}-\sqrt{3}\,\hat{j})$$

**b.** 
$$\frac{3}{2}(\hat{i} - \sqrt{3}\,\hat{j})$$

**c.** 
$$-\frac{3}{2}(\hat{i} + \sqrt{3}\,\hat{j})$$

**b.** 
$$\frac{3}{2}(\hat{i} - \sqrt{3}\,\hat{j})$$
 **c.**  $-\frac{3}{2}(\hat{i} + \sqrt{3}\,\hat{j})$  **d.**  $\frac{3}{2}(\hat{i} + \sqrt{3}\,\hat{j})$ 

- 21. The angles of a triangle, two of whose sides are represented by vectors  $\sqrt{3}(\hat{a} \times \vec{b})$  and  $\hat{b} (\hat{a} \cdot \vec{b})\hat{a}$ , where  $\vec{b}$  is a non-zero vector and  $\hat{a}$  is a unit vector in the direction of  $\vec{a}$ , are
  - a.  $tan^{-1}(\sqrt{3})$
- **h**  $\tan^{-1}(1/\sqrt{3})$
- **c.**  $\cot^{-1}(0)$
- **d**  $tan^{-1}(1)$
- 22.  $\vec{a}, \vec{b}$  and  $\vec{c}$  are unimodular and coplanar. A unit vector  $\vec{d}$  is perpendicular to them. If  $(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d}) = \frac{1}{6} \hat{i} - \frac{1}{3} \hat{j} + \frac{1}{3} \hat{k}$ , and the angle between  $\vec{a}$  and  $\vec{b}$  is 30°, then  $\vec{c}$  is

  - **a.**  $(\hat{i} 2\hat{j} + 2\hat{k})/3$  **b.**  $(-\hat{i} + 2\hat{j} 2\hat{k})/3$  **c.**  $(2\hat{i} + 2\hat{j} \hat{k})/3$  **d.**  $(-2\hat{i} 2\hat{j} + \hat{k})/3$

- 23. If  $\vec{a} + 2\vec{b} + 3\vec{c} = \vec{0}$ , then  $\vec{a} \times \vec{b} + \vec{b} \times \vec{c} + \vec{c} \times \vec{a} = \vec{0}$ 
  - **a.**  $2(\vec{a} \times \vec{b})$
- **b.**  $6(\vec{b} \times \vec{c})$  **c.**  $3(\vec{c} \times \vec{a})$
- **24.**  $\vec{a}$  and  $\vec{b}$  are two non-collinear unit vectors, and  $\vec{u} = \vec{a} (\vec{a} \cdot \vec{b})\vec{b}$  and  $\vec{v} = \vec{a} \times \vec{b}$ . Then  $|\vec{v}|$  is
  - $\mathbf{a}, \quad |\stackrel{\rightarrow}{u}|$

- **h**  $|\overrightarrow{u}| + |\overrightarrow{u} \cdot \overrightarrow{b}|$  **c.**  $|\overrightarrow{u}| + |\overrightarrow{u} \cdot \overrightarrow{a}|$
- d none of these

- 25. If  $\vec{a} \times \vec{b} = \vec{c}$ ,  $\vec{b} \times \vec{c} = \vec{a}$ , where  $\vec{c} \neq \vec{0}$ , then
  - **a.**  $|\overrightarrow{a}| = |\overrightarrow{c}|$

 $\mathbf{h} \mid \stackrel{\rightarrow}{a} \mid = \mid \stackrel{\rightarrow}{b} \mid$ 

 $\vec{c}$ ,  $|\vec{b}| = 1$ 

- **d**  $|\overrightarrow{a}| = |\overrightarrow{b}| = |\overrightarrow{c}| = 1$
- **26.** Let  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  be three non-coplanar vectors and  $\vec{d}$  be a non-zero vector, which is perpendicular to  $(\vec{a} + \vec{b} + \vec{c})$ . Now  $\vec{d} = (\vec{a} \times \vec{b}) \sin x + (\vec{b} \times \vec{c}) \cos y + 2 (\vec{c} \times \vec{a})$ . Then
  - **a.**  $\frac{\overrightarrow{d} \cdot (\overrightarrow{a} + \overrightarrow{c})}{\overrightarrow{a} \cdot \overrightarrow{b} \cdot \overrightarrow{c}} = 2$

- $\mathbf{b} \quad \frac{\overrightarrow{d} \cdot (\overrightarrow{a} + \overrightarrow{c})}{\overrightarrow{c} \overrightarrow{a} \overrightarrow{b} \overrightarrow{c}} = -2$
- c. minimum value of  $x^2 + y^2$  is  $\pi^2/4$
- **d.** minimum value of  $x^2 + y^2$  is  $5\pi^2/4$
- 27. If  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are three unit vectors such that  $\vec{a} \times (\vec{b} \times \vec{c}) = \frac{1}{2}\vec{b}$ , then  $(\vec{b} \text{ and } \vec{c} \text{ being non-parallel})$  **a.** angle between  $\vec{a}$  and  $\vec{b}$  is  $\pi/3$ . **b.** angle between  $\vec{a}$  and  $\vec{c}$  is  $\pi/3$ .

- •c. angle between  $\vec{a}$  and  $\vec{b}$  is  $\pi/2$
- **d.** angle between  $\overrightarrow{a}$  and  $\overrightarrow{c}$  is  $\pi/2$
- If in triangle ABC,  $\overrightarrow{AB} = \frac{\overrightarrow{u}}{|\overrightarrow{u}|} \frac{\overrightarrow{v}}{|\overrightarrow{v}|}$  and  $\overrightarrow{AC} = \frac{2\overrightarrow{u}}{|\overrightarrow{u}|}$ , where  $|\overrightarrow{u}| \neq |\overrightarrow{v}|$ , then
  - $1 + \cos 2A + \cos 2B + \cos 2C = 0$
  - **c.** projection of AC on BC is equal to BC
- **b.**  $\sin A = \cos C$
- **d.** projection of AB on BC is equal to AB

- **29.**  $[\vec{a} \times \vec{b} \quad \vec{c} \times \vec{d} \quad \vec{e} \times \vec{f}]$  is equal to
  - **a.**  $[\vec{a}\vec{b}\vec{d}][\vec{c}\vec{e}\vec{f}] [\vec{a}\vec{b}\vec{c}][\vec{d}\vec{e}\vec{f}]$

**b.**  $[\overrightarrow{a}\overrightarrow{b}\overrightarrow{e}][\overrightarrow{f}\overrightarrow{c}\overrightarrow{d}] - [\overrightarrow{a}\overrightarrow{b}\overrightarrow{f}][\overrightarrow{e}\overrightarrow{c}\overrightarrow{d}]$ 

**c.**  $[\overrightarrow{c}\overrightarrow{d}\overrightarrow{a}][\overrightarrow{b}\overrightarrow{e}\overrightarrow{f}] - [\overrightarrow{a}\overrightarrow{d}\overrightarrow{b}][\overrightarrow{a}\overrightarrow{e}\overrightarrow{f}]$ 

**d**  $[\vec{a}\vec{c}\vec{e}][\vec{b}\vec{d}\vec{f}]$ 

The scalars l and m such that  $l\overrightarrow{a} + m\overrightarrow{b} = \overrightarrow{c}$ , where  $\overrightarrow{a}, \overrightarrow{b}$  and  $\overrightarrow{c}$  are given vectors, are equal to

**a.** 
$$l = \frac{(\vec{c} \times \vec{b}) \cdot (\vec{a} \times \vec{b})}{(\vec{a} \times \vec{b})^2}$$

$$\mathbf{b} \quad l = \frac{(\vec{c} \times \vec{a}) \cdot (\vec{b} \times \vec{a})}{(\vec{b} \times \vec{a})}$$

$$\mathbf{c.} \quad m = \frac{\vec{(c \times a)} \cdot \vec{(b \times a)}}{\vec{(b \times a)}^2}$$

**d.** 
$$m = \frac{(\overrightarrow{c} \times \overrightarrow{a}) \cdot (\overrightarrow{b} \times \overrightarrow{a})}{(\overrightarrow{b} \times \overrightarrow{a})}$$

31. If  $(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d}) \cdot (\vec{a} \times \vec{d}) = 0$ , then which of the following may be true?

**a.**  $\vec{a}$ ,  $\vec{b}$ ,  $\vec{c}$  and  $\vec{d}$  are necessarily coplanar **b.**  $\vec{a}$  lies in the plane of  $\vec{c}$  and  $\vec{d}$ 

**c.**  $\vec{b}$  lies in the plane of  $\vec{a}$  and  $\vec{d}$ 

 $\vec{c}$  lies in the plane of  $\vec{a}$  and  $\vec{d}$ 

32. A, B, C and D are four points such that  $\overrightarrow{AB} = m(2\hat{i} - 6\hat{j} + 2\hat{k}), \overrightarrow{BC} = (\hat{i} - 2\hat{j})$  and  $\overrightarrow{CD} = n(-6\hat{i} + 15\hat{j} - 3\hat{k})$ . If CD intersects AB at some point E, then

c. m=n

**d.** m < n

33. If vectors  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are non-coplanar and l, m and n are distinct scalars, then  $[(l\vec{a} + m\vec{b} + n\vec{c})(l\vec{b} + m\vec{c} + n\vec{a})(l\vec{c} + m\vec{a} + n\vec{b})] = 0$  implies

**a.** l + m + n = 0

**b** roots of the equation  $lx^2 + mx + n = 0$  are real

 $l^2 + m^2 + n^2 = 0$ 

**d.**  $l^3 + m^3 + n^3 = 3lmn$ 

**34.** Let  $\vec{\alpha} = a\hat{i} + b\hat{j} + c\hat{k}$ ,  $\vec{\beta} = b\hat{i} + c\hat{j} + a\hat{k}$  and  $\vec{\gamma} = c\hat{i} + a\hat{j} + b\hat{k}$  be three coplanar vectors with  $a \neq b$ , and  $\vec{v} = \hat{i} + \hat{j} + \hat{k}$ . Then  $\vec{v}$  is perpendicular to

- d none of these
- **35.** If vectors  $\vec{A} = 2\hat{i} + 3\hat{j} + 4\hat{k}$ ,  $\vec{B} = \hat{i} + \hat{j} + 5\hat{k}$  and  $\vec{C}$  form a left-handed system, then  $\vec{C}$  is

- **a.**  $11\hat{i} 6\hat{j} \hat{k}$  **b.**  $-11\hat{i} + 6\hat{j} + \hat{k}$  **c.**  $11\hat{i} 6\hat{j} + \hat{k}$  **d.**  $-11\hat{i} + 6\hat{j} \hat{k}$

# Reasoning Type

Solutions on page 2.126

Each question has four choices a, b, c and d, out of which only one is correct. Each equation contains Statement 1 and Statement 2.

- Both the statements are true and Statement 2 is the correct explanation for Statement 1.
- Both the statements are true but Statement 2 is not the correct explanation for Statement 1.
- Statement 1 is true and Statement 2 is false.
- Statement 1 is false and Statement 2 is true.

1. Statement 1: Vector  $\vec{c} = -5\hat{i} + 7\hat{j} + 2\hat{k}$  is along the bisector of angle between  $\vec{a} = \hat{i} + 2\hat{j} + 2\hat{k}$  and  $\vec{b} = -8\hat{i} + \hat{i} - 4\hat{k}$ 

**Statement 2:**  $\vec{c}$  is equally inclined to  $\vec{a}$  and  $\vec{b}$ .

2. Statement 1: A component of vector  $\vec{b} = 4\hat{i} + 2\hat{j} + 3\hat{k}$  in the direction perpendicular to the direction of vector  $\vec{a} = \hat{i} + \hat{j} + \hat{k}$  is  $\hat{i} - \hat{j}$ .

**Statement 2:** A component of vector in the direction of  $\vec{a} = \hat{i} + \hat{j} + \hat{k}$  is  $2\hat{i} + 2\hat{j} + 2\hat{k}$ .

3. Statement 1: Distance of point D(1, 0, -1) from the plane of points A(1, -2, 0), B(3, 1, 2) and C(-1, 1, -1) is  $\frac{8}{\sqrt{229}}$ .

**Statement 2:** Volume of tetrahedron formed by the points A, B, C and D is  $\frac{\sqrt{229}}{2}$ .

**4.** Let  $\vec{r}$  be a non-zero vector satisfying  $\vec{r} \cdot \vec{a} = \vec{r} \cdot \vec{b} = \vec{r} \cdot \vec{c} = 0$  for given non-zero vectors  $\vec{a}, \vec{b}$  and  $\vec{c}$ . Statement 1:  $[\vec{a} - \vec{b} \ \vec{b} - \vec{c} \ \vec{c} - \vec{a}] = 0$ 

Statement 2:  $\begin{bmatrix} \vec{a} & \vec{b} & \vec{c} \end{bmatrix} = 0$ 

**5. Statement 1:** If  $a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$ ,  $b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$  and  $c_1 \hat{i} + c_2 \hat{j} + c_3 \hat{k}$  are three mutually perpendicular unit vectors, then  $a_1 \hat{i} + b_1 \hat{j} + c_1 \hat{k}$ ,  $a_2 \hat{i} + b_2 \hat{j} + c_2 \hat{k}$  and  $a_3 \hat{i} + b_3 \hat{j} + c_3 \hat{k}$  may be mutually perpendicular unit vectors.

Statement 2: Value of determinant and its transpose are the same.

**6.** Statement 1: If  $\vec{A} = 2\hat{i} + 3\hat{j} + 6\hat{k}$ ,  $\vec{B} = \hat{i} + \hat{j} - 2\hat{k}$  and  $\vec{C} = \hat{i} + 2\hat{j} + \hat{k}$ , then  $|\vec{A} \times (\vec{A} \times (\vec{A} \times \vec{A})) \cdot \vec{C}|$ 

Statement 2:  $|\vec{A} \times (\vec{A} \times (\vec{A} \times \vec{B})) \cdot \vec{C}| = |\vec{A}|^2 |[\vec{A} \vec{B} \vec{C}]|$ 

7. Statement 1:  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are three mutually perpendicular unit vectors and  $\vec{d}$  is a vector such that  $\vec{a}$ ,  $\vec{b}$ ,  $\vec{c}$  and  $\vec{d}$  are non-coplanar. If  $[\vec{d} \ \vec{b} \ \vec{c}] = [\vec{d} \ \vec{a} \ \vec{b}] = [\vec{d} \ \vec{c} \ \vec{a}] = 1$ , then  $\vec{d} = \vec{a} + \vec{b} + \vec{c}$ .

Statement 2:  $[\vec{d} \ \vec{b} \ \vec{c}] = [\vec{d} \ \vec{a} \ \vec{b}] = [\vec{d} \ \vec{c} \ \vec{a}] \Rightarrow \vec{d}$  is equally inclined to  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$ .

**8.** Consider three vectors  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$ .

Statement 1:  $\vec{a} \times \vec{b} = ((\hat{i} \times \vec{a}) \cdot \vec{b}) \cdot \hat{i} + ((\hat{j} \times \vec{a}) \cdot \vec{b}) \cdot \hat{j} + ((\hat{k} \times \vec{a}) \cdot \vec{b}) \cdot \hat{k}$ 

Statement 2:  $\vec{c} = (\hat{i} \cdot \vec{c}) \hat{i} + (\hat{j} \cdot \vec{c}) \hat{j} + (\hat{k} \cdot \vec{c}) \hat{k}$ 

# Linked Comprehension Type

Based on each paragraph, three multiple choice questions have to be answered. Each question has four choices a, b, c and d, out of which only one is correct.

### For Problems 1-3

Let  $\overrightarrow{u}, \overrightarrow{v}$  and  $\overrightarrow{w}$  be three unit vectors such that  $\overrightarrow{u} + \overrightarrow{v} + \overrightarrow{w} = \overrightarrow{a}, \overrightarrow{u} \times (\overrightarrow{v} \times \overrightarrow{w}) = \overrightarrow{b}, (\overrightarrow{u} \times \overrightarrow{v}) \times \overrightarrow{w} = \overrightarrow{c},$  $\overrightarrow{a} \cdot \overrightarrow{u} = 3/2$ ,  $\overrightarrow{a} \cdot \overrightarrow{v} = 7/4$  and  $|\overrightarrow{a}| = 2$ .

1. Vector 
$$\overrightarrow{u}$$
 is

**a.** 
$$\overrightarrow{a} - \frac{2}{3}\overrightarrow{b} + \overrightarrow{c}$$

**b.** 
$$\vec{a} + \frac{4}{3}\vec{b} + \frac{8}{3}\vec{c}$$

**c.** 
$$2\vec{a} - \vec{b} + \frac{1}{3}\vec{c}$$

**b.** 
$$\vec{a} + \frac{4}{3}\vec{b} + \frac{8}{3}\vec{c}$$
 **c.**  $2\vec{a} - \vec{b} + \frac{1}{3}\vec{c}$  **d.**  $\frac{4}{3}\vec{a} - \vec{b} + \frac{2}{3}\vec{c}$ 

2. Vector 
$$\overrightarrow{v}$$
 is

**a.** 
$$2\vec{a} - 3\vec{c}$$

**b.** 
$$3\vec{b} - 4c$$
 **c.**  $-4\vec{c}$ 

**d.** 
$$\overrightarrow{a} + \overrightarrow{b} + 2\overrightarrow{c}$$

3. Vector 
$$\overrightarrow{w}$$
 is

**a.** 
$$\frac{2}{3}(2\vec{c} - \vec{b})$$

$$\mathbf{h} \quad \frac{1}{3}(\vec{a} - \vec{b} - \vec{c})$$

**h** 
$$\frac{1}{3}(\vec{a} - \vec{b} - \vec{c})$$
 **c.**  $\frac{1}{3}\vec{a} - \frac{2}{3}\vec{b} - 2\vec{c}$  **d.**  $\frac{4}{3}(\vec{c} - \vec{b})$ 

$$\mathbf{d} \quad \frac{4}{3}(\vec{c} - \vec{b})$$

### For Problems 4-6

Vectors  $\vec{x}, \vec{y}$  and  $\vec{z}$ , each of magnitude  $\sqrt{2}$ , make an angle of 60° with each other.  $\vec{x} \times (\vec{y} \times \vec{z}) = \vec{a}$ ,  $\overrightarrow{y} \times (\overrightarrow{z} \times \overrightarrow{x}) = \overrightarrow{b}$  and  $\overrightarrow{x} \times \overrightarrow{y} = \overrightarrow{c}$ .

# 4. Vector $\overrightarrow{x}$ is

**a.** 
$$\frac{1}{2}[(\vec{a}-\vec{b})\times\vec{c}+(\vec{a}+\vec{b})]$$

**h** 
$$\frac{1}{2} [(\overrightarrow{a} + \overrightarrow{b}) \times \overrightarrow{c} + (\overrightarrow{a} - \overrightarrow{b})]$$

c. 
$$\frac{1}{2}[-(\overset{\rightarrow}{a}+\overset{\rightarrow}{b})\times\overset{\rightarrow}{c}+(\overset{\rightarrow}{a}+\overset{\rightarrow}{b})]$$

**d** 
$$\frac{1}{2}[(\vec{a}+\vec{b})\times\vec{c}-(\vec{a}+\vec{b})]$$

5. Vector 
$$\vec{y}$$
 is

**a.** 
$$\frac{1}{2}[(\vec{a} + \vec{c}) \times \vec{b} - \vec{b} - \vec{a}]$$

**b.** 
$$\frac{1}{2}[(\overset{\rightarrow}{a}-\overset{\rightarrow}{c})\times\overset{\rightarrow}{c}+\overset{\rightarrow}{b}+\overset{\rightarrow}{a}]$$

c. 
$$\frac{1}{2}[(\overrightarrow{a}+\overrightarrow{b})\times\overrightarrow{c}+\overrightarrow{b}+\overrightarrow{a}]$$

**d** 
$$\frac{1}{2}[(\overrightarrow{a}-\overrightarrow{c})\times\overrightarrow{a}+\overrightarrow{b}-\overrightarrow{a}]$$

6. Vector 
$$\vec{z}$$
 is ...

**a.** 
$$\frac{1}{2}[(\vec{a}-\vec{c})\times\vec{c}-\vec{b}+\vec{a}]$$

**h** 
$$\frac{1}{2}[(\vec{a}+\vec{b})\times\vec{c}+\vec{b}-\vec{a}]$$

c. 
$$\frac{1}{2}[\vec{c}\times(\vec{a}-\vec{b})+\vec{b}+\vec{a}]$$

d none of these

#### For Problems 7-9

If  $\overrightarrow{x} \times \overrightarrow{y} = \overrightarrow{a}$ ,  $\overrightarrow{y} \times \overrightarrow{z} = \overrightarrow{b}$ ,  $\overrightarrow{x} \cdot \overrightarrow{b} = \gamma$ ,  $\overrightarrow{x} \cdot \overrightarrow{y} = 1$  and  $\overrightarrow{y} \cdot \overrightarrow{z} = 1$ 

7. Vector 
$$\overrightarrow{x}$$
 is

**a.** 
$$\frac{1}{|\vec{a} \times \vec{b}|^2} [\vec{a} \times (\vec{a} \times \vec{b})]$$

**b** 
$$\frac{\gamma}{\begin{vmatrix} \vec{a} \times \vec{b} \end{vmatrix}^2} [\vec{a} \times \vec{b} - \vec{a} \times (\vec{a} \times \vec{b})]$$

c. 
$$\overrightarrow{\gamma}_{|\overrightarrow{a}\times\overrightarrow{b}|^2}[\overrightarrow{a}\times\overrightarrow{b}+\overrightarrow{b}\times(\overrightarrow{a}\times\overrightarrow{b})]$$

d none of these

8. Vector 
$$\overrightarrow{y}$$
 is

$$\mathbf{a.} \quad \frac{\vec{a} \times \vec{b}}{\gamma}$$

$$\mathbf{h} \quad \overset{\rightarrow}{a} + \frac{\overset{\rightarrow}{a} \times \overset{\rightarrow}{b}}{\gamma}$$

**c.** 
$$\vec{a} + \vec{b} + \frac{\vec{a} \times \vec{b}}{\gamma}$$
 **d.** none of these

9. Vector 
$$\vec{z}$$
 is

**a.** 
$$\frac{\gamma}{|\vec{a} \times \vec{b}|^2} [\vec{a} + \vec{b} \times (\vec{a} \times \vec{b})]$$

**h** 
$$\frac{\gamma}{\vec{a} \times \vec{b}} [\vec{a} + \vec{b} - \vec{a} \times (\vec{a} \times \vec{b})]$$

c. 
$$\vec{a \times b}^2 \vec{a} \times \vec{b} + \vec{b} \times (\vec{a} \times \vec{b})$$

d none of these

### For Problems 10-12

Given two orthogonal vectors  $\vec{A}$  and  $\vec{B}$  each of length unity. Let  $\vec{P}$  be the vector satisfying the equation  $\overrightarrow{P} \times \overrightarrow{B} = \overrightarrow{A} - \overrightarrow{P}$ . Then

10. 
$$(\overrightarrow{P} \times \overrightarrow{B}) \times \overrightarrow{B}$$
 is equal to

a. 
$$\overrightarrow{P}$$

$$\mathbf{h} - \overrightarrow{P}$$

c. 
$$2\vec{B}$$

$$\overrightarrow{A}$$

11. 
$$\overrightarrow{P}$$
 is equal to

**a.** 
$$\frac{\vec{A}}{2} + \frac{\vec{A} \times \vec{B}}{2}$$

$$\mathbf{h} \quad \frac{\vec{A}}{2} + \frac{\vec{B} \times \vec{A}}{2}$$

$$\mathbf{h} \quad \frac{\vec{A}}{2} + \frac{\vec{B} \times \vec{A}}{2} \qquad \qquad \mathbf{c.} \quad \frac{\vec{A} \times \vec{B}}{2} - \frac{\vec{A}}{2} \qquad \qquad \mathbf{d.} \quad \vec{A} \times \vec{B}$$

**d.** 
$$\vec{A} \times \vec{B}$$

12. Which of the following statements is false?

**a.** vectors  $\overrightarrow{P}$ ,  $\overrightarrow{A}$  and  $\overrightarrow{P} \times \overrightarrow{B}$  are linearly dependent.

**h** vectors  $\overrightarrow{P}$ ,  $\overrightarrow{B}$  and  $\overrightarrow{P} \times \overrightarrow{B}$  are linearly independent.

c.  $\overrightarrow{P}$  is orthogonal to  $\overrightarrow{B}$  and has length  $1/\sqrt{2}$ .

d. none of the above.

### For Problems 13-15

Let  $\vec{a} = 2\hat{i} + 3\hat{j} - 6\hat{k}$ ,  $\vec{b} = 2\hat{i} - 3\hat{j} + 6\hat{k}$  and  $\vec{c} = -2\hat{i} + 3\hat{j} + 6\hat{k}$ . Let  $\vec{a_1}$  be the projection of  $\vec{a}$  on  $\vec{b}$  and  $\vec{a_2}$  be the projection of  $\vec{a_1}$  on  $\vec{c}$ . Then

13. 
$$\vec{a_2}$$
 is equal to

**a.** 
$$\frac{943}{49}(2\hat{i}-3\hat{j}-6\hat{k})$$

**h** 
$$\frac{943}{49^2}(2\hat{i}-3\hat{j}-6\hat{k})$$

c. 
$$\frac{943}{49}(-2\hat{i}+3\hat{j}+6\hat{k})$$

**d** 
$$\frac{943}{49^2}(-2\hat{i}+3\hat{j}+6\hat{k})$$

14.  $\vec{a} \cdot \vec{b}$  is equal to

 $a_{-41}$ 

**b.** -41/7

c. 41

**d.** 287

15. Which of the following is true?

**a.**  $\overrightarrow{a}$  and  $\overrightarrow{a_2}$  are collinear

**b.**  $\overrightarrow{a}_1$  and  $\overrightarrow{c}$  are collinear

**c.**  $\overrightarrow{a}$ ,  $\overrightarrow{a}$  and  $\overrightarrow{b}$  are coplanar

**d**  $\overrightarrow{a}$ ,  $\overrightarrow{a}$  and  $\overrightarrow{a}$  are coplanar

### For Problems 16-18

Consider a triangular pyramid ABCD the position vectors of whose angular points are A(3, 0, 1), B(-1, 4, 1), C(5, 2, 3) and D(0, -5, 4). Let G be the point of intersection of the medians of triangle BCD.

**16.** The length of vector  $\overrightarrow{AG}$  is

**a.**  $\sqrt{17}$ 

**b.**  $\sqrt{51/3}$ 

c.  $3/\sqrt{6}$ 

**d.**  $\sqrt{59}/4$ 

17. Area of triangle ABC in sq. units is

**b.**  $8\sqrt{6}$ 

d none of these

18. The length of the perpendicular from vertex D on the opposite face is

**a.**  $14/\sqrt{6}$ 

h  $2/\sqrt{6}$ 

c.  $3/\sqrt{6}$ 

d none of these

#### For Problems 19-21

Vertices of a parallelogram taken in order are A(2, -1, 4); B(1, 0-1); C(1, 2, 3) and D.

The distance between the parallel lines AB and CD is

 $\mathbf{a}$ .  $\sqrt{6}$ 

**b.**  $3\sqrt{6/5}$ 

**c.**  $2\sqrt{2}$ 

**d.** 3

**20.** Distance of the point P(8, 2, -12) from the plane of the parallelogram is

**a.**  $\frac{4\sqrt{6}}{9}$ 

**b**  $\frac{32\sqrt{6}}{9}$  **c.**  $\frac{16\sqrt{6}}{9}$ 

d. none

The orthogonal projections of the parallelogram on the three coordinate planes xy, yz and zx, respectively, are

**a.** 14,4,2

**b.** 2.4.14 **c.** 4.2.14

**d.** 2, 14, 4

#### For Problems 22-24

Let  $\vec{r}$  be a position vector of a variable point in Cartesian OXY plane such that  $\vec{r} \cdot (10 \, \hat{j} - 8 \, \hat{i} - \vec{r}) = 40$  and  $p_1 = \max\{|\vec{r} + 2\hat{i} - 3\hat{j}|^2\}, \ p_2 = \min\{|\vec{r} + 2\hat{i} - 3\hat{j}|^2\}.$  A tangent line is drawn to the curve  $y = 8/x^2$  at point A with abscissa 2. The drawn line cuts the x-axis at a point B.

**22.**  $p_2$  is equal to

**a.** 9

**b.**  $2\sqrt{2}-1$  **c.**  $6\sqrt{2}+3$  **d.**  $9-4\sqrt{2}$ 

**a.** 2

**h** 10

**c.** 18

**d.** 5

**24.**  $\overrightarrow{AB} \cdot \overrightarrow{OB}$  is equal to

**a.** 1

**b.** 2

c. 3

**d.** 4

# Matrix-Match Type

Solutions on page 2.134

Each question contains statements given in two columns which have to be matched. Statements (a,b,c,d) in Column I have to be matched with statements (p,q,r,s) in Column II. If the correct matches are  $a \to p$ , s;  $b \to q$ , r;  $c \to p$ , q and  $d \to s$ , then the correctly bubbled  $4 \times 4$  matrix should be as follows:

1.

|    | Column I   | Column II     |
|----|--|---------------|
| a. | The possible value of $a$ if $\vec{r} = (\hat{i} + \hat{j}) + \lambda(\hat{i} + 2\hat{j} - \hat{k})$ and $\vec{r} = (\hat{i} + 2\hat{j}) + \mu(-\hat{i} + \hat{j} + a\hat{k})$ are not consistent, where $\lambda$ and $\mu$ are scalars, is         | <b>p</b> . –4 |
| h  | The angle between vectors $\vec{a} = \lambda \hat{i} - 3\hat{j} - \hat{k}$ and $\vec{b} = 2\lambda \hat{i} + \lambda \hat{j} - \hat{k}$ is acute, whereas vector $\vec{b}$ makes an obtuse angle with the axes of coordinates. Then $\lambda$ may be | <b>q.</b> –2  |
| c. | The possible value of $a$ such that $2\hat{i} - \hat{j} + \hat{k}$ , $\hat{i} + 2\hat{j} + (1+a)\hat{k}$ and $3\hat{i} + a\hat{j} + 5\hat{k}$ are coplanar is  | r. 2          |
| d. | If $\vec{A} = 2\hat{i} + \lambda \hat{j} + 3\hat{k}$ , $\vec{B} = 2\hat{i} + \lambda \hat{j} + \hat{k}$ , $\vec{C} = 3\hat{i} + \hat{j}$ and $\vec{A} + \lambda \vec{B}$ is perpendicular to $\vec{C}$ , then $ 2\lambda $ is                        | <b>s.</b> 3   |

2.

|    | Column I  | Column II      |
|----|---|----------------|
| a. | If $\vec{a}$ , $\vec{b}$ and $\vec{c}$ are three mutually perpendicular vectors where $ \vec{a}  =  \vec{b}  = 2$ , $ \vec{c}  = 1$ , then $[\vec{a} \times \vec{b}  \vec{b} \times \vec{c}  \vec{c} \times \vec{a}]$ is  | <b>p</b> . –12 |
| b  | If $\vec{a}$ and $\vec{b}$ are two unit vectors inclined at $\pi/3$ , then $16 [\vec{a} \ \vec{b} + \vec{a} \times \vec{b} \ \vec{b}] \text{ is}$   | <b>q</b> 0     |
| c. | If $\vec{b}$ and $\vec{c}$ are orthogonal unit vectors and $\vec{b} \times \vec{c} = \vec{a}$ ,<br>then $[\vec{a} + \vec{b} + \vec{c}  \vec{a} + \vec{b}  \vec{b} + \vec{c}]$ is  | r. 16          |
| d. | If $[\overrightarrow{x} \ \overrightarrow{y} \ \overrightarrow{a}] = [\overrightarrow{x} \ \overrightarrow{y} \ \overrightarrow{b}] = [\overrightarrow{a} \ \overrightarrow{b} \ \overrightarrow{c}] = 0$ , each vector being a non-zero vector, then $[\overrightarrow{x} \ \overrightarrow{y} \ \overrightarrow{c}]$ is | s. 1           |

3.

|    | Column I   | Col      | lumn II |
|----|--|----------|---------|
| a. | If $ \vec{a}  =  \vec{b}  =  \vec{c} $ , angle between each pair of vectors is $\frac{\pi}{2}$ and $ \vec{a} + \vec{b} + \vec{c}  = \sqrt{6}$ , then $2 \vec{a} $ is equal to  | p        | 3       |
| h  | If $\vec{a}$ is perpendicular to $\vec{b} + \vec{c}$ , $\vec{b}$ is perpendicular to $\vec{c} + \vec{a}$ , $\vec{c}$ is perpendicular to $\vec{a} + \vec{b}$ , $ \vec{a}  = 2$ , $ \vec{b}  = 3$ and $ \vec{c}  = 6$ , then $ \vec{a} + \vec{b} + \vec{c}  - 2$ is equal to                | <b>q</b> | 2       |
| c. | $\vec{a} = 2\hat{i} + 3\hat{j} - \hat{k}, \ \vec{b} = -\hat{i} + 2\hat{j} - 4\hat{k}, \ \vec{c} = \hat{i} + \hat{j} + \hat{k} \text{ and}$ $\vec{d} = 3\hat{i} + 2\hat{j} + \hat{k}, \text{ then } \frac{1}{7}(\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d}) \text{ is equal to}$ | r.       | 4       |
| d. | If $ \vec{a}  =  \vec{b}  =  \vec{c}  = 2$ and $ \vec{a} \cdot \vec{b}  =  \vec{b} \cdot \vec{c}  = 2$ ,<br>then $[\vec{a} \ \vec{b} \ \vec{c}] \cos 45^\circ$ is equal to   | s.       | 5       |

**4.** Given two vectors  $\vec{a} = -\hat{i} + \hat{j} + 2\hat{k}$  and  $\vec{b} = -\hat{i} - 2\hat{j} - \hat{k}$ .

|           | Column I   | Column II                |
|-----------|--|--------------------------|
| a.        | Area of triangle formed by $\vec{a}$ and $\vec{b}$   | <b>p</b> 3               |
| b         | Area of parallelogram having sides $\vec{a}$ and $\vec{b}$   | <b>q</b> 12√3            |
| c.        | Area of parallelogram having diagonals $2\vec{a}$ and $4\vec{b}$                                     | <b>r.</b> $3\sqrt{3}$    |
| <b>d.</b> | Volume of parallelepiped formed by $\vec{a}$ , $\vec{b}$ and $\vec{c} = \hat{i} + \hat{j} + \hat{k}$ | s. $\frac{3\sqrt{3}}{2}$ |

5. Given two vectors  $\vec{a} = -\hat{i} + 2\hat{j} + 2\hat{k}$  and  $\vec{b} = -2\hat{i} + \hat{j} + 2\hat{k}$ .

| Column I  |   | Column II                                     |  |
|-----------|---|---|--|
| a.        | A vector coplanar with $\vec{a}$ and $\vec{b}$                  | $\mathbf{p}  -3\hat{i} + 3\hat{j} + 4\hat{k}$ |  |
| <b>b.</b> | A vector which is perpendicular to both $\vec{a}$ and $\vec{b}$ | $\mathbf{q}  2\hat{i} - 2\hat{j} + 3\hat{k}$  |  |
| c.        | A vector which is equally inclined to $\vec{a}$ and $\vec{b}$   | $\hat{i} + \hat{j}$                           |  |
| d         | A vector which forms a triangle with $\vec{a}$ and $\vec{b}$    | $\mathbf{s.}  \hat{i} - \hat{j} + 5\hat{k}$   |  |

6.

|    | Column I   | Column II       |
|----|--|-----------------|
| a. | If $ \vec{a} + \vec{b}  =  \vec{a} + 2\vec{b} $ , then angle between $\vec{a}$ and $\vec{b}$ is                              | <b>p.</b> 90°   |
| b  | If $ \vec{a} + \vec{b}  =  \vec{a} - 2\vec{b} $ , then angle between $\vec{a}$ and $\vec{b}$ is                              | <b>q</b> obtuse |
| c. | If $ \vec{a} + \vec{b}  =  \vec{a} - \vec{b} $ , then angle between $\vec{a}$ and $\vec{b}$ is                               | <b>r.</b> 0°    |
| d  | Angle between $\vec{a} \times \vec{b}$ and a vector perpendicular to the vector $\vec{c} \times (\vec{a} \times \vec{b})$ is | s. acute        |

7. Volume of parallelepiped formed by vectors  $\vec{a} \times \vec{b}$ ,  $\vec{b} \times \vec{c}$  and  $\vec{c} \times \vec{a}$  is 36 sq. units.

|    | Column I  | Column II |              |
|----|---|-----------|--------------|
| a. | Volume of parallelepiped formed by vectors $\vec{a}$ , $\vec{b}$ and $\vec{c}$ is                               | р         | 0 sq. units  |
| b. | Volume of tetrahedron formed by vectors $\vec{a}$ , $\vec{b}$ and $\vec{c}$ is                                  | q.        | 12 sq. units |
| c. | Volume of parallelepiped formed by vectors $\vec{a} + \vec{b}$ , $\vec{b} + \vec{c}$ and $\vec{c} + \vec{a}$ is | r.        | 6 sq. units  |
| d. | Volume of parallelepiped formed by vectors $\vec{a} - \vec{b}$ , $\vec{b} - \vec{c}$ and $\vec{c} - \vec{a}$ is | s.        | 1 sq. units  |

# Integer Answer Type

Solutions on page 2.138

- 1. If  $\vec{a}$  and  $\vec{b}$  are any two unit vectors, then find the greatest positive integer in the range of  $\frac{3|\vec{a}+\vec{b}|}{2} + 2|\vec{a}-\vec{b}|$ .
- 2. Let  $\vec{u}$  be a vector on rectangular coordinate system with sloping angle 60°. Suppose that  $|\vec{u} \hat{i}|$  is geometric mean of  $|\vec{u}|$  and  $|\vec{u} 2\hat{i}|$ , where  $\hat{i}$  is the unit vector along x-axis. Then find the value of  $(\sqrt{2} + 1)|\vec{u}|$ .
- 3. Find the absolute value of parameter t for which the area of the triangle whose vertices are A(-1, 1, 2); B(1, 2, 3) and C(t, 1, 1) is minimum.
- **4.** If  $\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$ ;  $\vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$ ,  $\vec{c} = c_1 \hat{i} + c_2 \hat{j} + c_3 \hat{k}$  and  $[3\vec{a} + \vec{b} \ 3\vec{b} + \vec{c} \ 3\vec{c} + \vec{a}] = \lambda \begin{vmatrix} \vec{a} \cdot \hat{i} & \vec{a} \cdot \hat{j} & \vec{a} \cdot \hat{k} \\ \vec{b} \cdot \hat{i} & \vec{b} \cdot \hat{j} & \vec{b} \cdot \hat{k} \\ \vec{c} \cdot \hat{i} & \vec{c} \cdot \hat{j} & \vec{c} \cdot \hat{k} \end{vmatrix}$ , then find the value of  $\frac{\lambda}{4}$ .
- 5. Let  $\vec{a} = \alpha \hat{i} + 2 \hat{j} 3 \hat{k}$ ,  $\vec{b} = \hat{i} + 2 \alpha \hat{j} 2 \hat{k}$  and  $\vec{c} = 2 \hat{i} \alpha \hat{j} + \hat{k}$ . Find the value of  $6\alpha$ , such that  $\{(\vec{a} \times \vec{b}) \times (\vec{b} \times \vec{c})\} \times (\vec{c} \times \vec{a}) = 0$ .
- **6.** If  $\vec{x}$ ,  $\vec{y}$  are two non-zero and non-collinear vectors satisfying  $[(a-2)\alpha^2 + (b-3)\alpha + c]\vec{x} + [(a-2)\beta^2 + (b-3)\beta + c]\vec{y} + [(a-2)\gamma^2 + (b-3)\gamma + c](\vec{x} \times \vec{y}) = 0, \text{ where } \alpha,$   $\beta, \gamma$  are three distinct real numbers, then find the value of  $(a^2 + b^2 + c^2 4)$ .
- 7. Let  $\overrightarrow{u}$  and  $\overrightarrow{v}$  are unit vectors such that  $\overrightarrow{u} \times \overrightarrow{v} + \overrightarrow{u} = \overrightarrow{w}$  and  $\overrightarrow{w} \times \overrightarrow{u} = \overrightarrow{v}$ . Find the value of  $[\overrightarrow{u} \times \overrightarrow{v}]$ .
- 8. Find the value of  $\lambda$  if the volume of a tetrahedron whose vertices are with position vectors  $\hat{i} 6\hat{j} + 10\hat{k}$ ,  $-\hat{i} 3\hat{j} + 7\hat{k}$ ,  $5\hat{i} \hat{j} + \lambda\hat{k}$  and  $7\hat{i} 4\hat{j} + 7\hat{k}$  is 11 cubic unit.
- 9. Given that  $\vec{u} = \hat{i} 2\hat{j} + 3\hat{k}$ ;  $\vec{v} = 2\hat{i} + \hat{j} + 4\hat{k}$ ;  $\vec{w} = \hat{i} + 3\hat{j} + 3\hat{k}$  and  $(\vec{u} \cdot \vec{R} 15)\hat{i} + (\vec{v} \cdot \vec{R} 30)\hat{j} + (\vec{w} \cdot \vec{R} 20)\hat{k} = \vec{0}$ . Then find the greatest integer less than or equal to  $|\vec{R}|$ .
- 10. Let a three-dimensional vector  $\vec{V}$  satisfies the condition,  $2\vec{V} + \vec{V} \times (\hat{i} + 2\hat{j}) = 2\hat{i} + \hat{k}$ . If  $3|\vec{V}| = \sqrt{m}$ , then find the value of m.
- 11. If  $\vec{a}$ ,  $\vec{b}$ ,  $\vec{c}$  are unit vectors such that  $\vec{a} \cdot \vec{b} = 0 = \vec{a} \cdot \vec{c}$  and the angle between  $\vec{b}$  and  $\vec{c}$  is  $\frac{\pi}{3}$ , then find the value of  $|\vec{a} \times \vec{b} \vec{a} \times \vec{c}|$ .
- 12. Let  $\overrightarrow{OA} = \overrightarrow{a}$ ,  $\overrightarrow{OB} = 10\overrightarrow{a} + 2\overrightarrow{b}$  and  $\overrightarrow{OC} = \overrightarrow{b}$ , where O, A and C are non-collinear points. Let p denote the area of quadrilateral OACB, and let q denote the area of parallelogram with OA and OC as adjacent sides. If  $p = k \ q$ , then find k.

13. Find the work done by the force  $F = 3\hat{i} - \hat{j} - 2\hat{k}$  acting on a particle such that the particle is displaced from point A(-3, -4, 1) to point B(-1, -1, -2).

## Archives

Solutions on page 2.144

# Subjective Type

- 1. From a point O inside a triangle ABC, perpendiculars OD, OE and OF are drawn to the sides BC, CA and AB, respectively. Prove that the perpendiculars from A, B and C to the sides EF, FD and DE are concurrent.

  (IIT-JEE, 1978)
- 2.  $A_1, A_2, ..., A_n$  are the vertices of a regular plane polygon with n sides and O as its centre. Show that  $\sum_{i=1}^{n-1} (\overrightarrow{OA}_i \times \overrightarrow{OA}_{i+1}) = (1-n)(\overrightarrow{OA}_2 \times \overrightarrow{OA}_1).$ (IIT-JEE,1998)
- 3. If c be a given non-zero scalar, and  $\vec{A}$  and  $\vec{B}$  be given non-zero vectors such that  $\vec{A} \perp \vec{B}$ , find the vector  $\vec{X}$  which satisfies the equations  $\vec{A} \cdot \vec{X} = c$  and  $\vec{A} \times \vec{X} = \vec{B}$ . (IIT-JEE, 1983)
- **4.** If A, B, C, D are any four points in space, prove that  $|\overrightarrow{AB} \times \overrightarrow{CD} + \overrightarrow{BC} \times \overrightarrow{AD} + \overrightarrow{CA} \times \overrightarrow{BD}| = 4$  (area of triangle ABC).
- 5. If vectors  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are coplanar, show that  $\begin{vmatrix} \vec{a} & \vec{b} & \vec{c} \\ \vec{a} \cdot \vec{a} & \vec{a} \cdot \vec{b} & \vec{a} \cdot \vec{c} \\ \vec{b} \cdot \vec{a} & \vec{b} \cdot \vec{b} & \vec{b} \cdot \vec{c} \end{vmatrix} = \vec{0}$ . (IIT-JEE, 1989)
- **6.** Let  $\vec{A} = 2\vec{i} + \vec{k}$ ,  $\vec{B} = \vec{i} + \vec{j} + \vec{k}$  and  $\vec{C} = 4\vec{i} 3\vec{j} + 7\vec{k}$ . Determine a vector  $\vec{R}$  satisfying  $\vec{R} \times \vec{B} = \vec{C} \times \vec{B}$  and  $\vec{R} \cdot \vec{A} = 0$ . (IIT-JEE, 1990)
- 7. Determine the value of c so that for all real x, vectors  $cx \hat{i} 6\hat{j} 3\hat{k}$  and  $x\hat{i} + 2\hat{j} + 2cx\hat{k}$  make an obtuse angle with each other. (IIT-JEE, 1991)
- 8. If vectors  $\vec{b}$ ,  $\vec{c}$  and  $\vec{d}$ , are not coplanar, then prove that vector  $(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d}) + (\vec{a} \times \vec{c}) \times (\vec{d} \times \vec{b}) + (\vec{a} \times \vec{d}) \times (\vec{b} \times \vec{c})$  is parallel to  $\vec{a}$ .

  (IIT-JEE, 1994)
- 9. The position vectors of the vertices A, B and C of a tetrahedron ABCD are  $\hat{i} + \hat{j} + \hat{k}$ ,  $\hat{i}$  and  $3\hat{i}$ , respectively. The altitude from vertex D to the opposite face ABC meets the median line through A of triangle ABC at a point E. If the length of the side AD is 4 and the volume of the tetrahedron is  $2\sqrt{2}/3$ , find the position vectors of the point E for all its possible positions. (IIT-JEE, 1996)
- 10. Let  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  be non-coplanar unit vectors, equally inclined to one another at an angle  $\theta$ . If  $\vec{a} \times \vec{b} + \vec{b} \times \vec{c} = p \vec{a} + q \vec{b} + r \vec{c}$ , find scalars p, q and r in terms of  $\theta$ . (IIT-JEE 1997)
- 11. If  $\vec{A}$ ,  $\vec{B}$  and  $\vec{C}$  are vectors such that  $|\vec{B}| = |\vec{C}|$ . Prove that  $[(\vec{A} + \vec{B}) \times (\vec{A} + \vec{C})] \times (\vec{B} + \vec{C}) \cdot (\vec{B} + \vec{C}) = 0.$  (IIT-JEE, 1997)

- 12. For any two vectors  $\overrightarrow{u}$  and  $\overrightarrow{v}$ , prove that
  - **a.**  $(\vec{u}.\vec{v})^2 + |\vec{u} \times \vec{v}|^2 = |\vec{u}|^2 |\vec{v}|^2$  and

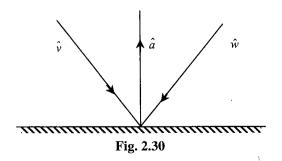
**b.** 
$$(\vec{1} + |\vec{u}|^2)(\vec{1} + |\vec{v}|^2) = (1 - \vec{u} \cdot \vec{v})^2 + |\vec{u} + \vec{v} + (\vec{u} \times \vec{v})|^2$$
 (IIT-JEE, 1998)

- 13. Let  $\vec{u}$  and  $\vec{v}$  be unit vectors. If  $\vec{w}$  is a vector such that  $\vec{w} + (\vec{w} \times \vec{u}) = \vec{v}$ , then prove that  $|(\vec{u} \times \vec{v}) \cdot \vec{w}| \le 1/2$  and that the equality holds if and only if  $\vec{u}$  is perpendicular to  $\vec{v}$ . (IIT-JEE, 1999)
- **14.** Find three-dimensional vectors  $\vec{v}_1$ ,  $\vec{v}_2$  and  $\vec{v}_3$  satisfying  $\vec{v}_1 \cdot \vec{v}_1 = 4$ ,  $\vec{v}_1 \cdot \vec{v}_2 = -2$ ,  $\vec{v}_1 \cdot \vec{v}_3 = 6$ ,  $\vec{v}_2 \cdot \vec{v}_2 = 2$ ,  $\vec{v}_2 \cdot \vec{v}_3 = -5$ ,  $\vec{v}_3 \cdot \vec{v}_3 = 29$ . (IIT-JEE, 2001)
- 15. Let V be the volume of the parallelepiped formed by the vectors  $\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$ ,  $\vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$  and  $\vec{c} = c_1 \hat{i} + c_2 \hat{j} + c_3 \hat{k}$ . If  $a_r$ ,  $b_r$  and  $c_r$ , where r = 1, 2, 3, are non-negative real numbers and  $\sum_{r=1}^{3} (a_r + b_r + c_r) = 3L$ , show that  $V \le L^3$ . (IIT-JEE, 2002)
- 16.  $\overrightarrow{u}$ ,  $\overrightarrow{v}$  and  $\overrightarrow{w}$  are three non-coplanar unit vectors and  $\alpha$ ,  $\beta$  and  $\gamma$  are the angles between  $\overrightarrow{u}$  and  $\overrightarrow{v}$ ,  $\overrightarrow{v}$  and  $\overrightarrow{w}$ , and  $\overrightarrow{w}$  and  $\overrightarrow{u}$ , respectively, and  $\overrightarrow{x}$ ,  $\overrightarrow{y}$  and  $\overrightarrow{z}$  are unit vectors along the bisectors of the angles  $\alpha$ ,  $\beta$  and  $\gamma$ , respectively. Prove that  $[\overrightarrow{x} \times \overrightarrow{y} \ \overrightarrow{y} \times \overrightarrow{z} \ \overrightarrow{z} \times \overrightarrow{x}] = \frac{1}{16} [\overrightarrow{u} \ \overrightarrow{v} \ \overrightarrow{w}]^2 \sec^2 \frac{\beta}{2} \sec^2 \frac{\beta}{2} \sec^2 \frac{\gamma}{2}$ .

(IIT-JEE, 2003)

- 17. If  $\vec{a}, \vec{b}, \vec{c}$  and  $\vec{d}$  are distinct vectors such that  $\vec{a} \times \vec{c} = \vec{b} \times \vec{d}$  and  $\vec{a} \times \vec{b} = \vec{c} \times \vec{d}$ , prove that  $(\vec{a} \vec{d}) \cdot (\vec{b} \vec{c}) \neq 0$ , i.e.,  $\vec{a} \cdot \vec{b} + \vec{d} \cdot \vec{c} \neq \vec{d} \cdot \vec{b} + \vec{a} \cdot \vec{c}$ . (IIT-JEE, 2004)
- 18.  $P_1$  and  $P_2$  are planes passing through origin.  $L_1$  and  $L_2$  are two lines on  $P_1$  and  $P_2$ , respectively, such that their intersection is the origin. Show that there exist points A, B and C, whose permutation A', B' and C', respectively, can be chosen such that (i) A is on  $L_1$ , B on  $P_1$  but not on  $L_1$  and C not on  $P_2$ . (IIT-JEE, 2004)
- 19. If the incident ray on a surface is along the unit vector  $\hat{v}$ , the reflected ray is along the unit vector  $\hat{w}$  and the normal is along the unit vector  $\hat{a}$  outwards, express  $\hat{w}$  in terms of  $\hat{a}$  and  $\hat{v}$ .

(IIT-JEE, 2005)



## **Objective Type**

#### Fill in the blanks

- 1. Let  $\vec{A}$ ,  $\vec{B}$  and  $\vec{C}$  be vectors of length, 3, 4 and 5, respectively. Let  $\vec{A}$  be perpendicular to  $\vec{B} + \vec{C}$ ,  $\vec{B}$  to  $\vec{C} + \vec{A}$  and  $\vec{C}$  to  $\vec{A} + \vec{B}$ . Then the length of vector  $\vec{A} + \vec{B} + \vec{C}$  is \_\_\_\_\_\_.

  (IIT-JEE, 1981)

  2. The unit vector perpendicular to the plane determined by P(1, -1, 2), Q(2, 0, -1) and R(0, 2, 1) is \_\_\_\_\_\_.

  (IIT-JEE, 1983)

  3. The area of the triangle whose vertices are A(1, -1, 2), B(2, 1, -1), C(3, -1, 2) is \_\_\_\_\_\_.

  (IIT-JEE, 1983)

  4. If  $\vec{A}$ ,  $\vec{B}$  and  $\vec{C}$  are the three non-coplanar vectors, then  $\vec{A} \cdot \vec{B} \times \vec{C} + \vec{B} \cdot \vec{A} \times \vec{C} = \vec{C} \times \vec{A} \times \vec{B} \times \vec{C} \times \vec{A} \times \vec{B} = \vec{C} \times \vec{A} \times \vec{B} \times \vec{C} \times \vec{A} \times \vec{B} = \vec{C} \times \vec{A} \times \vec{C} \times \vec{A} \times \vec{C} \times \vec{C} \times \vec{A} \times \vec{C} \times \vec{C}$
- 5. If  $\vec{A} = (1, 1, 1)$  and  $\vec{C} = (0, 1, -1)$  are given vectors, then vector  $\vec{B}$  satisfying the equations  $\vec{A} \times \vec{B} = \vec{C}$  and  $\vec{A} \cdot \vec{B} = 3$  is \_\_\_\_\_\_. (IIT-JEE, 1985)
- 6. Let  $\vec{b} = 4\hat{i} + 3\hat{j}$  and  $\vec{c}$  be two vectors perpendicular to each other in the xy-plane. All vectors in the same plane having projections 1 and 2 along  $\vec{b}$  and  $\vec{c}$ , respectively, are given by \_\_\_\_\_\_.

  (IIT-JEE, 1987)
- 7. The components of a vector  $\vec{a}$  along and perpendicular to a non-zero vector  $\vec{b}$  are and \_\_\_\_\_\_, respectively. (IIT-JEE, 1988)
- 8. A unit vector coplanar with  $\vec{i} + \vec{j} + 2\vec{k}$  and  $\vec{i} + 2\vec{j} + \vec{k}$  and perpendicular to  $\vec{i} + \vec{j} + \vec{k}$  is \_\_\_\_\_\_. (IIT-JEE, 1992)
- 9. A non-zero vector  $\vec{a}$  is parallel to the line of intersection of the plane determined by vectors  $\hat{i}$  and  $\hat{i} + \hat{j}$  and the plane determined by vectors  $\hat{i} \hat{j}$  and  $\hat{i} + \hat{k}$ . The angle between  $\vec{a}$  and vector  $\hat{i} 2\hat{j} + 2\hat{k}$  is \_\_\_\_\_\_. (IIT-JEE, 1996)
- 10. If  $\vec{b}$  and  $\vec{c}$  are mutually perpendicular unit vectors and  $\vec{a}$  is any vector, then  $(\vec{a} \cdot \vec{b}) \vec{b} + (\vec{a} \cdot \vec{c}) \vec{c} + \frac{\vec{a} \cdot (\vec{b} \times \vec{c})}{|\vec{b} \times \vec{c}|} (\vec{b} \times \vec{c}) = \underline{\qquad}$ (IIT-JEE, 1996)
- 11. Let  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  be three vectors having magnitudes 1, 1 and 2, respectively. If  $\vec{a} \times (\vec{a} \times \vec{c}) + \vec{b} = \vec{0}$ , then the acute angle between  $\vec{a}$  and  $\vec{c}$  is \_\_\_\_\_. (IIT-JEE, 1997)
- 12. A, B, C and D are four points in a plane with position vectors  $\vec{a}, \vec{b}, \vec{c}$  and  $\vec{d}$ , respectively, such that  $(\vec{a} \vec{d}) \cdot (\vec{b} \vec{c}) = (\vec{b} \vec{d}) \cdot (\vec{c} \vec{a}) = 0$ . Then point D is the \_\_\_\_\_\_\_ of triangle ABC.

(HT-JEE, 1984)

13. Let  $\overrightarrow{OA} = \overrightarrow{a}$ ,  $\overrightarrow{OB} = 10\overrightarrow{a} + 2\overrightarrow{b}$  and  $\overrightarrow{OC} = \overrightarrow{b}$ , where O, A and C are non-collinear points. Let p denote the area of the quadrilateral OABC, and let q denote the area of the parallelogram with OA and OC as (IIT-JEE, 1997) adjacent sides. If p = kq, then k =\_\_\_\_

14. If  $\vec{a} = \hat{j} + \sqrt{3}\hat{k}$ ,  $\vec{b} = -\hat{j} + \sqrt{3}\hat{k}$  and  $\vec{c} = 2\sqrt{3}\hat{k}$  form a triangle, then the internal angle of the triangle between  $\vec{a}$  and  $\vec{b}$  is (IIT-JEE, 2011)

### True or false

1. Let  $\vec{A}$ ,  $\vec{B}$  and  $\vec{C}$  be unit vectors such that  $\vec{A} \cdot \vec{B} = \vec{A} \cdot \vec{C} = 0$  and the angle between  $\vec{B}$  and  $\vec{C}$  is  $\pi/3$ . Then  $\overrightarrow{A} = \pm 2 (\overrightarrow{B} \times \overrightarrow{C})$ . (IIT-JEE, 1981)

2. If  $\vec{X} \cdot \vec{A} = 0$ ,  $\vec{X} \cdot \vec{B} = 0$  and  $\vec{X} \cdot \vec{C} = 0$  for some non-zero vector  $\vec{X}$ , then  $[\vec{A} \vec{B} \vec{C}] = 0$ .

(IIT-JEE, 1983)

3. For any three vectors  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$ ,  $(\vec{a} - \vec{b}) \cdot (\vec{b} - \vec{c}) \times (\vec{c} - \vec{a}) = 2\vec{a} \cdot \vec{b} \times \vec{c}$ . (IIT-JEE, 1989)

## Multiple choice questions with one correct answer

1. The scalar  $\vec{A} \cdot (\vec{B} + \vec{C}) \times (\vec{A} + \vec{B} + \vec{C})$  equals

**b.**  $[\overrightarrow{A} \overrightarrow{B} \overrightarrow{C}] + [\overrightarrow{B} \overrightarrow{C} \overrightarrow{A}]$  **c.**  $[\overrightarrow{A} \overrightarrow{B} \overrightarrow{C}]$ 

d none of these

(HT-JEE, 1981)

2. For non-zero vectors  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$ ,  $|(\vec{a} \times \vec{b}) \cdot \vec{c}| = |\vec{a}| |\vec{b}| |\vec{c}|$  holds if and only if

 $\mathbf{a.} \quad \overset{\rightarrow}{a} \cdot \overset{\rightarrow}{b} = 0, \ \overset{\rightarrow}{b} \cdot \overset{\rightarrow}{c} = 0$ 

c  $\overrightarrow{c} \cdot \overrightarrow{a} = 0, \overrightarrow{a} \cdot \overrightarrow{b} = 0$ 

**h**  $\overrightarrow{b} \cdot \overrightarrow{c} = 0, \overrightarrow{c} \cdot \overrightarrow{a} = 0$  **d**  $\overrightarrow{a} \cdot \overrightarrow{b} = \overrightarrow{b} \cdot \overrightarrow{c} = \overrightarrow{c} \cdot \overrightarrow{a} = 0$ (IIT-JEE, 1982)

The volume of the parallelopiped whose sides are given by  $\overrightarrow{OA} = 2i - 2j$ ,  $\overrightarrow{OB} = i + j - k$  and  $\overrightarrow{OC}$ =3i-k is

**a.** 4/13

(IIT-JEE, 1983)

4. Let  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  be three non-coplanar vectors and  $\vec{p}$ ,  $\vec{q}$  and  $\vec{r}$  the vectors defined by the relations

$$\vec{p} = \frac{\vec{b} \times \vec{c}}{[\vec{a} \ \vec{b} \ \vec{c}]}, \vec{q} = \frac{\vec{c} \times \vec{a}}{[\vec{a} \ \vec{b} \ \vec{c}]} \text{ and } \vec{r} = \frac{\vec{a} \times \vec{b}}{[\vec{a} \ \vec{b} \ \vec{c}]}. \text{ Then the value of the expression } (\vec{a} + \vec{b}) \cdot \vec{p} + (\vec{b} + \vec{c}) \cdot \vec{q} + (\vec{c} + \vec{a}) \cdot \vec{r} \text{ is}$$

**b.** 1

**c.** 2

**d** 3

(IIT-JEE, 1988)

5. Let  $\vec{a} = \hat{i} - \hat{j}$ ,  $\vec{b} = \hat{j} - \hat{k}$  and  $\vec{c} = \hat{k} - \hat{i}$ . If  $\vec{d}$  is a unit vector such that  $\vec{a} \cdot \vec{d} = 0 = [\vec{b} \ \vec{c} \ \vec{d}]$ , then  $\vec{d}$  equals

**a.** 
$$\pm \frac{\hat{i} + \hat{j} - 2\hat{k}}{\sqrt{6}}$$
 **b.**  $\pm \frac{\hat{i} + \hat{j} - \hat{k}}{\sqrt{3}}$  **c.**  $\pm \frac{\hat{i} + \hat{j} + \hat{k}}{\sqrt{3}}$  **d.**  $\pm \hat{k}$ 

(IIT-JEE, 1995)

| 6.  | If $\vec{a}$ , $\vec{b}$ and $\vec{c}$ are non-<br>$\vec{a}$ and $\vec{b}$ is  |   |   | $\frac{+c}{\sqrt{2}}$ , then the angle between   |
|-----|--|---|---|--|
|     | <b>a.</b> $3\pi/4$   | $\mathbf{h} = \pi/4$  | <b>c.</b> $\pi/2$   | d. $\pi$ (HT-JEE, 1995)  |
|     |  |   |   |  |
| 7.  | Let $\overrightarrow{u}$ , $\overrightarrow{v}$ and $\overrightarrow{w}$ be very $\overrightarrow{u}$ by $\overrightarrow{v}$ by $\overrightarrow{v}$ by $\overrightarrow{v}$ by $\overrightarrow{v}$ by $\overrightarrow{v}$ is   | etors such that $\vec{u} + \vec{v} + \vec{v}$                             | $\overrightarrow{w} = 0$ . If $ \overrightarrow{u}  = 3$ , $ \overrightarrow{v} $   | $\overrightarrow{v}$ = 4 and $ \overrightarrow{w} $ = 5, then                            |
|     | <b>a.</b> 47   | <b>b</b> -25  | <b>c.</b> 0   | <b>d.</b> 25   |
|     |  |   | 55 0  | (HT-JEE, 1995)   |
| 8.  | If $\vec{a}$ , $\vec{b}$ and $\vec{c}$ are three   | non-coplanar vectors, the   | en $(\vec{a} + \vec{b} + \vec{c}) \cdot [(\vec{a} + \vec{b})]$  | $\times (\vec{a} + \vec{c})$ ] equals  |
|     | <b>a.</b> 0  | $\mathbf{h}  [\vec{a} \ \vec{b} \ \vec{c}]$                               | $\mathbf{c.} \ \ 2 \left[ \overrightarrow{a} \ \overrightarrow{b} \ \overrightarrow{c} \right]$                                     | $\mathbf{d} = \begin{bmatrix} \vec{a} & \vec{b} & \vec{c} \end{bmatrix}$ (IIT-JEE, 1995) |
| 9.  | 9. $\overrightarrow{p}$ , $\overrightarrow{q}$ and $\overrightarrow{r}$ are three mutually perpendicular vectors of the same magnitude. If vector $\overrightarrow{x}$ satisfies   |   |   |  |
|     | equation $\overrightarrow{p} \times ((\overrightarrow{x} - \overrightarrow{q})$  | $\times \vec{p}) + \vec{q} \times ((\vec{x} - \vec{r}) \times \vec{q}) +$ | $\overrightarrow{r} \times ((\overrightarrow{x} - \overrightarrow{p}) \times \overrightarrow{r}) = \overrightarrow{0},$             | then $\vec{x}$ is given by   |
|     | $\mathbf{a.}  \frac{1}{2} (\vec{p} + \vec{q} - 2\vec{r})$  | $\mathbf{h}  \frac{1}{2} (\vec{p} + \vec{q} + \vec{r})$                   | $\mathbf{c.}  \frac{1}{3} ( \stackrel{\rightarrow}{p} + \stackrel{\rightarrow}{q} + \stackrel{\rightarrow}{r} )$                    | $\mathbf{d.}  \frac{1}{3} (2 \vec{p} + \vec{q} - \vec{r})$                               |
|     |  |   |   | (HT-JEE, 1997)   |
| 10. | Let $\vec{a} = 2i + j - 2k$ an   | db = i + j. If c is a vector  | such that $\overrightarrow{a} \cdot \overrightarrow{c} =  \overrightarrow{c} $ ,  | $\overrightarrow{c} - \overrightarrow{a} = 2\sqrt{2}$ and the angle                      |
|     | 10. Let $\vec{a} = 2i + j - 2k$ and $\vec{b} = i + j$ . If $\vec{c}$ is a vector such that $\vec{a} \cdot \vec{c} =  \vec{c} $ , $ \vec{c} - \vec{a}  = 2\sqrt{2}$ and the a between $\vec{a} \times \vec{b}$ and $\vec{c}$ is 30°, then $ (\vec{a} \times \vec{b}) \times \vec{c} $ is equal to |   |   |  |
|     | <b>a.</b> 2/3  | <b>b.</b> 3/2   | <b>c.</b> 2   | <b>d</b> 3   |
|     |  |   |   | (HT-JEE, 1999)   |
| 11. | Let $\vec{a} = 2i + j + k$ , $\vec{b} = is$  | = i + 2j - k and a unit vector  | $\overrightarrow{c}$ be coplanar. If $\overrightarrow{c}$ is  | perpendicular to $\overset{\rightarrow}{a}$ , then $\overset{\rightarrow}{c}$            |
|     |  | <b>h</b> $\frac{1}{\sqrt{3}} (-i-j-k)$                                    | c. $\frac{1}{\sqrt{5}}(i-2j)$   | $\mathbf{d.}  \frac{1}{\sqrt{3}} \ (i-j-k)$  |
| 12. | If the vectors $\vec{a}$ , $\vec{b}$ and   | $\overrightarrow{c}$ form the sides BC, CA                                | and AB, respectively, o   | of triangle ABC, then  |
|     | <b>a.</b> $\overrightarrow{a} \cdot \overrightarrow{b} + \overrightarrow{b} \cdot \overrightarrow{c} + \overrightarrow{c} \cdot \overrightarrow{a}$  | =0  | $\mathbf{h}  \overset{\rightarrow}{a} \times \overset{\rightarrow}{b} = \overset{\rightarrow}{b} \times \overset{\rightarrow}{c} =$ | $=\stackrel{\rightarrow}{c}\times\stackrel{\rightarrow}{a}$                              |
|     | <b>c.</b> $\vec{a} \cdot \vec{b} = \vec{b} \cdot \vec{c} = \vec{c} \cdot \vec{a}$  |   | $\mathbf{d}  \overrightarrow{a} \times \overrightarrow{b} + \overrightarrow{b} \times \overrightarrow{c} = 0$                       | $\overrightarrow{c} \times \overrightarrow{a} = \overrightarrow{0}$                      |
|     |  |   |   | (IIT-JEE, 2000)  |
| 13. |  |   |   | $dP_2$ be planes determined by   |
|     | the pairs of vectors $\vec{a}$ , $\vec{b}$ and $\vec{c}$ , $\vec{d}$ , respectively. Then the angle between $P_1$ and $P_2$ is   |   |   | $P_1$ and $P_2$ is   |
|     | <b>a.</b> 0  | $\mathbf{b}$ $\pi/4$  | c. $\pi/3$  | d. π/2<br>(HT-JEE, 2000)   |

14. If  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are unit coplanar vectors, then the scalar triple product  $[2\vec{a} - \vec{b} \ 2\vec{b} - \vec{c} \ 2\vec{c} - \vec{a}]$  is

**b.** 1

**a.** 0

**c.**  $-\sqrt{3}$ 

(IIT-JEE, 2000)

| 15. | If $\hat{a}$ , $\hat{b}$ and $\hat{c}$ are unit vectors  | $\hat{a}$ , $\hat{b}$ and $\hat{c}$ are unit vectors, then $ \hat{a} - \hat{b} ^2 +  \hat{b} - \hat{c} ^2 +  \hat{c} - \hat{a} ^2$ does not exceed   |   |   |  |
|-----|--|--|---|---|--|
|     | <b>a.</b> 4  | <b>b</b> 9   | <b>c.</b> 8   | d. 6 (IIT-JEE, 2001)  |  |
| 16. | If $\vec{a}$ and $\vec{b}$ are two unit vectors such that $\vec{a} + 2\vec{b}$ and $5\vec{a} - 4\vec{b}$ are perpendicular to each other, then |  |   |   |  |
|     | the angle between $\vec{a}$ and $\vec{b}$ <b>a.</b> 45°  | <b>h</b> 60°   | <b>c.</b> cos <sup>-1</sup> (1/3)   | (HT-JEE, 2002)  |  |
| 17. | Let $\vec{V} = 2\hat{i} + \hat{j} - \hat{k}$ and $\vec{W} = $<br>product $[\vec{U} \ \vec{V} \ \vec{W}]$ is                                    | Let $\vec{V} = 2\hat{i} + \hat{j} - \hat{k}$ and $\vec{W} = \hat{i} + 3\hat{k}$ . If $\vec{U}$ is a unit vector, then the maximum value of the scalar triple   |   |   |  |
|     | <b>a</b> 1   | <b>h</b> $\sqrt{10} + \sqrt{6}$  | <b>c.</b> $\sqrt{59}$   | d. $\sqrt{60}$ (IIT-JEE, 2002)  |  |
| 18. | The value of $a$ so that the minimum is  | volume of parallelopip   | ped formed by $\hat{i} + a \hat{j} +$   | $\hat{k}$ , $\hat{j} + a\hat{k}$ and $a\hat{i} + \hat{k}$ is                          |  |
|     | <b>a.</b> -3   | <b>b.</b> 3  | <b>c.</b> $1/\sqrt{3}$  | <b>d</b> $\sqrt{3}$ (HT-JEE, 2003)  |  |
| 19. | If $\vec{a} = (\hat{i} + \hat{j} + \hat{k}), \vec{a} \cdot \vec{b} = 1$  | and $\vec{a} \times \vec{b} = \hat{j} - \hat{k}$ , then  | $\vec{b}$ is  | ,   |  |
|     | $\mathbf{a.}  \hat{i} = \hat{j} + \hat{k}$   | $\mathbf{b}  2\hat{j} - \hat{k}$   | c. $\hat{i}$  | <b>d</b> 2 <sub>i</sub>   |  |
| 20. | The unit vector which is $2\hat{i} + \hat{j} + \hat{k}$ and $\hat{i} - \hat{j} + \hat{k}$  |  | or $5\hat{j} + 2\hat{j} + 6\hat{k}$ and is  | (IIT-JEE, 2004) s coplanar with vectors   |  |
|     | $\mathbf{a.}  \frac{2\hat{i} - 6\hat{j} + \hat{k}}{\sqrt{41}}$   | $\mathbf{h}  \frac{2\hat{i} - 3\hat{j}}{\sqrt{13}}$  | $\mathbf{c.}  \frac{3\hat{i} - \hat{k}}{\sqrt{10}}$   | $\mathbf{d}  \frac{4\hat{i} + 3\hat{j} - 3\hat{k}}{\sqrt{34}}$                        |  |
|     |  |  |   | (HT-JEE, 2004)  |  |
| 21. | If $\vec{a}$ , $\vec{b}$ and $\vec{c}$ are three non   | a-zero, non-coplanar vec   | etors and $\vec{b_1} = \vec{b} - \frac{\vec{b} \cdot \vec{a}}{ \vec{a} ^2} \vec{a}$   | $\vec{a}, \vec{b}_2 = \vec{b} + \frac{\vec{b} \cdot \vec{a}}{ \vec{a} ^2} \vec{a},$   |  |
|     | $\vec{c}_1 = \vec{c} - \frac{\vec{c} \cdot \vec{a}}{ \vec{a} ^2} \vec{a} + \frac{\vec{b} \cdot \vec{c}}{ \vec{c} ^2} \vec{b}_1,$               | $ \overset{\rightarrow}{c_2} = \overset{\rightarrow}{c} - \frac{\overset{\rightarrow}{c \cdot a}}{\overset{\rightarrow}{ a ^2}} \overset{\rightarrow}{a} - \frac{\overset{\rightarrow}{b \cdot c}}{\overset{\rightarrow}{ b_1 ^2}} $ | $\vec{b}_1$ , $\vec{c}_3 = \vec{c} - \frac{\vec{c} \cdot \vec{a}}{ \vec{c} ^2} \vec{a} + \frac{\vec{b} \cdot \vec{c}}{ \vec{c} ^2}$ | $\frac{\overrightarrow{c}}{ ^2}\overrightarrow{b_1}$ ,                                |  |
|     | $\vec{c_4} = \vec{c} - \frac{\vec{c} \cdot \vec{a}}{ \vec{c} ^2} \vec{a} = \frac{\vec{b} \cdot \vec{c}}{ \vec{b} ^2} \vec{b_1},$               | then the set of orthogo  | nal vectors is  |   |  |
|     | $\mathbf{a}  (\vec{a}, \vec{b_1}, \vec{c_3})$  | $\mathbf{h}  (\overrightarrow{a}, \overrightarrow{b_1}, \overrightarrow{c_2})$   | $\mathbf{c.}  (\vec{a}, \vec{b_{i}}, \vec{c_{i}})$  | d. $(\overrightarrow{a}, \overrightarrow{b_2}, \overrightarrow{c_2})$ (IIT-JEE, 2005) |  |

22. Let  $\vec{a} = \hat{i} + 2\hat{j} + \hat{k}$ ,  $\vec{b} = \hat{i} - \hat{j} + \hat{k}$  and  $\vec{c} = \hat{i} + \hat{j} - \hat{k}$ . A vector in the plane of  $\vec{a}$  and  $\vec{b}$  whose projection on  $\stackrel{\rightarrow}{c}$  is  $1/\sqrt{3}$ , is

**a.** 
$$4\hat{i} - \hat{j} + 4\hat{k}$$

**b.** 
$$3\hat{i} + \hat{j} - 3\hat{k}$$
 **c.**  $2\hat{i} + \hat{j} - 2\hat{k}$  **d.**  $4\hat{i} + \hat{j} - 4\hat{k}$ 

c. 
$$2\hat{i} + \hat{j} - 2\hat{k}$$

$$4\hat{i} + \hat{j} - 4\hat{k}$$

23. Let two non-collinear unit vectors  $\hat{a}$  and  $\hat{b}$  form an acute angle. A point P moves so that at any time t, the position vector  $\overrightarrow{OP}$  (where O is the origin) is given by  $\hat{a} \cot t + \hat{b} \sin t$ . When P is farthest from origin O, let M be the length of  $\overrightarrow{OP}$  and u be the unit vector along  $\overrightarrow{OP}$ . Then

**a.** 
$$\hat{u} = \frac{\hat{a} + \hat{b}}{|\hat{a} + \hat{b}|}$$
 and  $M = (1 + \hat{a} \cdot \hat{b})^{1/2}$ 

**b.** 
$$\hat{u} = \frac{\hat{a} - \hat{b}}{|\hat{a} - \hat{b}|}$$
 and  $M = (1 + \hat{a} \cdot \hat{b})^{1/2}$ 

**c.** 
$$\hat{u} = \frac{\hat{a} + \hat{b}}{|\hat{a} + \hat{b}|}$$
 and  $M = (1 + 2\hat{a} \cdot \hat{b})^{1/2}$ 

$$\mathbf{d} \quad \hat{u} = \frac{\hat{a} - \hat{b}}{|\hat{a} - \hat{b}|} \text{ and } M = (1 + 2\hat{a} \cdot \hat{b})^{1/2}$$

(IIT-JEE, 2008)

**24.** If  $\vec{a}$ ,  $\vec{b}$ ,  $\vec{c}$  and  $\vec{d}$  are unit vectors such that  $(\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d}) = 1$  and  $\vec{a} \cdot \vec{c} = \frac{1}{2}$ , then

- **a.**  $\overrightarrow{a}$ ,  $\overrightarrow{b}$  and  $\overrightarrow{c}$  are non-coplanar
- $\vec{b}$ ,  $\vec{c}$  and  $\vec{d}$  are non-coplanar
- c.  $\vec{b}$  and  $\vec{d}$  are non-parallel
- **d**  $\overrightarrow{a}$  and  $\overrightarrow{d}$  are parallel and  $\overrightarrow{b}$  and  $\overrightarrow{c}$  are parallel

(HT-JEE, 2009)

Two adjacent sides of a parallelogram ABCD are given by  $\overrightarrow{AB} = 2\hat{i} + 10\hat{j} + 11\hat{k}$  and  $\overline{AD} = -\hat{i} + 2\hat{j} + 2\hat{k}$ . The side AD is rotated by an acute angle  $\alpha$  in the plane of the parallelogram so that AD becomes AD'. If AD' makes a right angle with the side AB, then the cosine of the angle  $\alpha$  is given by

**a.** 
$$\frac{8}{9}$$

**b** 
$$\frac{\sqrt{17}}{9}$$

c. 
$$\frac{1}{9}$$

**c.** 
$$\frac{1}{9}$$
 **d.**  $\frac{4\sqrt{5}}{9}$ 

(IIT-JEE, 2010)

- **26.** Let P, Q, R and S be the points on the plane with position vectors  $-2\hat{i} \hat{j}$ ,  $4\hat{i}$ ,  $3\hat{i} + 3\hat{j}$  and  $-3\hat{j} + 2\hat{j}$ respectively. The quadrilateral PORS must be a
  - a. parallelogram, which is neither a rhombus nor a rectangle
  - b. square
  - c. rectangle, but not a square
  - d rhombus, but not a square

(HT-JEE, 2010)

- 27. Let  $\vec{a} = \hat{i} + \hat{j} + \hat{k}$ ,  $\vec{b} = \hat{i} \hat{j} + \hat{k}$  and  $\vec{c} = \hat{i} \hat{j} \hat{k}$  be three vectors. A vector  $\vec{v}$  in the plane of  $\vec{a}$  and  $\vec{b}$ , whose projection on  $\vec{c}$  is  $\frac{1}{\sqrt{3}}$ , is given by
  - **a.**  $\hat{i} 3\hat{i} + 3\hat{k}$
- **b.**  $-3\hat{i} 3\hat{j} + \hat{k}$  **c.**  $3\hat{i} \hat{j} + 3\hat{k}$  **d.**  $\hat{i} + 3\hat{j} 3\hat{k}$

(HT-JEE, 2011)

### Multiple choice questions with one or more than one correct answer

**1.** Let  $\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$ ,  $\vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$  and  $\vec{c} = c_1 \hat{i} + c_2 \hat{j} + c_3 \hat{k}$  be three non-zero vectors such that  $\vec{c}$  is a unit vector perpendicular to both vectors  $\vec{a}$  and  $\vec{b}$ . If the angle between  $\vec{a}$  and  $\vec{b}$  is

$$\pi/6$$
, then  $\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}^2$  is equal to

- **b.** 1

**c.** 
$$\frac{1}{4} \left( a_1^2 + a_2^2 + a_2^2 \right) \left( b_1^2 + b_2^2 + b_3^2 \right)$$

**d** 
$$\frac{3}{4} \left( a_1^2 + a_2^2 + a_3^2 \right) \left( b_1^2 + b_2^2 + b_3^2 \right) \left( c_1^2 + c_2^2 + c_3^2 \right)$$

(IIT-JEE, 1986)

- The number of vectors of unit length perpendicular to vectors  $\vec{a} = (1, 1, 0)$  and  $\vec{b} = (0, 1, 1)$  is
  - a. one

- c. three

3. Let  $\vec{a} = 2\hat{i} - \hat{j} + \hat{k}$ ,  $\vec{b} = \hat{i} + 2\hat{j} - \hat{k}$  and  $\vec{c} = \hat{i} + \hat{j} - 2\hat{k}$  be three vectors. A vector in the plane of  $\vec{b}$  and  $\vec{c}$ , whose projection on  $\vec{a}$  is of magnitude  $\sqrt{2/3}$ , is

- **a.**  $2\hat{i} + 3\hat{j} 3\hat{k}$  **b.**  $2\hat{i} + 3\hat{j} + 3\hat{k}$  **c.**  $-2\hat{i} \hat{j} + 5\hat{k}$  **d.**  $2\hat{i} + \hat{j} + 5\hat{k}$

4. For three vectors  $\overrightarrow{u}$ ,  $\overrightarrow{v}$  and  $\overrightarrow{w}$  which of the following expressions is not equal to any of the remaining three?

$$\mathbf{a.} \quad \stackrel{\rightarrow}{u} \cdot (\stackrel{\rightarrow}{v} \times \stackrel{\rightarrow}{w})$$

**b.** 
$$(\overrightarrow{v} \times \overrightarrow{w}) \cdot \overrightarrow{u}$$

$$v \cdot (\overrightarrow{u} \times \overrightarrow{w})$$

**d** 
$$(\overrightarrow{u} \times \overrightarrow{v}) \cdot \overrightarrow{w}$$

(IIT-JEE, 1998)

(HT-JEE, 1999)

- 7. Vector  $\frac{1}{3}(2\hat{i}-2\hat{j}+\hat{k})$  is
  - a. a unit vector
  - **h** makes an angle  $\pi/3$  with vector  $(2\hat{i} 4\hat{j} + 3\hat{k})$
  - **c.** parallel to vector  $\left(-\hat{i} + \hat{j} \frac{1}{2}\hat{k}\right)$
  - **d** perpendicular to vector  $3\hat{i} + 2\hat{j} 2\hat{k}$ (IIT-JEE, 1994)
- **8.** Let  $\vec{A}$  be a vector parallel to the line of intersection of planes  $P_1$  and  $P_2$ . Plane  $P_1$  is parallel to vectors  $2\hat{j} + 3\hat{k}$  and  $4\hat{j} - 3\hat{k}$  and  $P_2$  is parallel to  $\hat{j} - \hat{k}$  and  $3\hat{i} + 3\hat{j}$ . Then the angle between vector  $\vec{A}$ and a given vector  $2\hat{i} + \hat{j} - 2\hat{k}$  is

- c.  $\pi/6$
- **d.**  $3\pi/4$

(IIT-JEE, 2006)

- 9. The vector(s) which is/are coplanar with vectors  $\hat{i} + \hat{j} + 2\hat{k}$  and  $\hat{i} + 2\hat{j} + \hat{k}$ , and perpendicular to vector  $\hat{i} + \hat{j} + \hat{k}$  is/are
  - **a.**  $\hat{j} \hat{k}$

- $\mathbf{h} \hat{i} + \hat{j} \qquad \qquad \mathbf{c.} \quad \hat{i} \hat{j}$
- $\mathbf{d}_{i} \hat{i} + \hat{k}$

(HT-JEE, 2011)

## Integer Answer Type

- 1. If  $\vec{a}$  and  $\vec{b}$  are vectors in space given by  $\vec{a} = \frac{\hat{i} 2\hat{j}}{\sqrt{5}}$  and  $\vec{b} = \frac{2\hat{i} + \hat{j} + 3\hat{k}}{\sqrt{14}}$ , then find the value of  $(2\vec{a} + \vec{b}) \cdot [(\vec{a} \times \vec{b}) \times (\vec{a} - 2\vec{b})]$ (HT-JEE, 2010)
- 2. Let  $\vec{a} = -\hat{i} \hat{k}$ ,  $\vec{b} = -\hat{i} + \hat{j}$  and  $\vec{c} = \hat{i} + 2\hat{j} + 3\hat{k}$  be three given vectors. If  $\vec{r}$  is a vector such that  $\vec{r} \times \vec{b} = \vec{c} \times \vec{d}$  and  $\vec{r} \cdot \vec{a} = 0$ , then find the value of  $\vec{r} \cdot \vec{b}$ . (IIT-JEE, 2011)

# ANSWERS AND SOLUTIONS

## Subjective Type

1.  $D = D_1 D_2$  (see determinants)

$$= 2 \begin{vmatrix} a^2 & a & 1 \\ b^2 & b & 1 \\ c^2 & c & 1 \end{vmatrix} \begin{vmatrix} 1 & x & x^2 \\ 1 & y & y^2 \\ 1 & z & z^2 \end{vmatrix} = 0$$

Since  $\overrightarrow{A}$ ,  $\overrightarrow{B}$  and  $\overrightarrow{C}$  are non-coplanar,  $D_1 \neq 0$ ,

$$D_2 = 0$$
 or  $\begin{vmatrix} x^2 & x & 1 \\ y^2 & y & 1 \\ z^2 & z & 1 \end{vmatrix} = 0$   
or  $\vec{X}$ ,  $\vec{Y}$  and  $\vec{Z}$  are coplanar.

2.

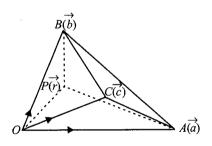


Fig. 2.31

If the centre P is with position vector  $\overrightarrow{r}$ , then

$$\vec{a} - \vec{r} = \overrightarrow{PA}$$
,  $\vec{b} - \vec{r} = \overrightarrow{PB}$ ,  $\vec{c} - \vec{r} = \overrightarrow{PC}$ 

where 
$$|\overrightarrow{PA}| = |\overrightarrow{PB}| = |\overrightarrow{PC}| = |\overrightarrow{OP}| = |\overrightarrow{r}|$$

Consider 
$$|\vec{a} - \vec{r}| = |\vec{r}|$$

$$\Rightarrow (\overrightarrow{a} - \overrightarrow{r}) \cdot (\overrightarrow{a} - \overrightarrow{r}) = \overrightarrow{r} \cdot \overrightarrow{r}$$

$$\Rightarrow a^2 - 2\overrightarrow{a} \cdot \overrightarrow{r} + r^2 = r^2 \Rightarrow a^2 = 2\overrightarrow{a} \cdot \overrightarrow{r}$$

Similarly, 
$$b^2 = 2\vec{b} \cdot \vec{r}$$
,  $c^2 = 2\vec{c} \cdot \vec{r}$ 

Since  $(\vec{b} \times \vec{c})$ ,  $(\vec{c} \times \vec{a})$  and  $(\vec{a} \times \vec{b})$  are non coplanar, then  $\vec{r} = x(\vec{b} \times \vec{c}) + y(\vec{c} \times \vec{a}) + z(\vec{a} \times \vec{b})$ 

$$\Rightarrow \overrightarrow{a} \cdot \overrightarrow{r} = x\overrightarrow{a} \cdot (\overrightarrow{b} \times \overrightarrow{c}) + y \cdot 0 + z \cdot 0 = x [\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}] \Rightarrow x = \frac{\overrightarrow{a} \cdot \overrightarrow{r}}{|\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}|} = \frac{a^2}{2[\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}]}$$

Similarly, 
$$y = \frac{b^2}{2[\vec{a} \vec{b} \vec{c}]}$$
 and  $z = \frac{c^2}{2[\vec{a} \vec{b} \vec{c}]}$ 

Hence 
$$\vec{r} = \frac{a^2(\vec{b} \times \vec{c}) + b^2(\vec{c} \times \vec{a}) + c^2(\vec{a} \times \vec{b})}{2[\vec{a} \vec{b} \vec{c}]}$$

3.

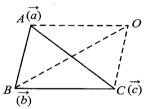


Fig. 2.32

Let O be the origin of reference and A, B, C vertices with position vectors  $\overrightarrow{a}$ ,  $\overrightarrow{b}$  and  $\overrightarrow{c}$ , respectively. A vector normal to plane ABC is  $\overrightarrow{a} \times \overrightarrow{b} + \overrightarrow{b} \times \overrightarrow{c} + \overrightarrow{c} \times \overrightarrow{a}$  and  $\overrightarrow{OA} = \overrightarrow{a}$ .

The angle between a line and a plane is equal to the complement of the angle between the line and the normal to the plane. Thus, if  $\theta$  denotes the angle between the face and edge, then

$$\sin \theta = \frac{(\vec{b} \times \vec{c} + \vec{c} \times \vec{a} + \vec{a} \times \vec{b}) \cdot \vec{a}}{(\vec{b} \times \vec{c} + \vec{c} \times \vec{a} + \vec{a} \times \vec{b}) \cdot \vec{a}} = \frac{\vec{a} \vec{b} \vec{c}}{(\vec{b} \times \vec{c} + \vec{c} \times \vec{a} + \vec{a} \times \vec{b}) \cdot \vec{a}} = \frac{\vec{a} \vec{b} \vec{c}}{(\vec{b} \times \vec{c} + \vec{c} \times \vec{a} + \vec{a} \times \vec{b}) \cdot \vec{a}} = \frac{\vec{a} \vec{b} \vec{c}}{(\vec{b} \times \vec{c} + \vec{c} \times \vec{a} + \vec{a} \times \vec{b}) \cdot \vec{a}}$$

Now 
$$[\vec{a} \ \vec{b} \ \vec{c}]^2 = \begin{vmatrix} \vec{a} \cdot \vec{a} & \vec{a} \cdot \vec{b} & \vec{a} \cdot \vec{c} \\ \vec{b} \cdot \vec{a} & \vec{b} \cdot \vec{b} & \vec{b} \cdot \vec{c} \\ \vec{c} \cdot \vec{a} & \vec{c} \cdot \vec{b} & \vec{c} \cdot \vec{c} \end{vmatrix} = k^6 \begin{vmatrix} 1 & \cos 60^\circ & \cos 60^\circ \\ \cos 60^\circ & 1 & \cos 60^\circ \\ \cos 60^\circ & \cos 60^\circ & 1 \end{vmatrix}$$
, (where  $k$  is the length of the side of the tetrahectron)

$$= k^6 \left( \frac{3}{4} - \frac{1}{8} - \frac{1}{8} \right) = \frac{1}{2} k^6$$

Also,  $(\vec{b} \times \vec{c} + \vec{c} \times \vec{a} + \vec{a} \times \vec{b})$  is twice the area of triangle *ABC*, which is equilateral with each side k so that this is  $\frac{\sqrt{3}}{2}k^2$ .

Hence 
$$\sin \theta = \frac{\frac{k^3}{\sqrt{2}}}{\frac{\sqrt{3}}{2}k^2 \cdot k} = \frac{2}{\sqrt{6}} \Rightarrow \cos \theta = \frac{1}{\sqrt{3}}.$$

4.

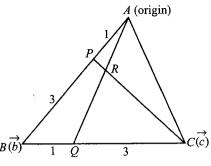


Fig. 2.33

Taking A as origin, let  $\vec{b}$  and  $\vec{c}$  be the position vectors of B and C, respectively.

The position vector of Q is  $\frac{3\vec{b}+\vec{c}}{4}$  and that of P is  $\frac{\vec{b}}{4}$ .

If 
$$\frac{AR}{QR} = \frac{\lambda}{1}$$
, then position vector of  $R = \lambda \left( \frac{3\vec{b} + \vec{c}}{4} \right)$  (i)

If 
$$\frac{CR}{RP} = \frac{\mu}{1}$$
, then position vector of  $R = \frac{\mu \frac{b}{4} + c}{\mu + 1}$  (ii)

Comparing (i) and (ii), we have

$$\frac{3\lambda}{4} = \frac{\mu}{4(\mu+1)} \text{ and } \frac{\lambda}{4} = \frac{1}{\mu+1}$$

Solving, 
$$\lambda = \frac{4}{13}$$
 and  $\mu = 12$ 

Therefore, position vector R is  $\frac{3\vec{b}+\vec{c}}{13}$ .

 $\triangle ABC$  and  $\triangle BRC$  have the same base. Therefore, areas are proportional to AQ and RQ.

$$\frac{\Delta ABC}{\Delta BRC} = \frac{\begin{vmatrix} \vec{3}\vec{b} + \vec{c} \\ 4 \end{vmatrix}}{\begin{vmatrix} \vec{3}\vec{b} + \vec{c} \\ 4 \end{vmatrix}} = \frac{13}{9}$$

Area of  $\triangle ABC$  is 13/9 units.

5. 
$$\frac{\text{Area of } \Delta ABC}{\text{Area of } \Delta AOC} = \frac{\frac{1}{2} |\vec{a} \times \vec{b} + \vec{b} \times \vec{c} + \vec{c} \times \vec{a}|}{\frac{1}{2} |\vec{a} \times \vec{c}|}$$
Now  $\vec{a} + 2\vec{b} + 3\vec{c} = \vec{0}$ 

$$\Rightarrow \vec{a} \times \vec{b} = 3(\vec{b} \times \vec{c})$$

Cross multiply with  $\vec{a}$ ,  $2\vec{a} \times \vec{b} + 3\vec{a} \times \vec{c} = 0$ 

$$\Rightarrow \vec{a} \times \vec{b} = \frac{3}{2} (\vec{c} \times \vec{a})$$

$$\vec{a} \times \vec{b} = \frac{3}{2} (\vec{c} \times \vec{a}) = 3(\vec{b} \times \vec{c})$$

Let 
$$(\vec{c} \times \vec{a}) = \vec{p}$$

$$\vec{a} \times \vec{b} = \frac{3\vec{p}}{2}; \vec{b} \times \vec{c} = \frac{\vec{p}}{2}$$

$$\therefore \text{Ratio} = \frac{|\vec{a} \times \vec{b} + \vec{b} \times \vec{c} + \vec{c} \times \vec{a}|}{|\vec{c} \times \vec{a}|}$$

$$=\frac{\begin{vmatrix} \overrightarrow{3} \overrightarrow{p} + \overrightarrow{p} + \overrightarrow{p} \\ 2 + 2 \end{vmatrix}}{\begin{vmatrix} \overrightarrow{p} \end{vmatrix}}$$

$$= \frac{3|\overrightarrow{p}|}{|\overrightarrow{p}|} = 3$$

6. In tetrahedron *OABC*, take *O* as the initial point and let the position vectors of *A*, *B* and *C* be  $\vec{a}$ ,  $\vec{k}$  and  $\vec{c}$ , respectively; then volume of the tetrahedron is equal to  $\frac{1}{6}\vec{a}$ .  $(\vec{k} \times \vec{c})$ .

Also  $\overrightarrow{BC} = \overrightarrow{c} - \overrightarrow{k}$  so that volume of tetrahedron

$$V = \frac{1}{6} \vec{a} \cdot (\vec{k} \times (\vec{k} + \overrightarrow{BC})) = \frac{1}{6} \vec{a} \cdot (\vec{k} \times \overrightarrow{BC}) = \frac{1}{6} \vec{k} \cdot (\overrightarrow{BC} \times \vec{a})$$

 $=\frac{1}{6}\vec{k}$ .  $|BC||a|\sin\theta\hat{n}$ , where  $\hat{n}$  is the unit vector along PN, the line perpendicular to both OA and BC. Also |BC| = b.

Here  $V = \frac{1}{6}ab\sin\theta \vec{k} \cdot \hat{n} = \frac{1}{6}ab\sin\theta$  (projection of *OB* on *PN*)

 $\frac{1}{6}ab\sin\theta = (\text{perpendicular distance between } OA \text{ and } BC) = \frac{1}{6}ab\sin\theta . d = \frac{1}{6}abd\sin\theta$ 

7. Let  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  be three vectors of magnitude  $|\vec{a}|$  and equal inclination  $\theta$  with each other.

The volume of parallelepiped =  $\vec{a} \cdot (\vec{b} \times \vec{c}) = [\vec{a} \ \vec{b} \ \vec{c}]$ 

and 
$$[\overrightarrow{a}\overrightarrow{b}\overrightarrow{c}]^2 = \begin{vmatrix} \overrightarrow{a} \cdot \overrightarrow{a} & \overrightarrow{a} \cdot \overrightarrow{b} & \overrightarrow{a} \cdot \overrightarrow{c} \\ \overrightarrow{b} \cdot \overrightarrow{a} & \overrightarrow{b} \cdot \overrightarrow{b} & \overrightarrow{b} \cdot \overrightarrow{c} \\ \overrightarrow{a} \cdot \overrightarrow{c} & \overrightarrow{b} \cdot \overrightarrow{c} & \overrightarrow{c} \cdot \overrightarrow{c} \end{vmatrix}$$

$$= |\vec{a}|^6 \begin{vmatrix} 1 & \cos\theta & \cos\theta \\ \cos\theta & 1 & \cos\theta \\ \cos\theta & \cos\theta & 1 \end{vmatrix}$$
$$= |\vec{a}|^6 (2\cos^3\theta - 3\cos^2\theta + 1)$$
$$= |\vec{a}|^6 (1 - \cos\theta)^2 (1 + 2\cos\theta)$$
$$\Rightarrow [\vec{a}\vec{b}\vec{c}] = |\vec{a}|^3 \sqrt{1 + 2\cos\theta} (1 - \cos\theta)$$

8.  $\overrightarrow{p}, \overrightarrow{q} \text{ and } \overrightarrow{p} \times \overrightarrow{q} \text{ are perpendicular to each other. We have,}$   $(\overrightarrow{a} \cdot \overrightarrow{p}) \overrightarrow{p} + (\overrightarrow{a} \cdot \overrightarrow{q}) \overrightarrow{q} + (\overrightarrow{a} \cdot (\overrightarrow{p} \times \overrightarrow{q})) (\overrightarrow{p} \times \overrightarrow{q}) = \overrightarrow{a} | \overrightarrow{p}|^2,$   $(\overrightarrow{b} \cdot \overrightarrow{p}) \overrightarrow{p} + (\overrightarrow{b} \cdot \overrightarrow{q}) \overrightarrow{q} + (\overrightarrow{b} \cdot (\overrightarrow{p} \times \overrightarrow{q})) (\overrightarrow{p} \times \overrightarrow{q}) = \overrightarrow{b} | \overrightarrow{p}|^2,$   $(\overrightarrow{c} \cdot \overrightarrow{p}) \overrightarrow{p} + (\overrightarrow{c} \cdot \overrightarrow{q}) \overrightarrow{q} + (\overrightarrow{c} \cdot (\overrightarrow{p} \times \overrightarrow{q})) (\overrightarrow{p} \times \overrightarrow{q}) = \overrightarrow{c} | \overrightarrow{p}|^2$ 

Hence, the required distance is  $|(\vec{a} + \vec{b} + \vec{c})||\vec{p}|^2$ .

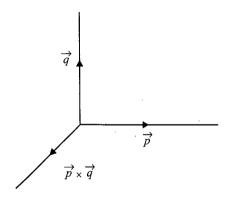


Fig. 2.34

$$= \sqrt{|\vec{a}|^2 + |\vec{b}|^2 + |\vec{c}|^2} \times |\vec{p}|^2$$

$$= 14 \times 4^2 - 224$$

**9.** Here  $\vec{A}$ ,  $\vec{B}$  and  $\vec{C}$  are the vectors representing the sides of triangle ABC, where  $\vec{A} = a \hat{i} + b \hat{j} + c \hat{k}$ ,

$$\vec{B} = d\hat{i} + 3\hat{j} + 4\hat{k} \text{ and } \vec{C} = 3\hat{i} + \hat{j} - 2\hat{k}.$$

Given that  $\vec{A} = \vec{B} + \vec{C}$ . Therefore

$$a\hat{i} + b\hat{j} + c\hat{k} = (d+3)\hat{i} + 4\hat{j} + 2\hat{k}$$

$$\Rightarrow \qquad a = d + 3, b = 4, c = 2$$

Now 
$$\vec{B} \times \vec{C} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ d & 3 & 4 \\ 3 & 1 & -2 \end{vmatrix}$$

=-10 
$$\hat{i}$$
 + (2d+12)  $\hat{j}$  + (d-9) $\hat{k}$   
∴ Area of ΔABC =  $\frac{1}{2} | \vec{B} \times \vec{C} |$   
=  $\frac{1}{2} \sqrt{[100 + (2d+12)^2 + (d-9)^2]}$   
=  $5\sqrt{6}$  (Given)  
⇒  $\sqrt{(5d^2 + 30d + 325)} = 10\sqrt{6}$   
⇒  $5d^2 + 30d - 275 = 0 \Rightarrow d^2 + 6d - 55 = 0$   
⇒ (d+11) (d-5) = 0  
⇒ d = 5 or -11

When d = 5, a = 8, b = 4 and c = 2, and when d = -11, a = -8, b = 4 and c = 2.

10.

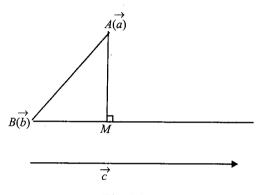


Fig. 2.35

 $AM = |AB \sin \theta|$ , where  $\theta$  is the angle between  $\overrightarrow{AB}$  and  $\overrightarrow{c}$ 

and 
$$\sin \theta = \frac{|\overrightarrow{AB} \times \overrightarrow{c}|}{|\overrightarrow{AB}||\overrightarrow{c}|}$$
  

$$\Rightarrow AM = |\overrightarrow{AB}| \frac{|\overrightarrow{AB} \times \overrightarrow{c}|}{|\overrightarrow{AB}||\overrightarrow{c}|} = \frac{|(\overrightarrow{b} - \overrightarrow{a}) \times \overrightarrow{c}|}{|\overrightarrow{c}|}$$

Also 
$$\overrightarrow{BM} = \frac{(\overrightarrow{a} - \overrightarrow{b}) \cdot \overrightarrow{c}}{|\overrightarrow{c}|} \frac{\overrightarrow{c}}{|\overrightarrow{c}|}$$

And 
$$\overrightarrow{AM} = \overrightarrow{AB} + \overrightarrow{BM}$$

$$\Rightarrow |\overrightarrow{AM}| = \left| \overrightarrow{b} - \overrightarrow{a} + \frac{(\overrightarrow{a} - \overrightarrow{b}) \cdot \overrightarrow{c}}{|\overrightarrow{c}|^2} \overrightarrow{c} \right|$$

11. We know that 
$$[\vec{e_1} \ \vec{e_2} \ \vec{e_3}][\vec{E_1} \ \vec{E_2} \ \vec{E_3}] = \begin{vmatrix} \vec{e_1} \cdot \vec{E_1} & \vec{e_1} \cdot \vec{E_2} & \vec{e_1} \cdot \vec{E_3} \\ \vec{e_2} \cdot \vec{E_1} & \vec{e_2} \cdot \vec{E_2} & \vec{e_2} \cdot \vec{E_2} \\ \vec{e_3} \cdot \vec{E_1} & \vec{e_3} \cdot \vec{E_2} & \vec{e_3} \cdot \vec{E_3} \end{vmatrix}$$

$$= \begin{vmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{vmatrix}$$

$$= 1$$

## Objective Type

1. c. If 
$$\vec{x} = \vec{y} \Rightarrow \hat{a} \cdot \vec{x} = \hat{a} \cdot \vec{y}$$
. This equality must hold for any arbitrary  $\hat{a}$ 

2. **d.** 
$$\vec{a} \times (\vec{a} \times \vec{b}) = \vec{c} \Rightarrow |\vec{a}| |\vec{a} \times \vec{b}| = |\vec{c}| (\because \vec{a} \perp (\vec{a} \times \vec{b}))$$
  
 $1 (1 \times 5) \sin \theta = 3 \Rightarrow \sin \theta = \frac{3}{5} \Rightarrow \tan \theta = \frac{3}{4}.$ 

3. **c.** 
$$|\vec{a} + \vec{b} + \vec{c}|^2 = 6$$

$$\Rightarrow |\vec{a}|^2 + |\vec{b}|^2 + |\vec{c}|^2 + 2(\vec{a} \cdot \vec{b} + \vec{b} \cdot \vec{c} + \vec{c} \cdot \vec{a}) = 6$$

$$\Rightarrow |\vec{a}| = |\vec{b}| = |\vec{c}| \text{ and } \vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cdot \cos \frac{\pi}{3}$$

i.e., 
$$\overrightarrow{a} \cdot \overrightarrow{b} = \frac{1}{2} |\overrightarrow{a}|^2$$

$$\therefore 3|\overrightarrow{a}|^2 + 3|\overrightarrow{a}|^2 = \dot{6}$$

$$\Rightarrow |\vec{a}|^2 \Rightarrow |\vec{a}| = 1$$

4. **b** Let 
$$\vec{\alpha} = \frac{\vec{a}}{|\vec{a}|} + \frac{\vec{b}}{|\vec{b}|} + \frac{\vec{c}}{|\vec{c}|}$$

Since  $\vec{a}, \vec{b}$  and  $\vec{c}$  are mutually perpendicular vectors, if  $\vec{\alpha}$  makes angles  $\theta$ ,  $\phi \psi$  with  $\vec{a}, \vec{b}$  and  $\vec{c}$ , respectively, then

$$\vec{\alpha} \cdot \vec{a} = \frac{\vec{a} \cdot \vec{a}}{\vec{a}}$$

$$\Rightarrow |\vec{\alpha}| \cdot |\vec{a}| \cos \theta = |\vec{a}|$$

$$\Rightarrow \cos \theta = \frac{1}{|\vec{\alpha}|}$$

Similarly 
$$\cos \phi = \frac{1}{|\alpha|}, \cos \psi = \frac{1}{|\alpha|}$$

$$\theta = \phi = \psi$$

5. c. 
$$\overrightarrow{r} \times \overrightarrow{a} = \overrightarrow{b} \times \overrightarrow{a} \Rightarrow (\overrightarrow{r} - \overrightarrow{b}) \times \overrightarrow{a} = 0$$

$$\vec{r} \times \vec{b} = \vec{a} \times \vec{b} \Rightarrow (\vec{r} - \vec{a}) \times \vec{b} = 0$$

If 
$$\vec{r} = x \hat{i} + y \hat{j} + z \hat{k}$$
, then

$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ x - 2 & y & z + 1 \\ 1 & 1 & 0 \end{vmatrix} = 0 \text{ and } \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ x - 1 & y - 1 & z \\ 2 & 0 & -1 \end{vmatrix} = 0$$

$$\Rightarrow$$
 z + 1 = 0, x - y = 2 and y - 1 = 0, x - 1 + 2z = 0

$$\Rightarrow x = 3, y = 1, z = -1$$

**6.** 
$$\overrightarrow{a} \cdot \overrightarrow{b} = |\overrightarrow{a} \times \overrightarrow{b}|$$

$$\Rightarrow |\vec{a}||\vec{b}||\cos\theta| = |\vec{a}||\vec{b}||\sin\theta|$$
 (where  $\theta$  is the angle between  $\vec{a}$  and  $\vec{b}$ )

$$\Rightarrow |\cos \theta| = |\sin \theta|$$

$$\Rightarrow \theta = \frac{\pi}{4} \text{ or } \frac{3\pi}{4} \text{ (as } 0 \le \theta \le \pi)$$

But 
$$\vec{a} \cdot \vec{b} < 0$$
, therefore  $\theta = \frac{3\pi}{4}$ 

7. **c.** 
$$|\vec{a} + \vec{b} + \vec{c}|^2 = 1$$

$$\Rightarrow |\vec{a}|^2 + |\vec{b}|^2 + |\vec{c}|^2 + 2|\vec{a}||\vec{b}|\cos\theta_1 + 2|\vec{b}||\vec{c}|\cos\theta_2 + 2|\vec{c}||\vec{a}|\cos\theta_3 = 1$$

$$\Rightarrow \cos \theta_1 + \cos \theta_2 + \cos \theta_3 = -1$$

$$\Rightarrow \cos \theta_1 + \cos \theta_2 + \cos \theta_3 = -1$$
  
\Rightarrow One of  $\theta_1$ ,  $\theta_2$  and  $\theta_3$  should be an obtuse angle.

**8. b.** 
$$|\vec{a} \times \vec{b} - \vec{a} \times \vec{c}|^2 = |\vec{a} \times (\vec{b} - \vec{c})|^2 = |\vec{a}|^2 |\vec{b} - \vec{c}|^2 - (\vec{a} \cdot (\vec{b} - \vec{c}))^2 = |\vec{b} - \vec{c}|^2$$

$$= |\vec{b}|^2 + |\vec{c}|^2 - 2|\vec{b}||\vec{c}|\cos\frac{\pi}{3} = 1$$

9. 
$$\mathbf{c.} R(\overrightarrow{r})$$
 moves on  $PQ$ .

$$\frac{\overrightarrow{R(r)}}{\overrightarrow{P(p)}} \qquad \overrightarrow{Q(q)}$$

10. **b.** 
$$|\overrightarrow{AC} \times \overrightarrow{BD}| = 2 |\overrightarrow{AB} \times \overrightarrow{AD}|$$

$$= 2 \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 4 & -5 \\ 1 & 2 & 3 \end{vmatrix}$$
$$= 12 \left[ \hat{i} (12 + 10) - \hat{j} (6 + 5) + \hat{k} (4 - 4) \right]$$
$$= 12 \left[ 22 \hat{i} - 11 \hat{j} \right]$$

$$= 22 | [2\hat{i} - \hat{j}]|$$
$$= 22 \times \sqrt{5}$$

$$= 22 \times \sqrt{5}$$
11. c.  $(\hat{a} + \hat{b} + \hat{c})^2 \ge 0$ 

$$3 + 2(\hat{a} \cdot \hat{b} + \vec{b} \cdot \hat{c} + \vec{c} \cdot \vec{a}) \ge 0$$

$$3 + 6\cos\theta \ge 0$$

$$\cos\theta \ge -\frac{1}{2}$$

$$\Rightarrow \theta = \frac{2\pi}{3}$$

12. **c.**  $\vec{a} \times \vec{b}$  is a vector perpendicular to the plane containing  $\vec{a}$  and  $\vec{b}$ . Similarly,  $\vec{c} \times \vec{d}$  is a vector perpendicular to the plane containing  $\vec{c}$  and  $\vec{d}$ .

Thus, the two planes will be parallel if their normals, i.e.,  $\vec{a} \times \vec{b}$  and  $\vec{c} \times \vec{d}$ , are parallel.

$$\Rightarrow (\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d}) = \vec{0}$$

13. **d.** Let  $\overrightarrow{r} \neq \overrightarrow{0}$ . Then  $\overrightarrow{r} \cdot \overrightarrow{a} = \overrightarrow{r} \cdot \overrightarrow{b} = \overrightarrow{r} \cdot \overrightarrow{c} = 0$ 

 $\Rightarrow \vec{a}, \vec{b}$  and  $\vec{c}$  are coplanar, which is a contradiction.

Therefore,  $\vec{r} = \vec{0}$ 

14. c. 
$$\vec{a} \times (\hat{i} + 2\hat{j} + \hat{k}) = \hat{i} - \hat{k} = (\hat{j} \times (\hat{i} + 2\hat{j} + \hat{k}))$$
  

$$\Rightarrow (\vec{a} - \hat{j}) \times (\hat{i} + 2\hat{j} + \hat{k}) = \vec{0}$$

$$\Rightarrow \vec{a} - \hat{j} = \lambda(\hat{i} + 2\hat{j} + \hat{k})$$

$$\Rightarrow \vec{a} = \lambda \hat{i} + (2\lambda + 1)\hat{j} + \lambda \hat{k}, \lambda \in R$$

15. **a.** 
$$(3\vec{a} - 5\vec{b}) \cdot (2\vec{a} + \vec{b}) = 0$$
  
 $\Rightarrow 6|\vec{a}|^2 - 5|\vec{b}|^2 = 7\vec{a} \cdot \vec{b}$   
Also,  $(\vec{a} + 4\vec{b}) \cdot (\vec{b} - \vec{a}) = 0$   
 $\Rightarrow -|\vec{a}|^2 + 4|\vec{b}|^2 = 3\vec{a} \cdot \vec{b}$   
 $\Rightarrow \frac{6}{7}|\vec{a}|^2 - \frac{5}{7}|\vec{b}|^2 = -\frac{1}{3}|\vec{a}|^2 + \frac{4}{3}|\vec{b}|^2$   
 $\Rightarrow 25|\vec{a}|^2 = 43|\vec{b}|^2$   
 $\Rightarrow 3\vec{a} \cdot \vec{b} = -|\vec{a}|^2 + 4|\vec{b}|^2 = \frac{57}{25}|\vec{b}|^2$   
 $\Rightarrow 3|\vec{a}||\vec{b}|\cos\theta = \frac{57}{25}|\vec{b}|^2$ 

$$\Rightarrow 3\sqrt{\frac{43}{25}} |\vec{b}|^2 \cos\theta = \frac{57}{25} |\vec{b}|^2$$

$$\Rightarrow \cos \theta = \frac{19}{5\sqrt{43}}$$

16. **a.** Let l, m and n be the direction cosines of the required vector. Then, l = m (given). Therefore

Required vector 
$$\vec{r} = l\hat{i} + m\hat{j} + n\hat{k} = l\hat{i} + l\hat{j} + n\hat{k}$$
  
Now,  $l^2 + m^2 + n^2 = 1 \Rightarrow 2l^2 + n^2 = 1$  (i)

Since,  $\hat{r}$  is perpendicular to  $-\hat{i} + 2\hat{j} + 2\hat{k}$ ,

$$\vec{r} \cdot (-\hat{i} + 2\hat{j} + 2\hat{k}) = 0 \Rightarrow -l + 2l + 2n = 0 \Rightarrow l + 2n = 0$$
 (ii)

From (i) and (ii), we get:  $n = \frac{1}{4}$ ,  $l = \pm \frac{2}{3}$ 

Hence, required vector  $\vec{r} = \frac{1}{3} (\pm 2\hat{i} \pm 2\hat{j} \mp \hat{k}) = \pm \frac{1}{3} (2\hat{i} + 2\hat{j} - \hat{k})$ 

**d.** The angle between  $\overrightarrow{a}$  and  $\overrightarrow{b}$  is obtuse. Therefore. 17.

$$\vec{a} \cdot \vec{b} < 0$$

$$\Rightarrow 14x^2 - 8x + x < 0$$

$$\Rightarrow 7x(2x - 1) < 0$$

 $\Rightarrow 0 < x < 1/2$ (i)

The angle between  $\vec{b}$  and the z-axis is acute and less than  $\pi/6$ . Therefore,

$$\frac{\overrightarrow{b \cdot k}}{|\overrightarrow{b}||\overrightarrow{k}|} > \cos \pi/6 \quad (\because \theta < \pi/6 \Rightarrow \cos \theta > \cos \pi/6)$$

$$\Rightarrow \frac{x}{\sqrt{x^2 + 53}} > \frac{\sqrt{3}}{2}$$

$$\Rightarrow 4x^2 > 3x^2 + 159$$

$$\Rightarrow x^2 > 159$$

$$\Rightarrow x > \sqrt{159} \text{ or } x < -\sqrt{159}$$
 (ii)

Clearly, (i) and (ii) cannot hold together.

18.

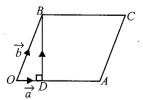


Fig. 2.36

Let 
$$\overrightarrow{OD} = t \overrightarrow{a}$$
  
 $\therefore \overrightarrow{DB} = \overrightarrow{b} - t\overrightarrow{a}$   
 $\therefore (\overrightarrow{b} - t\overrightarrow{a}) \cdot \overrightarrow{a} = 0 \quad (\because \overrightarrow{DB} \perp \overrightarrow{OA})$   
 $\Rightarrow t = \frac{\overrightarrow{b} \cdot \overrightarrow{a}}{|\overrightarrow{a}|^2}$   
 $\therefore \overrightarrow{DB} = \overrightarrow{b} - \frac{(\overrightarrow{b} \cdot \overrightarrow{a}) \cdot \overrightarrow{a}}{|\overrightarrow{a}|^2}$ 

19. **d.** 
$$(3\vec{a} + \vec{b}) \cdot (\vec{a} - 4\vec{b})$$
  
=  $3 |\vec{a}|^2 - 11\vec{a} \cdot \vec{b} - 4|\vec{b}|^2$   
=  $3 \times 36 - 11 \times 6 \times 8 \cos \pi - 4 \times 64 > 0$ 

Therefore, the angle between  $\vec{a}$  and  $\vec{b}$  is acute.

The longer diagonal is given by

$$\vec{\alpha} = (3\vec{a} + \vec{b}) + (\vec{a} - 4\vec{b}) = 4\vec{a} - 3\vec{b}$$
Now,  $|\vec{\alpha}|^2 = |4\vec{a} - 3\vec{b}|^2 = 16|\vec{a}|^2 + 9|\vec{b}|^2 - 24\vec{a} \cdot \vec{b}$ 

$$= 16 \times 36 + 9 \times 64 - 24 \times 6 \times 8 \cos \pi$$

$$= 16 \times 144$$

$$\Rightarrow |4\vec{a} - 3\vec{b}| = 48$$

**20. b.** 
$$\overrightarrow{c} = \overrightarrow{ma} + \overrightarrow{nb} + \overrightarrow{p(a \times b)}$$

Taking dot product with  $\vec{a}$  and  $\vec{b}$ , we have  $m = n = \cos \theta$   $\Rightarrow |\vec{c}| = |\cos \theta \vec{a} + \cos \theta \vec{b} + p(\vec{a} \times \vec{b})| = 1$ Squaring both sides, we get  $\cos^2 \theta + \cos^2 \theta + p^2 = 1$ 

$$\Rightarrow \cos \theta = \pm \frac{\sqrt{1 - p^2}}{\sqrt{2}}$$

Now  $-\frac{1}{\sqrt{2}} \le \cos \theta \le \frac{1}{\sqrt{2}}$  (for real value of  $\theta$ )  $\therefore \frac{\pi}{4} \le \cos \theta \le \frac{3\pi}{4}$ 

21. **a.** 
$$\vec{b} - 2\vec{c} = \lambda \vec{a}$$
  

$$\Rightarrow \vec{b} = 2\vec{c} + \lambda \vec{a}$$

$$\Rightarrow |\vec{b}|^2 = |2\vec{c} + \lambda \vec{a}|^2$$

$$\Rightarrow 16 = 4 |\overrightarrow{c}|^2 + \lambda^2 |\overrightarrow{a}|^2 + 4\lambda \overrightarrow{a} \cdot \overrightarrow{c}$$

$$\Rightarrow 16 = 4 + \lambda^2 + 4\lambda \frac{1}{4}$$

$$\Rightarrow \lambda^2 + \lambda - 12 = 0$$

$$\Rightarrow \lambda = 3, -4$$

22. a. A vector perpendicular to the plane of O, P and Q is  $\overrightarrow{OP} \times \overrightarrow{OQ}$ .

Now, 
$$\overrightarrow{OP} \times \overrightarrow{OQ} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 4 & 1 & \lambda \\ 2 & -1 & \lambda \end{vmatrix} = 2\lambda \hat{i} - 2\lambda \hat{j} - 6\hat{k}$$

Therefore,  $\hat{i} - \hat{j} + 6\hat{k}$  is parallel to  $2\lambda \hat{i} - 2\lambda \hat{j} - 6\hat{k}$ 

Hence 
$$\frac{1}{2\lambda} = \frac{-1}{-2\lambda} = \frac{6}{-6}$$
  
 $\lambda = -\frac{1}{2}$ 

**23.** a. A vector coplanar with  $\vec{a}$  and  $\vec{b}$  and perpendicular to  $\vec{c}$  is  $\lambda((\vec{a} \times \vec{b}) \times \vec{c})$ .

But 
$$\lambda \left( (\vec{a} \times \vec{b}) \times \vec{c} \right) = \lambda \left[ (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{b} \cdot \vec{c}) \vec{a} \right]$$
  

$$= \lambda \left[ 4\vec{b} - 4\vec{a} \right]$$
  

$$= 4\lambda \left[ \hat{j} - \hat{k} \right]$$

Now 
$$4 |\lambda| \sqrt{2} = \sqrt{2}$$
 (Given)  $\Rightarrow \lambda = \pm \frac{1}{4}$ 

Hence the required vector is  $\hat{j} - \hat{k}$  or  $-\hat{j} + \hat{k}$ 

**24. a.** 
$$\vec{a} - \vec{p} + \vec{b} - \vec{p} + \vec{c} - \vec{p} = 0$$

$$\Rightarrow \vec{p} = \frac{\vec{a} + \vec{b} + \vec{c}}{3}$$

 $\Rightarrow$  P is centroid

25. b

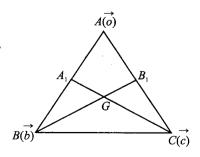


Fig. 2.37

Let P.V. of A, B and C be  $\vec{0}$ ,  $\vec{b}$  and  $\vec{c}$ , respectively. Therefore,

$$\vec{G} = \frac{\vec{b} + \vec{c}}{3}$$

$$\vec{A}_1 = \frac{\vec{b}}{2}, \vec{B}_1 = \frac{\vec{c}}{2}$$

$$\Delta_{AB_1G} = \frac{1}{2} |\overrightarrow{AG} \times \overrightarrow{AB_1}| = \frac{1}{2} \left| \frac{\overrightarrow{b} + \overrightarrow{c}}{3} \times \left( \frac{\overrightarrow{c}}{2} \right) \right|$$

$$= \frac{1}{12} |\vec{b} \times \vec{c}|$$

$$\Delta_{AA_{1}G} = \frac{1}{2} |\overrightarrow{AG} \times \overrightarrow{AA_{1}}| = \frac{1}{2} \left| \frac{\overrightarrow{b} + \overrightarrow{c}}{3} \times \left( \frac{\overrightarrow{b}}{2} \right) \right| = \frac{1}{12} |\overrightarrow{b} \times \overrightarrow{c}|$$

$$\Rightarrow \Delta_{GA_1AB_1} = \frac{1}{6} |\overrightarrow{b} \times \overrightarrow{c}| = \frac{1}{3} \cdot \frac{1}{2} |\overrightarrow{b} \times \overrightarrow{c}| = \frac{1}{3} \Delta_{ABC}$$

$$\Rightarrow \frac{\Delta}{\Delta_1} = 3$$

**26.** a. Points  $\overrightarrow{a}$ ,  $\overrightarrow{b}$ ,  $\overrightarrow{c}$  and  $\overrightarrow{d}$  are coplanar. Therefore,

$$\sin \alpha + 2\sin 2\beta + 3\sin 3\gamma = 1$$

Now  $|\sin \alpha + 2\sin 2\beta + 3\sin 3\gamma| \le \sqrt{1 + 4 + 9}$ .  $\sqrt{\sin^2 \alpha + \sin^2 2\beta + \sin^2 3\gamma}$ 

$$\Rightarrow \sin^2 \alpha + \sin^2 2\beta + \sin^2 3\gamma \ge \frac{1}{14}$$

27. **c.** 
$$1+9(\vec{a}\cdot\vec{b})^2-6(\vec{a}\cdot\vec{b})+4|\vec{a}|^2+|\vec{b}|^2+9|\vec{a}\times\vec{b}|^2+4|\vec{a}\cdot\vec{b}|=47$$
  
 $\Rightarrow 1+4+4+36-4\cos\theta=47$ 

$$\Rightarrow \cos \theta = -\frac{1}{2}$$

 $\Rightarrow$  Angle between  $\vec{a}$  and  $\vec{b}$  is  $\frac{2\pi}{3}$ .

28. **c.** 
$$k = |2(\overrightarrow{a} \times \overrightarrow{b})| + |3(\overrightarrow{a} \cdot \overrightarrow{b})|$$
  
=  $12 \sin \theta + 18 \cos \theta$ 

 $\Rightarrow$  maximum value of k is  $\sqrt{12^2 + 18^2} = 6\sqrt{13}$ 

**29. b.** 
$$|\vec{a} + \vec{b} + 3\vec{c}|^2 = 16$$

$$\Rightarrow |\vec{a}|^2 + |\vec{b}|^2 + 9|\vec{c}|^2 + 2\cos\theta_1 + 6\cos\theta_2 + 6\cos\theta_3 = 16, \ \theta_3 \in [\pi/6, 2\pi/3]$$

$$\Rightarrow$$
 2cos  $\theta_1$  + 6cos  $\theta_2$  = 5 - 6 cos  $\theta_3$ 

$$\Rightarrow (\cos \theta_1 + 3\cos \theta_2)_{\text{max}} = 4$$

30. c. 
$$|\overrightarrow{a} \times \overrightarrow{r}| = |\overrightarrow{c}|$$

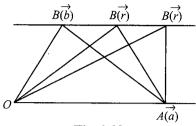


Fig. 2.38

Triangles on the same base and between the same parallel will have the same area.

31. c. Given 
$$\overrightarrow{v} \cdot \overrightarrow{u} = \overrightarrow{w} \cdot \overrightarrow{u}$$

and 
$$\overrightarrow{v} \perp \overrightarrow{w} \Rightarrow \overrightarrow{v} \cdot \overrightarrow{w} = 0$$

Now, 
$$|\overrightarrow{u} - \overrightarrow{v} + \overrightarrow{w}|^2$$

$$=|\overrightarrow{u}|^2+|\overrightarrow{v}|^2+|\overrightarrow{w}|^2-2\overrightarrow{u}\cdot\overrightarrow{v}-2\overrightarrow{w}\cdot\overrightarrow{v}+2\overrightarrow{u}\cdot\overrightarrow{w}$$

$$=1+4+9$$

so 
$$|\overrightarrow{u} - \overrightarrow{v} + \overrightarrow{w}| = \sqrt{14}$$

#### **32. b.** We have

$$\overrightarrow{p} \cdot \overrightarrow{q} = 0$$

$$\Rightarrow (5\vec{a} - 3\vec{b}) \cdot (-\vec{a} - 2\vec{b}) = 0$$

$$\Rightarrow 6|\vec{b}|^2 - 5|\vec{a}|^2 - 7\vec{a} \cdot \vec{b} = 0$$
 (i)

Also 
$$\overrightarrow{r} \cdot \overrightarrow{s} = 0$$

$$\Rightarrow (-4\vec{a} - \vec{b}) (-\vec{a} + \vec{b}) = 0$$

$$\Rightarrow 4|\vec{a}|^2 - |\vec{b}|^2 - 3\vec{a} \cdot \vec{b} = 0$$
 (ii)

Now 
$$\vec{x} = \frac{1}{3} (\vec{p} + \vec{r} + \vec{s}) = \frac{1}{3} (5\vec{a} - 3\vec{b} - 4\vec{a} - \vec{b} - \vec{a} + \vec{b}) = -\vec{b}$$

and 
$$\vec{y} = \frac{1}{5} (\vec{r} + \vec{s}) = \frac{1}{5} (-5\vec{a}) = -\vec{a}$$

Angle between 
$$\vec{x}$$
 and  $\vec{y}$ , i.e.,  $\cos \theta = \frac{\vec{x} \cdot \vec{y}}{|\vec{x}||\vec{y}|} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}||\vec{b}|}$  (iii)

From (i) and (ii), 
$$|\vec{a}| = \sqrt{\frac{25}{19}} \sqrt{\vec{a} \cdot \vec{b}}$$
 and  $|\vec{b}| = \sqrt{\frac{43}{19}} \sqrt{\vec{a} \cdot \vec{b}}$ . Therefore

$$|\overrightarrow{a}||\overrightarrow{b}| = \frac{\sqrt{25 \times 43}}{19} \cdot \overrightarrow{a} \cdot \overrightarrow{b}$$

$$\theta = \cos^{-1}\left(\frac{19}{5\sqrt{43}}\right)$$

33. **a.** 
$$\vec{\alpha} \parallel (\vec{\beta} \times \vec{\gamma}) \Rightarrow \vec{\alpha} \perp \vec{\beta} \text{ and } \vec{\alpha} \perp \vec{\gamma}$$

Now,  $(\vec{\alpha} \times \vec{\beta}) \cdot (\vec{\alpha} \times \vec{\gamma}) = |\vec{\alpha}|^2 \cdot (\vec{\beta} \cdot \vec{\gamma}) - (\vec{\alpha} \cdot \vec{\beta}) \cdot (\vec{\alpha} \cdot \vec{\gamma}) = |\vec{\alpha}|^2 \cdot (\vec{\beta} \cdot \vec{\gamma})$ 

**34. b.** Since, 
$$\overrightarrow{OA} = \hat{i} + \hat{j} + \hat{k}$$

$$\overrightarrow{OB} = \hat{i} + 5 \hat{j} - \hat{k}$$

$$\overrightarrow{OC} = 2 \hat{i} + 3 \hat{j} + 5 \hat{k}$$

$$a = BC = |\overrightarrow{BC}| = |\overrightarrow{OC} - \overrightarrow{OB}| = |\hat{i} - 2\hat{j} + 6\hat{k}| = \sqrt{41}$$

$$b = CA = |\overrightarrow{CA}| = |\overrightarrow{OA} - \overrightarrow{OC}| = |-\hat{i} - 2\hat{j} - 4\hat{k}| = \sqrt{21}$$

and 
$$c = AB = |\overrightarrow{AB}| = |\overrightarrow{OB} - \overrightarrow{OA}| = |0\hat{i} + 4\hat{j} - 2\hat{k}| = \sqrt{20}$$

Since a > b > c, A is the greatest angle. Therefore,

$$\cos A = \frac{b^2 + c^2 - a^2}{2bc} = \frac{21 + 20 - 41}{2 \cdot \sqrt{21} \cdot \sqrt{20}} = 0$$

$$\therefore \angle A = 90^{\circ}$$

$$\mathbf{35.} \quad \mathbf{b.} \, \stackrel{\rightarrow}{a} + \stackrel{\rightarrow}{b} = \lambda \stackrel{\rightarrow}{c} \tag{i}$$

and 
$$\vec{b} + \vec{c} = \mu \vec{a}$$
 (ii)

$$\therefore (\lambda \vec{c} - \vec{a}) + \vec{c} = \mu \vec{a}$$
 (putting  $\vec{b} = \lambda \vec{c} - \vec{a}$ )

$$\Rightarrow (\lambda + 1)\vec{c} = (\mu + 1)\vec{a}$$

$$\Rightarrow \lambda = \mu = -1$$

$$\Rightarrow \vec{a} + \vec{b} + \vec{c} = 0$$

$$\Rightarrow |\vec{a}|^2 + |\vec{b}|^2 + |\vec{c}|^2 + 2(\vec{a} \cdot \vec{b} + \vec{b} \cdot \vec{c} + \vec{c} \cdot \vec{a}) = 0$$

$$\Rightarrow \vec{a} \cdot \vec{b} + \vec{b} \cdot \vec{c} + \vec{c} \cdot \vec{a} = -3$$

**36.** 
$$\vec{a} \cdot \vec{0} = (\vec{a} + \vec{b}) \cdot (2\vec{a} + 3\vec{b}) \times (3\vec{a} - 2\vec{b})$$

$$= (\overrightarrow{a} + \overrightarrow{b}) \cdot (-4\overrightarrow{a} \times \overrightarrow{b} - 9\overrightarrow{a} \times \overrightarrow{b})$$

$$=-13 (\vec{a} + \vec{b}) \cdot (\vec{a} \times \vec{b})$$

which is true for all values of  $\vec{a}$  and  $\vec{b}$ .

$$\overrightarrow{AB} \cdot \overrightarrow{AC} + \overrightarrow{BC} \cdot \overrightarrow{BA} + \overrightarrow{CA} \cdot \overrightarrow{CB} = (AB) (AC) \cos \theta + (BC) (BA) \sin \theta + 0$$

$$= AB (AC \cos \theta + BC \sin \theta)$$

$$= AB \left( \frac{(AC)^2}{AB} + \frac{(BC)^2}{AB} \right)$$

$$= AC^2 + BC^2 = AB^2 = p^2$$

38. **c.** 
$$\vec{a}_1 = (\vec{a} \cdot \hat{b}) \hat{b} = \frac{(\vec{a} \cdot \vec{b}) \vec{b}}{|\vec{b}|^2}$$

$$\Rightarrow \vec{a}_2 = \vec{a} - \vec{a}_1 = \vec{a} - \frac{(\vec{a} \cdot \vec{b}) \vec{b}}{|\vec{b}|^2}$$
Thus,  $\vec{a}_1 \times \vec{a}_2 = \frac{(\vec{a} \cdot \vec{b}) \vec{b}}{|\vec{b}|^2} \times \left(\vec{a} - \frac{(\vec{a} \cdot \vec{b}) \vec{b}}{|\vec{b}|^2}\right) = \frac{(\vec{a} \cdot \vec{b}) (\vec{b} \times \vec{a})}{|\vec{b}|^2}$ 

**39. b.** Let the required vector be 
$$\vec{r}$$
. Then  $\vec{r} = x_1 \vec{b} + x_2 \vec{c}$  and  $\vec{r} \cdot \vec{a} = \sqrt{\frac{2}{3}}$   $(|\vec{a}|) = 2$ 

Now, 
$$\vec{r} \cdot \vec{a} = x_1 \vec{a} \cdot \vec{b} + x_2 \vec{a} \cdot \vec{c} \implies 2 = x_1 (2 - 2 - 1) + x_2 (2 - 1 - 2) \implies x_1 + x_2 = -2$$
  

$$\implies \vec{r} = x_1 (\hat{i} + 2\hat{j} - \hat{k}) + x_2 (\hat{i} + \hat{j} - 2\hat{k}) = \hat{i} (x_1 + x_2) + \hat{j} (2x_1 + x_2) - \hat{k} (2x_2 + x_1)$$

$$= -2\hat{i} + \hat{j} (x_1 - 2) - \hat{k} (-4 - x_1), \text{ where } x_1 \in R$$

**40. a.** Let P.V. of P, A, B and C be  $\overrightarrow{p}$ ,  $\overrightarrow{a}$ ,  $\overrightarrow{b}$  and  $\overrightarrow{c}$ , respectively, and  $O(\overrightarrow{0})$  be the circumcentre of equilateral triangle ABC. Then

$$|\vec{p}| = |\vec{b}| = |\vec{a}| = |\vec{c}| = \frac{l}{\sqrt{3}}$$
  
Now  $|\vec{PA}|^2 = |\vec{a} - \vec{p}|^2 = |\vec{a}|^2 + |\vec{p}|^2 - 2\vec{p} \cdot \vec{a}$ 

Similarly, 
$$|\overrightarrow{PB}|^2 = |\overrightarrow{b}|^2 + |\overrightarrow{p}|^2 - 2\overrightarrow{p} \cdot \overrightarrow{b}$$

and 
$$|\vec{PC}|^2 = |\vec{c}|^2 + |\vec{p}|^2 - 2\vec{p} \cdot \vec{c}$$

$$\Rightarrow \Sigma |\overrightarrow{PA}|^2 = 6 \cdot \frac{l^2}{3} - 2\overrightarrow{p} \cdot (\overrightarrow{a} + \overrightarrow{b} + \overrightarrow{c}) = 2l^2 \quad \text{as } (\overrightarrow{a} + \overrightarrow{b} + \overrightarrow{c}/3 = \overrightarrow{0})$$

**41. d.** For minimum value  $|\vec{r} + b\vec{s}| = 0$ .

Let  $\vec{r}$  and  $\vec{s}$  are anti parallel so  $b\vec{s} = -\vec{r}$ 

so 
$$|\vec{bs}|^2 + |\vec{r} + \vec{bs}|^2 = |-\vec{r}|^2 + |\vec{r} - \vec{r}|^2 = |\vec{r}|^2$$

**42.** c. Let the required vector  $\overrightarrow{r}$  be such that

$$\vec{r} = x_1 \vec{a} + x_2 \vec{b} + x_3 \vec{a} \times \vec{b}$$

We must have  $\vec{r} \cdot \vec{a} = \vec{r} \cdot \vec{b} = \vec{r} \cdot (\vec{a} \times \vec{b})$  (as  $\vec{r}, \vec{a}, \vec{b}$  and  $\vec{a} \times \vec{b}$  are unit vectors and  $\vec{r}$  is equally inclined to  $\vec{a}, \vec{b}$  and  $\vec{a} \times \vec{b}$ )

Now 
$$\overrightarrow{r} \cdot \overrightarrow{a} = x_1$$
,  $\overrightarrow{r} \cdot \overrightarrow{b} = x_2$ ,  $\overrightarrow{r} \cdot (\overrightarrow{a} \times \overrightarrow{b}) = x_2$ 

$$\Rightarrow \vec{r} = \lambda (\vec{a} + \vec{b} + (\vec{a} \times \vec{b}))$$

Also, 
$$\overrightarrow{r} \cdot \overrightarrow{r} = 1$$

$$\Rightarrow \lambda^2 (\overset{\rightarrow}{a} + \overset{\rightarrow}{b} + \overset{\rightarrow}{a} \times \overset{\rightarrow}{b}) \cdot (\overset{\rightarrow}{a} + \overset{\rightarrow}{b} + (\overset{\rightarrow}{a} \times \overset{\rightarrow}{b})) = 1$$

$$\Rightarrow \lambda^2 (|\overrightarrow{a}|^2 + |\overrightarrow{b}|^2 + |\overrightarrow{a} \times \overrightarrow{b}|^2) = 1$$

$$\Rightarrow \lambda^2 = \frac{1}{3}$$

$$\Rightarrow \lambda = \pm \frac{1}{\sqrt{3}}$$

$$\Rightarrow \vec{r} = \pm \frac{1}{\sqrt{3}} (\vec{a} + \vec{b} + \vec{a} \times \vec{b})$$

**43. d.** 
$$\vec{a} + \vec{b} = \mu \vec{p}$$
  $\vec{b} \cdot \vec{q} = 0$ ,  $|\vec{b}|^2 = 1$ 

$$\vec{a} + \vec{b} = \mu \vec{p}$$

$$\Rightarrow (\vec{a} + \vec{b}) \times \vec{a} = \mu \vec{p} \times \vec{a} , \ \vec{b} \times \vec{a} = \mu \vec{p} \times \vec{a} \Rightarrow \vec{q} \times (\vec{b} \times \vec{a}) = \mu \vec{q} \times (\vec{p} \times \vec{a})$$

$$\Rightarrow (\vec{q} \cdot \vec{a})\vec{b} - (\vec{q} \cdot \vec{b})\vec{a} = \mu \vec{q} \times (\vec{p} \times \vec{a}) \Rightarrow (\vec{q} \cdot \vec{a})\vec{b} = \mu \vec{q} \times (\vec{p} \times \vec{a})$$

$$\because \vec{a} + \vec{b} = \mu \vec{p} .$$

$$\Rightarrow \vec{q} \cdot (\vec{a} + \vec{b}) = \mu \vec{q} \cdot \vec{p}$$

$$\Rightarrow \vec{q} \cdot \vec{a} + \vec{q} \cdot \vec{b} = \mu \vec{p} \cdot \vec{q}$$

$$\Rightarrow \mu = \frac{\vec{q} \cdot \vec{a}}{\vec{p} \cdot \vec{q}}$$

$$\Rightarrow (\vec{q} \cdot \vec{a}) \vec{b} = \frac{\vec{q} \cdot \vec{a}}{\vec{p} \cdot \vec{q}} [(\vec{q} \cdot \vec{a}) \cdot \vec{p} - (\vec{q} \cdot \vec{p}) \vec{a}]$$

$$\Rightarrow \lfloor (\vec{q} \cdot \vec{a}) \vec{p} - (\vec{q} \cdot \vec{p}) \vec{a} \rfloor = \lfloor (\vec{p} \cdot \vec{q}) \vec{b} \rfloor = \lfloor (\vec{p} \cdot \vec{q}) \rfloor \cdot \lfloor \vec{b} \rfloor$$

$$\Rightarrow |(\vec{q} \cdot \vec{a})\vec{p} - (\vec{q} \cdot \vec{p})\vec{a}| = |\vec{p} \cdot \vec{q}|$$

**44. c.** 
$$\overrightarrow{d} \cdot \overrightarrow{a} = \overrightarrow{d} \cdot \overrightarrow{b} = \overrightarrow{d} \cdot \overrightarrow{c}$$

$$\Rightarrow \lambda (\hat{a} \cdot \hat{b} + \hat{a} \cdot \hat{c}) = \lambda (1 + \hat{b} \cdot \hat{c}) = \lambda (1 + \hat{b} \cdot \hat{c}) \Rightarrow 1 + \hat{b} \cdot \hat{c} = \hat{a} \cdot \hat{b} + \hat{a} \cdot \hat{c}$$

$$\Rightarrow 1 - \hat{a} \cdot \hat{b} + \hat{b} \cdot \hat{c} - \hat{a} \cdot \hat{c} = 0 \Rightarrow 1 - \hat{a} \cdot \hat{b} + (\hat{b} - \hat{a}) \cdot \hat{c} = 0 \Rightarrow \hat{a} \cdot (\hat{a} - \hat{b}) + (\hat{b} - \hat{a}) \cdot \hat{c} = 0$$

$$\Rightarrow (\hat{a} - \hat{c}) \cdot (\hat{a} - \hat{b}) = 0 \Rightarrow \hat{a} - \hat{c}$$
 is perpendicular to  $(\hat{a} - \hat{b}) \Rightarrow$  The triangle is right angled.

$$(\sqrt{a^2 - 4} \, \hat{i} + a \, \hat{j} + \sqrt{a^2 + 4} \, \hat{k}) \cdot (\tan A \, \hat{i} + \tan B \, \hat{j} + \tan C \, \hat{k}) = 6a$$

$$\Rightarrow \sqrt{a^2 - 4 + a^2 + a^2 + 4} \, \sqrt{\tan^2 A + \tan^2 B + \tan^2 C} \cdot (\cos \theta) = 6a \quad (\because \vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \theta)$$

$$\sqrt{3} a \sqrt{\tan^2 A + \tan^2 B + \tan^2 C} \cdot (\cos \theta) = 6a$$

$$\tan^2 A + \tan^2 B + \tan^2 C = 12 \sec^2 \theta \ge 12$$
 (:  $\sec^2 \theta > 1$ )

The least value of  $\tan^2 A + \tan^2 B + \tan^2 C$  is 12.

**46.** 
$$\mathbf{d.} \Delta = \frac{1}{2} |(\hat{j} + \lambda \hat{k}) \times (\hat{i} + \lambda \hat{k})| = \frac{1}{2} |-\hat{k} + \lambda \hat{i} + \lambda \hat{j}| = \frac{1}{2} \sqrt{2\lambda^2 + 1}$$

$$\Rightarrow \frac{9}{4} \le \frac{1}{4} (2\lambda^2 + 1) \le \frac{33}{4}$$

$$\Rightarrow \frac{1}{4} \leq \frac{1}{4} (2\lambda^{2} + 1) \leq \frac{1}{4}$$
$$\Rightarrow 4 \leq \lambda^{2} \leq 16$$

$$\Rightarrow 2 \le |\lambda| \le 4$$

47. c. Let the projection be x, then 
$$\vec{a} = \frac{x(\hat{i} + \hat{j})}{\sqrt{2}} + \frac{x(-\hat{i} + \hat{j})}{\sqrt{2}} + x \hat{k}$$

$$\therefore \vec{a} = \frac{2x\hat{j}}{\sqrt{2}} + x\hat{k} \implies \hat{a} = \frac{\sqrt{2}}{\sqrt{3}}\hat{j} + \frac{\hat{k}}{\sqrt{3}}$$

**48. b.** Let 
$$\vec{r}$$
 be the new position. Then  $\vec{r} = \lambda \hat{k} + \mu (\hat{i} + \hat{j})$ 

Also 
$$\vec{r} \cdot \hat{k} = -\frac{1}{\sqrt{2}} \implies \lambda = -\frac{1}{\sqrt{2}}$$

Also, 
$$\lambda^2 + 2\mu^2 = 1 \Rightarrow 2\mu^2 = \frac{1}{2} \Rightarrow \mu = \pm \frac{1}{2}$$

$$\therefore \vec{r} = \pm \frac{1}{2} (\hat{i} + \hat{j}) - \frac{\hat{k}}{\sqrt{2}}$$

#### 49.

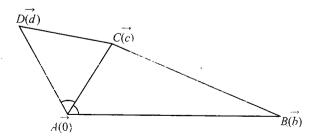


Fig. 2.39

**(i)** 

Let 
$$|\overrightarrow{AC}| = \lambda > 0$$

Then from  $15 \mid \overrightarrow{AC} \mid = 3 \mid \overrightarrow{AB} \mid = 5 \mid \overrightarrow{AD} \mid$ 

$$|\overrightarrow{AB}| = 5\lambda$$

Let  $\theta$  be the angle between  $\overrightarrow{BA}$  and  $\overrightarrow{CD}$ .

$$\Rightarrow \cos \theta = \frac{\overrightarrow{BA} \cdot \overrightarrow{CD}}{|\overrightarrow{BA}| |\overrightarrow{CD}|} = \frac{-\overrightarrow{b} \cdot (\overrightarrow{d} - \overrightarrow{c})}{|\overrightarrow{b}| |\overrightarrow{d} - \overrightarrow{c}|}$$

$$\operatorname{Now} - \overrightarrow{b} \cdot (\overrightarrow{d} - \overrightarrow{c}) = \overrightarrow{b} \cdot \overrightarrow{c} - \overrightarrow{b} \cdot \overrightarrow{d}$$

$$= |\overrightarrow{b}| |\overrightarrow{c}| \cos \frac{\pi}{3} - |\overrightarrow{b}| |\overrightarrow{d}| \cos \frac{2\pi}{3}$$

$$= (5\lambda)(\lambda) \frac{1}{2} + (5\lambda)(3\lambda) \frac{1}{2}$$

$$= \frac{5\lambda^2 + 15\lambda^2}{2}$$

Denominator of (i) =  $|\vec{b}| |\vec{d} - \vec{c}|$ 

Now 
$$|\vec{d} - \vec{c}|^2 = |\vec{d}|^2 + |\vec{c}|^2 - 2 \vec{c} \cdot \vec{d}$$
  
=  $9\lambda^2 + \lambda^2 - 2(\lambda)(3\lambda)(1/2)$   
=  $10\lambda^2 - 3\lambda^2$   
=  $7\lambda^2$ 

Denominator of (i) =  $(5\lambda)$  ( $\sqrt{7} \lambda$ ) =  $5\sqrt{7} \lambda^2$ 

$$\therefore \cos \theta = \frac{10\lambda^2}{5\sqrt{7} \lambda^2} = \frac{2}{\sqrt{7}}$$

**50.** a. Let A be the origin. 
$$\overrightarrow{AB} = \overrightarrow{a}$$
,  $\overrightarrow{AD} = \overrightarrow{b}$ 

so, 
$$\overrightarrow{AE} = \overrightarrow{b} + \frac{3}{2}\overrightarrow{a}$$
,  $\overrightarrow{AG} = \overrightarrow{a} + 3\overrightarrow{b}$ .

So the required ratio =  $\frac{\frac{1}{2} \left| (\vec{a} + 3\vec{b}) \times \left( \vec{b} + \frac{3}{2} \vec{a} \right) \right|}{\frac{1}{2} |\vec{a} \times \vec{b}|}$   $= \frac{7}{2}$ 

**51. b.**Let 
$$\vec{a} = \lambda \vec{b} + \mu \vec{c}$$

 $\vec{a}$  is equally inclined to  $\vec{b}$  and  $\vec{d}$  where  $\vec{d} = \hat{j} + 2\hat{k}$ .

$$\Rightarrow \frac{\vec{a} \cdot \vec{b}}{ab} = \frac{\vec{a} \cdot \vec{d}}{ad}$$

$$\Rightarrow \frac{(\lambda \vec{b} + \mu \vec{c}) \cdot \vec{b}}{b} = \frac{(\lambda \vec{b} + \mu \vec{c}) \cdot \vec{d}}{d}$$

$$\Rightarrow \frac{[\lambda(2\hat{i} + \hat{j}) + \mu(\hat{i} - \hat{j} + \hat{k})] \cdot (2\hat{i} + \hat{j})}{\sqrt{5}} = \frac{[\lambda(2\hat{i} + \hat{j}) + \mu(\hat{i} - \hat{j} + \hat{k})] \cdot (\hat{j} + 2\hat{k})}{\sqrt{5}}$$

$$\Rightarrow \lambda(4+1) + \mu(2-1) = \lambda(1) + \mu(-1+2)$$

$$\Rightarrow 4\lambda = 0, \text{i.e., } \lambda = 0$$

$$\therefore \hat{a} = \frac{\hat{i} - \hat{j} + \hat{k}}{\sqrt{3}}$$

52. **a.** Area of 
$$\triangle BCD = \frac{1}{2} |\overrightarrow{BC} \times \overrightarrow{BD}| = \frac{1}{2} |(b \hat{i} - c \hat{j}) \times (b \hat{i} - d \hat{k})|$$

$$= \frac{1}{2} |bd \hat{j} + bc \hat{k} + dc \hat{i}|$$

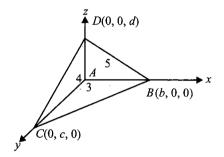


Fig. 2.40

$$= \frac{1}{2} \sqrt{b^2 c^2 + c^2 d^2 + d^2 b^2}$$
Now  $6 = bc$ ;  $8 = cd$ ;  $10 = bd$ 

Now 6 = bc; 8 = ca; 10 = ba  $b^2c^2 + c^2d^2 + d^2b^2 = 200$ Substituting the value in (i)

$$A = \frac{1}{2}\sqrt{200} = 5\sqrt{2}$$

53. 
$$\mathbf{d} \cdot \vec{f} \left( \frac{5}{4} \right) = \left[ \frac{5}{4} \right] \hat{i} + \left( \frac{5}{4} - \left[ \frac{5}{4} \right] \right) \hat{j} + \left[ \frac{5}{4} + 1 \right] \hat{k}$$
$$= \hat{i} + \left( \frac{5}{4} - 1 \right) \hat{j} + 2\hat{k}$$
$$= \hat{i} + \frac{1}{4} \hat{j} + 2\hat{k}$$

When 
$$0 < t < 1$$
,  $\vec{f}(t) = 0$   $\vec{i} + \{t - 0\}$   $\vec{j} + \vec{k} = t$   $\vec{j} + \vec{k}$   
 $\vec{f}(\frac{5}{4}) \cdot \vec{f}(t) = 2 + \frac{t}{4}$ 

So 
$$\cos \theta = \frac{2 + \frac{t}{4}}{\left| \vec{i} + \frac{1}{4} \vec{j} + 2\vec{k} \right| \left| t \vec{j} + \vec{k} \right|} = \frac{2 + \frac{t}{4}}{\sqrt{1 + \frac{1}{16} + 4\sqrt{1 + t^2}}}$$
$$= \frac{8 + t}{9\sqrt{1 + t^2}}$$

**54. a.** 
$$(\vec{a} \times \vec{b}) \cdot (\vec{a} \times \vec{c}) = (\vec{a} \times \vec{b}) \cdot \vec{u}$$
, where  $\vec{u} = \vec{a} \times \vec{c}$ 

$$\Rightarrow \vec{a} \cdot (\vec{b} \times \vec{u}) = \vec{a} \cdot [\vec{b} \times (\vec{a} \times \vec{c})]$$

$$= \vec{a} \cdot [(\vec{b} \cdot \vec{c}) \vec{a} - (\vec{a} \cdot \vec{b}) \vec{c}]$$

$$= \vec{a} \cdot (\vec{b} \cdot \vec{c}) \vec{a} \quad (\because \vec{a} \cdot \vec{b} = 0)$$

$$= |\vec{a}|^2 (\vec{b} \cdot \vec{c})$$

**55. d.**  $(\hat{i} + \hat{j}) \times (\hat{j} + \hat{k}) = \hat{i} - \hat{j} + \hat{k}$  so that unit vector perpendicular to the plane of  $\hat{i} + \hat{j}$  and  $\hat{j} + \hat{k}$  is  $\frac{1}{\sqrt{3}} (\hat{i} - \hat{j} + \hat{k})$ .

Similarly, the other two unit vectors are  $\frac{1}{\sqrt{3}}$   $(\hat{i} + \hat{j} - \hat{k})$  and  $\frac{1}{\sqrt{3}}$   $(-\hat{i} + \hat{j} + \hat{k})$ .

The required volume =  $\frac{3}{\sqrt{3}}\begin{vmatrix} 1 & -1 & 1 \\ 1 & 1 & -1 \\ -1 & 1 & 1 \end{vmatrix} = 4\sqrt{3}$ 

**56. c.** 
$$\overrightarrow{d} \cdot \overrightarrow{c} = \overrightarrow{d} \cdot \overrightarrow{b} = \overrightarrow{d} \cdot \overrightarrow{c} = [\overrightarrow{a} \ \overrightarrow{b} \ \overrightarrow{c}]$$

Then  $|(\vec{d} \cdot \vec{c}) (\vec{a} \times \vec{b}) + (\vec{d} \cdot \vec{a}) (\vec{b} \times \vec{c}) + (\vec{d} \cdot \vec{b}) (\vec{c} \times \vec{a})| = 0$ 

$$\Rightarrow [\vec{a} \ \vec{b} \ \vec{c}] | \vec{a} \times \vec{b} + \vec{b} \times \vec{c} + \vec{c} \times \vec{a}| = 0$$

$$\Rightarrow [\vec{a} \ \vec{b} \ \vec{c}] = 0$$
 (:  $\vec{d}$  is non-zero)

 $\Rightarrow \vec{a}, \vec{b}, \vec{c}$  are coplanar.

57. **a.** 
$$(\vec{a} \times (\vec{a} \times (\vec{a} \times (\vec{a} \times \vec{b})))) = (\vec{a} \times (\vec{a} \times ((\vec{a} \times \vec{b}) \vec{a} - (\vec{a} \times \vec{b}) \vec{b})))$$

$$= (\vec{a} \times (\vec{a} \times (-4\vec{b})))$$

$$= -4(\overrightarrow{a} \times (\overrightarrow{a} \times \overrightarrow{b}))$$

$$= -4((\overrightarrow{a} \cdot \overrightarrow{b}) \overrightarrow{a} - (\overrightarrow{a} \cdot \overrightarrow{a}) \overrightarrow{b})$$

$$= -4(-4\overrightarrow{b}) = 16\overrightarrow{b} = 48\widehat{b}$$

**58. d.** Let 
$$\vec{a} = 6\hat{i} + 6\hat{k}$$
,  $\vec{b} = 4\hat{j} + 2\hat{k}$ ,  $\vec{c} = 4\hat{j} - 8\hat{k}$   
then  $\vec{a} \times \vec{b} = -24\hat{i} - 12\hat{j} + 24\hat{k}$   
 $= 12(-2\hat{i} - \hat{j} + 2\hat{k})$ 

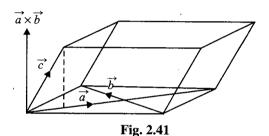
∴ Area of the base of the parallelepiped = 
$$\frac{1}{2} |\vec{a} \times \vec{b}|$$
  
=  $\frac{1}{2} (12 \times 3)$   
= 18

Height of the parallelepiped = length of projection of  $\vec{c}$  on  $\vec{a} \times \vec{b}$ 

$$= \frac{|\vec{c} \cdot \vec{a} \times \vec{b}|}{|\vec{a} \times \vec{b}|}$$

$$= \frac{|12(-4-16)|}{36}$$

$$= \frac{20}{3}$$



 $\therefore$  Volume of the parallelepiped =  $18 \times \frac{20}{3} = 120$ 

**59. c.** 
$$3 = \frac{1}{6} [\vec{a} \ \vec{b} \ \vec{c}]$$

$$\Rightarrow \vec{a} \vec{b} \vec{c} = 18$$

Volume of the required parallelepiped

$$= [\vec{a} + \vec{b} \ \vec{b} + \vec{c} \ \vec{c} + \vec{a}]$$
$$= 2 [\vec{a} \ \vec{b} \ \vec{c}] = 36$$

**60. b.** Here 
$$[\vec{a} \ \vec{b} \ \vec{c}] = \pm 1$$

$$[\vec{a} + \vec{b} + \vec{c} \ \vec{a} + \vec{b} \ \vec{b} + \vec{c}] = (\vec{a} + \vec{b} + \vec{c}) \times (\vec{a} + \vec{b}) \cdot (\vec{b} + \vec{c})$$

$$= \vec{c} \times (\vec{a} + \vec{b}) \cdot (\vec{b} + \vec{c})$$

$$= (\vec{c} \times \vec{a} + \vec{c} \times \vec{b}) \cdot (\vec{b} + \vec{c})$$

$$= \vec{c} \times \vec{a} \cdot \vec{b} = [\vec{a} \ \vec{b} \ \vec{c}] = \pm 1$$

**61.** 
$$\vec{a}$$
. Let  $\vec{c} = \lambda (\vec{a} \times \vec{b})$ .

Hence 
$$\lambda(\vec{a} \times \vec{b}) \cdot (\hat{i} + 2\hat{j} - 7\hat{k}) = 10$$

$$\Rightarrow \lambda \begin{vmatrix} 2 & -3 & 1 \\ 1 & -2 & 3 \\ 1 & 2 & -7 \end{vmatrix} = 10$$

$$\Rightarrow \lambda = -1$$

$$\Rightarrow \lambda = -1$$

$$\Rightarrow \vec{c} = -(\vec{a} \times \vec{b})$$

**62. d.** 
$$\vec{a} \perp \vec{b} \implies x - y + 2 = 0$$

$$\overrightarrow{a} \cdot \overrightarrow{c} = 4 \Longrightarrow x + 2y = 4$$

Solving we get x = 0; y = 2

$$\Rightarrow \vec{a} = 2\hat{i} + 2\hat{k}$$

$$\Rightarrow [\vec{a} \ \vec{b} \ \vec{c}] = \begin{vmatrix} 0 & 2 & 2 \\ 1 & -1 & 1 \\ 1 & 2 & 0 \end{vmatrix} = 8 = |\vec{a}|^2$$

**63.** c. 
$$(\vec{a} \times \vec{b} \cdot \vec{c})^2 = |\vec{a}|^2 |\vec{b}|^2 |\vec{c}|^2 \sin^2 \theta \cos^2 \phi$$
 ( $\theta$  is the angle between  $\vec{a}$  and  $\vec{b}$ ,  $\phi = 0$ )

$$= \frac{1}{4} (a_1^2 + a_2^2 + a_3^2)(b_1^2 + b_2^2 + b_3^2)$$

**64. c.** 
$$\vec{r} \cdot \vec{a} = 0, |\vec{r} \times \vec{b}| = |\vec{r}| |\vec{b}| \text{ and } |\vec{r} \times \vec{c}| = |\vec{r}| |\vec{c}|$$

$$\Rightarrow \vec{r} \perp \vec{a}, \vec{b}, \vec{c}$$

$$\therefore [\vec{a} \vec{b} \vec{c}] = 0$$

**65. b.** 
$$\overrightarrow{c} = \lambda (\overrightarrow{a} \times \overrightarrow{b})$$

$$\Rightarrow \vec{c} \cdot \vec{c} = \lambda (\vec{a} \times \vec{b}) \cdot \vec{c}$$

$$\Rightarrow \frac{1}{3} = \lambda$$

Also 
$$|\overrightarrow{c}|^2 = \lambda^2 |\overrightarrow{a} \times \overrightarrow{b}|^2$$

$$\Rightarrow \frac{1}{3} = \frac{1}{9} (a^2 b^2 \sin^2 \theta) = \frac{1}{9} \times 2 \times 3 \sin^2 \theta$$

$$\Rightarrow \sin^2 \theta = \frac{1}{2}$$

$$\Rightarrow \theta = \frac{\pi}{4}$$

**66.** c. 
$$4\vec{a} + 5\vec{b} + 9\vec{c} = 0 \Rightarrow \text{Vectors } \vec{a}, \vec{b} \text{ and } \vec{c} \text{ are coplanar.}$$

$$\Rightarrow \vec{b} \times \vec{c}$$
 and  $\vec{c} \times \vec{a}$  are collinear  $\Rightarrow (\vec{b} \times \vec{c}) \times (\vec{c} \times \vec{a}) = \vec{0}$ .

(i)

67. **a.** 
$$[\vec{a} \times \vec{b} \ \vec{a} \times \vec{c} \ \vec{d}]$$

$$= (\vec{a} \times \vec{b}) \cdot ((\vec{a} \times \vec{c}) \times \vec{d})$$

$$= (\vec{a} \times \vec{b}) \cdot ((\vec{a} \times \vec{c}) \times \vec{d})$$

$$= (\vec{a} \times \vec{b}) \cdot ((\vec{a} \times \vec{d}) \vec{c} - (\vec{c} \cdot \vec{d}) \vec{a})$$

$$= (\vec{a} \cdot \vec{d}) [\vec{a} \vec{b} \vec{c}]$$

**68. a.** Let 
$$\overrightarrow{r} = x_1 \hat{a} + x_2 \hat{b} + x_3 (\hat{a} \times \hat{b})$$
  

$$\Rightarrow \overrightarrow{r} \cdot \hat{a} = x_1 + x_2 \hat{a} \cdot \hat{b} + x_3 \hat{a} \cdot (\hat{a} \times \hat{b}) = x_1$$
Also,  $\overrightarrow{r} \cdot \hat{b} = x_1 \hat{a} \cdot \hat{b} + x_2 + x_3 \hat{b} \cdot (\hat{a} + \hat{b}) = x_2$ 
and  $\overrightarrow{r} \cdot (\hat{a} \times \hat{b}) = x_1 \hat{a} \cdot (\hat{a} \times \hat{b}) + x_2 \hat{b} \cdot (\hat{a} \times \hat{b}) + x_3 (\hat{a} \times \hat{b}) \cdot (\hat{a} \times \hat{b}) = x_3$ 

$$\Rightarrow \overrightarrow{r} = (\overrightarrow{r} \cdot \hat{a}) \hat{a} + (\overrightarrow{r} \cdot \hat{b}) \hat{b} + (\overrightarrow{r} \cdot (\hat{a} \times \hat{b})) (\hat{a} \times \hat{b})$$

**69. a.** 
$$[\vec{a} + (\vec{a} \times \vec{b}) \vec{b} + (\vec{a} \times \vec{b}) \vec{a} \times \vec{b}]$$
  

$$= (\vec{a} + (\vec{a} \times \vec{b})) \cdot ((\vec{b} + (\vec{a} \times \vec{b})) \times (\vec{a} \times \vec{b}))$$

$$= (\vec{a} + (\vec{a} \times \vec{b})) \cdot (\vec{b} \times (\vec{a} \times \vec{b}))$$

$$= (\vec{a} + (\vec{a} \times \vec{b})) \cdot (\vec{a} - (\vec{a} \cdot \vec{b}) \vec{b})$$

$$= \vec{a} \cdot \vec{a} = 1 \text{ (as } \vec{a} \cdot \vec{b} = 0, \vec{a} \cdot (\vec{a} \times \vec{b}) = 0)$$

70. **d.** 
$$|\vec{a}| = 1, |\vec{b}| = 4, \vec{a} \cdot \vec{b} = 2$$

$$\vec{c} = (2\vec{a} \times \vec{b}) - 3\vec{b}$$

$$\Rightarrow \vec{c} + 3\vec{b} = 2\vec{a} \times \vec{b}$$

$$\therefore \vec{a} \cdot \vec{b} = 2$$

$$\Rightarrow |\vec{a}| \cdot |\vec{b}| \cos \theta = 2$$

$$\Rightarrow \cos \theta = \frac{2}{|\vec{a}| \cdot |\vec{b}|} = \frac{2}{4}$$

$$\Rightarrow \cos \theta = \frac{1}{2}$$

$$\therefore \theta = \frac{\pi}{3}$$

$$\Rightarrow |\vec{c} + 3\vec{b}|^2 = |2\vec{a} \times \vec{b}|^2$$

$$\Rightarrow |\vec{c}|^2 + 9|\vec{b}|^2 + 2\vec{c} \cdot 3\vec{b} = 4|\vec{a}|^2|\vec{b}|^2 \sin^2\theta$$

$$\Rightarrow |\vec{c}|^2 + 144 + 6\vec{b} \cdot \vec{c} = 48$$

$$\Rightarrow |\vec{c}|^2 + 96 + 6(\vec{b} \cdot \vec{c}) = 0$$

$$\vec{c} = 2\vec{a} \times \vec{b} - 3\vec{b}$$

$$\Rightarrow \vec{b} \cdot \vec{c} = 0 - 3 \times 16$$

$$\vec{b} \cdot \vec{c} = -48$$

Putting value of  $\vec{b} \cdot \vec{c}$  in Eq. (i)

$$|\vec{c}|^2 + 96 - 6 \times 48 = 0$$

$$\Rightarrow$$
  $|\vec{c}|^2 = 48 \times 4$ 

$$\Rightarrow$$
  $|\vec{c}|^2 = 192$ 

Again, putting the value of  $|\vec{c}|$  in Eq. (i),

$$192 + 96 + 6|\vec{b}| \cdot |\vec{c}| \cos \alpha = 0$$

$$\Rightarrow$$
 6×4×8 $\sqrt{3}$  cos  $\alpha$ =-288

$$\Rightarrow \cos \alpha = -\frac{288}{6 \times 4 \times 8\sqrt{3}} = -\frac{3}{2\sqrt{3}} \Rightarrow \cos \alpha = -\frac{\sqrt{3}}{2}$$

$$\therefore \quad \alpha = \frac{5\pi}{6}$$

71. **d.** 
$$((\vec{a} \times \vec{b}) + (\vec{a} \times \vec{c})) \times (\vec{b} \times \vec{c})$$

$$= (\overrightarrow{a} \times \overrightarrow{b}) \times (\overrightarrow{b} \times \overrightarrow{c}) + (\overrightarrow{a} \times \overrightarrow{c}) \times (\overrightarrow{b} \times \overrightarrow{c})$$

$$=((\stackrel{\rightarrow}{a}\times\stackrel{\rightarrow}{b})\stackrel{\rightarrow}{\cdot}\stackrel{\rightarrow}{c})\stackrel{\rightarrow}{b}-((\stackrel{\rightarrow}{a}\times\stackrel{\rightarrow}{b})\stackrel{\rightarrow}{\cdot}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}+((\stackrel{\rightarrow}{a}\times\stackrel{\rightarrow}{c})\stackrel{\rightarrow}{\cdot}\stackrel{\rightarrow}{c})\stackrel{\rightarrow}{b}-((\stackrel{\rightarrow}{a}\times\stackrel{\rightarrow}{c})\stackrel{\rightarrow}{\cdot}\stackrel{\rightarrow}{b})\stackrel{\rightarrow}{c}$$

$$= [\vec{a} \vec{b} \vec{c}](\vec{b} + \vec{c})$$

$$\Rightarrow ((\vec{a} \times \vec{b}) + (\vec{a} \times \vec{c})) \times (\vec{b} \times \vec{c})) \cdot (\vec{b} - \vec{c})$$

$$= [\vec{a}\vec{b}\vec{c}](\vec{b} + \vec{c}).(\vec{b} - \vec{c})$$

$$= [\vec{a} \vec{b} \vec{c}](|\vec{b}|^2 - |c|^2) = 0$$

72. **a.** 
$$\overrightarrow{a} \times \overrightarrow{b} = \overrightarrow{c}$$

$$\Rightarrow \vec{a} \times (\vec{a} \times \vec{b}) = \vec{a} \times \vec{c}$$

$$\Rightarrow (\overrightarrow{a} \cdot \overrightarrow{b}) \overrightarrow{a} - |\overrightarrow{a}|^2 \overrightarrow{b} = \overrightarrow{a} \times \overrightarrow{c}$$

$$\Rightarrow \vec{b} = \frac{\vec{\beta}\vec{a} - \vec{a} \times \vec{c}}{|\vec{a}|^2} \qquad (\because \vec{a} \cdot \vec{b} = \beta)$$

73. **b.** Taking dot product of  $a(\vec{\alpha} \times \vec{\beta}) + b(\vec{\beta} \times \vec{\gamma}) + c(\vec{\gamma} \times \vec{\alpha}) = 0$  with  $\vec{\gamma}$ ,  $\vec{\alpha}$  and  $\vec{\beta}$ , respectively, we have

$$a[\vec{\alpha}\vec{\beta}\vec{\gamma}] = 0$$

$$b[\vec{\alpha}\vec{\beta}\vec{\gamma}] = 0$$

$$c[\vec{\alpha}\vec{\beta}\vec{\gamma}] = 0$$

: At least one of a, b and  $c \neq 0$ 

$$\therefore [\vec{\alpha} \vec{\beta} \vec{\gamma}] = 0$$

Hence  $\vec{\alpha}$ ,  $\vec{\beta}$  and  $\vec{\gamma}$  are coplanar.

74. **c.** 
$$(\overrightarrow{a} \times \overrightarrow{b}) \times (\overrightarrow{b} \times \overrightarrow{c}) = \overrightarrow{b}$$
  

$$\Rightarrow [\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}] \overrightarrow{b} = \overrightarrow{b}$$

$$\Rightarrow [\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}] = 1$$

 $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  cannot be coplanar.

75. c. Any vector  $\overrightarrow{r}$  can be represented in terms of three non-coplanar vectors  $\overrightarrow{a}$ ,  $\overrightarrow{b}$  and  $\overrightarrow{c}$  as

$$\vec{r} = x(\vec{a} \times \vec{b}) + y(\vec{b} \times \vec{c}) + z(\vec{c} \times \vec{a})$$
 (i)

Taking dot product with  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$ , respectively, we have,

$$x = \frac{\overrightarrow{r \cdot c}}{\overrightarrow{abc}}, y = \frac{\overrightarrow{r \cdot a}}{\overrightarrow{abc}} \text{ and } z = \frac{\overrightarrow{r \cdot b}}{\overrightarrow{abc}}$$

From (i)

$$[\vec{a}\,\vec{b}\,\vec{c}]\vec{r} = \frac{1}{2}(\vec{a}\times\vec{b}+\vec{b}\times\vec{c}+\vec{c}\times\vec{a})$$

 $\therefore$  Area of  $\triangle ABC$ 

$$= \frac{1}{2} | \vec{a} \times \vec{b} + \vec{b} \times \vec{c} + \vec{c} \times \vec{a} |$$

$$= | \vec{a} \vec{b} \vec{c} | \vec{r} |$$

a. Differentiate the curve

$$6x + 8 (xy_1 + y) + 4yy_1 = 0$$

$$m_T \text{ at } (1,0) \text{ is } 6 + 8(y_1(0)) = 0$$

$$y_1(0) = -\frac{3}{4}$$

$$m_N = \frac{4}{3}$$
Unit vector =  $\pm \frac{(3\hat{i} + 4\hat{j})}{5}$ 

Again normal vector of magnitude  $10 = \pm (6\hat{i} + 8\hat{j})$ 

77 **a.** 
$$\{\vec{a} \times (\vec{b} + \vec{a} \times \vec{b})\} \cdot \vec{b}$$
  

$$= \{\vec{a} \times \vec{b} + \vec{a} \times (\vec{a} \times \vec{b})\} \cdot \vec{b}$$
  

$$= [\vec{a} \vec{b} \vec{b}] + \{(\vec{a} \cdot \vec{b}) \vec{a} - (\vec{a} \cdot \vec{a}) \vec{b}\} \cdot \vec{b}$$
  

$$= 0 + (\vec{a} \cdot \vec{b})^2 - (\vec{a} \cdot \vec{a})(\vec{b} \cdot \vec{b})$$
  

$$= \cos^2 \frac{\pi}{3} - 1 = -\frac{3}{4}$$

78. **a.** 
$$\overrightarrow{r} \times \overrightarrow{a} = \lambda \overrightarrow{a} + \mu \overrightarrow{b} + \gamma \overrightarrow{a} \times \overrightarrow{b}$$
  

$$\therefore [\overrightarrow{r} \overrightarrow{a} \overrightarrow{a}] = \lambda \overrightarrow{a} \cdot \overrightarrow{a} + \mu \overrightarrow{b} \cdot \overrightarrow{a} + \gamma [\overrightarrow{a} \overrightarrow{b} \overrightarrow{a}]$$

$$0 = \lambda |\overrightarrow{a}|^2 + 0 + 0$$

$$\lambda = 0$$

$$\text{Also } [\overrightarrow{r} \overrightarrow{a} \overrightarrow{b}] = \lambda \overrightarrow{a} \cdot \overrightarrow{b} + \mu \overrightarrow{b} \cdot \overrightarrow{b} + \gamma [\overrightarrow{a} \overrightarrow{b} \overrightarrow{b}] = \mu$$

$$\text{Also } (\overrightarrow{r} \times \overrightarrow{a}) \times \overrightarrow{b} = \gamma (\overrightarrow{a} \times \overrightarrow{b}) \times \overrightarrow{b}$$

$$\Rightarrow (\overrightarrow{r} \cdot \overrightarrow{b}) \overrightarrow{a} - (\overrightarrow{a} \cdot \overrightarrow{b}) \overrightarrow{r} = \gamma \{(\overrightarrow{a} \cdot \overrightarrow{b}) \overrightarrow{b} - (\overrightarrow{b} \cdot \overrightarrow{b}) \overrightarrow{a}\}$$

$$\Rightarrow (\vec{r} \cdot \vec{b}) \vec{a} = -\gamma \vec{a} , \quad \gamma = -(\vec{r} \cdot \vec{b})$$
**79. c.** The given equation reduces to  $[\vec{a} \ \vec{b} \ \vec{c}]^2 \ x^2 + 2[\vec{a} \ \vec{b} \ \vec{c}] x + 1 = 0 \Rightarrow D = 0$ 

**80. b.** 
$$\vec{x} + \vec{c} \times \vec{y} = \vec{a}$$
 (i)

$$\vec{y} + \vec{c} \times \vec{x} = \vec{b} \tag{ii}$$

(i)

Taking cross with  $\vec{c}$ 

$$\vec{c} \times \vec{y} + \vec{c} \times (\vec{c} \times \vec{x}) = \vec{c} \times \vec{b}$$

$$\Rightarrow (\vec{a} - \vec{x}) + (\vec{c} \cdot \vec{x})\vec{c} - (\vec{c} \cdot \vec{c})\vec{x} = \vec{c} \times \vec{b}$$

Also 
$$\vec{x} + \vec{c} \times \vec{y} = \vec{a}$$

$$\Rightarrow$$
  $\vec{c} \cdot \vec{x} + \vec{c} \cdot (\vec{c} \times \vec{y}) = \vec{c} \cdot \vec{a}$ 

$$\Rightarrow \hat{c} \cdot \vec{x} + 0 = \vec{c} \cdot \vec{a}$$

$$\vec{c} \cdot \vec{x} = \vec{c} \cdot \vec{a}$$

$$\implies \vec{a} - \vec{x} + (\vec{c} \cdot \vec{a})\vec{c} - (\vec{c} \cdot \vec{c})\vec{x} = \vec{c} \times \vec{b}$$

$$\Rightarrow \vec{x}(1 + (\vec{c} \cdot \vec{c})) = \vec{b} \times \vec{c} + \vec{a} + (\vec{c} \cdot \vec{a}) \cdot \vec{c}$$

$$\therefore \ \vec{x} = \frac{\vec{b} \times \vec{c} + \vec{a} + (\vec{c} \cdot \vec{a})\vec{c}}{1 + \vec{c} \cdot \vec{c}}$$

Similarly on taking cross product of Eq. (i), we find

$$\vec{y} = \frac{\vec{a} \times \vec{c} + \vec{b} + (\vec{c} \cdot \vec{b})\vec{c}}{1 + \vec{c} \cdot \vec{c}}$$

**81.** c. 
$$\overrightarrow{r} \times \overrightarrow{a} = \overrightarrow{b}$$

$$\Rightarrow \vec{d} \times (\vec{r} \times \vec{a}) = \vec{d} \times \vec{b}$$

$$\Rightarrow (\vec{a} \cdot \vec{d}) \vec{r} - (\vec{d} \cdot \vec{r}) \vec{a} = \vec{d} \times \vec{b}$$

$$\vec{r} \times \vec{c} = \vec{d}$$

$$\Rightarrow \vec{b} \times (\vec{r} \times \vec{c}) = \vec{b} \times \vec{d}$$

$$\Rightarrow (\vec{b} \cdot \vec{c}) \vec{r} - (\vec{b} \cdot \vec{r}) \vec{c} = \vec{b} \times \vec{d}$$
 (ii)

Adding (i) and (ii) we get,

$$(\overrightarrow{a} \cdot \overrightarrow{d} + \overrightarrow{b} \cdot \overrightarrow{c}) \overrightarrow{r} - (\overrightarrow{d} \cdot \overrightarrow{r}) \overrightarrow{a} - (\overrightarrow{b} \cdot \overrightarrow{r}) \overrightarrow{c} = \overrightarrow{0}$$

Now  $\vec{r} \cdot \vec{d} = 0$  and  $\vec{b} \cdot \vec{r} = 0$  as  $\vec{d}$  and  $\vec{r}$  as well as  $\vec{b}$  and  $\vec{r}$  are mutually perpendicular.

Hence, 
$$(\vec{b} \cdot \vec{c} + \vec{a} \cdot \vec{d}) \vec{r} = \vec{0}$$

**82. b.** Let 
$$\vec{a} \times \vec{b} = x\hat{i} + y\hat{j} + z\hat{k}$$
. Therefore,

$$[\vec{a} \ \vec{b} \ \hat{i}] = (\vec{a} \times \vec{b}) \cdot \hat{i} = x$$

$$[\vec{a}\vec{b}\hat{j}] = (\vec{a}\times\vec{b})\cdot\hat{j} = y$$

$$[\vec{a} \ \vec{b} \ \vec{k}] = (\vec{a} \times \vec{b}) \cdot \hat{k} = z$$

Hence, 
$$[\vec{a}\ \vec{b}\ \hat{i}]\hat{i} + [\vec{a}\ \vec{b}\ \hat{j}]\hat{j} = [\vec{a}\ \vec{b}\ \hat{k}]\hat{k} = x\hat{i} + y\hat{j} + z\hat{k} = \vec{a} \times \vec{b}$$

**83.** 
$$\vec{a} \cdot (\vec{b} \times \vec{c}) = (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{a} \cdot \vec{b}) \vec{c} = 5(\hat{i} + 2\hat{i} + 2\hat{k}) - 6(\hat{i} + \hat{i} + 2\hat{k})$$

$$\Rightarrow (1+\alpha)\hat{i} + \beta(1+\alpha)\hat{j} + \gamma(1+\alpha)(1+\beta)\hat{k} = -\hat{i} + 4\hat{j} - 2\hat{k}$$

$$\Rightarrow$$
 1 +  $\alpha$  = -1,  $\beta$  = -4 and  $\gamma$ (-1)(-3) = -2

$$\Rightarrow \gamma = -\frac{2}{3}$$

**84. b.** If 
$$\vec{a}(x)$$
 and  $\vec{b}(x)$  are  $\perp$ , then  $\vec{a} \cdot \vec{b} = 0$ 

$$\Rightarrow \sin x \cos 2x + \cos x \sin 2x = 0$$

$$\sin(3x) = 0 = \sin 0$$

$$3x = n\pi \quad \Rightarrow x = \frac{n\pi}{3}$$

Therefore, the two vectors are  $\perp$  for infinite values of 'x'.

**85. b.** 
$$(\overrightarrow{a} \times \widehat{i}) \cdot (\overrightarrow{b} \times \widehat{i}) = \begin{vmatrix} \overrightarrow{a} \cdot \overrightarrow{b} & \overrightarrow{a} \cdot \widehat{i} \\ \overrightarrow{b} \cdot \widehat{i} & \overrightarrow{i} \cdot \widehat{i} \end{vmatrix} = (\overrightarrow{a} \cdot \overrightarrow{b}) - (\overrightarrow{a} \cdot \widehat{i})(\overrightarrow{b} \cdot \widehat{i})$$

Similarly, 
$$(\vec{a} \times \hat{j}) \cdot (\vec{b} \times \hat{j}) = (\vec{a} \cdot \vec{b}) - (\vec{a} \cdot \hat{j})(\vec{b} \cdot \hat{j})$$

and 
$$(\vec{a} \times \hat{k}) \cdot (\vec{b} \times \hat{k}) = \vec{a} \cdot \vec{b} - (\vec{a} \cdot \hat{k}) (\vec{b} \cdot \hat{k})$$

Let 
$$\overrightarrow{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$$
,  $\overrightarrow{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$ . Therefore,

$$(\overrightarrow{a} \cdot \widehat{i}) = a_1, \ \overrightarrow{a} \cdot \widehat{j} = a_2, \ \overrightarrow{a} \cdot \widehat{k} = a_3, \ \overrightarrow{b} \cdot \widehat{i} = b_1, \ \overrightarrow{b} \cdot \widehat{j} = b_2, \ (\overrightarrow{b} \cdot \widehat{k}) = b_3$$

$$\Rightarrow (\vec{a} \times \hat{i}) \cdot (\vec{b} \times \hat{i}) + (\vec{a} \times \hat{j}) \cdot (\vec{b} \times \hat{j}) + (\vec{a} \times \hat{k}) \cdot (\vec{b} \times \hat{k})$$

$$=3\vec{a}\cdot\vec{b} - (a_1b_1 + a_2b_2 + a_2b_3)$$

$$=3\vec{a}\cdot\vec{b}-\vec{a}\cdot\vec{b}=2\vec{a}\cdot\vec{b}$$

**86. b.** 
$$(\vec{a} \times \vec{b}) \times (\vec{r} \times \vec{c}) = ((\vec{a} \times \vec{b}) \cdot \vec{c}) \cdot \vec{r} - ((\vec{a} \times \vec{b}) \cdot \vec{r}) \cdot \vec{c} = [\vec{a} \vec{b} \vec{c}] \cdot \vec{r} - [\vec{a} \vec{b} \vec{r}] \cdot \vec{c}$$

Similarly,  $(\vec{b} \times \vec{c}) \times (\vec{r} \times \vec{a}) = [\vec{b} \vec{c} \vec{a}] \cdot \vec{r} - [\vec{b} \vec{c} \vec{r}] \cdot \vec{a}$ 

and,  $(\vec{c} \times \vec{a}) \times (\vec{r} \times \vec{b}) = [\vec{c} \vec{a} \vec{b}] \cdot \vec{r} - [\vec{c} \vec{a} \vec{r}] \cdot \vec{b}$ 

$$\Rightarrow (\vec{a} \times \vec{b}) \times (\vec{r} \times \vec{c}) + (\vec{b} \times \vec{c}) \times (\vec{r} \times \vec{a}) + (\vec{c} \times \vec{a}) \times (\vec{r} \times \vec{b})$$

$$= 3[\vec{a} \vec{b} \vec{c}] \cdot \vec{r} - ([\vec{b} \vec{c} \vec{r}] \cdot \vec{a} + [\vec{c} \vec{a} \vec{r}] \cdot \vec{b} + [\vec{a} \vec{b} \vec{r}] \cdot \vec{c})$$

$$= 3[\vec{a} \vec{b} \vec{c}] \cdot \vec{r} - [\vec{a} \vec{b} \vec{c}] \cdot \vec{r} = 2[\vec{a} \vec{b} \vec{c}] \cdot \vec{r}$$

**87. a.** We have,

$$\vec{a} \cdot \vec{p} = \vec{a} \cdot \frac{\vec{(b \times c)}}{\vec{(abc)}} = \frac{\vec{a} \cdot \vec{(b \times c)}}{\vec{(abc)}} = \frac{\vec{(abc)}}{\vec{(abc)}} = 1$$

$$\vec{a} \cdot \vec{q} = \vec{a} \cdot \frac{\vec{c} \times \vec{a}}{\vec{(abc)}} = \frac{\vec{(abc)}}{\vec{(abc)}} = 0$$

Similarly, 
$$\overrightarrow{a} \cdot \overrightarrow{r} = 0$$
,  $\overrightarrow{b} \cdot \overrightarrow{p} = 0$ ,  $\overrightarrow{b} \cdot \overrightarrow{q} = 1$ ,  $\overrightarrow{b} \cdot \overrightarrow{r} = 0$ ,  $\overrightarrow{c} \cdot \overrightarrow{p} = 0$ ,  $\overrightarrow{c} \cdot \overrightarrow{q} = 0$  and  $\overrightarrow{c} \cdot \overrightarrow{r} = 1$   

$$\therefore (\overrightarrow{a} + \overrightarrow{b} + \overrightarrow{c}) \cdot (\overrightarrow{p} + \overrightarrow{q} + \overrightarrow{r}) = \overrightarrow{a} \cdot \overrightarrow{p} + \overrightarrow{a} \cdot \overrightarrow{q} + \overrightarrow{a} \cdot \overrightarrow{r} + \overrightarrow{b} \cdot \overrightarrow{p} + \overrightarrow{b} \cdot \overrightarrow{q} + \overrightarrow{b} \cdot \overrightarrow{r} + \overrightarrow{c} \cdot \overrightarrow{p} + \overrightarrow{c} \cdot \overrightarrow{q} + \overrightarrow{c} \cdot \overrightarrow{r}$$

$$= 1 + 1 + 1 = 3$$

**88. h** A vector perpendicular to the plane of  $\overrightarrow{A(a)}$ ,  $\overrightarrow{B(b)}$  and  $\overrightarrow{C(c)}$  is

$$(\vec{b} - \vec{a}) \times (\vec{c} - \vec{a}) = \vec{a} \times \vec{b} + \vec{b} \times \vec{c} + \vec{c} \times \vec{a}.$$

Now for any point  $\overrightarrow{R(r)}$  in the plane of A, B and C is

$$(\overrightarrow{r} - \overrightarrow{a}) \cdot (\overrightarrow{a} \times \overrightarrow{b} + \overrightarrow{b} \times \overrightarrow{c} + \overrightarrow{c} \times \overrightarrow{a}) = 0.$$

$$\overrightarrow{r} \cdot (\overrightarrow{a} \times \overrightarrow{b} + \overrightarrow{b} \times \overrightarrow{c} + \overrightarrow{c} \times \overrightarrow{a}) - \overrightarrow{a} \cdot (\overrightarrow{a} \times \overrightarrow{b} + \overrightarrow{b} \times \overrightarrow{c} + \overrightarrow{c} \times \overrightarrow{a}) = 0$$

$$\overrightarrow{r} \cdot (\overrightarrow{a} \times \overrightarrow{b} + \overrightarrow{b} \times \overrightarrow{c} + \overrightarrow{c} \times \overrightarrow{a}) = \overrightarrow{b} + \overrightarrow{a} \cdot \overrightarrow{b} \times \overrightarrow{c} + \overrightarrow{0}$$

$$\overrightarrow{r} \cdot (\overrightarrow{a} \times \overrightarrow{b} + \overrightarrow{b} \times \overrightarrow{c} + \overrightarrow{c} \times \overrightarrow{a}) = \overrightarrow{a} \cdot \overrightarrow{b} \cdot \overrightarrow{c}$$

$$\overrightarrow{r} \cdot (\overrightarrow{a} \times \overrightarrow{b} + \overrightarrow{b} \times \overrightarrow{c} + \overrightarrow{c} \times \overrightarrow{a}) = \overrightarrow{a} \cdot \overrightarrow{b} \cdot \overrightarrow{c}$$

**89.** c. Given that  $\overrightarrow{a}$ ,  $\overrightarrow{b}$  and  $\overrightarrow{a}$  are non-coplanar.

Again 
$$\vec{a} \times (\vec{b} \times \vec{c}) \cdot (\vec{a} \times \vec{c}) = 0$$
  

$$\Rightarrow [(\vec{a} \cdot \vec{c}) \vec{b} - (\vec{a} \cdot \vec{b}) \vec{c}] \cdot (\vec{a} \times \vec{c}) = 0$$

$$\Rightarrow (\vec{a} \cdot \vec{c}) [\vec{b} \vec{a} \vec{c}] = 0$$

$$\Rightarrow (\vec{a} \cdot \vec{c}) = 0$$

 $\Rightarrow [\overrightarrow{abc}] \neq 0$ 

(i)

$$\Rightarrow \vec{a} \text{ and } \vec{c} \text{ are perpendicular.}$$

$$\vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{a} \cdot \vec{b}) \vec{c} \Rightarrow [\vec{a} \times (\vec{b} \times \vec{c})] \times \vec{c} = \vec{0}$$
(ii)

**90.** c. Consider a tetrahedron with vertices O(0,0,0), A(a,0,0), B(0,b,0) and C(0,0,c).

Its volume 
$$V = \frac{1}{6} \begin{bmatrix} \vec{a} \ \vec{b} \ \vec{c} \end{bmatrix}$$

Now centroids of the faces OAB, OAC, OBC and ABC are  $G_1(a/3, b/3, 0)$ ,  $G_2(a/3, 0, c/3)$ ,  $G_3(0, b/3, c/3)$  and  $G_4(a/3, b/3, c/3)$ , respectively.

$$G_4G_1 = \vec{c}/3$$
,  $\overrightarrow{G_4G_2} = \vec{b}/3$ ,  $\overrightarrow{G_4G_3} = \vec{a}/3$ .

Volume of tetrahedron by centroids  $V' = \frac{1}{6} \begin{bmatrix} \vec{a} & \vec{b} & \vec{c} \\ 3 & 3 & 3 \end{bmatrix} = \frac{1}{27}V$  $\Rightarrow K = 27$ 

91. **c.** 
$$[(\vec{a} \times \vec{b}) \times (\vec{b} \times \vec{c}) \quad (\vec{b} \times \vec{c}) \times (\vec{c} \times \vec{a}) \quad (\vec{c} \times \vec{a}) \times (\vec{a} \times \vec{b})]$$

$$= [[\vec{a} \ \vec{b} \ \vec{c}] \ \vec{b} \quad [\vec{a} \ \vec{b} \ \vec{c}] \ \vec{c} \quad [\vec{a} \ \vec{b} \ \vec{c}] \cdot \vec{a}] = [\vec{a} \ \vec{b} \ \vec{c}]^3 \quad [\vec{b} \ \vec{c} \ \vec{a}] = [\vec{a} \ \vec{b} \ \vec{c}]^4$$

92. **d.** 
$$\overrightarrow{r} = x_1(\overrightarrow{a} \times \overrightarrow{b}) + x_2(\overrightarrow{b} \times \overrightarrow{c}) + x_3(\overrightarrow{c} \times \overrightarrow{a})$$
  

$$\Rightarrow \overrightarrow{r} \cdot \overrightarrow{a} = x_2[\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}], \overrightarrow{r} \cdot \overrightarrow{b} = x_3[\overrightarrow{b} \overrightarrow{c} \overrightarrow{a}]$$
and  $\overrightarrow{r} \cdot \overrightarrow{c} = x_1[\overrightarrow{c} \overrightarrow{a} \overrightarrow{b}] = x_1[\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}]$ 

$$\Rightarrow x_1 + x_2 + x_3 = 4 \overrightarrow{r} \cdot (\overrightarrow{a} + \overrightarrow{b} + \overrightarrow{c})$$

93. **a.** Let 
$$\overrightarrow{v} = x\overrightarrow{a} + y\overrightarrow{b} + z\overrightarrow{a} \times \overrightarrow{b}$$

Given:  $\vec{a} \cdot \vec{b} = 0$ ,  $\vec{v} \cdot \vec{a} = 0$ ,  $\vec{v} \cdot \vec{b} = 1$ ,  $[\vec{v} \cdot \vec{a} \cdot \vec{b}] = 1$ 

$$\Rightarrow \overrightarrow{v} \cdot \overrightarrow{a} = x \overrightarrow{a} \cdot \overrightarrow{a} = x |\overrightarrow{a}|^2 \quad (\because \overrightarrow{a} \cdot \overrightarrow{b} = 0, \overrightarrow{a} \cdot \overrightarrow{a} \times \overrightarrow{b} = 0)$$

$$\Rightarrow x = 0$$

Again,  $\vec{v} \cdot \vec{b} = y | \vec{b} |^2 \Rightarrow 1 = yb^2$ 

$$\therefore y = \frac{1}{h^2}$$
 (ii)

Again,  $\overrightarrow{v} \cdot (\overrightarrow{a} \times \overrightarrow{b}) = z(\overrightarrow{a} \times \overrightarrow{b})^2$ 

$$\Rightarrow 1 = z(\vec{a} \times \vec{b})^2 \Rightarrow z = \frac{1}{|\vec{a} \times \vec{k}|^2}$$

Hence,  $\vec{v} = \frac{1}{|\vec{b}|^2} \vec{b} + \frac{1}{|\vec{a}|^2} \vec{a} \times \vec{b}$ 

**94. d.** Volume of the parallelepiped formed by  $\vec{a}'$ ,  $\vec{b}'$  and  $\vec{c}'$  is 4.

Therefore, the volume of the parallelepiped formed by  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  is  $\frac{1}{4}$ .

$$\vec{b} \times \vec{c} = [\vec{a} \ \vec{b} \ \vec{c}] \vec{a'} = \frac{1}{4} \vec{a'}$$

$$|\vec{b} \times \vec{c}| = \frac{\sqrt{2}}{4} = \frac{1}{2\sqrt{2}}$$

Length of altitude = 
$$\frac{1}{4} \times 2\sqrt{2} = \frac{1}{\sqrt{2}}$$

95. **d.** 
$$\overrightarrow{a'} = \frac{\overrightarrow{b} \times \overrightarrow{c}}{[\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}]} = \frac{\widehat{i} + \widehat{j} - \widehat{k}}{2}$$

# **Multiple Correct Answers Type**

**1. a., b.** We have, 
$$|\vec{a} - \vec{b}|^2 = |\vec{a}|^2 + |\vec{b}|^2 - 2(\vec{a} \cdot \vec{b})$$

$$\Rightarrow |\overrightarrow{a} - \overrightarrow{b}|^2 = |\overrightarrow{a}|^2 + |\overrightarrow{b}|^2 - 2|\overrightarrow{a}||\overrightarrow{b}|\cos 2\theta$$

$$\Rightarrow |\vec{a} - \vec{b}|^2 = 2 - 2\cos 2\theta \quad (\because |\vec{a}| = |\vec{b}| = 1)$$

$$\Rightarrow |\vec{a} - \vec{b}|^2 = 4 \sin^2 \theta$$

$$\Rightarrow |\vec{a} - \vec{b}| = 2|\sin\theta|$$

Now, 
$$|\vec{a} - \vec{b}| < 1$$

$$\Rightarrow 2 |\sin \theta| < 1$$

$$\Rightarrow |\sin \theta| < \frac{1}{2}$$

$$\Rightarrow \theta \in [0, \pi/6) \text{ or } \theta \in (5\pi/6, \pi]$$

**2. a.**, **c.** 
$$\vec{a} \times (\vec{b} \times \vec{c}) + (\vec{a} \cdot \vec{b}) \vec{b} = (4 - 2x - \sin y) \vec{b} + (x^2 - 1) \vec{c}$$

$$\Rightarrow (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{a} \cdot \vec{b}) \vec{c} + (\vec{a} \cdot \vec{b}) \vec{b} = (4 - 2x - \sin y) \vec{b} + (x^2 - 1) \vec{c}$$

Now, 
$$(\overrightarrow{c} \cdot \overrightarrow{c}) \overrightarrow{a} = \overrightarrow{c}$$
. Therefore,

$$(\overrightarrow{c} \cdot \overrightarrow{c})(\overrightarrow{a} \cdot \overrightarrow{c}) = (\overrightarrow{c} \cdot \overrightarrow{c}) \Rightarrow \overrightarrow{a} \cdot \overrightarrow{c} = 1$$

$$\Rightarrow 1 + \vec{a} \cdot \vec{b} = 4 - 2x - \sin y, \ x^2 - 1 = -(\vec{a} \cdot \vec{b})$$

$$\Rightarrow 1 = 4 - 2x - \sin y + x^2 - 1$$

$$\Rightarrow$$
 sin y =  $x^2 - 2x + 2 = (x - 1)^2 + 1$ 

But 
$$\sin y \le 1 \Rightarrow x = 1$$
,  $\sin y = 1$ 

$$\Rightarrow y = (4n+1)\frac{\pi}{2}, \quad n \in I$$

$$|\vec{a}| = |\vec{b}| = 1$$
 and  $\cos \theta = \vec{a} \cdot \vec{c} = \vec{b} \cdot \vec{c}$ 

Now, 
$$\vec{c} = \alpha \vec{a} + \beta \vec{b} + \gamma (\vec{a} \times \vec{b})$$
 (i)

$$\Rightarrow \vec{a} \cdot \vec{c} = \alpha(\vec{a} \cdot \vec{a}) + \beta(\vec{a} \cdot \vec{b}) + \gamma \{\vec{a} \cdot (\vec{a} \times \vec{b})\}$$

$$\Rightarrow \cos \theta = \alpha |\vec{a}|^2 \quad (\because \vec{a} \cdot \vec{b} = 0, \vec{a} \cdot (\vec{a} \times \vec{b}) = 0)$$

$$\Rightarrow \cos \theta = \alpha$$

Similarly, by taking dot product on both sides of (i) by  $\vec{b}$ , we get  $\beta = \cos \theta$ 

$$\alpha = \beta$$

Again, 
$$\vec{c} = \alpha \vec{a} + \beta \vec{b} + \gamma (\vec{a} \times \vec{b})$$

$$\Rightarrow |\vec{c}|^2 = |\alpha \vec{a} + \beta \vec{b} + \gamma (\vec{a} \times \vec{b})|^2$$

$$= \alpha^2 |\vec{a}|^2 + \beta^2 |\vec{b}|^2 + \gamma^2 |\vec{a} \times \vec{b}|^2 + 2\alpha\beta(\vec{a} \cdot \vec{b}) + 2\alpha\gamma\{\vec{a} \cdot (\vec{a} \times \vec{b})\} + 2\beta\gamma(\vec{b} \cdot \{\vec{a} \times \vec{b}\})$$

$$\Rightarrow 1 = \alpha^2 + \beta^2 + \gamma^2 |\vec{a} \times \vec{b}|^2$$

$$\Rightarrow 1 = 2\alpha^2 + \gamma^2 \{ |\overrightarrow{a}|^2 |\overrightarrow{b}|^2 \sin^2 \pi/2 \}$$

$$\Rightarrow 1 = 2\alpha^2 + \gamma^2 \Rightarrow \alpha^2 = \frac{1 - \gamma^2}{2}$$

But 
$$\alpha = \beta = \cos \theta$$
.

$$1 = 2\alpha^2 + \gamma^2 \Rightarrow \gamma^2 = 1 - 2\cos^2\theta = -\cos 2\theta$$

$$\therefore \beta^2 = \frac{1 - \gamma^2}{2} = \frac{1 + \cos 2\theta}{2}$$

## 4. **a., b., c.** We have,

$$AM = \text{projection of } \vec{b} \text{ on } \vec{a} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|}$$

$$\therefore \overrightarrow{AM} = \left(\frac{\overrightarrow{a}.\overrightarrow{b}}{|\overrightarrow{a}|^2}\right) \overrightarrow{a}$$

Now, in  $\triangle ADM$ 

$$\overrightarrow{AD} = \overrightarrow{AM} + \overrightarrow{MD} \Rightarrow \overrightarrow{DM} = \overrightarrow{AM} - \overrightarrow{AD}$$

$$\Rightarrow \overrightarrow{DM} = \frac{(\overrightarrow{a} \cdot \overrightarrow{b}) \overrightarrow{a}}{|\overrightarrow{a}|^2} - \overrightarrow{b}$$

Also, 
$$\overrightarrow{DM} = \frac{1}{|\vec{a}|^2} [(\vec{a} \cdot \vec{b}) \vec{a} - |\vec{a}|^2 \vec{b}]$$

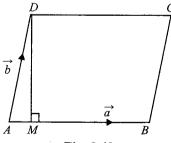


Fig. 2.42

$$\Rightarrow \overrightarrow{MD} = \frac{1}{|\overrightarrow{a}|^2} [|\overrightarrow{a}|^2 \overrightarrow{b} - (\overrightarrow{a} \cdot \overrightarrow{b}) \overrightarrow{a}]$$

Now, 
$$\frac{\vec{a} \times (\vec{a} \times \vec{b})}{|\vec{a}|^2} = \frac{1}{|\vec{a}|^2} [(\vec{a} \cdot \vec{b}) \vec{a} - (\vec{a} \cdot \vec{a}) \vec{b}] = \overrightarrow{DM}$$

5. **a., c.** 
$$\vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{a} \cdot \vec{b}) \vec{c}$$
 and  $(\vec{a} \times \vec{b}) \times \vec{c} = -(\vec{c} \cdot \vec{b}) \vec{a} + (\vec{a} \cdot \vec{c}) \vec{b}$ 

We have been given  $(\vec{a} \times (\vec{b} \times \vec{c})) \cdot ((\vec{a} \times \vec{b}) \times \vec{c}) = 0$ . Therefore,

$$((\overrightarrow{a} \cdot \overrightarrow{c}) \overrightarrow{b} - (\overrightarrow{a} \cdot \overrightarrow{b}) \overrightarrow{c}) \cdot ((\overrightarrow{a} \cdot \overrightarrow{c}) \overrightarrow{b} - (\overrightarrow{c} \cdot \overrightarrow{b}) \overrightarrow{a}) = 0$$

$$\Rightarrow (\overrightarrow{a} \cdot \overrightarrow{c})^2 | \overrightarrow{b}|^2 - (\overrightarrow{a} \cdot \overrightarrow{c})(\overrightarrow{b} \cdot \overrightarrow{c})(\overrightarrow{a} \cdot \overrightarrow{b}) - (\overrightarrow{a} \cdot \overrightarrow{b})(\overrightarrow{a} \cdot \overrightarrow{c})(\overrightarrow{b} \cdot \overrightarrow{c}) + (\overrightarrow{a} \cdot \overrightarrow{b})(\overrightarrow{b} \cdot \overrightarrow{c})(\overrightarrow{c} \cdot \overrightarrow{a}) = 0$$

$$\Rightarrow (\overrightarrow{a} \cdot \overrightarrow{c})^2 |\overrightarrow{b}|^2 = (\overrightarrow{a} \cdot \overrightarrow{c})(\overrightarrow{a} \cdot \overrightarrow{b})(\overrightarrow{b} \cdot \overrightarrow{c})$$

$$\Rightarrow (\vec{a} \cdot \vec{c})((\vec{a} \cdot \vec{c})(\vec{b} \cdot \vec{b}) - (\vec{a} \cdot \vec{b})(\vec{b} \cdot \vec{c})) = 0$$

$$\vec{a} \cdot \vec{c} = 0 \text{ or } (\vec{a} \cdot \vec{c}) |\vec{b}|^2 = (\vec{a} \cdot \vec{b})(\vec{b} \cdot \vec{c})$$

**6. a., c.** We have 
$$[\stackrel{\rightarrow}{p}\stackrel{\rightarrow}{q}\stackrel{\rightarrow}{r}] = \frac{1}{\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}}$$
. Therefore,

$$[\stackrel{\rightarrow}{p}\stackrel{\rightarrow}{q}\stackrel{\rightarrow}{r}]>0$$

**a.** 
$$x > 0, x[\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}] + \frac{[\overrightarrow{p} \overrightarrow{q} \overrightarrow{r}]}{x} \ge 2$$
 (using A.M.  $\ge$  G.M.)

**h.** Similarly, use  $A.M. \ge G.M$ .

7. **a., b., c., d.** 
$$a_1 + a_2 \cos 2x + a_3 \sin^2 x = 0 \ \forall \ x \in R$$

$$\Rightarrow (a_1 + a_2) + \sin^2 x (a_1 - 2a_2) = 0$$

$$\Rightarrow a_1 + a_2 = 0 \text{ and } a_3 - 2a_2 = 0$$

$$\frac{a_1}{-1} = \frac{a_2}{1} = \frac{a_3}{2} = \lambda (\neq 0)$$

$$\Rightarrow a_1 = -\lambda, a_2 = \lambda, a_3 = 2\lambda$$

8. **a., b., c., d.**  $\overrightarrow{a} \times \overrightarrow{b} = |\overrightarrow{a}| |\overrightarrow{b}| \sin \theta \hat{n}$ 

$$\Rightarrow |\vec{a} \times \vec{b}| = |\vec{a}||\vec{b}| \sin \theta$$

$$\Rightarrow \sin \theta = \frac{|\vec{a} \times \vec{b}|}{|\vec{a}||\vec{b}||}$$
 (i)

$$\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \theta$$

$$\Rightarrow \cos \theta = \frac{|\vec{a} \cdot \vec{b}|}{|\vec{a} \cdot \vec{b}|}$$
 (ii)

From (i) and (ii),

(i)

$$\sin^2 \theta + \cos^2 \theta = 1$$

$$\Rightarrow |\overrightarrow{a} \times \overrightarrow{b}|^2 + (\overrightarrow{a} \cdot \overrightarrow{b})^2 = |\overrightarrow{a}|^2 |\overrightarrow{b}|^2$$

If  $\theta = \pi/4$ , then  $\sin \theta = \cos \theta = 1/\sqrt{2}$ . Therefore.

$$|\vec{a} \times \vec{b}| = \frac{|\vec{a}||\vec{b}|}{\sqrt{2}}$$
 and  $\vec{a} \cdot \vec{b} = \frac{|\vec{a}||\vec{b}|}{\sqrt{2}}$ 

$$|\vec{a} \times \vec{b}| = \vec{a} \cdot \vec{b}$$

$$\vec{a} \times \vec{b} = |\vec{a}| |\vec{b}| \sin \theta \hat{n} = \frac{|\vec{a}| |\vec{b}|}{\sqrt{2}} \hat{n}$$

$$\vec{a} \times \vec{b} = (\vec{a} \cdot \vec{b}) \hat{n}$$

9. **a., b., c., d.** Since  $\overrightarrow{a}$ ,  $\overrightarrow{b}$  and  $\overrightarrow{a} \times \overrightarrow{b}$  are non-coplanar.

$$\vec{r} = x\vec{a} + y\vec{b} + z(\vec{a} \times \vec{b})$$

$$\vec{x} \times \vec{b} = \vec{a} \implies \vec{x} \times \vec{b} + z \{ (\vec{a} \cdot \vec{b}) \vec{b} - (\vec{b} \cdot \vec{b}) \vec{a} \} = \vec{a}$$

$$\Rightarrow -(1+z|\vec{b}|^2)\vec{a} + x\vec{a} \times \vec{b} = 0$$
 (since  $\vec{a} \cdot \vec{b} = 0$ )

$$\therefore x = 0 \text{ and } z = -\frac{1}{|\overrightarrow{b}|^2}$$

Thus,  $\vec{r} = y\vec{b} - \frac{\vec{a} \times \vec{b}}{|\vec{b}|^2}$ , where y is the parameter.

**b., d.** Since  $\vec{a} = (1, 3, \sin 2\alpha)$  makes an obtuse angle with the z-axis, its z-component is negative.

$$\Rightarrow$$
 - 1  $\leq$  sin 2 $\alpha$  < 0

$$\Rightarrow -1 \le \sin 2\alpha < 0$$

But 
$$\vec{b} \cdot \vec{c} = 0$$
 (: orthogonal)

$$\tan^2 \alpha - \tan \alpha - 6 = 0$$

$$\therefore$$
 (tan  $\alpha$  – 3) (tan  $\alpha$  + 2) = 0

$$\Rightarrow$$
 tan  $\alpha = 3, -2$ 

Now,  $\tan \alpha = 3$ . Therefore,

$$\sin 2\alpha = \frac{2\tan \alpha}{1 + \tan^2 \alpha} = \frac{6}{1+9} = \frac{3}{5}$$
 (not possible as  $\sin 2\alpha < 0$ )

Now, if  $\tan \alpha = -2$ ,

$$\Rightarrow \sin 2\alpha = \frac{2\tan \alpha}{1 + \tan^2 \alpha} = \frac{-4}{1 + 4} = \frac{-4}{5}$$

$$\Rightarrow \tan 2\alpha > 0$$

$$\Rightarrow$$
 2 $\alpha$  is the third quadrant. Also,  $\sqrt{\sin \alpha/2}$  is meaningful. If  $0 < \sin \alpha/2 = 1$ , then  $\alpha = (4n+1) \pi - \tan^{-1} 2$  and  $\alpha = (4n+2) \pi - \tan^{-1} 2$ .

11. **b.,d.** 
$$\overrightarrow{a} \times (\overrightarrow{r} \times \overrightarrow{a}) = \overrightarrow{a} \times \overrightarrow{b}$$

$$3\overrightarrow{r} - (\overrightarrow{a} \cdot \overrightarrow{r}) \overrightarrow{a} = \overrightarrow{a} \times \overrightarrow{b}$$
Also  $|\overrightarrow{r} \times \overrightarrow{a}| = |\overrightarrow{b}|$ 

$$\Rightarrow \sin^2 \theta = \frac{2}{3}$$

$$\Rightarrow (1 - \cos^2 \theta) = \frac{2}{3}$$

$$\Rightarrow \frac{1}{3} = \cos^2 \theta$$

$$\Rightarrow \stackrel{\rightarrow}{a.r} = \pm 1$$

$$\Rightarrow 3\vec{r} \pm \vec{a} = \vec{a} \times \vec{b}$$

$$\Rightarrow \vec{r} = \frac{1}{3} (\vec{a} \times \vec{b} \pm \vec{a})$$

**12. b., d.** 
$$(\vec{a} - \vec{b}) \times [(\vec{b} + \vec{a}) \times (2\vec{a} + \vec{b})] = \vec{b} + \vec{a}$$

$$\Rightarrow \{(\vec{a} - \vec{b}) \cdot (2\vec{a} + \vec{b})\}(\vec{b} + \vec{a}) - \{(\vec{a} - \vec{b}) \cdot (\vec{b} + \vec{a})\}(2\vec{a} + \vec{b}) = \vec{b} + \vec{a}$$

$$\Rightarrow (2 - \vec{a} \cdot \vec{b} - 1)(\vec{b} + \vec{a}) = \vec{b} + \vec{a}$$

$$\Rightarrow$$
 either  $\vec{b} + \vec{a} = \vec{0}$  or  $1 - \vec{a} \cdot \vec{b} = 1$ 

$$\Rightarrow$$
 either  $\vec{b} = -\vec{a}$  or  $\vec{a} \cdot \vec{b} = 0$ 

$$\Rightarrow$$
 either  $\theta = \pi$  or  $\theta = \pi/2$ 

13. **a., d.** Given 
$$\vec{c} = \lambda_1 \vec{a} + \lambda_2 \vec{b} + \lambda_3 (\vec{a} \times \vec{b})$$

and 
$$\overrightarrow{a} \cdot \overrightarrow{b} = 0$$
,  $|\overrightarrow{a}| = 1$ ,  $|\overrightarrow{b}| = 1$ 

From (i), 
$$\vec{a} \cdot \vec{c} = \lambda_1$$
,  $\vec{c} \cdot \vec{b} = \lambda_2$ 

and 
$$\vec{c} \cdot (\vec{a} \times \vec{b}) = |\vec{a} \times \vec{b}|^2 \lambda_3$$

$$= (1.1 \sin 90^\circ)^2 \lambda_3 = \lambda_3$$

Hence 
$$\lambda_1 + \lambda_2 + \lambda_3 = (\overrightarrow{a} + \overrightarrow{b} + \overrightarrow{a} \times \overrightarrow{b}) \cdot \overrightarrow{c}$$

14. **b., c., d.** Obviously,  $\frac{\vec{a}}{|\vec{a}|} + \frac{\vec{b}}{|\vec{b}|}$  is a vector in the plane of  $\vec{a}$  and  $\vec{b}$  and hence perpendicular to

(i)

 $\vec{a} \times \vec{b}$ . It is also equally inclined to  $\vec{a}$  and  $\vec{b}$  as it is along the angle bisector.

**15. a. d.** 
$$|\vec{a} + \vec{b}| = |\vec{a} - 2\vec{b}|$$

$$\Rightarrow \vec{a} \cdot \vec{b} = \frac{|\vec{b}|^2}{2}$$

Also 
$$\overrightarrow{a} \cdot \overrightarrow{b} + \frac{1}{|\overrightarrow{b}|^2 + 2}$$

$$= \frac{|\vec{b}|^2 + 2}{2} + \frac{1}{|\vec{b}|^2 + 2} - 1$$

$$\geq \sqrt{2} - 1$$
 (using A.M.  $\geq$  G.M.)

**16. b., d.** 
$$\vec{V_1} = \vec{V_2}$$

$$\vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \times \vec{b}) \times \vec{c}$$

$$\Rightarrow (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{a} \cdot \vec{b}) \vec{c} = (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{b} \cdot \vec{c}) \vec{a}$$

$$\Rightarrow (\vec{a} \cdot \vec{b}) \vec{c} = (\vec{b} \cdot \vec{c}) \vec{a}$$

 $\Rightarrow$  either  $\vec{c}$  and  $\vec{a}$  are collinear or  $\vec{b}$  is perpendicular to both  $\vec{a}$  and  $\vec{c} \Rightarrow \vec{b} = \lambda (\vec{a} \times \vec{c})$ 

17. **b..** c. We have  $\overrightarrow{A} + \overrightarrow{B} = \overrightarrow{a}$ 

$$\Rightarrow \overrightarrow{A} \cdot \overrightarrow{a} + \overrightarrow{B} \cdot \overrightarrow{a} = \overrightarrow{a} \cdot \overrightarrow{a}$$

$$\Rightarrow 1 + \overrightarrow{B} \cdot \overrightarrow{a} = a^2 \text{ (given } \overrightarrow{A} \cdot \overrightarrow{a} = 1\text{)}$$

$$\Rightarrow \vec{B} \cdot \vec{a} = a^2 - 1 \tag{i}$$

Also  $\overrightarrow{A} \times \overrightarrow{B} = \overrightarrow{b}$ 

$$\Rightarrow \vec{a} \times (\vec{A} \times \vec{B}) = \vec{a} \times \vec{b}$$

$$\Rightarrow (\overrightarrow{a} \cdot \overrightarrow{B}) \overrightarrow{A} - (\overrightarrow{a} \cdot \overrightarrow{A}) \overrightarrow{B} = \overrightarrow{a} \times \overrightarrow{b}$$

$$\Rightarrow (a^2 - 1)\vec{A} - \vec{B} = \vec{a} \times \vec{b} \quad \text{(using (i) and } \vec{a} \cdot \vec{A} = 1)$$
 (ii)

and 
$$\vec{A} + \vec{B} = \vec{a}$$
 (iii)

From (ii) and (iii)

$$\vec{A} = \frac{(\vec{a} \times \vec{b}) + \vec{a}}{a^2}$$

$$\vec{B} = \vec{a} - \left\{ \frac{(\vec{a} \times \vec{b}) + \vec{a}}{a^2} \right\}$$
or  $\vec{B} = \frac{(\vec{b} \times \vec{a}) + \vec{a}(a^2 - 1)}{a^2}$ 
Thus  $\vec{A} = \frac{(\vec{a} \times \vec{b}) + \vec{a}}{a^2}$  and  $\vec{B} = \frac{(\vec{b} \times \vec{a}) + \vec{a}(a^2 - 1)}{a^2}$ 

**18. c., d.** Since  $[\vec{a} \vec{b} \vec{c}] = 0$ ,  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are coplanar vectors. Further, since  $\vec{d}$  is equally inclined to  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$ ,

$$\vec{d} \cdot \vec{a} = \vec{d} \cdot \vec{b} = \vec{d} \cdot \vec{c} = 0$$

$$\vec{d} \cdot \vec{x} = \vec{d} \cdot \vec{y} = \vec{d} \cdot \vec{z} = 0$$

$$\vec{d} \cdot \vec{r} = 0$$

19. **b., d.** Let  $\vec{\alpha} = \hat{i} - \hat{j} - \hat{k}$ ,  $\vec{\beta} = \hat{i} + \hat{j} + \hat{k}$  and  $\vec{\gamma} = -\hat{i} + \hat{j} + \hat{k}$ . Let required vector  $\vec{a} = x\hat{i} + y\hat{j} + z\hat{j}$ .

 $\vec{\alpha}, \vec{\beta}, \vec{\gamma}$  are coplanar

$$\Rightarrow \begin{vmatrix} x & y & z \\ 1 & 1 & 1 \\ -1 & 1 & 1 \end{vmatrix} = 0 \Rightarrow y = z$$

Also,  $\vec{a}$  and  $\vec{\alpha}$  are perpendicular

$$\Rightarrow x - y - z = 0$$

$$\Rightarrow x = zy$$

 $\Rightarrow$  Options b and d are correct.

20. b., d.

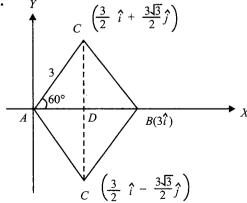


Fig. 2.43

(i)

## 21. **a., b., c.** Consider $\vec{V}_1 \cdot \vec{V}_2 = 0 \implies A = 90^\circ$

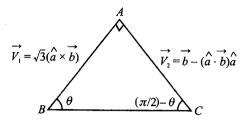


Fig. 2.44

Using the sine law, 
$$\left| \frac{\vec{b} - (\hat{a} \cdot \vec{b}) \hat{a}}{\sin \theta} \right| = \frac{\sqrt{3} |\hat{a} \times \vec{b}|}{\cos \theta}$$

$$\Rightarrow \tan \theta = \frac{1}{\sqrt{3}} \frac{|\vec{b} - (\hat{a} \cdot \vec{b})\hat{a}|}{|\hat{a} \times \vec{b}|}$$

$$= \frac{1}{\sqrt{3}} \frac{|(\hat{a} \times \vec{b}) \times \hat{a}|}{|\hat{a} \times \vec{b}|}$$

$$= \frac{1}{\sqrt{3}} \frac{|(\hat{a} \times \vec{b}) \times \hat{a}|}{|\hat{a} \times \vec{b}|}$$

$$= \frac{1}{\sqrt{3}} \frac{|\hat{a} \times \vec{b}| |\hat{a}| \sin 90^{\circ}}{|\hat{a} \times \vec{b}|} = \frac{1}{\sqrt{3}}$$

$$\Rightarrow \theta = \frac{\pi}{6}$$

22. **a., b.** Given, 
$$\frac{1}{6}\hat{i} - \frac{1}{3}\hat{j} + \frac{1}{3}\hat{k} = (\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d})$$

$$= [\vec{a}\vec{b}\vec{d}]\vec{c} - [\vec{a}\vec{b}\vec{c}]\vec{d}$$

$$= [\vec{a}\vec{b}\vec{d}]\vec{c}$$

 $[\because \vec{a}, \vec{b} \text{ and } \vec{c} \text{ are coplanar}]$ 

$$[\vec{a} \ \vec{b} \ \vec{d}] = (\vec{a} \times \vec{b}) \cdot \vec{d}$$

$$= |\vec{a} \times \vec{b}| |\vec{d}| \cos \theta \ (\because \vec{d} \perp \vec{a}, \vec{d} \perp \vec{b}, \ \because \vec{d} \parallel \vec{a} \times \vec{b})$$

$$= ab \sin 30^{\circ} \cdot 1 \cdot (\pm 1) \ (\because \theta = 0 \text{ or } \pi)$$

$$= 1 \cdot 1 \cdot \frac{1}{2} \cdot 1(\pm 1) = \pm \frac{1}{2}$$

From (i),

$$\vec{c} = \pm \left(\frac{1}{3}\hat{i} - \frac{2}{3}\hat{j} + \frac{2}{3}\hat{k}\right) = \pm \frac{\hat{i} - 2\hat{j} + 2\hat{k}}{3}$$

23. **a., b., c.** We know that 
$$\vec{a} + \vec{b} + \vec{c} = \vec{0}$$
, then  $\vec{a} \times \vec{b} = \vec{b} \times \vec{c} = \vec{c} \times \vec{a}$   
Given  $\vec{a} + 2\vec{b} + 3\vec{c} = \vec{0}$   $\Rightarrow 2\vec{a} \times \vec{b} = 6\vec{b} \times \vec{c} = 3\vec{c} \times \vec{a}$   
Hence  $\vec{a} \times \vec{b} + \vec{b} \times \vec{c} + \vec{c} \times \vec{a} = 2(\vec{a} \times \vec{b})$  or  $6(\vec{b} \times \vec{c})$  or  $3(\vec{c} \times \vec{a})$ 

24. **a., b.** 
$$\vec{u} = \vec{a} - (\vec{a} \cdot \vec{b}) \vec{b}$$

$$= \vec{a} (\vec{b} \cdot \vec{b}) - (\vec{a} \cdot \vec{b}) \vec{b}$$

$$= \vec{b} \times (\vec{a} \times \vec{b})$$

$$\Rightarrow |\vec{u}| = |\vec{b} \times (\vec{a} \times \vec{b})|$$

$$= |\vec{b}| |\vec{a} \times \vec{b}| \sin 90^{\circ}$$

$$= |\vec{b}| |\vec{a} \times \vec{b}|$$

$$= |\vec{v}|$$

Also 
$$\vec{u} \cdot \vec{b} = \vec{b} \cdot \vec{b} \times (\vec{a} \times \vec{b})$$
  
=  $[\vec{b} \ \vec{b} \ \vec{a} \times \vec{b}]$   
= 0

$$\Rightarrow |\overrightarrow{v}| = |\overrightarrow{u}| + |\overrightarrow{u} \cdot \overrightarrow{b}|$$

25. **a., c.** 
$$\overrightarrow{a} \times \overrightarrow{b} = \overrightarrow{c}$$
,  $\overrightarrow{b} \times \overrightarrow{c} = \overrightarrow{a}$ 

Taking cross with  $\vec{b}$  in the first equation, we get  $\vec{b} \times (\vec{a} \times \vec{b}) = \vec{b} \times \vec{c} = \vec{a}$ 

$$\Rightarrow |\vec{b}|^2 \vec{a} - (\vec{a} \cdot \vec{b}) \vec{b} = \vec{a} \Rightarrow |\vec{b}| = 1 \text{ and } \vec{a} \cdot \vec{b} = 0$$

Also 
$$|\vec{a} \times \vec{b}| = |\vec{c}| \Rightarrow |\vec{a}| |\vec{b}| \sin \frac{\pi}{2} = |\vec{c}| \Rightarrow |\vec{a}| = |\vec{c}|$$

**26. b.,d.** 
$$\overrightarrow{d} \cdot \overrightarrow{a} = [\overrightarrow{a} \ \overrightarrow{b} \ \overrightarrow{c}] \cos y = -\overrightarrow{d} \cdot (\overrightarrow{b} + \overrightarrow{c})$$

$$\Rightarrow \cos y = -\frac{\vec{d} \cdot (\vec{b} + \vec{c})}{\vec{a} \cdot \vec{b} \cdot \vec{c}}$$

Similarly, 
$$\sin x = -\frac{\overrightarrow{d} \cdot (\overrightarrow{a} + \overrightarrow{b})}{[\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}]}$$
 and  $\frac{\overrightarrow{d} \cdot (\overrightarrow{a} + \overrightarrow{c})}{[\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}]} = -2$ 

$$\therefore \sin x + \cos y + 2 = 0$$

$$\Rightarrow \sin x + \cos y = -2$$

$$\Rightarrow$$
 sin  $x = -1$ , cos  $y = -1$ 

Since we want the minimum value of  $x^2 + y^2$ ,  $x = -\pi/2$ ,  $y = \pi$ 

 $\therefore$  The minimum value of  $x^2 + y^2$  is  $5\pi^2/4$ 

27. **b., c.** 
$$\vec{a} \times (\vec{b} \times \vec{c}) = \frac{1}{2}\vec{b}$$
  

$$\Rightarrow (\vec{a} \cdot \vec{c})\vec{b} - (\vec{a} \cdot \vec{b})\vec{c} = \frac{1}{2}\vec{b}$$

$$\Rightarrow \vec{a} \cdot \vec{c} = \frac{1}{2} \text{ and } \vec{a} \cdot \vec{b} = 0$$

$$\Rightarrow 1 \cdot 1\cos\alpha = \frac{1}{2} \text{ and } \vec{a} \perp \vec{b}$$

$$\Rightarrow \alpha = \frac{\pi}{2} \text{ and } \vec{a} \perp \vec{b}$$

28. **a., b., c.** 
$$\overrightarrow{AB} + \overrightarrow{BC} = \overrightarrow{AC}$$

$$\overrightarrow{BC} = \frac{2\overrightarrow{u}}{|u|} - \frac{\overrightarrow{u}}{|u|} + \frac{\overrightarrow{v}}{|v|} = \frac{\overrightarrow{u}}{|u|} + \frac{\overrightarrow{v}}{|v|}$$

$$\overrightarrow{AB} \cdot \overrightarrow{BC} = \left(\frac{\overrightarrow{u}}{|u|} - \frac{\overrightarrow{v}}{|v|}\right) \left(\frac{\overrightarrow{u}}{|u|} + \frac{\overrightarrow{v}}{|v|}\right) = (\widehat{u} - \widehat{v}) \cdot (\widehat{u} + \widehat{v}) = 1 - 1 = 0$$

$$(|\vec{u}| | |\vec{v}|)(|\vec{u}| | |\vec{v}|)$$

$$\Rightarrow \angle B = 90^{\circ}$$

$$\Rightarrow 1 + \cos 2A + \cos 2B + \cos 2C = 0$$

**29. a., b., c.** Let 
$$\overrightarrow{A} = \overrightarrow{a} \times \overrightarrow{b}$$
,  $\overrightarrow{B} = \overrightarrow{c} \times \overrightarrow{d}$  and  $\overrightarrow{C} = \overrightarrow{e} \times \overrightarrow{f}$ 

We know that  $\vec{A} \cdot (\vec{B} \times \vec{C}) = \vec{B} \cdot (\vec{C} \times \vec{A}) = \vec{C} \cdot (\vec{A} \times \vec{B})$ 

$$= (\vec{a} \times \vec{b}) \cdot [(\vec{c} \times \vec{d}) \times (\vec{e} \times \vec{f})]$$

$$= (\vec{a} \times \vec{b}) \cdot [\{(\vec{c} \times \vec{d}) \cdot \vec{f}\} \vec{e} - \{(\vec{c} \times \vec{d}) \cdot \vec{e}\} \vec{f}\}$$

$$= [\vec{c} \vec{d} \vec{f}] [\vec{a} \vec{b} \vec{e}] - [\vec{c} \vec{d} \vec{e}] [\vec{a} \vec{b} \vec{f}]$$

Similarly, other parts can be obtained.

**30. a., c.** Here 
$$(\overrightarrow{la} + \overrightarrow{mb}) \times \overrightarrow{b} = \overrightarrow{c} \times \overrightarrow{b} \Rightarrow \overrightarrow{la} \times \overrightarrow{b} = \overrightarrow{c} \times \overrightarrow{b}$$

$$\Rightarrow l(\vec{a} \times \vec{b})^2 = (\vec{c} \times \vec{b}) \cdot (\vec{a} \times \vec{b}) \Rightarrow l = \frac{(\vec{c} \times \vec{b}) \cdot (\vec{a} \times \vec{b})}{(\vec{a} \times \vec{b})^2}$$

Similarly, 
$$m = \frac{(\overrightarrow{c} \times \overrightarrow{a}) \cdot (\overrightarrow{b} \times \overrightarrow{a})}{(\overrightarrow{b} \times \overrightarrow{a})^2}$$
  
**b., c., d.**  $(\overrightarrow{a} \times \overrightarrow{b}) \times (\overrightarrow{c} \times \overrightarrow{d}) \cdot (\overrightarrow{a} \times \overrightarrow{d}) = 0$ 

31. **b., c., d.** 
$$(\overrightarrow{a} \times \overrightarrow{b}) \times (\overrightarrow{c} \times \overrightarrow{d}) \cdot (\overrightarrow{a} \times \overrightarrow{d}) = 0$$

$$\Rightarrow (\vec{a} \vec{c} \vec{d}) \vec{b} - \vec{b} \vec{c} \vec{d} \vec{a}) \cdot (\vec{a} \times \vec{d}) = 0$$

$$\Rightarrow [\overrightarrow{a} \overrightarrow{c} \overrightarrow{d}][\overrightarrow{b} \overrightarrow{a} \overrightarrow{d}] = 0$$

 $\Rightarrow$  Either  $\overrightarrow{c}$  or  $\overrightarrow{b}$  must lie in the plane of  $\overrightarrow{a}$  and  $\overrightarrow{d}$ .

32. **a., b.** Let 
$$\overrightarrow{EB} = p$$
,  $\overrightarrow{AB}$  and  $\overrightarrow{CE} = q \overrightarrow{CD}$ .

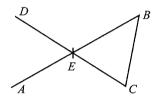


Fig. 2.45

Then 0 < p and  $q \le 1$ 

Since 
$$\overrightarrow{EB} + \overrightarrow{BC} + \overrightarrow{CE} = \overrightarrow{0}$$

$$pm(2\hat{i}-6\hat{j}+2\hat{k})+(\hat{i}-2\hat{j})+qn(-6\hat{i}+15\hat{j}-3\hat{k})=\vec{0}$$

$$\Rightarrow (2pm + 1 - 6qn)\hat{i} + (-6pm - 2 + 15qn)\hat{j} + (2pm - 6qn)\hat{k} = \vec{0}$$

$$\Rightarrow 2pm - 6qn + 1 = \vec{0}, -6pm - 2 + 15qn = \vec{0}, 2pm - 6qn = \vec{0}$$

Solving these, we get

$$p = 1/(2m)$$
 and  $q = 1/(3n)$ 

$$\therefore 0 < 1/(2m) \le 1$$
 and  $0 < 1/(3n) \le 1$ 

 $\implies m \ge 1/2 \text{ and } n \ge 1/3$ 

$$\vec{V}_1 = \vec{l} \vec{a} + m \vec{b} + n \vec{c}$$
33. **a., b., d.**  $\vec{V}_2 = \vec{n} \vec{a} + \vec{l} \vec{b} + m \vec{c}$  when  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are non-coplanar.
$$\vec{V}_3 = \vec{m} \vec{a} + n \vec{b} + \vec{l} \vec{c}$$

Therefore,

$$[\overrightarrow{V}_1 \overrightarrow{V}_2 \overrightarrow{V}_3] = \begin{vmatrix} l & m & n \\ n & l & m \\ m & n & l \end{vmatrix} = 0$$

$$\Rightarrow$$
  $(l+m+n)[(l-m)^2+(m-n)^2+(n-l)^2]=0$ 

$$\Rightarrow l + m + n = 0 \tag{i}$$

Obviously,  $lx^2 + mx + n = 0$  is satisfied by x = 1 due to (i).

$$l^3 + m^3 + n^3 = 3lmn$$

$$\Rightarrow$$
  $(l+m+n)(l^2+m^2+n^2-lm-mn-ln)=0$ , which is true

**a., b., c.** It is given that  $\overrightarrow{\alpha}$ ,  $\overrightarrow{b}$  and  $\overrightarrow{\gamma}$  are coplanar vectors. Therefore,  $[\vec{\alpha} \, \vec{\beta} \, \vec{\gamma}] = 0$ 

$$\Rightarrow \begin{vmatrix} a & b & c \\ b & c & a \\ c & a & b \end{vmatrix} = 0$$

$$\Rightarrow 3abc - a^3 - b^3 - c^3 = 0$$

$$\Rightarrow a^3 + b^3 + c^3 - 3abc = 0$$

$$\Rightarrow$$
  $(a+b+c)(a^2+b^2+c^2-ab-bc-ca)=0$ 

$$\Rightarrow a+b+c=0 \quad [\because a^2+b^2+c^2-ab-bc-ca\neq 0]$$

$$\Rightarrow \overrightarrow{v} \cdot \overrightarrow{\alpha} = \overrightarrow{v} \cdot \overrightarrow{\beta} = \overrightarrow{v} \cdot \overrightarrow{\gamma} = 0$$

$$\Rightarrow \overrightarrow{v}$$
 is perpendicular to  $\overrightarrow{\alpha}$ ,  $\overrightarrow{\beta}$  and  $\overrightarrow{\gamma}$ 

**b., d.** For  $\vec{A}$ ,  $\vec{B}$  and  $\vec{C}$  to form a left-handed system 35.

$$[\overrightarrow{ABC}] < 0$$

$$\vec{A} \times \vec{B} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 3 & 4 \\ 1 & 1 & 5 \end{vmatrix} = 11\hat{i} - 6\hat{j} - \hat{k}$$
 (i)

(i) is satisfied by options (b) and (d).

### Reasoning Type

1. **b.** A vector along the bisector is  $\frac{\vec{a}}{|\vec{a}|} + \frac{\vec{b}}{|\vec{b}|} = \frac{-5\hat{i} + 7\hat{j} + 2\hat{k}}{9}$ 

Hence  $\vec{c} = -5\hat{i} + 7\hat{j} + 2\hat{k}$  is along the bisector. It is obvious that  $\vec{c}$  makes an equal angle with  $\vec{a}$  and  $\vec{b}$ . However, Statement 2 does not explain Statement 1, as a vector equally inclined to given two vectors is not necessarily coplanar.

2. **c.** Component of vector  $\vec{b} = 4\hat{i} + 2\hat{j} + 3\hat{k}$  in the direction of  $\vec{a} = \hat{i} + \hat{j} + \hat{k}$  is  $\frac{\vec{a} \cdot \vec{b}}{|\vec{a}| |\vec{a}|} = \frac{\vec{a}}{|\vec{a}| |\vec{a}|}$  or  $3\hat{i} + 3\hat{j} + 3\hat{k}$ .

Then component in the direction perpendicular to the direction of  $\vec{a} = \hat{i} + \hat{j} + \hat{k}$  is  $\vec{b} - 3\hat{i} + 3\hat{j} + 3\hat{k} = \hat{i} - \hat{j}$ 

**3. d.**  $\overrightarrow{AD} = 2\hat{j} - \hat{k}$ ,  $\overrightarrow{BD} = -2\hat{i} - \hat{j} - 3\hat{k}$  and  $\overrightarrow{CD} = 2\hat{i} - \hat{j}$ 

Volume of tetrahedron is  $\frac{1}{6} [\overrightarrow{AD} \overrightarrow{BD} \overrightarrow{CD}] = \frac{1}{6} \begin{vmatrix} 0 & 2 & -1 \\ -2 & -1 & -3 \\ 2 & -1 & 0 \end{vmatrix} = \frac{8}{3}$ .

Also, the area of the triangle  $\overrightarrow{ABC}$  is  $\frac{1}{2} | \overrightarrow{AB} \times \overrightarrow{AC}| = \frac{1}{2} \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 3 & 2 \\ -2 & 3 & -1 \end{vmatrix}$   $= \frac{1}{2} |-9\hat{i} - 2\hat{j} + 12\hat{k}|$   $= \frac{\sqrt{229}}{2}$ 

Then  $\frac{8}{3} = \frac{1}{3} \times (\text{distance of } D \text{ from base } ABC) \times (\text{area of triangle } ABC)$ 

Distance of D from base  $ABC = 16 / \sqrt{229}$ 

**4. b.**  $\overrightarrow{r} \cdot \overrightarrow{a} = \overrightarrow{r} \cdot \overrightarrow{b} = \overrightarrow{r} \cdot \overrightarrow{c} = 0$  only if  $\overrightarrow{a}$ ,  $\overrightarrow{b}$  and  $\overrightarrow{c}$  are coplanar.

$$\Rightarrow [\vec{a} \vec{b} \vec{c}] = 0$$

Hence, Statement 2 is true.

Also, 
$$[\vec{a} - \vec{b} \ \vec{b} - \vec{c} \ \vec{c} - \vec{a}] = 0$$
 even if  $[\vec{a} \ \vec{b} \ \vec{c}] \neq 0$ .

Hence, Statement 2 is not the correct explanation for Statement 1.

**5. a.** Let the three given unit vectors be  $\hat{a}$ ,  $\hat{b}$  and  $\hat{c}$ . Since they are mutually perpendicular,  $\hat{a} \cdot (\hat{b} \times \hat{c}) = 1$ . Therefore,

$$\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = 1$$

$$\begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix} = 1$$

Hence,  $a_1 \hat{i} + b_1 \hat{j} + c_1 \hat{k}$ ,  $a_2 \hat{i} + b_2 \hat{j} + c_2 \hat{k}$  and  $a_3 \hat{i} + b_3 \hat{j} + c_3 \hat{k}$  may be mutually perpendicular.

**6. d.** 
$$\overrightarrow{A} \times ((\overrightarrow{A} \cdot \overrightarrow{B}) \overrightarrow{A} - (\overrightarrow{A} \cdot \overrightarrow{A}) \overrightarrow{B}) \cdot \overrightarrow{C}$$

$$= \left( \underbrace{\vec{A} \times (\vec{A} \cdot \vec{B}) \vec{A}}_{A \times (\vec{A} \cdot \vec{A}) \vec{A} \times \vec{A}} - (\vec{A} \cdot \vec{A}) \vec{A} \times \vec{B} \right) \cdot \vec{C} = -|\vec{A}|^2 [\vec{A} \vec{B} \vec{C}]$$

Now, 
$$|\vec{A}|^2 = 4 + 9 + 36 = 49$$

$$[\overrightarrow{A}\overrightarrow{B}\overrightarrow{C}] = \begin{vmatrix} 2 & 3 & 6 \\ 1 & 1 & -2 \\ 1 & 2 & 1 \end{vmatrix} = 2(1+4)-1(3-12)+1(-6-6)$$

$$=10+9-12=7$$

$$\therefore |-|\overrightarrow{A}|^2 [\overrightarrow{A}\overrightarrow{B}\overrightarrow{C}]| = 49 \times 7 = 343$$

7. **b.** Let 
$$\overrightarrow{d} = \lambda_1 \overrightarrow{a} + \lambda_2 \overrightarrow{b} + \lambda_3 \overrightarrow{c}$$

$$\Rightarrow [\overrightarrow{d} \overrightarrow{a} \overrightarrow{b}] = \lambda_3 [\overrightarrow{c} \overrightarrow{a} \overrightarrow{b}] \Rightarrow \lambda_3 = 1$$

 $[\vec{c} \ \vec{a} \ \vec{b}] = 1$  (because  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are three mutually perpendicular unit vectors)

Similarly,  $\lambda_1 = \lambda_2 = 1$ 

$$\Rightarrow \overrightarrow{d} = \overrightarrow{a} + \overrightarrow{b} + \overrightarrow{c}$$

Hence Statement 1 and Statement 2 are correct, but Statement 2 does not explain Statement 1 as it does not give the value of dot products.

# **8.** a. Statement 2 is true (see properties of dot product)

Also, 
$$(\hat{i} \times \vec{a}) \cdot \vec{b} = \hat{i} \cdot (\vec{a} \times \vec{b})$$

$$\Rightarrow \stackrel{\rightarrow}{a} \times \stackrel{\rightarrow}{b} = (\hat{i} \cdot (\stackrel{\rightarrow}{a} \times \stackrel{\rightarrow}{b})) \hat{i} + (\hat{j} \cdot (\stackrel{\rightarrow}{a} \times \stackrel{\rightarrow}{b})) \hat{j} + (\hat{k} \cdot (\stackrel{\rightarrow}{a} \times \stackrel{\rightarrow}{b})) \hat{k}$$

## Linked Comprehension Type

#### For Problems 1-3

1. b., 2. c., 3. d.

Sol.

Taking dot product of  $\overrightarrow{u} + \overrightarrow{v} + \overrightarrow{w} = \overrightarrow{a}$  with  $\overrightarrow{u}$ , we have

$$1 + \overrightarrow{u} \cdot \overrightarrow{v} + \overrightarrow{u} \cdot \overrightarrow{w} = \overrightarrow{a} \cdot \overrightarrow{u} = \frac{3}{2} \Rightarrow \overrightarrow{u} \cdot \overrightarrow{v} + \overrightarrow{u} \cdot \overrightarrow{w} = \frac{1}{2}$$
 (i)

Similarly, taking dot product with  $\vec{v}$ , we have

$$\overrightarrow{u} \cdot \overrightarrow{v} + \overrightarrow{w} \cdot \overrightarrow{v} = \frac{3}{4}$$
 (ii)

Also,  $\overrightarrow{a} \cdot \overrightarrow{u} + \overrightarrow{a} \cdot \overrightarrow{v} + \overrightarrow{a} \cdot \overrightarrow{w} = \overrightarrow{a} \cdot \overrightarrow{a} = 4$ 

$$\Rightarrow \vec{a} \cdot \vec{w} = 4 - \left(\frac{3}{2} + \frac{7}{4}\right) = \frac{3}{4}$$

Again, taking dot product with w, we have

$$\overrightarrow{u} \cdot \overrightarrow{w} + \overrightarrow{v} \cdot \overrightarrow{w} = \frac{3}{4} - 1 = -\frac{1}{4}$$
 (iii)

Adding (i), (ii) and (iii), we have

$$2(\overrightarrow{u} \cdot \overrightarrow{v} + \overrightarrow{u} \cdot \overrightarrow{w} + \overrightarrow{v} \cdot \overrightarrow{w}) = 1$$

$$\Rightarrow \overrightarrow{u} \cdot \overrightarrow{v} + \overrightarrow{u} \cdot \overrightarrow{w} + \overrightarrow{v} \cdot \overrightarrow{w} = \frac{1}{2}$$
 (iv)

Subtracting (i), (ii) and (iii) from (iv), we have

$$\overrightarrow{v} \cdot \overrightarrow{w} = 0$$
,  $\overrightarrow{u} \cdot \overrightarrow{w} = -\frac{1}{4}$  and  $\overrightarrow{u} \cdot \overrightarrow{v} = \frac{3}{4}$ 

Now, the equations  $\vec{u} \times (\vec{v} \times \vec{w}) = \vec{b}$  and  $(\vec{u} \times \vec{v}) \times \vec{w} = \vec{c}$  can be written as  $(\vec{u} \cdot \vec{w}) \vec{v} - (\vec{u} \cdot \vec{v}) \vec{w} = \vec{b}$ 

and 
$$(\overrightarrow{u} \cdot \overrightarrow{w}) \overrightarrow{v} - (\overrightarrow{v} \cdot \overrightarrow{w}) \overrightarrow{u} = \overrightarrow{c} \Rightarrow -\frac{1}{4} \overrightarrow{v} - \frac{3}{4} \overrightarrow{w} = \overrightarrow{b}, -\frac{1}{4} \overrightarrow{v} = \overrightarrow{c}, \text{i.e.}, \overrightarrow{v} = -4 \overrightarrow{c}$$

$$\Rightarrow \overrightarrow{c} - \frac{3}{4} \overrightarrow{w} = \overrightarrow{b} \Rightarrow \overrightarrow{w} = \frac{4}{3} (\overrightarrow{c} - \overrightarrow{b}) \text{ and } \overrightarrow{u} = \overrightarrow{a} - \overrightarrow{v} - \overrightarrow{w} = \overrightarrow{a} + 4 \overrightarrow{c} - \frac{4}{3} \overrightarrow{c} + \frac{4}{3} \overrightarrow{b} = \overrightarrow{a} + \frac{4}{3} \overrightarrow{b} + \frac{8}{3} \overrightarrow{c}$$

#### For Problems 4-6

4. d., 5. c., 6. b.

Sol.

Given that  $|\vec{x}| = |\vec{y}| = |\vec{z}| = \sqrt{2}$  and they are inclined at an angle of 60° with each other.

$$\therefore \vec{x} \cdot \vec{y} = \vec{y} \cdot \vec{z} = \vec{z} \cdot \vec{x} = \sqrt{2} \cdot \sqrt{2} \cos 60^\circ = 1$$

$$\vec{x} \times (\vec{y} \times \vec{z}) = \vec{a} \implies (\vec{x} \cdot \vec{z}) \vec{y} - (\vec{x} \cdot \vec{y}) \vec{z} = \vec{a} \implies \vec{y} - \vec{z} = \vec{a}$$
 (i)

Similarly, 
$$\vec{y} \times (\vec{z} \times \vec{x}) = \vec{b} \Rightarrow \vec{z} - \vec{x} = \vec{b}$$
 (ii)

$$\overrightarrow{y} = \overrightarrow{a} + \overrightarrow{z}, \ \overrightarrow{x} = \overrightarrow{z} - \overrightarrow{b}$$
 (from (i) and (ii))

Now,  $\overrightarrow{x} \times \overrightarrow{y} = \overrightarrow{c}$ 

$$\Rightarrow (\vec{z} - \vec{b}) \times (\vec{z} + \vec{a}) = \vec{c}$$

$$\Rightarrow \overrightarrow{z} \times \overrightarrow{a} - \overrightarrow{b} \times \overrightarrow{z} - \overrightarrow{b} \times \overrightarrow{a} = \overrightarrow{c}$$

$$\Rightarrow \vec{z} \times (\vec{a} + \vec{b}) = \vec{c} + (\vec{b} \times \vec{a})$$
 (iv)

$$\Rightarrow (\overrightarrow{a} + \overrightarrow{b}) \times \{\overrightarrow{z} \times (\overrightarrow{a} + \overrightarrow{b})\} = (\overrightarrow{a} + \overrightarrow{b}) \times \overrightarrow{c} + (\overrightarrow{a} + \overrightarrow{b}) \times (\overrightarrow{b} \times \overrightarrow{a})$$

$$\Rightarrow (\vec{a} + \vec{b})^2 \vec{z} - \{(\vec{a} + \vec{b}) \cdot \vec{z}\}(\vec{a} + \vec{b}) = (\vec{a} + \vec{b}) \times \vec{c} + |\vec{a}|^2 \vec{b} - |\vec{b}|^2 \vec{a} + (\vec{a} \cdot \vec{b})(\vec{b} - \vec{a})$$
 (v)

Now, (i) 
$$\Rightarrow |\vec{a}|^2 = |\vec{y} - \vec{z}|^2 = 2 + 2 - 2 = 2$$

Similarly, (ii)  $\Rightarrow |\vec{b}|^2 = 2$ 

Also (i) and (ii) 
$$\Rightarrow \vec{a} + \vec{b} = \vec{y} - \vec{x} \Rightarrow |\vec{a} + \vec{b}|^2 = 2$$
 (vi)

Also 
$$(\vec{a} + \vec{b}) \cdot \vec{z} = (\vec{y} - \vec{x}) \cdot \vec{z} = \vec{y} \cdot \vec{z} - \vec{x} \cdot \vec{z} = 1 - 1 = 0$$

and 
$$\vec{a} \cdot \vec{b} = (\vec{y} - \vec{z}) \cdot (\vec{z} - \vec{x})$$

$$= \overrightarrow{y} \cdot \overrightarrow{z} - \overrightarrow{x} \cdot \overrightarrow{y} - |z|^2 + \overrightarrow{x} \cdot \overrightarrow{z} = -1$$

Thus from (v), we have  $2\vec{z} = (\vec{a} + \vec{b}) \times \vec{c} + 2(\vec{b} - \vec{a}) - (\vec{b} - \vec{a})$  or  $\vec{z} = (1/2)[(\vec{a} + \vec{b}) \times \vec{c} + \vec{b} - \vec{a}]$ 

$$\vec{y} = \vec{a} + \vec{z} = (1/2)[(\vec{a} + \vec{b}) \times \vec{c} + \vec{b} + \vec{a}] \text{ and } \vec{x} = \vec{z} - \vec{b} = (1/2)[(\vec{a} + \vec{b}) \times \vec{c} - (\vec{a} + \vec{b})]$$

#### For Problems 7-9

### 7.b., 8.a., 9.c.

Sol.

Giver

$$\overrightarrow{x} \times \overrightarrow{y} = \overrightarrow{a}$$
 (i)

$$\overrightarrow{y} \times \overrightarrow{z} = \overrightarrow{b}$$
 (ii)

$$\overrightarrow{x} \cdot \overrightarrow{b} = \gamma \tag{iii}$$

$$\overrightarrow{x} \cdot \overrightarrow{y} = 1$$
 (iv)

$$y \cdot z = 1$$
 (v)

From (ii),  $\overrightarrow{x} \cdot (\overrightarrow{v} \times \overrightarrow{z}) = \overrightarrow{x} \cdot \overrightarrow{b} = \gamma \Rightarrow [\overrightarrow{x} \ \overrightarrow{v} \ \overrightarrow{z}] = \gamma$ 

From (i) and (ii),  $(\overrightarrow{x} \times \overrightarrow{y}) \times (\overrightarrow{y} \times \overrightarrow{z}) = \overrightarrow{a} \times \overrightarrow{b}$ 

$$\therefore [\overrightarrow{x} \ \overrightarrow{y} \ \overrightarrow{z}] \overrightarrow{y} - [\overrightarrow{y} \ \overrightarrow{y} \ \overrightarrow{z}] \overrightarrow{x} = \overrightarrow{a} \times \overrightarrow{b} \implies \overrightarrow{y} = \frac{\overrightarrow{a} \times \overrightarrow{b}}{\gamma}$$
 (vi)

Also from (i), we get  $(\overrightarrow{x} \times \overrightarrow{v}) \times \overrightarrow{v} = \overrightarrow{a} \times \overrightarrow{v}$ 

$$\Rightarrow (\vec{x} \cdot \vec{y}) \vec{y} - (\vec{y} \cdot \vec{y}) \vec{x} = \vec{a} \times \vec{y} \Rightarrow \vec{x} = (1/|\vec{y}|^2)(\vec{y} - \vec{a} \times \vec{y}) = \frac{\gamma^2}{|\vec{a} \times \vec{b}|^2} \left| \vec{a} \times \vec{b} - \vec{a} \times (\vec{a} \times \vec{b}) - \vec{a} \times (\vec{a} \times \vec{b}) \right|$$

$$\Rightarrow \vec{x} = \frac{\gamma}{|\vec{a} \times \vec{b}|^2} [\vec{a} \times \vec{b} - \vec{a} \times (\vec{a} \times \vec{b})]$$
Also from (ii),  $(\vec{y} \times \vec{z}) \times \vec{y} = \vec{b} \times \vec{y} \Rightarrow |\vec{y}|^2 \vec{z} - (\vec{z} \cdot \vec{y}) \vec{y} = \vec{b} \times \vec{y}$ 

$$\Rightarrow \vec{z} = \frac{1}{|\vec{y}|^2} [\vec{y} + \vec{b} \times \vec{y}] = \frac{\gamma}{|\vec{a} \times \vec{b}|^2} [\vec{a} \times \vec{b} + \vec{b} \times (\vec{a} \times \vec{b})]$$

#### For Problems 10-12

### 10. b., 11. b., 12. d.

Sol.

$$\vec{P} \times \vec{B} = \vec{A} - \vec{P} \text{ and } |\vec{A}| = |\vec{B}| = 1 \text{ and } \vec{A} \cdot \vec{B} = 0 \text{ is given}$$

$$\text{Now } \vec{P} \times \vec{B} = \vec{A} - \vec{P}$$

$$(\vec{P} \times \vec{B}) \times \vec{B} = (\vec{A} - \vec{P}) \times \vec{B} \text{ (taking cross product with } \vec{B} \text{ on both sides)}$$

$$\Rightarrow (\vec{P} \cdot \vec{B}) \vec{B} - (\vec{B} \cdot \vec{B}) \vec{P} = \vec{A} \times \vec{B} - \vec{P} \times \vec{B}$$

$$\Rightarrow (\vec{P} \cdot \vec{B}) \vec{B} - \vec{P} = \vec{A} \times \vec{B} - \vec{A} + \vec{P}$$

$$\Rightarrow 2\vec{P} = \vec{A} - \vec{A} \times \vec{B} - (\vec{P} \cdot \vec{B}) \vec{B}$$

$$\Rightarrow \vec{P} = \frac{\vec{A} - \vec{A} \times \vec{B} - (\vec{P} \cdot \vec{B}) \vec{B}}{2}$$
(ii)

Taking dot product with  $\overrightarrow{B}$  on both sides of (i), we get

$$\vec{P} \cdot \vec{B} = \vec{A} \cdot \vec{B} - \vec{P} \cdot \vec{B}$$

$$\Rightarrow \vec{P} \cdot \vec{B} = 0$$

$$\Rightarrow \vec{P} = \frac{\vec{A} + \vec{B} \times \vec{A}}{2}$$
(iii)

Now

$$(\overrightarrow{P} \times \overrightarrow{B}) \times \overrightarrow{B} = (\overrightarrow{P} \cdot \overrightarrow{B}) \overrightarrow{B} - (\overrightarrow{B} \cdot \overrightarrow{B}) \overrightarrow{P} = -\overrightarrow{P}$$

$$\overrightarrow{P}, \overrightarrow{A}, \overrightarrow{P} \times \overrightarrow{B} (= \overrightarrow{A} - \overrightarrow{P}) \text{ are dependent}$$

Also 
$$\vec{P} \cdot \vec{B} = 0$$

and 
$$|\vec{P}|^2 = \left| \frac{\vec{A} - \vec{A} \times \vec{B}}{2} \right|^2$$

$$= \frac{|\vec{A}|^2 + |\vec{A} \times \vec{B}|^2}{4}$$

$$= \frac{1+1}{4} = \frac{1}{2} \implies |\vec{P}| = \frac{1}{\sqrt{2}}$$

For Problems 13–15 13. b., 14. a., 15. c. Sol.

13. **b** 
$$\vec{a_i} = \left[ (2\hat{i} + 3\hat{j} - 6\hat{k}) \cdot \frac{(2\hat{i} - 3\hat{j} + 6\hat{k})}{7} \right] \frac{2\hat{i} - 3\hat{j} + 6\hat{k}}{7} = \frac{-41}{49} (2\hat{i} - 3\hat{j} + 6\hat{k})$$

$$\vec{a_2} = \frac{-41}{49} \left( (2\hat{i} - 3\hat{j} + 6\hat{k}) \cdot \frac{(-2\hat{i} + 3\hat{j} + 6\hat{k})}{7} \right) \frac{(-2\hat{i} + 3\hat{j} + 6\hat{k})}{7}$$

$$= \frac{-41}{(49)^2} (-4 - 9 + 36) (-2\hat{i} + 3\hat{j} + 6\hat{k}) = \frac{943}{49^2} (2\hat{i} - 3\hat{j} - 6\hat{k})$$

**14. a.** 
$$\vec{a_1} \cdot \vec{b} = \frac{-41}{49} (2\hat{i} - 3\hat{j} + 6\hat{k}) \cdot (2\hat{i} - 3\hat{j} + 6\hat{k}) = -41$$

**15.** c.  $\vec{a}$ ,  $\vec{a}_1$  and  $\vec{b}$  are coplanar because  $\vec{a}_1$  and  $\vec{b}$  are collinear.

For Problems 16-18

16. b., 17. c., 18. a.

Sol.

Point G is 
$$\left(\frac{4}{3}, \frac{1}{3}, \frac{8}{3}\right)$$
. Therefore,  

$$\left|\overrightarrow{AG}\right|^2 = \left(\frac{5}{3}\right)^2 + \frac{1}{9} + \left(\frac{5}{3}\right)^2 = \frac{51}{9}$$

$$\Rightarrow \left|\overrightarrow{AG}\right| = \frac{\sqrt{51}}{3}$$

$$\overrightarrow{AB} = -4\hat{i} + 4\hat{j} + 0\hat{k}$$

$$\overrightarrow{AC} = 2\hat{i} + 2\hat{j} + 2\hat{k}$$

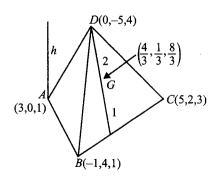


Fig. 2.46

$$\therefore \overrightarrow{AB} \times \overrightarrow{AC} = -8 \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & -1 & 0 \\ 1 & 1 & 1 \end{vmatrix}$$
$$= 8(\hat{i} + \hat{j} - 2\hat{k})$$

Area of 
$$\triangle ABC = \frac{1}{2} | \overrightarrow{AB} \times \overrightarrow{AC} | = 4\sqrt{6}$$
  
 $\overrightarrow{AD} = -3\hat{i} - 5\hat{j} + 3\hat{k}$ 

The length of the perpendicular from the vertex D on the opposite face = | projection of  $\overrightarrow{AD}$  on  $\overrightarrow{AB} \times \overrightarrow{AC}$ |

$$= \left| \frac{(-3\hat{i} - 5\hat{j} + 3\hat{k})(\hat{i} + \hat{j} - 2\hat{k})}{\sqrt{6}} \right|$$

$$= \left| \frac{-3 - 5 - 6}{\sqrt{6}} \right| = \frac{14}{\sqrt{6}}$$

# For Problems 19–21 19. c., 20. b., 21. d. Sol.

19. **c.** Let point 
$$D$$
 be  $(a_1, a_2, a_3)$ 
 $a_1 + 1 = 3 \Rightarrow a_1 = 2$ 
 $a_2 + 0 = 1 \Rightarrow a_2 = 1$ 
 $a_3 - 1 = 7 \Rightarrow a_3 = 8$ 
 $\therefore D(2, 1, 8)$ 

$$\vec{d} = \begin{vmatrix} (\overrightarrow{AB}) \times (\overrightarrow{AD}) \\ | \overrightarrow{AB} | \end{vmatrix}$$

$$\overrightarrow{AB} = -\hat{i} + \hat{j} - 5\hat{k}$$

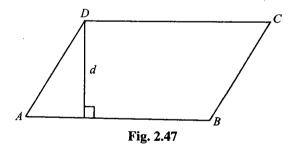
$$\overrightarrow{AD} = 0\hat{i} + 2\hat{j} + 4\hat{k}$$

$$\overrightarrow{AB} \times \overrightarrow{AD} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -1 & 1 & -5 \\ 0 & 2 & 4 \end{vmatrix}$$

$$= 14\hat{i} + 4\hat{j} - 2\hat{k}$$

$$= 2(7\hat{i} + 2\hat{j} - \hat{k})$$

 $\Rightarrow d = 2\sqrt{2}$ 



$$\vec{n} = 7\hat{i} + 2\hat{j} - \hat{k} \text{ is normal to the plane } P = (8, 2, -12).$$

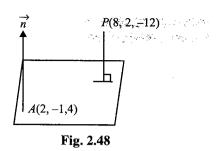
$$|\overrightarrow{AP}| = 6\hat{i} + 3\hat{j} - 16\hat{k}$$

$$\therefore \text{ distance } d = \left| \frac{\overrightarrow{AP} \cdot \vec{n}}{|\overrightarrow{n}|} \right|$$

$$= \left| \frac{42 + 6 + 16}{\sqrt{49 + 4 + 1}} \right|$$

$$= \frac{64}{\sqrt{54}}$$

$$= \frac{64}{3\sqrt{6}} = \frac{64\sqrt{6}}{18} = \frac{32\sqrt{6}}{9}$$



## 21. d. Vector normal to the plane

$$\overrightarrow{AD} \times \overrightarrow{AB} = +2(7\hat{i}+2\hat{j}-\hat{k})$$

Projection on xy = 2

Projection on yz = 14

Projection on zx = 4

#### For Problems 22-24

### 22. d., 23. c., 24. c.

Sol.

Let 
$$\vec{r} = x\hat{i} + y\hat{j}$$
  
 $x^2 + y^2 + 8x - 10y + 40 = 0$ , which is a circle  
centre  $C(-4, 5)$ , radius  $r = 1$   
 $p_1 = \max\{(x+2)^2 + (y-3)^2\}$   
 $p_2 = \min\{(x+2)^2 + (y-3)^2\}$   
Let  $P$  be  $(-2, 3)$ . Then  
 $CP = 2\sqrt{2}, r = 1$   
 $p_2 = (2\sqrt{2} - 1)^2$   
 $p_1 = (2\sqrt{2} + 1)^2$   
 $p_1 + p_2 = 18$   
Slope  $= AB = \left(\frac{dy}{dx}\right)_{(2,2)} = -2$   
Equation of  $AB$ ,  $2x + y = 6$   
 $\overrightarrow{OA} = 2\hat{i} + 2\hat{j}$ ,  $\overrightarrow{OB} = 3\hat{i}$   
 $\overrightarrow{AB} = \hat{i} - 2\hat{j}$   
 $\overrightarrow{AB} \cdot \overrightarrow{OB} = (\hat{i} - 2\hat{j})(3\hat{i}) = 3$ 

### Matrix-Match Type

- 1.  $a \rightarrow p, q, r, s; b \rightarrow p, q; c \rightarrow p, r; d \rightarrow r$ 
  - a. Given equations are consistent if

$$(\hat{i} + \hat{j}) + \lambda(\hat{i} + 2\hat{j} - \hat{k}) = (\hat{i} + 2\hat{j}) + \mu(-\hat{i} + \hat{j} + a\hat{k})$$

$$\Rightarrow 1 + \lambda = 1 - \mu, 1 + 2\lambda = 2 + \mu, -\lambda = a\mu$$

$$\Rightarrow \lambda = 1/3 \text{ and } \mu = -1/3$$

$$\Rightarrow a = 1$$

**b.** 
$$\vec{a} = \lambda \hat{i} - 3 \hat{j} - \hat{k}$$
  
 $\vec{b} = 2\lambda \hat{i} + \lambda \hat{j} - \hat{k}$ 

Angle between  $\overrightarrow{a}$  and  $\overrightarrow{b}$  is acute. Therefore,

$$\vec{a} \cdot \vec{b} > 0$$

$$\Rightarrow 2\lambda^2 - 3\lambda + 1 > 0$$

$$\Rightarrow (2\lambda - 1)(\lambda - 1) > 0$$

$$\Rightarrow \lambda \in \left(-\infty, \frac{1}{2}\right) \cup (1, \infty)$$

Also  $\vec{b}$  makes an obtuse angle with the axes. Therefore,

$$\vec{b} \cdot \hat{i} < 0 \Rightarrow \lambda < 0$$

$$\vec{b} \cdot \hat{j} < 0 \Rightarrow \lambda < 0$$
(ii)

Combining these two, we get  $\lambda = -4, -2$ 

c. If vectors  $2\hat{i} - \hat{j} + \hat{k}$ ,  $\hat{i} + 2\hat{j} + (1+a)\hat{k}$  and  $3\hat{i} + a\hat{j} + 5\hat{k}$  are coplanar, then

$$\begin{vmatrix} 2 & -1 & 1 \\ 1 & 2 & 1+a \\ 3 & a & 5 \end{vmatrix} = 0$$

$$\Rightarrow a^2 + 2a - 8 = 0$$

$$\Rightarrow (a+4)(a-2) = 0$$

$$\Rightarrow a = -4, 2$$

**d.** 
$$\vec{A} = 2\hat{i} + \lambda \hat{j} + 3\hat{k}$$
  
 $B = 2\hat{i} + \lambda \hat{j} + \hat{k}$   
 $C = 3\hat{i} + \hat{j} + 0.\hat{k}$   
 $\vec{A} + \lambda \vec{B} = 2(1 + \lambda)\hat{i} + (\lambda + \lambda^2)\hat{j} + (3 + \lambda)\hat{k}$ 

Now 
$$(\vec{A} + \lambda \vec{B}) \perp \vec{C}$$
. Therefore,

$$(\vec{A} + \lambda \vec{B}) \cdot \vec{C} = 0$$

$$\Rightarrow 6(1 + \lambda) + (\lambda + \lambda^2) + 0 = 0$$

$$\Rightarrow \lambda^2 + 7\lambda + 6 = 0$$

$$\Rightarrow (\lambda + 6)(\lambda + 1) = 0$$

$$\Rightarrow \lambda = -6, = -1$$

$$\Rightarrow |2\lambda| = 12, 2$$

## $a \rightarrow r$ ; $b \rightarrow p$ ; $c \rightarrow s$ ; $d \rightarrow q$

**a.** If  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are mutually perpendicular, then

$$[\overrightarrow{a} \times \overrightarrow{b} \quad \overrightarrow{b} \times \overrightarrow{c} \quad \overrightarrow{c} \times \overrightarrow{a}] = [\overrightarrow{a} \stackrel{\rightarrow}{b} \stackrel{\rightarrow}{c}]^2 = (|\overrightarrow{a}| |\overrightarrow{b}| |\overrightarrow{c}|)^2 = 16$$

Given  $\vec{a}$  and  $\vec{b}$  are two unit vectors, i.e.,  $|\vec{a}| = |\vec{b}| = 1$  and angle between them is  $\pi/3$ .

$$\sin \theta = \frac{|\vec{a} \times \vec{b}|}{|\vec{a}||\vec{b}|} \Rightarrow \sin \frac{\pi}{3} = |\vec{a} \times \vec{b}|$$

$$\frac{\sqrt{3}}{2} = |\vec{a} \times \vec{b}|$$

$$[\vec{a} \ \vec{b} + \vec{a} \times \vec{b} \ \vec{b}] = [\vec{a} \ \vec{b} \ \vec{b}] + [\vec{a} \ \vec{a} \times \vec{b} \ \vec{b}]$$

$$= 0 + [\vec{a} \ \vec{a} \times \vec{b} \ \vec{b}]$$

$$= (\vec{a} \times \vec{b}) \cdot (\vec{b} \times \vec{a})$$

$$= -(\vec{a} \times \vec{b}) \cdot (\vec{a} \times \vec{b})$$

$$= -|\vec{a} \times \vec{b}|^2$$

$$= -\frac{3}{4}$$

If  $\vec{b}$  and  $\vec{c}$  are orthogonal,  $\vec{b} \cdot \vec{c} = 0$ .

Also, it is given that  $\vec{b} \times \vec{c} = \vec{a}$ . Now

$$[\vec{a} + \vec{b} + \vec{c} \quad \vec{a} + \vec{b} \quad \vec{b} + \vec{c}] = [\vec{a} \quad \vec{a} + \vec{b} \quad \vec{b} + \vec{c}] + [\vec{b} + \vec{c} \quad \vec{a} + \vec{b} \quad \vec{b} + \vec{c}]$$

$$= [\vec{a} \quad \vec{b} \quad \vec{c}]$$

$$= \vec{a} \cdot (\vec{b} \times \vec{c})$$

$$= \vec{a} \cdot \vec{a} = |\vec{a}|^2 = 1 \quad \text{(because } \vec{a} \text{ is a unit vector)}$$

**d.** 
$$[\overrightarrow{x} \overrightarrow{y} \overrightarrow{a}] = 0$$

Therefore,  $\vec{x}$ ,  $\vec{y}$  and  $\vec{a}$  are coplanar. (i)

$$\begin{bmatrix} \vec{x} & \vec{y} & \vec{b} \end{bmatrix} = 0$$

Therefore,  $\vec{x}$ ,  $\vec{y}$  and  $\vec{b}$  are coplanar. (ii)

Also, 
$$\begin{bmatrix} \vec{a} & \vec{b} & \vec{c} \end{bmatrix} = 0$$

Therefore,  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are coplanar (iii)

From (i), (ii) and (iii),

 $\overrightarrow{x}$ ,  $\overrightarrow{y}$  and  $\overrightarrow{c}$  are coplanar. Therefore,

$$\begin{bmatrix} \overrightarrow{x} & \overrightarrow{y} & \overrightarrow{c} \end{bmatrix} = 0$$

## 3. $a \rightarrow q$ ; $b \rightarrow s$ ; $c \rightarrow p$ ; $d \rightarrow r$

**a.**  $|\vec{a} + \vec{b} + \vec{c}| = \sqrt{6} \Rightarrow \vec{a^2} + \vec{b^2} + \vec{c^2} + 2\vec{a} \cdot \vec{b} + 2\vec{b} \cdot \vec{c} + 2\vec{c} \cdot \vec{a} = 6$  $|\vec{a}| = 1$ 

**h** 
$$\vec{a}$$
 is perpendicular to  $\vec{b} + \vec{c} \Rightarrow \vec{a} \cdot \vec{b} + \vec{a} \cdot \vec{c} = 0$  (i)

$$\vec{b}$$
 is perpendicular to  $\vec{a} + \vec{c} \Rightarrow \vec{b} \cdot \vec{c} + \vec{b} \cdot \vec{c} = 0$  (ii)

$$\vec{c}$$
 is perpendicular to  $\vec{a} + \vec{b} \Rightarrow \vec{c} \cdot \vec{a} + \vec{a} \cdot \vec{c} \cdot \vec{b} = 0$  (iii)

From (i), (ii) and (iii), we get

$$\vec{a} \cdot \vec{b} = \vec{b} \cdot \vec{c} = \vec{c} \cdot \vec{a} = 0$$

$$\therefore |\vec{a} + \vec{b} + \vec{c}| = 7$$

**c.** 
$$(\overrightarrow{a} \cdot \overrightarrow{c})(\overrightarrow{b} \cdot \overrightarrow{d}) - (\overrightarrow{b} \cdot \overrightarrow{c})(\overrightarrow{a} \cdot \overrightarrow{d}) = 21$$

**d.** We know that 
$$[\vec{a} \times \vec{b} \quad \vec{b} \times \vec{c} \quad \vec{c} \times \vec{a}] = [\vec{a} \ \vec{b} \ \vec{c}]^2$$

and 
$$[\vec{a} \ \vec{b} \ \vec{c}]^2 = \begin{vmatrix} \vec{a} \cdot \vec{a} & \vec{a} \cdot \vec{b} & \vec{a} \cdot \vec{c} \\ \vec{b} \cdot \vec{a} & \vec{b} \cdot \vec{b} & \vec{b} \cdot \vec{c} \\ \vec{c} \cdot \vec{a} & \vec{c} \cdot \vec{b} & \vec{c} \cdot \vec{c} \end{vmatrix}$$
$$= \begin{vmatrix} 4 & 2 & 2 \\ 2 & 4 & 2 \\ 2 & 2 & 4 \end{vmatrix}$$

$$\therefore \quad [\vec{a} \ \vec{b} \ \vec{c}] = 4\sqrt{2}$$

4. 
$$a \rightarrow s; b \rightarrow r; c \rightarrow q; d \rightarrow p$$

**a.** 
$$\vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -1 & 1 & 2 \\ -1 & -2 & -1 \end{vmatrix} = 3\hat{i} - 3\hat{j} + 3\hat{k}$$

Hence, the area of the triangle is  $\frac{3\sqrt{3}}{2}$ .

**b.** The area of the parallelogram is 
$$3\sqrt{3}$$
.

**c.** The area of a parallelogram whose diagonals are 
$$2\vec{a}$$
 and  $4\vec{b}$  is  $\frac{1}{2}|2\vec{a} \times 4\vec{b}| = 12\sqrt{3}$ .

**d** The volume of the parallelepiped = 
$$|(\vec{a} \times \vec{b}) \cdot \vec{c}| = \sqrt{9 + 36 + 9} = 3\sqrt{6}$$

5. 
$$a \rightarrow p, r; b \rightarrow q; c \rightarrow s; d \rightarrow p$$

**a.** Vectors 
$$-3\hat{i} + 3\hat{j} + 4\hat{k}$$
 and  $\hat{i} + \hat{j}$  are coplanar with  $\vec{a}$  and  $\vec{b}$ .

$$\mathbf{b.} \quad \vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -1 & 2 & 2 \\ -2 & 1 & 2 \end{vmatrix}$$

$$= 2\hat{i} - 2\hat{j} + 3\hat{k}$$

**c.** If 
$$\vec{c}$$
 is equally inclined to  $\vec{a}$  and  $\vec{b}$ , then we must have  $\vec{a} \cdot \vec{c} = \vec{b} \cdot \vec{c}$ , which is true for  $\vec{c} = \hat{i} - \hat{j} + 5\hat{k}$ .

**d.** Vector is forming a triangle with 
$$\vec{a}$$
 and  $\vec{b}$ . Then  $\vec{c} = \vec{a} + \vec{b} = -3\hat{i} + 3\hat{j} + 4\hat{k}$ 

6. 
$$a \rightarrow q$$
;  $b \rightarrow s$ ;  $c \rightarrow p$ ;  $d \rightarrow r$ 

**a.** 
$$|\vec{a} + \vec{b}| = |\vec{a} + 2\vec{b}|$$

$$a^{2} + b^{2} + 2 \overrightarrow{a} \cdot \overrightarrow{b} = a^{2} + 4b^{2} + 4 \overrightarrow{a} \cdot \overrightarrow{b}$$
  
$$\Rightarrow 2 \overrightarrow{a} \cdot \overrightarrow{b} = -3b^{2} < 0$$

Hence, angle between  $\vec{a}$  and  $\vec{b}$  is obtuse.

**b.** 
$$|\vec{a} + \vec{b}| = |\vec{a} - 2\vec{b}|$$

$$\Rightarrow a^2 + b^2 + 2 \overrightarrow{a} \cdot \overrightarrow{b} = a^2 + 4b^2 - 4 \overrightarrow{a} \cdot \overrightarrow{b}$$

$$\Rightarrow 6\vec{a}\cdot\vec{b} = 3b^2$$

Hence, angle between  $\vec{a}$  and  $\vec{b}$  is acute.

c. 
$$|\vec{a} + \vec{b}| = |\vec{a} - \vec{b}|$$
  
 $\Rightarrow \vec{a} \cdot \vec{b}$   
 $\Rightarrow \vec{a} \text{ is perpendicular to } \vec{b}$ .

**d.**  $\vec{c} \times (\vec{a} \times \vec{b})$  lies in the plane of vectors  $\vec{a}$  and  $\vec{b}$ . A vector perpendicular to this plane is parallel to  $\vec{a} \times \vec{b}$ .

7. 
$$a \rightarrow r; b \rightarrow s; c \rightarrow q; d \rightarrow p$$

$$[\vec{a} \times \vec{b} \ \vec{b} \times \vec{c} \ \vec{c} \times \vec{a}] = 36$$

$$\Rightarrow [\vec{a} \ \vec{b} \ \vec{c}] = 6$$

 $\Rightarrow$  Volume of tetrahedron formed by vectors  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  is  $\frac{1}{6} [\vec{a} \ \vec{b} \ \vec{c}] = 1$ .

$$[\overrightarrow{a} + \overrightarrow{b} \quad \overrightarrow{b} + \overrightarrow{c} \quad \overrightarrow{c} + \overrightarrow{a}] = 2[\overrightarrow{a} \quad \overrightarrow{b} \quad \overrightarrow{c}] = 12$$

$$\vec{a} - \vec{b}$$
,  $\vec{b} - \vec{c}$  and  $\vec{c} - \vec{a}$  are coplanar  $\Rightarrow [\vec{a} - \vec{b} \ \vec{b} - \vec{c} \ \vec{c} - \vec{a}] = 0$ 

# Integer Answer Type

1. (5) Let angle between  $\vec{a}$  and  $\vec{b}$  be  $\theta$ .

We have 
$$|\vec{a}| = |\vec{b}| = 1$$

Now 
$$|\vec{a} + \vec{b}| = 2\cos\frac{\theta}{2}$$
 and  $|\vec{a} - \vec{b}| = 2\sin\frac{\theta}{2}$ 

Consider 
$$F(\theta) = \frac{3}{2} \left( 2\cos\frac{\theta}{2} \right) + 2 \left( 2\sin\frac{\theta}{2} \right)$$

$$\therefore F(\theta) = 3\cos\frac{\theta}{2} + 4\sin\frac{\theta}{2}, \ \theta \in [0, \pi]$$

2. (1) Since angle between  $\vec{u}$  and  $\hat{i}$  is 60°,

$$\vec{u} \cdot i = |\vec{u}| |\hat{i}| \cos 60^{\circ} = \frac{|\vec{u}|}{2}$$

Given that  $|\vec{u} - \hat{i}|, |\vec{u}|, |\vec{u} - 2\hat{i}|$  are in G.P., so  $|\vec{u} - \hat{i}|^2 = |\vec{u}| |\vec{u} - 2\hat{i}|$ 

Squaring both sides,  $[|\vec{u}|^2 + |\hat{i}|^2 - 2\vec{u} \cdot \hat{i}]^2 = |\vec{u}|^2 [|\vec{u}|^2 + 4|\hat{i}|^2 - 4\vec{u} \cdot \hat{i}]$ 

$$[|\vec{u}|^2 + 1 - \frac{2|\vec{u}|}{2}]^2 = |\vec{u}|^2 [|\vec{u}|^2 + 4 - 4\frac{|\vec{u}|}{2}] \Rightarrow |\vec{u}|^2 + 2|\vec{u}| - 1 = 0 \Rightarrow |\vec{u}| = -\frac{2 \pm 2\sqrt{2}}{2} \Rightarrow |\vec{u}| = \sqrt{2} - 1$$

3. (2) 
$$\overline{AB} = 2\hat{i} + \hat{j} + \hat{k}$$
,  $\overline{AC} = (t+1)\hat{i} + 0\hat{j} - \hat{k}$ 

$$\overline{AB} \times \overline{AC} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 1 & 1 \\ t+1 & 0 & -1 \end{vmatrix} = -\hat{i} + (t+3)\hat{j} - (t+1)\hat{k}$$

$$|\overrightarrow{AB} \times \overrightarrow{AC}| = \sqrt{1 + (t+3)^2 + (t+1)^2} = \sqrt{2t^2 + 8t + 11}$$

Area of 
$$\triangle ABC = \frac{1}{2} |\overrightarrow{AB} \times \overrightarrow{AC}| \Rightarrow \Delta = \frac{1}{2} \sqrt{2t^2 + 8t + 1}$$

Let 
$$f(t) = \Delta^2 = \frac{1}{4} (2t^2 + 8t + 1)$$

$$f'(t) = 0 \Rightarrow t = -2$$

At 
$$t = -2$$
,  $f''(t) > 0$ 

So  $\Delta$  is minimum at t=-2

**4.** (7) 
$$\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$$

$$\vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$$

$$\vec{c} = c_1 \hat{i} + c_2 \hat{j} + c_3 \hat{k}$$

L.H.S. = 
$$[3\vec{a} + \vec{b} \ 3\vec{b} + \vec{c} \ 3\vec{c} + \vec{a}]$$

$$= [3\vec{a}\ 3\vec{b}\ 3\vec{c}\ ] + [\vec{b}\ \vec{c}\ \vec{a}\ ]$$

$$= 3^3 [\vec{a} \ \vec{b} \ \vec{c}] + [\vec{a} \ \vec{b} \ \vec{c}]$$

$$= 28 \left[ \vec{a} \ \vec{b} \ \vec{c} \right]$$

5. **(4)** 
$$\vec{a} = \alpha \hat{i} + 2 \hat{j} - 3 \hat{k}$$
,  $\vec{b} = \hat{i} + 2 \alpha \hat{j} - 2 \hat{k}$ ,  $\vec{c} = 2 \hat{i} - \alpha \hat{j} + \hat{k}$ 

$$\{(\vec{a} \times \vec{b}) \times (\vec{b} \times \vec{c})\} \times (\vec{c} \times \vec{a}) = \vec{0}$$

$$\Rightarrow \{ [\vec{a} \ \vec{b} \ \vec{c}] \vec{b} - [\vec{a} \ \vec{b} \ \vec{b}] \vec{c} \} \times (\vec{c} \times \vec{a}) = \vec{0}$$

$$\Rightarrow [\vec{a} \ \vec{b} \ \vec{c}] \vec{b} \times (\vec{c} \times \vec{a}) = \vec{0}$$

$$\Rightarrow \quad [\vec{a}\ \vec{b}\ \vec{c}] \quad ((\vec{a}\cdot\vec{b})\vec{c} - (\vec{b}\cdot\vec{c})\vec{a}) = \vec{0}$$

$$\Rightarrow$$
  $[\vec{a} \ \vec{b} \ \vec{c}] = 0$  (:  $\vec{a}$  and  $\vec{c}$  are not collinear)

$$\Rightarrow \begin{vmatrix} \alpha & 2 & -3 \\ 1 & 2\alpha & -2 \\ 2 & -\alpha & 1 \end{vmatrix}$$

$$\Rightarrow \alpha(2\alpha - 2\alpha) - 2(1+4) - 3(-\alpha - 4\alpha) = 0$$

$$\Rightarrow 10 - 15\alpha = 0$$

$$\therefore \alpha = 2/3$$

**6.** (9) Since  $\vec{x}$  and  $\vec{y}$  are non-collinear vectors, therefore  $\vec{x}$ ,  $\vec{y}$  and  $\vec{x} \times \vec{y}$  are non-coplanar vectors.

$$[(a-2)\alpha^{2} + (b-3)\alpha + c] + [(a-2)\beta^{2} + (b-3)\beta\beta + c]\vec{y} + [(a-2)\gamma^{2} + (b-3)\gamma + c](\vec{x} \times \vec{y}) = 0$$

Coefficient of each vector  $\vec{x}$ ,  $\vec{y}$  and  $\vec{x} \times \vec{y}$  is zero.

$$(a-2)\alpha^{2} + (b-3)\alpha + c = 0$$
$$(a-2)\beta^{2} + (b-3)\beta + c = 0$$
$$(a-2)\gamma^{2} + (b-3)\beta + c = 0$$

The above three equations will satisfy if the coefficients of  $\alpha$ ,  $\beta$  and  $\gamma$  are zero because  $\alpha$ ,  $\beta$  and  $\gamma$  are three distinct real numbers

$$a-2=0 \Rightarrow a=2$$
,  
 $b-3=0 \Rightarrow b=3$  and  $c=0$   
 $\therefore a^2 + b^2 + c^2 = 2^2 + 3^2 + 0^2 = 4 + 9 = 13$ 

7. (1) Given,  $\overrightarrow{u} \times \overrightarrow{v} + \overrightarrow{u} = \overrightarrow{w}$  and  $\overrightarrow{w} \times \overrightarrow{u} = \overrightarrow{v}$ 

$$\Rightarrow (\overrightarrow{u} \times \overrightarrow{v} + \overrightarrow{u}) \times \overrightarrow{u} = \overrightarrow{v} \Rightarrow (\overrightarrow{u} \times \overrightarrow{v}) \times \overrightarrow{u} = \overrightarrow{v} \Rightarrow \overrightarrow{v} - (\overrightarrow{u} \cdot \overrightarrow{v}) = \overrightarrow{v} \Rightarrow (\overrightarrow{u} \cdot \overrightarrow{v}) \overrightarrow{u} = 0 \Rightarrow (\overrightarrow{u} \cdot \overrightarrow{v}) = 0$$

Now, 
$$[\overrightarrow{u} \overrightarrow{v} \overrightarrow{w}] = \overrightarrow{u} \cdot (\overrightarrow{v} \times \overrightarrow{w})$$

$$=\overset{\rightarrow}{u}\cdot(\overset{\rightarrow}{v}\times(\overset{\rightarrow}{u}\times\overset{\rightarrow}{v}+\overset{\rightarrow}{u}))=\overset{\rightarrow}{u}\cdot(\overset{\rightarrow}{v}\times(\overset{\rightarrow}{u}\times\overset{\rightarrow}{v})+\overset{\rightarrow}{v}\times\overset{\rightarrow}{u})=\overset{\rightarrow}{u}(\overset{\rightarrow}{v}^2\overset{\rightarrow}{u}-(\overset{\rightarrow}{u}\cdot\overset{\rightarrow}{v})\overset{\rightarrow}{v}+\overset{\rightarrow}{v}\times\overset{\rightarrow}{u})=\overset{\rightarrow}{v}^2\overset{\rightarrow}{u}^2=1$$

8. (7) Let the vertices are A, B, C, D and O is the origin.

$$\vec{OA} = \hat{i} - 6\hat{j} + 10\hat{k}, \ \vec{OB} = \hat{i} - 3\hat{j} + 7\hat{k}, \ \vec{OC} = -5\hat{i} - \hat{j} + \lambda\hat{k}, \ \vec{OD} = 7\hat{i} - 4\hat{j} + 7\hat{k}$$

$$\therefore \vec{AB} = \vec{OB} - \vec{OA} = -2\hat{i} + 3\hat{j} - 3\hat{k}$$

$$\overrightarrow{AC} = \overrightarrow{OC} - \overrightarrow{OA} = 4\hat{i} + 5\hat{j} + (\lambda - 10)\hat{k}$$

$$\overrightarrow{AD} = \overrightarrow{OD} - \overrightarrow{OA} = 6\hat{i} + 2\hat{j} - 3\hat{k}$$

Volume of tetrahedron = 
$$\frac{1}{6} \begin{bmatrix} \overrightarrow{AB} \ \overrightarrow{AC} \ \overrightarrow{AD} \end{bmatrix}$$
  
=  $\frac{1}{6} \begin{vmatrix} -2 & 3 & -3 \\ 4 & 5 & \lambda - 10 \\ 6 & 2 & -3 \end{vmatrix}$   
=  $\frac{1}{6} \{ -2(-15 - 2\lambda + 20) - 3(-12 - 6\lambda + 60) - 3(8 - 30) \}$   
=  $\frac{1}{6} \{ 4\lambda - 10 - 144 + 18\lambda + 66 \}$   
=  $\frac{1}{6} (22\lambda - 88) = 11$  (given)

$$\Rightarrow 2\lambda - 8 = 6$$

$$\therefore \lambda = 7$$

**9. (6)** Let 
$$\vec{R} = x\hat{i} + y\hat{j} + z\hat{k}$$

$$\vec{u} = \hat{i} - 2\hat{j} + 3\hat{k}; \vec{v} = 2\hat{i} + \hat{j} + 4\hat{k}; \vec{w} = \hat{i} + 3\hat{j} + 3\hat{k}$$

$$(\vec{u} \cdot \vec{R} - 15)\hat{i} + (\vec{v} \cdot \vec{R} - 30)\hat{j} + (\vec{w} \cdot \vec{R} - 25)\hat{k} = \vec{0}$$
 (given)

So 
$$\vec{u} \cdot \vec{R} = 15 \Rightarrow x - 2y + 3z = 15$$
 (i)

$$\vec{v} \cdot \vec{R} = 30 \Rightarrow 2x + y + 4z = 30 \tag{ii}$$

$$\vec{w} \cdot \vec{R} = 25 \Rightarrow x + 3y + 3z = 25 \tag{iii}$$

Solving, we get

$$x=4$$

$$y = 2$$

$$z = 5$$

**10. (6)** 
$$2\vec{V} + \vec{V} \times (\hat{i} + 2\hat{j}) = (2\hat{i} + \hat{k})$$
 (i)

$$\Rightarrow 2\vec{V} \cdot (\hat{i} + 2\hat{j}) + 0 = (2\hat{i} + \hat{k}) \cdot (\hat{i} + 2\hat{j})$$

$$\Rightarrow 2\vec{V} \cdot (\hat{i} + 2\hat{j}) = 2$$

$$\Rightarrow |\vec{V} \cdot (\hat{i} + 2\hat{j})|^2 = 1$$

$$\Rightarrow |\vec{V}|^2 \cdot |\hat{i} + 2\hat{j}|^2 \cos^2 \theta = 1 \qquad (\theta \text{ is the angle between } \vec{V} \text{ and } \hat{i} + 2\hat{j})$$

$$\Rightarrow |\vec{V}|^2 5(1 - \sin^2 \theta) = 1$$

$$\Rightarrow |\vec{V}|^2 5 \sin^2 \theta = 5 |\vec{V}|^2 - 1 \tag{ii}$$

$$\Rightarrow |2\vec{V} + \vec{V} \times (\hat{i} + 2\hat{j})|^2 = |2\hat{i} + \hat{k}|^2$$

$$\Rightarrow 4|\vec{V}|^2 + |\vec{V} \times (\hat{i} + 2\hat{j})|^2 = 5$$

$$\Rightarrow 4|\vec{V}|^2 + |\vec{V}|^2 \cdot |\hat{i}| + 2\hat{j}|^2 \sin^2 \theta = 5$$

$$\Rightarrow 4|\vec{V}|^2 + 5|\vec{V}|^2 \sin^2\theta = 5$$

$$\Rightarrow 4|\vec{V}|^2 + 5|\vec{V}|^2 - 1 = 5$$

$$\Rightarrow 9|\vec{V}|^2 = 6$$

$$\Rightarrow 3|\vec{V}| = \sqrt{6}$$

$$\Rightarrow 3|\vec{V}| = \sqrt{6} = \sqrt{m}$$

$$\therefore m = 6$$

11. (1) 
$$\overrightarrow{a} \cdot \overrightarrow{b} = 0 \Rightarrow \overrightarrow{a} \perp \overrightarrow{b}$$

$$\overrightarrow{a} \cdot \overrightarrow{c} = 0 \Rightarrow \overrightarrow{a} \perp \overrightarrow{c}$$

$$\Rightarrow \vec{a} \perp \vec{b} - \vec{c}$$

$$|\overrightarrow{a} \times \overrightarrow{b} - \overrightarrow{a} \times \overrightarrow{c}| = |\overrightarrow{a} \times (\overrightarrow{b} - \overrightarrow{c})| = |\overrightarrow{a}| |\overrightarrow{b} - \overrightarrow{c}| = |\overrightarrow{b} - \overrightarrow{c}|$$

Now 
$$|\vec{b} - \vec{c}|^2 = |\vec{b}|^2 + |\vec{c}|^2 - 2|\vec{b}||\vec{c}|\cos\frac{\pi}{3} = 2 - 2x \times \frac{1}{2} = 1$$

$$|\overrightarrow{b} - \overrightarrow{c}| = 1$$

**12.** (6) Here 
$$\vec{OA} = \vec{a}$$
,  $\vec{OB} = 10\vec{a} + 2\vec{b}$ ,  $\vec{OC} = \vec{b}$ 

q = Area of parallelogram with OA and OC as adjacent sides.

$$\therefore q = |\overrightarrow{a} \times \overrightarrow{b}|$$
 (i)

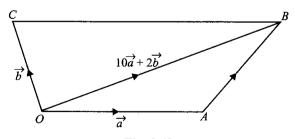


Fig. 2.49

$$p = \text{Area of quadrilateral } OABC$$

$$= \text{Area of } \triangle OAB + \text{are of } \triangle OBC$$

$$= \frac{1}{2} | \overrightarrow{a} \times (10 \overrightarrow{a} + 2 \overrightarrow{b}) | + \frac{1}{2} | (10 \overrightarrow{a} + 2 \overrightarrow{b}) \times \overrightarrow{b} |$$

$$= | \overrightarrow{a} \times \overrightarrow{b} | + 5 | \overrightarrow{a} \times \overrightarrow{b} |$$

$$p = 6 | \overrightarrow{a} \times \overrightarrow{b} |$$

$$\Rightarrow p = 6 q \quad \text{[From Eq. (i)]}$$

$$k = 6$$

**13.** (9) Here 
$$\vec{F} = 3\hat{i} - \hat{j} - 2\hat{k}$$

$$\overrightarrow{AB} = \text{P.V. of } B - \text{P.V. of } A$$

$$\therefore \overrightarrow{AB} = (-\hat{i} - \hat{j} - 2\hat{k}) - (-3\hat{i} - 4\hat{j} + \hat{k})$$

Let  $\vec{s} = \vec{AB}$  be the displacement vector

Now work done = 
$$\vec{F} \cdot \vec{s}$$
  
=  $(3\hat{i} - \hat{j} - 2\hat{k}) \cdot (2\hat{i} + 3\hat{j} - 3\hat{k})$   
=  $6 - 3 + 6 = 9$ 

## Archives

## Subjective Type

Let with respect to O, position vectors of points A, B, C, D, E and F be  $\vec{a}$ ,  $\vec{b}$ ,  $\vec{c}$ ,  $\vec{d}$ ,  $\vec{e}$  and  $\vec{f}$ . Let perpendiculars from A to EF and from B to DF meet each other at H. Let position vectors of H be  $\vec{r}$ . We join CH. In order to prove the statement given in the question, it is sufficient to prove that CH is perpendicular to DE.

Now, as 
$$OD \perp BC \Rightarrow \vec{d} \cdot (\vec{b} - \vec{c}) = 0$$

$$\Rightarrow \vec{d} \cdot \vec{b} = \vec{d} \cdot \vec{c} \tag{i}$$

as 
$$OE \perp AC \Rightarrow \overrightarrow{e} \cdot (\overrightarrow{c} - \overrightarrow{a}) = 0 \Rightarrow \overrightarrow{e} \cdot \overrightarrow{c} = \overrightarrow{e} \cdot \overrightarrow{a}$$
 (ii)

as 
$$OF \perp AB \Rightarrow \vec{f} \cdot (\vec{a} - \vec{b}) = 0 \Rightarrow \vec{f} \cdot \vec{a} = \vec{f} \cdot \vec{b}$$
 (iii)

Also 
$$AH \perp EF \Rightarrow (\overrightarrow{r} - \overrightarrow{a}) \cdot (\overrightarrow{e} - \overrightarrow{f}) = 0$$

$$\Rightarrow \overrightarrow{r} \cdot \overrightarrow{e} - \overrightarrow{r} \cdot \overrightarrow{f} - \overrightarrow{a} \cdot \overrightarrow{e} + \overrightarrow{a} \cdot \overrightarrow{f} = 0$$
 (iv)

and 
$$BH \perp FD \Rightarrow (\vec{r} - \vec{b}) \cdot (\vec{f} - \vec{d}) = 0$$

$$\Rightarrow \vec{r} \cdot \vec{f} - \vec{r} \cdot \vec{d} - \vec{b} \cdot \vec{f} + \vec{b} \cdot \vec{d} = 0 \tag{v}$$

Adding (iv) and (v), we get

$$\vec{r} \cdot \vec{e} - \vec{a} \cdot \vec{e} + \vec{a} \cdot \vec{f} - \vec{r} \cdot \vec{d} - \vec{b} \cdot \vec{f} + \vec{b} \cdot \vec{d} = 0$$

$$\Rightarrow \vec{r} \cdot (\vec{e} - \vec{d}) - \vec{e} \cdot \vec{c} + \vec{d} \cdot \vec{c} = 0$$

$$\Rightarrow (\vec{r} - \vec{c}) \cdot (\vec{e} - \vec{d}) = 0$$

$$\Rightarrow \vec{CH} \cdot \vec{ED} = 0 \Rightarrow CH \perp ED$$
(using (i), (ii) and (iii))

2.  $\overrightarrow{OA_1}$   $\overrightarrow{OA_2}$ ,...,  $\overrightarrow{OA_n}$ . All vectors are of same magnitude, say a, and angle between any two consecutive vectors is the same, that is,  $2\pi/n$ . Let  $\hat{p}$  be the unit vector parallel to the plane of the polygon.

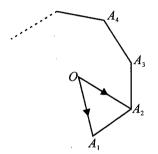


Fig. 2.50

$$\therefore \text{ Let } \overrightarrow{OA}_{1} \times \overrightarrow{OA}_{2} = a^{2} \sin \frac{2\pi}{n} \hat{p}$$

$$\text{Now, } \sum_{i=1}^{n-1} \overrightarrow{OA}_{i} \times \overrightarrow{OA}_{i+1} = \sum_{i=1}^{n-1} a^{2} \sin \frac{2\pi}{n} \hat{p}$$

$$= (n-1) a^{2} \sin \frac{2\pi}{n} \hat{p}$$

$$= (n-1) [-\overrightarrow{OA}_{2} \times \overrightarrow{OA}_{1}] \text{ (Using (i))}$$

$$= (1-n) [\overrightarrow{OA}_{2} \times \overrightarrow{OA}_{1}] = \text{R.H.S.}$$

3. 
$$\vec{A} \times \vec{X} = \vec{B}$$
  

$$\Rightarrow (\vec{A} \times \vec{X}) \times \vec{A} = \vec{B} \times \vec{A}$$

$$\Rightarrow (\vec{A} \cdot \vec{A}) \vec{X} - (\vec{X} \cdot \vec{A}) \vec{A} = \vec{B} \times \vec{A}$$

$$\Rightarrow (\vec{A} \cdot \vec{A}) \vec{X} - c \vec{A} = \vec{B} \times \vec{A}$$

$$\Rightarrow \vec{X} = \frac{\vec{B} \times \vec{A} + c \vec{A}}{(\vec{A} \cdot \vec{A})}$$

**4.** Let the position vectors of points A, B, C, D be  $\vec{a}, \vec{b}, \vec{c}$  and  $\vec{d}$ , respectively, with respect to some origin.

$$|\overrightarrow{AB} \times \overrightarrow{CD} + \overrightarrow{BC} \times \overrightarrow{AD} + \overrightarrow{CA} \times \overrightarrow{BD}|$$

$$= [|(\overrightarrow{b} - \overrightarrow{a}) \times (\overrightarrow{d} - \overrightarrow{c}) + (\overrightarrow{c} - \overrightarrow{b}) \times (\overrightarrow{d} - \overrightarrow{a}) + (\overrightarrow{a} - \overrightarrow{c}) \times (\overrightarrow{d} - \overrightarrow{b})|]$$

$$=2|\overrightarrow{b}\times\overrightarrow{a}+\overrightarrow{c}\times\overrightarrow{b}+\overrightarrow{a}\times\overrightarrow{c}| \tag{i}$$

=  $2(2 \times (\text{area of } \Delta ABC))$ 

 $= 4 \times (area of \Delta ABC)$ 

5. Given that  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are three coplanar vectors. Therefore, there exist scalars x, y and z, not all zero, such that

$$\vec{xa} + \vec{yb} + \vec{c} = \vec{0} \tag{i}$$

Taking dot product of  $\overrightarrow{a}$  and (i), we get

$$\overrightarrow{xa} \stackrel{\rightarrow}{a} + y \stackrel{\rightarrow}{a} \stackrel{\rightarrow}{b} + z \stackrel{\rightarrow}{a} \stackrel{\rightarrow}{c} = 0$$
 (ii)

Again taking dot product of  $\vec{b}$  and (i), we get

$$\overrightarrow{a} \cdot \overrightarrow{b} \cdot \overrightarrow{a} + y \overrightarrow{b} \cdot \overrightarrow{b} + z \overrightarrow{b} \cdot \overrightarrow{c} = 0$$
 (iii)

Now Eqs. (i), (ii) and (iii) form a homogeneous system of equations, where x, y and z are not all zero, Therefore the system must have a non-trivial solution, and for this, the determinant of coefficient matrix should be zero, i.e.,

$$\begin{vmatrix} \vec{a} & \vec{b} & \vec{c} \\ \vec{a} \cdot \vec{a} & \vec{a} \cdot \vec{b} & \vec{a} \cdot \vec{c} \\ \vec{b} \cdot \vec{a} & \vec{b} \cdot \vec{b} & \vec{b} \cdot \vec{c} \end{vmatrix} = 0$$

**6.** We are given that  $\vec{A} = 2\hat{i} + \hat{k}$ ,  $\vec{B} = \hat{i} + \hat{j} + \hat{k}$  and  $\vec{C} = 4\hat{i} - 3\hat{j} + 7\hat{k}$  and to determine a vector  $\vec{R}$  such that  $\vec{R} \times \vec{B} = \vec{C} \times \vec{B}$  and  $\vec{R} \cdot \vec{A} = 0$ , let  $\vec{R} = x\hat{i} + y\hat{j} + z\hat{k}$ 

Then  $\overrightarrow{R} \times \overrightarrow{B} = \overrightarrow{C} \times \overrightarrow{B}$ 

$$\Rightarrow \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ x & y & z \\ 1 & 1 & 1 \end{vmatrix} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 4 & -3 & 7 \\ 1 & 1 & 1 \end{vmatrix}$$

$$\Rightarrow (y-z) \; \hat{i} \; -(x-z) \; \hat{j} + \left(x-y\right) \hat{k} \; = -10 \; \hat{i} \; + (x-z) \; \hat{j} + 7 \; \hat{k}$$

$$y - z = -10$$

$$x-z=-3$$

$$x-y=7$$
 (iii)

Also 
$$\overrightarrow{R} \cdot \overrightarrow{A} = 0$$

$$\Rightarrow 2x + z = 0 \tag{iv}$$

Substituting y = x - 7 and z = -2x from (iii) and (iv), respectively in (i), we get

$$x - 7 + 2x = -10$$

$$\Rightarrow 3x = -3$$

$$\Rightarrow$$
  $x = -1$ ,  $y = -8$  and  $z = 2$ 

7. We have,  $\vec{a} = cx \hat{i} - 6 \hat{j} - 3 \hat{k}$ 

$$\vec{b} = x \,\hat{i} + 2 \,\hat{j} + 2cx \,\hat{k}$$

Now we know that  $\vec{a} \cdot \vec{b} = |\vec{a}||\vec{b}|\cos\theta$ 

As the angle between  $\vec{a}$  and  $\vec{b}$  is obtuse,  $\cos \theta < 0 \Rightarrow \vec{a} \cdot \vec{b} < 0$ 

$$\Rightarrow cx^2 - 12 + 6cx < 0$$

$$\Rightarrow$$
  $-cx^2-6cx+12>0$ ,  $x \in R$ 

$$\Rightarrow$$
 -  $c > 0$  and  $D < 0$ 

$$\Rightarrow c < 0$$
 and  $36c^2 + 48c < 0$ 

$$\Rightarrow c < 0$$
 and  $(3c + 4) > 0$ 

$$\Rightarrow c < 0$$
 and  $c > -4/3$ 

$$\Rightarrow -4/3 < c < 0$$

**8.** 
$$(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d}) + (\vec{a} \times \vec{c}) \times (\vec{d} \times \vec{b}) + (\vec{a} \times \vec{d}) \times (\vec{b} \times \vec{c})$$

Here  $(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d}) = -(\vec{c} \times \vec{d} \cdot \vec{b}) \vec{a} + (\vec{c} \times \vec{d} \cdot \vec{a}) \vec{b}$ 

$$= [\vec{a} \ \vec{c} \ \vec{d}] \vec{b} - [\vec{b} \ \vec{c} \ \vec{d}] \vec{a} \tag{i}$$

$$(\vec{a} \times \vec{c}) \times (\vec{d} \times \vec{b}) = -(\vec{d} \times \vec{b} \cdot \vec{c}) \vec{a} + (\vec{d} \times \vec{b} \cdot \vec{a}) \vec{c}$$

$$= [\vec{a} \vec{d} \vec{b}] \vec{c} - [\vec{c} \vec{d} \vec{b}] \vec{a}$$
 (ii)

$$(\vec{a} \times \vec{d}) \times (\vec{b} \times \vec{c}) = (\vec{a} \times \vec{d} \cdot \vec{c}) \vec{b} - (\vec{a} \times \vec{d} \cdot \vec{b}) \vec{c}$$

$$= -\begin{bmatrix} \vec{a} & \vec{c} & \vec{d} \end{bmatrix} \vec{b} - \begin{bmatrix} \vec{a} & \vec{d} & \vec{b} \end{bmatrix} \vec{c}$$
 (iii)

(Note: Here we have tried to write the given expression in such a way that we can get terms involving  $\vec{a}$  and other similar terms which can get cancelled)

Adding (i), (ii) and (iii), we get

Given vector = 
$$-2 \begin{bmatrix} \vec{b} & \vec{c} & \vec{d} \end{bmatrix} \stackrel{\rightarrow}{a} = k \stackrel{\rightarrow}{a}$$

 $\Rightarrow$  Given vector is parallel to  $\vec{a}$ .



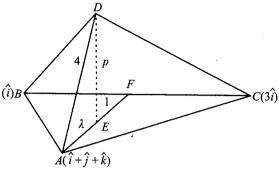


Fig. 2.51

We are given AD = 4

Volume of tetrahedron = 
$$\frac{2\sqrt{2}}{3}$$

$$\Rightarrow \frac{1}{3}$$
 (Area of ΔABC)  $p = \frac{2\sqrt{2}}{3}$ 

$$\therefore \frac{1}{2} | \overrightarrow{BA} \times \overrightarrow{BC} | p = 2\sqrt{2}$$

$$\frac{1}{2} |(\hat{j} + \hat{k}) \times 2\hat{i}| p = 2\sqrt{2}$$

$$\Rightarrow |\hat{j} - \hat{k}| p = 2\sqrt{2}$$

$$\Rightarrow \sqrt{2} p = 2\sqrt{2}, p = 2$$

We have to find the P.V. of point E. Let it divide median AF in the ratio  $\lambda$ : 1.

P.V. of E is 
$$\frac{\lambda \cdot 2\hat{i} + (\hat{i} + \hat{j} + \hat{k})}{\lambda + 1}$$
. Therefore,

$$\overrightarrow{AE} = \text{P.V. or } E - \text{P.V. of } A = \frac{\lambda (\hat{i} - \hat{j} - \hat{k})}{\lambda + 1}$$

$$|\overrightarrow{AE}|^2 = 3\left(\frac{\lambda}{\lambda + 1}\right)^2 \tag{ii}$$

Now, 
$$4+3\left(\frac{\lambda}{\lambda+1}\right)^2 = 16$$

$$\left(\frac{\lambda}{\lambda+1}\right) = \pm 2$$

$$\lambda = -2 \text{ or } -2/3$$

Putting the value of  $\lambda$  in (i), we get the P.V. of possible positions of E as  $-\hat{i} + 3\hat{j} + 3\hat{k}$  or  $3\hat{i} - \hat{j} - \hat{k}$ .

10. Given that  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are three unit vectors inclined at an angle  $\theta$  with each other.

Also  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are non-coplanar. Therefore,  $[\vec{a} \ \vec{b} \ \vec{c}] \neq 0$ .

Also given that  $\vec{a} \times \vec{b} + \vec{b} \times \vec{c} = p\vec{a} + q\vec{b} + r\vec{c}$ .

Taking dot product on both sides with  $\vec{a}$ , we get

$$p + q\cos\theta + r\cos\theta = \begin{bmatrix} \vec{a} & \vec{b} & \vec{c} \end{bmatrix} \tag{1}$$

Similarly, taking dot product on both sides with  $\overrightarrow{b}$  and  $\overrightarrow{c}$ , we get, respectively,

$$p\cos\theta + q + r\cos\theta = 0$$

and 
$$p \cos \theta + q \cos \theta + r = [\vec{a} \ \vec{b} \ \vec{c}]$$
 (iii)

(ii)

Adding (i), (ii) and (iii), we get

$$p+q+r = \frac{2[\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}]}{2\cos\theta+1}$$
 (iv)

Multiplying (iv) by  $\cos \theta$  and subtracting (i) from it, we get

$$p(\cos\theta - 1) = \frac{2\vec{a}\vec{b}\vec{c}\cos\theta}{2\cos\theta + 1} - \vec{a}\vec{b}\vec{c}$$

or 
$$p(\cos \theta - 1) = \frac{-[\vec{a} \vec{b} \vec{c}]}{2\cos \theta + 1}$$

$$\Rightarrow p = \frac{[\vec{a} \ \vec{b} \ \vec{c}]}{(1 - \cos \theta)(1 + 2\cos \theta)}$$

Similarly, (iv)  $\times \cos \theta$  – (ii) gives

$$q = \frac{-2 \left[\vec{a} \ \vec{b} \ \vec{c}\right] \cos \theta}{\left(1 + 2 \cos \theta\right) \left(1 - \cos \theta\right)}$$

and (iv)  $\times \cos \theta$  – (iii) gives

$$r(\cos\theta - 1) = \frac{2[\overrightarrow{a}\overrightarrow{b}\overrightarrow{c}]\cos\theta}{2\cos\theta + 1} - [\overrightarrow{a}\overrightarrow{b}\overrightarrow{c}]$$

$$\Rightarrow r = \frac{-[\stackrel{\rightarrow}{a}\stackrel{\rightarrow}{b}\stackrel{\rightarrow}{c}]}{(2\cos\theta + 1)(\cos\theta - 1)}$$

But we have to find p, q and r in terms of  $\theta$  only.

So let us find the value of  $[\vec{a} \ \vec{b} \ \vec{c}]$ 

We know that

$$[\vec{a} \vec{b} \vec{c}]^{2} = \begin{vmatrix} \vec{a} \cdot \vec{a} & \vec{a} \cdot \vec{b} & \vec{a} \cdot \vec{c} \\ \vec{b} \cdot \vec{a} & \vec{b} \cdot \vec{b} & \vec{c} \cdot \vec{c} \end{vmatrix}$$

$$= \begin{vmatrix} 1 & \cos \theta & \cos \theta \\ \cos \theta & 1 & \cos \theta \\ \cos \theta & \cos \theta & 1 \end{vmatrix}$$

On operating  $C_1 \rightarrow C_1 + C_2 + C_3$ , we get

$$\begin{vmatrix}
1 + 2\cos\theta & \cos\theta & \cos\theta \\
1 + 2\cos\theta & 1 & \cos\theta \\
1 + 2\cos\theta & \cos\theta & 1
\end{vmatrix}$$

$$= (1 + 2\cos\theta) \begin{vmatrix} 1 & \cos\theta & \cos\theta \\ 1 & 1 & \cos\theta \\ 1 & \cos\theta & 1 \end{vmatrix}$$

Operating  $R_1 \to R_1 - R_2$  and  $R_2 \to R_2 - R_3$ , we get

$$= (1 + 2\cos\theta) \begin{vmatrix} 0 & \cos\theta - 1 & 0 \\ 0 & 1 - \cos\theta & \cos\theta - 1 \\ 1 & \cos\theta & 1 \end{vmatrix}$$

Expanding along  $C_1$ 

$$= (1 + 2\cos\theta)(1 - \cos\theta)^2$$

$$\therefore [\vec{a} \ \vec{b} \ \vec{c}] = (1 - \cos \theta) \sqrt{1 + 2 \cos \theta}$$

Thus, we get

$$p = \frac{1}{\sqrt{1 + 2\cos\theta}}, q = \frac{-2\cos\theta}{\sqrt{1 + 2\cos\theta}}, r = \frac{1}{\sqrt{1 + 2\cos\theta}}$$

11. We have, 
$$(\vec{A} + \vec{B}) \times (\vec{A} + \vec{C})$$

$$= \vec{A} \times \vec{A} + \vec{B} \times \vec{A} + \vec{A} \times \vec{C} + \vec{B} \times \vec{C}$$

$$= \vec{B} \times \vec{A} + \vec{A} \times \vec{C} + \vec{B} \times \vec{C} \quad (\because \vec{A} \times \vec{A} = \vec{0})$$

Thus 
$$[(\vec{A} + \vec{B}) \times (\vec{A} + \vec{C})] \times (\vec{B} \times \vec{C})$$

$$= [\overrightarrow{B} \times \overrightarrow{A} + \overrightarrow{A} \times \overrightarrow{C} + \overrightarrow{B} \times \overrightarrow{C}] \times (\overrightarrow{B} \times \overrightarrow{C})$$

$$= (\vec{B} \times \vec{A}) \times (\vec{B} \times \vec{C}) + (\vec{A} \times \vec{C}) \times (\vec{B} \times \vec{C}) \quad (\because x \times x = 0)$$

$$=\{(\vec{B}\times\vec{A})\cdot\vec{C}\}\vec{B}-\{(\vec{B}\times\vec{A})\cdot\vec{B}\}\vec{C}+\{(\vec{A}\times\vec{C})\cdot\vec{C}\}\vec{B}-\{(\vec{A}\times\vec{C})\cdot\vec{B}\}\vec{C}$$

$$= \begin{bmatrix} \overrightarrow{B} & \overrightarrow{A} & \overrightarrow{C} \end{bmatrix} \overrightarrow{B} - \begin{bmatrix} \overrightarrow{A} & \overrightarrow{C} & \overrightarrow{B} \end{bmatrix} \overrightarrow{C}$$

$$= [\overrightarrow{A} \overrightarrow{C} \overrightarrow{B}] \{ \overrightarrow{B} - \overrightarrow{C} \}$$

Thus, L.H.S. of the given expression

$$= [\vec{A} \ \vec{C} \ \vec{B}] (\vec{B} - \vec{C}) \cdot (\vec{B} + \vec{C})$$

$$= [\vec{A} \ \vec{C} \ \vec{B}] \{ (\vec{B} - \vec{C}) \cdot (\vec{B} + \vec{C}) \}$$

$$= [\vec{A} \ \vec{C} \ \vec{B}] \{ |\vec{B}|^2 - |\vec{C}|^2 \} = 0 \quad (\because |B| = |C|)$$

#### Alternative method:

Since  $[(\vec{A} + \vec{B}) \times (\vec{A} + \vec{C})] \times (\vec{B} + \vec{C}) \cdot (\vec{B} + \vec{C})$  is scalar triple product of  $(\vec{A} + \vec{B}) \times (\vec{A} + \vec{C})$ ,  $\vec{B} + \vec{C}$  and  $\vec{B} + \vec{C}$ , its value is 0.

**12. a.** We have 
$$\overrightarrow{u} \cdot \overrightarrow{v} = |\overrightarrow{u}|| \overrightarrow{v} | \cos \theta$$

and 
$$\overrightarrow{u} \times \overrightarrow{v} = |\overrightarrow{u}||\overrightarrow{v}| \sin \theta \hat{n}$$

(where  $\theta$  is the angle between  $\overrightarrow{u}$  and  $\overrightarrow{v}$  and  $\overrightarrow{n}$  is a unit vector perpendicular to both  $\overrightarrow{u}$  and  $\overrightarrow{v}$ )

$$\Rightarrow (\overrightarrow{u} \cdot \overrightarrow{v})^2 + |\overrightarrow{u} \times \overrightarrow{v}|^2 = |\overrightarrow{u}|^2 |\overrightarrow{v}|^2 (\cos^2 \theta + \sin^2 \theta) = |\overrightarrow{u}|^2 |\overrightarrow{v}|^2.$$

**b.** 
$$(1 - \overrightarrow{u} \cdot \overrightarrow{v})^2 + |\overrightarrow{u} + \overrightarrow{v} + (\overrightarrow{u} \times \overrightarrow{v})|^2$$
  

$$= 1 - 2\overrightarrow{u} \cdot \overrightarrow{v} + (\overrightarrow{u} \cdot \overrightarrow{v})^2 + |\overrightarrow{u}|^2 + |\overrightarrow{v}|^2 + |\overrightarrow{u} \times \overrightarrow{v}|^2 + 2\overrightarrow{u} \cdot \overrightarrow{v}$$

$$(\because \overrightarrow{u} \cdot (\overrightarrow{u} \times \overrightarrow{v}) = \overrightarrow{v} \cdot (\overrightarrow{u} \times \overrightarrow{v}) = 0)$$

$$= 1 + |\overrightarrow{u}|^2 + |\overrightarrow{v}|^2 + (\overrightarrow{u} \cdot \overrightarrow{v})^2 + |\overrightarrow{u} \times \overrightarrow{v}|^2$$

$$= 1 + |\overrightarrow{u}|^2 + |\overrightarrow{v}|^2 + |\overrightarrow{u}|^2 |\overrightarrow{v}|^2$$

$$= (\overrightarrow{1} + |\overrightarrow{u}|^2) (\overrightarrow{1} + |\overrightarrow{v}|^2)$$

13. 
$$[\overrightarrow{u} \ \overrightarrow{v} \ \overrightarrow{w}] = (\overrightarrow{u} \times \overrightarrow{v}) \cdot (\overrightarrow{v} - \overrightarrow{w} \times \overrightarrow{u}) = (\overrightarrow{u} \times \overrightarrow{v}) \cdot (\overrightarrow{u} \times \overrightarrow{w})$$

$$= \begin{vmatrix} \overrightarrow{u} \ \overrightarrow{v} \ \overrightarrow{u} & \overrightarrow{u} & \overrightarrow{w} \\ \overrightarrow{u} \cdot \overrightarrow{u} & \overrightarrow{u} \cdot \overrightarrow{w} \\ \overrightarrow{v} \cdot \overrightarrow{u} & \overrightarrow{v} \cdot \overrightarrow{w} \end{vmatrix}$$

Now,  $\overrightarrow{u} \cdot \overrightarrow{u} = 1$ 

$$\vec{u} \cdot \vec{w} = \vec{u} \cdot (\vec{v} - \vec{w} \times \vec{u}) = \vec{u} \cdot \vec{v} - [\vec{u} \ \vec{w} \ \vec{u}] = \vec{u} \cdot \vec{v}$$

$$\vec{v} \cdot \vec{w} = \vec{v} \cdot (\vec{v} - \vec{w} \times \vec{u}) = 1 - [\vec{v} \ \vec{w} \ \vec{u}] = 1 - [\vec{u} \ \vec{v} \ \vec{w}]$$

$$\therefore [\vec{u} \ \vec{v} \ \vec{w}] = \begin{vmatrix} 1 & \cos \theta \\ \cos \theta & 1 - [\vec{u} \ \vec{v} \ \vec{w}] \end{vmatrix} \quad (\theta \text{ is the angle between } \vec{u} \text{ and } \vec{v})$$

$$= 1 - [\vec{u} \ \vec{v} \ \vec{w}] - \cos^2 \theta$$

$$\therefore \vec{[u \ v \ w]} = \frac{1}{2} \sin^2 \theta \le \frac{1}{2}$$

Equality holds when  $\sin^2 \theta = 1$ , i.e.,  $\theta = \pi/2$ , i.e.,  $\overrightarrow{u} \perp \overrightarrow{v}$ .

**14.** Given data are insufficient to uniquely determine the three vectors as there are only six equations involving nine variables.

Therefore, we can obtain infinite number of sets of three vectors,  $\vec{v_1}, \vec{v_2}$  and  $\vec{v_3}$ , satisfying these conditions.

From the given data, we get

$$\overrightarrow{v_1} \cdot \overrightarrow{v_1} = 4 \Rightarrow |\overrightarrow{v_1}| = 2$$

$$\overrightarrow{v_2} \cdot \overrightarrow{v_2} = 2 \Longrightarrow |\overrightarrow{v_2}| = \sqrt{2}$$

$$\vec{v_3} \cdot \vec{v_3} = 29 \Rightarrow |\vec{v_3}| = \sqrt{29}$$

Also 
$$\overrightarrow{v_1} \cdot \overrightarrow{v_2} = -2$$

$$\Rightarrow |v_1| |v_2| \cos \theta = -2$$
 (where  $\theta$  is the angle between  $\overrightarrow{v_1}$  and  $\overrightarrow{v_2}$ )

$$\Rightarrow \cos \theta = \frac{-1}{\sqrt{2}}$$

$$\Rightarrow \theta = 135^{\circ}$$

Since any two vectors are always coplanar, let us suppose that  $\vec{v}_1$  and  $\vec{v}_2$  are in the x-y plane. Let  $\vec{v}_1$  be along the positive direction of the x-axis. Then  $\vec{v}_1 = 2\hat{i}$ .  $(\because |\vec{v}_1| = 2)$ 

As  $\vec{v}_2$  makes an angle 135° with  $\vec{v}_1$  and lies in the x-y plane, also keeping in mind  $|\vec{v}_2| = \sqrt{2}$ , we obtain  $\vec{v}_2 = -\hat{i} \pm \hat{j}$ 

Again let 
$$\vec{v}_3 = \alpha \hat{i} + \beta \hat{j} + \gamma \hat{k}$$

$$\vec{v}_3 \cdot \vec{v}_1 = 6 \Rightarrow 2 \alpha = 6 \Rightarrow \alpha = 3$$

and 
$$\overrightarrow{v_3} \cdot \overrightarrow{v_2} = -5 \Rightarrow -\alpha \pm \beta = -5 \Rightarrow \beta = \pm 2$$

Also 
$$|\overrightarrow{v}_3| = \sqrt{29} \implies \alpha^2 + \beta^2 + \gamma^2 = 29$$

$$\Rightarrow \gamma = \pm 4$$

Hence 
$$\vec{v}_3 = 3\hat{i} \pm 2\hat{j} \pm 4\hat{k}$$

15. Given that  $\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$ 

$$\vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$$

$$\vec{c} = c_1 \hat{i} + c_2 \hat{j} + c_2 \hat{k}$$
 where  $a_r, b_r, c_r$   $(r = 1, 2, 3)$  are all non-negative real numbers

Also 
$$\sum_{r=1}^{3} (a_r + b_r + c_r) = 3L$$

To prove  $V \le L^3$ , where V is the volume of the parallelepiped formed by the vectors  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$ , we have

$$V = [\overrightarrow{a} \overrightarrow{b} \overrightarrow{c}] = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

$$\Rightarrow V = (a_1 b_2 c_3 + a_2 b_3 c_1 + a_3 b_1 c_2) - (a_1 b_3 c_2 + a_2 b_1 c_3 + a_3 b_2 c_1)$$
 (i)

Now we know that  $A.M. \ge G.M.$ , therefore

$$\frac{(a_1 + b_1 + c_1) + (a_2 + b_2 + c_2) + (a_3 + b_3 + c_3)}{3} \ge [(a_1 + b_1 + c_1) (a_2 + b_2 + c_2) (a_3 + b_3 + c_3)]^{1/3}$$

$$\Rightarrow \frac{3L}{3} \ge [(a_1 + b_1 + c_1) (a_2 + b_2 + c_2) (a_3 + b_3 + c_3)]^{1/3}$$

$$\Rightarrow L^3 \ge (a_1 + b_1 + c_1) (a_2 + b_2 + c_2) (a_3 + b_3 + c_3)$$

$$= a_1 b_2 c_3 + a_2 b_3 c_1 + a_3 b_1 c_2 + 24 \text{ more such terms}$$

$$\geq a_1 b_2 c_3 + a_2 b_3 c_1 + a_3 b_1 c_2 \quad (\because a_r, b_r, c_r \geq \text{or } r = 1, 2, 3)$$

$$\geq (a_1 b_2 c_3 + a_2 b_3 c_1 + a_3 b_1 c_2) - (a_1 b_3 c_2 + a_2 b_1 c_2 + a_3 b_2 c_1) \quad \text{(same reason)}$$

$$= V(\text{from (i)})$$

Thus,  $L^3 \ge V$ 

16. We know that 
$$[\vec{x} \times \vec{y} \ \vec{y} \times \vec{z} \ \vec{z} \times \vec{x}] = [\vec{x} \ \vec{y} \ \vec{z}]^2$$

Also a vector along the bisector of given two unit vectors  $\overrightarrow{u}$ ,  $\overrightarrow{v}$  is  $\overrightarrow{u} + \overrightarrow{v}$ .

A unit vector along the bisector is  $\begin{array}{c} \overrightarrow{u} + \overrightarrow{v} \\ \overrightarrow{u} + \overrightarrow{v} \end{array}$ 

$$|\vec{u} + \vec{v}|^2 = 1 + 1 + 2\vec{u} \cdot \vec{v} = 2 + 2\cos\alpha = 4\cos^2\frac{\alpha}{2}$$

$$\Rightarrow \vec{x} = \frac{\vec{u} + \vec{v}}{2\cos\frac{\alpha}{2}}$$

Similarly, 
$$\vec{y} = \frac{\vec{v} + \vec{w}}{2\cos \beta/2}$$
 and  $\vec{z} = \frac{\vec{u} + \vec{w}}{2\cos \gamma/2}$ 

$$\Rightarrow [\overrightarrow{x} \ \overrightarrow{y} \ \overrightarrow{z}] = \frac{1}{8} [\overrightarrow{u} + \overrightarrow{v} \ \overrightarrow{v} + \overrightarrow{w} \ \overrightarrow{u} + \overrightarrow{w}] \sec \frac{\alpha}{2} \sec \frac{\beta}{2} \sec \frac{\gamma}{2}$$

$$= \frac{1}{8} 2 [\overrightarrow{u} \ \overrightarrow{v} \ \overrightarrow{w}] \sec \frac{\alpha}{2} \sec \frac{\beta}{2} \sec \frac{\gamma}{2}$$

$$= \frac{1}{4} [\overrightarrow{u} \ \overrightarrow{v} \ \overrightarrow{w}] \sec \frac{\alpha}{2} \sec \frac{\beta}{2} \sec \frac{\gamma}{2}$$

$$\Rightarrow [\vec{x} \times \vec{y} \ \vec{y} \times \vec{z} \ \vec{z} \times \vec{x}] = [\vec{x} \ \vec{y} \ \vec{z}]^{2}$$

$$1 \rightarrow \rightarrow \rightarrow \alpha \qquad \alpha \qquad \alpha$$

$$= \frac{1}{16} [\overrightarrow{u} \overset{\rightarrow}{v} \overset{\rightarrow}{w}]^2 \sec^2 \frac{\alpha}{2} \sec^2 \frac{\beta}{2} \sec^2 \frac{\gamma}{2}$$

17. Given that 
$$\vec{a} \times \vec{c} = \vec{b} \times \vec{d}$$

and 
$$\vec{a} \times \vec{b} = \vec{c} \times \vec{d}$$
 (ii)

(i)

Subtracting (ii) from (i), we get

$$\vec{a} \times (\vec{c} - \vec{b}) = (\vec{b} - \vec{c}) \times \vec{d}$$

$$\Rightarrow \vec{a} \times (\vec{c} - \vec{b}) = \vec{d} \times (\vec{c} - \vec{b})$$

$$\Rightarrow \vec{a} \times (\vec{c} - \vec{b}) - \vec{d} \times (\vec{c} - \vec{b}) = 0$$

$$\Rightarrow (\vec{a} - \vec{d}) \times (\vec{c} - \vec{d}) = 0$$

$$\Rightarrow (\vec{a} - \vec{d}) | | (\vec{c} - \vec{d}) \quad (\because \vec{a} - \vec{d} \neq 0, \vec{c} - \vec{b} \neq 0)$$

 $\Rightarrow$  Angle between  $\vec{a} - \vec{d}$  and  $\vec{c} - \vec{b}$  is either 0 or 180°.

$$\Rightarrow (\vec{a} - \vec{d}) \cdot (\vec{c} - \vec{b}) = |\vec{a} - \vec{d}| |\vec{c} - \vec{b}| \cos 0 \neq 0$$
 as  $\vec{a}, \vec{b}, \vec{c}$  and  $\vec{d}$  all are different.

18. The following figure shows the possible situation for planes  $P_1$  and  $P_2$  and the lines  $L_1$  and  $L_2$ :

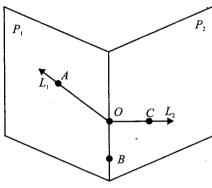


Fig. 2.52

Now if we choose points A, B and C as A on  $L_1$ , B on the line of intersection of  $P_1$  and  $P_2$  but other than the origin and C on  $L_2$  again other than the origin, then we can consider

A corresponds to one of A', B', C'

B corresponds to one of the remaining of A', B' and C'

C corresponds to third of A', B' and C', e.g.,  $A' \equiv C$ ;  $B' \equiv B$ ;  $C' \equiv A$ 

Hence one permutation of [A B C] is [CBA]. Hence proved.

19. Given that the incident ray is along  $\hat{v}$ , the reflected ray is along  $\hat{w}$  and the normal is along  $\hat{a}$ , outwards. The given figure can be redrawn as shown.

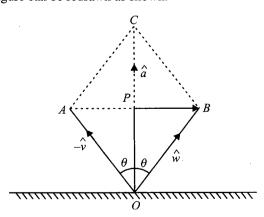


Fig. 2.53

We know that the incident ray, the reflected ray, and the normal lie in a plane, and the angle of incidence = angle of reflection.

Therefore,  $\hat{a}$  will be along the angle bisector of  $\hat{w}$  and  $-\hat{v}$ , i.e.,

$$\hat{a} = \frac{\hat{w} + (-\hat{v})}{|\hat{w} - \hat{v}|}$$
 (i)

But  $\hat{a}$  is a unit vector

where 
$$|\hat{w} - \hat{v}| = OC = 2OP$$

$$=21\hat{w}\log\theta=2\cos\theta$$

Substituting this value in (i),

$$\hat{a} = \frac{\hat{w} - \hat{v}}{2\cos\theta}$$

$$\Rightarrow \hat{w} = \hat{v} + (2\cos\theta)\hat{a}$$

$$\Rightarrow \hat{a} = \hat{v} - 2(\hat{a} \cdot \hat{v})\hat{a} \quad (\hat{a} \cdot \hat{v} = -\cos\theta)$$

## **Objective Type**

Fill in the blanks

1. Given that 
$$|\vec{A}| = 3$$
;  $|\vec{B}| = 4$ ;  $|\vec{C}| = 5$ 

$$\vec{A} \perp (\vec{B} + \vec{C}) \Rightarrow \vec{A} \cdot (\vec{B} + \vec{C}) = 0 \Rightarrow \vec{A} \cdot \vec{B} + \vec{A} \cdot \vec{C} = 0$$
 (i)

$$\vec{B} \perp (\vec{C} + \vec{A}) \Rightarrow \vec{B} \cdot (\vec{C} + \vec{A}) = 0 \Rightarrow \vec{B} \cdot \vec{C} + \vec{B} \cdot \vec{A} = 0$$
 (ii)

$$\vec{C} \perp (\vec{A} + \vec{B}) \Rightarrow \vec{C} \cdot (\vec{A} + \vec{B}) = 0 \Rightarrow \vec{C} \cdot \vec{A} + \vec{C} \cdot \vec{B} = 0$$
 (iii)

Adding (i), (ii) and (iii), we get

$$2(\vec{A} \cdot \vec{B} + \vec{B} \cdot \vec{C} + \vec{C} \cdot \vec{A}) = 0$$
 (iv)

Now,  $|\vec{A} + \vec{B} + \vec{C}|^2$ 

$$= (\overrightarrow{A} + \overrightarrow{B} + \overrightarrow{C}) \cdot (\overrightarrow{A} + \overrightarrow{B} + \overrightarrow{C})$$

$$= |\vec{A}|^2 + |\vec{B}|^2 + |\vec{C}|^2 + 2(\vec{A} \cdot \vec{B} + \vec{B} \cdot \vec{C} + \vec{C} \cdot \vec{A})$$

$$=9+16+25+0$$

$$=50$$

$$\therefore |\vec{A} + \vec{B} + \vec{C}| = 5\sqrt{2}$$

#### 2. Required unit vector

$$\hat{a} = \frac{\overrightarrow{PQ} \times \overrightarrow{PR}}{|\overrightarrow{PQ} \times \overrightarrow{PR}|}$$

$$\overrightarrow{PQ} = \hat{i} + \hat{j} - 3\hat{k}; \overrightarrow{PR} = -\hat{i} + 3\hat{j} - \hat{k}$$

$$\therefore \overrightarrow{PQ} \times \overrightarrow{PR} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 1 & -3 \\ -1 & 3 & -1 \end{vmatrix}$$

$$= 8\hat{i} + 4\hat{j} + 4\hat{k}$$

$$\therefore \hat{n} = \frac{8\hat{i} + 4\hat{j} + 4\hat{k}}{4\sqrt{6}} = \frac{2\hat{i} + \hat{j} + \hat{k}}{\sqrt{6}}$$

3. Area of 
$$\triangle ABC = \frac{1}{2} | \overrightarrow{BA} \times \overrightarrow{BC} |$$

$$\overrightarrow{BA} = -\hat{i} - 2\hat{j} + 3\hat{k}$$

$$\overrightarrow{BC} = \hat{i} - 2\hat{j} + 3\hat{k}$$

$$\therefore \text{ Area} = \frac{1}{2} \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -1 & -2 & 3 \\ 1 & -2 & 3 \end{vmatrix} = \frac{1}{2} |6\hat{j} + 4\hat{k}|$$

$$= |3\hat{j} + 2\hat{k}|$$

$$= \sqrt{9+4} = \sqrt{13}$$

4. 
$$\frac{\vec{A} \cdot \vec{B} \times \vec{C}}{\vec{C} \times \vec{A} \cdot \vec{B}} + \frac{\vec{B} \cdot \vec{A} \times \vec{C}}{\vec{C} \cdot \vec{A} \times \vec{B}}$$
$$= \frac{[\vec{A} \cdot \vec{B} \cdot \vec{C}]}{[\vec{A} \cdot \vec{B} \cdot \vec{C}]} + \frac{-[\vec{A} \cdot \vec{B} \cdot \vec{C}]}{[\vec{A} \cdot \vec{B} \cdot \vec{C}]} = 0$$

5. Given 
$$\vec{A} = \hat{i} + \hat{j} + \hat{k}$$
 and  $\vec{C} = \hat{j} - \hat{k}$   
Let  $\vec{B} = x\hat{i} + y\hat{j} + z\hat{k}$ 

Given that 
$$\vec{A} \times \vec{B} = \vec{C} \implies \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 1 & 1 \\ x & y & z \end{vmatrix} = \hat{j} - \hat{k}$$

$$\Rightarrow (z-y) i + (x-z) \hat{j} + (y-x) \hat{k} = \hat{j} - \hat{k}$$

$$\Rightarrow z - y = 0, x - z = 1 \text{ and } y - x = -1$$
(i)

Also, 
$$\vec{A} \cdot \vec{B} = 3$$

$$\Rightarrow x + y + z = 3 \tag{ii}$$

(i)

(ii)

(iii)

Using (i) and (ii), we get

$$y = 2/3, x = 5/3, z = 2/3$$

$$\therefore \vec{B} = \frac{5}{3}\hat{i} + \frac{2}{3}\hat{j} + \frac{2}{3}\hat{k}$$

6. Let 
$$\vec{c} = \alpha \hat{i} + \beta \hat{j}$$

Given that  $\vec{b} \perp \vec{c}$ 

$$\therefore \vec{b} \cdot \vec{c} = 0.$$

$$\Rightarrow (4\hat{i} + 3\hat{j}) \cdot (\alpha \hat{i} + \beta \hat{j}) = 0$$

$$\Rightarrow 4\alpha + 3\beta = 0$$

$$\Rightarrow \frac{\alpha}{3} = \frac{\beta}{-4} = \lambda$$

$$\Rightarrow \alpha = 3 \lambda, \beta = -4 \lambda$$

Now let  $\vec{a} = x\hat{i} + y\hat{j}$  be the required vectors.

Given that projection of  $\vec{a}$  along  $\vec{b}$ 

$$=\frac{\vec{a}\cdot\vec{b}}{|\vec{b}|}$$

$$=\frac{4x+3y}{\sqrt{4^2+3^2}}=1$$

$$\Rightarrow 4x + 3y = 5$$

Also projection of  $\vec{a}$  along  $\vec{c}$ 

$$\Rightarrow \frac{\overrightarrow{a} \cdot \overrightarrow{c}}{\overrightarrow{c}} = 2$$

$$\Rightarrow \frac{\alpha x + \beta y}{\sqrt{\alpha^2 + \beta^2}} = 2$$

$$\Rightarrow 3\lambda x - 4\lambda y = 10 \lambda$$

 $\Rightarrow$  3x -4y = 10

Solving (ii) and (iii), we get x = 2, y = -1

 $\therefore$  The required vector is  $2\hat{i} - \hat{j}$ .

7.

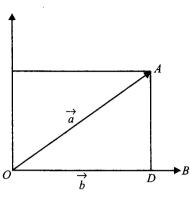


Fig. 2.54

Component of  $\vec{a}$  along  $\vec{b}$ 

$$\overrightarrow{OD} = OA \cos \theta \cdot \frac{\overrightarrow{b}}{|\overrightarrow{b}|}$$

$$= \left(\frac{\overrightarrow{a} \cdot \overrightarrow{b}}{|\overrightarrow{b}|}\right) \frac{\overrightarrow{b}}{|\overrightarrow{b}|} = \left(\frac{\overrightarrow{a} \cdot \overrightarrow{b}}{|\overrightarrow{b}|^2}\right) \overrightarrow{b}$$

Component of  $\vec{a}$  perpendicular to  $\vec{b}$ 

$$\overrightarrow{DA} = \overrightarrow{a} - \overrightarrow{OD}$$

$$= \overrightarrow{a} - \left(\frac{\overrightarrow{a} \cdot \overrightarrow{b}}{|\overrightarrow{b}|^2}\right) \overrightarrow{b}$$

**8.** Let  $x\hat{i} + y\hat{j} + z\hat{k}$  be a unit vector coplanar with  $\hat{i} + \hat{j} + 2\hat{k}$  and  $\hat{i} + 2\hat{j} + \hat{k}$  and also perpendicular to  $\hat{i} + \hat{j} + \hat{k}$ 

Then, 
$$\begin{vmatrix} x & y & z \\ 1 & 1 & 2 \\ 1 & 2 & 1 \end{vmatrix} = 0$$

$$\Rightarrow -3x + y + z = 0 \tag{i}$$

and 
$$x + y + z = 0$$
 (ii)

Solving the above by cross-product method, we get  $\frac{x}{0} = \frac{y}{4} = \frac{z}{-4}$  or  $\frac{x}{0} = \frac{y}{1} = \frac{z}{-1} = \lambda$  (say)  $\Rightarrow x = 0, y = \lambda, z = -\lambda$ 

As  $x\hat{i} + y\hat{j} + z\hat{k}$  is a unit vector,

$$\Rightarrow$$
 0 +  $\lambda^2$  +  $\lambda^2$  = 1

⇒ 
$$\lambda^2 = \frac{1}{2}$$
 ⇒  $\lambda = \pm \frac{1}{\sqrt{2}}$   
∴ The required vector is  $\frac{\hat{j} - \hat{k}}{\sqrt{2}}$  or  $\frac{-\hat{j} + \hat{k}}{\sqrt{2}}$ .

**9.** A vector normal to the plane containing vectors  $\hat{i}$  and  $\hat{i} + \hat{j}$  is

$$\vec{p} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 0 & 0 \\ 1 & 1 & 0 \end{vmatrix} = \hat{k}$$

A vector normal to the plane containing vectors  $\hat{i} - \hat{j}$ ,  $\hat{i} + \hat{k}$  is

$$\vec{q} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & -1 & 0 \\ 1 & 0 & 1 \end{vmatrix} = -\hat{i} - \hat{j} + \hat{k}.$$

Vector  $\vec{a}$  is parallel to vector  $\vec{p} \times \vec{q}$ 

$$\vec{p} \times \vec{q} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 0 & 0 & 1 \\ -1 & -1 & 1 \end{vmatrix} = \hat{i} - \hat{j}$$

 $\therefore$  A vector in direction of  $\vec{a}$  is  $\hat{i} - \hat{j}$ 

Now if  $\theta$  is the angle between  $\vec{a}$  and  $\hat{i} - 2\hat{j} + 2\hat{k}$ , then

$$\cos \theta = \pm \frac{1 \cdot 1 + (-1) \cdot (-2)}{\sqrt{1+1} \sqrt{1+4+4}} = \pm \frac{3}{\sqrt{2} \cdot 3}$$

$$\Rightarrow \cos \theta = \pm \frac{1}{\sqrt{2}} \Rightarrow \theta = \frac{\pi}{4} \text{ or } \frac{3\pi}{4}$$

10. Let  $\vec{\alpha}, \vec{\beta}, \vec{\gamma}$  be any three mutually perpendicular non-coplanar unit vectors and  $\vec{a}$  be any vector, then  $\vec{a} = (\vec{a} \cdot \vec{\alpha}) \vec{\alpha} + (\vec{a} \cdot \vec{\beta}) \vec{\beta} + (\vec{a} \cdot \vec{\gamma}) \vec{\gamma}$ 

Here  $\vec{b}$ ,  $\vec{c}$  are two mutually perpendicular vectors, therefore  $\vec{b}$ ,  $\vec{c}$  and  $\frac{\vec{b} \times \vec{c}}{\vec{c}}$  are three mutually perpendicular non-coplanar unit vectors.

Hence 
$$\vec{a} = (\vec{a} \cdot \vec{b}) \vec{b} + (\vec{a} \cdot \vec{c}) \vec{c} + (\vec{a} \cdot \vec{b} \times \vec{c}) \vec{b} \times \vec{c}$$

$$= (\vec{a} \cdot \vec{b}) \vec{b} + (\vec{a} \cdot \vec{c}) \vec{c} + (\vec{a} \cdot \vec{b} \times \vec{c}) \vec{c} + (\vec{b} \times \vec{c})$$

11. 
$$\overrightarrow{a} \times (\overrightarrow{a} \times \overrightarrow{c}) + \overrightarrow{b} = \overrightarrow{0}$$
  

$$\Rightarrow (\overrightarrow{a} \cdot \overrightarrow{c}) \overrightarrow{a} - (\overrightarrow{a} \cdot \overrightarrow{a}) \overrightarrow{c} + \overrightarrow{b} = \overrightarrow{0}$$

$$\Rightarrow 2\cos\theta \cdot \vec{a} - \vec{c} + \vec{b} = \vec{0}$$
 (using  $|\vec{a}| = 1, |\vec{b}| = 1, |\vec{c}| = 2$ )

$$\Rightarrow (2\cos\theta \stackrel{\rightarrow}{a} - \stackrel{\rightarrow}{c})^2 = (-\stackrel{\rightarrow}{b})^2$$

$$\Rightarrow 4\cos^2\theta \cdot |\vec{a}|^2 + |\vec{c}|^2 - 2\cdot 2\cos\theta \cdot |\vec{a}\cdot\vec{c}| = |\vec{b}|^2$$

$$\Rightarrow 4\cos^2\theta + 4 - 8\cos\theta \cdot \cos\theta = 1$$

$$\Rightarrow 4\cos^2\theta - 8\cos^2\theta + 4 = 1$$

$$\Rightarrow 4 \cos^2 \theta = 3$$

$$\Rightarrow \cos \theta = \pm \sqrt{3}/2$$

For  $\theta$  to be acute,  $\cos \theta = \frac{\sqrt{3}}{2} \Rightarrow \theta = \frac{\pi}{6}$ 

12. Given that  $\vec{a}$ ,  $\vec{b}$ ,  $\vec{c}$  and  $\vec{d}$  are position vectors of points A, B, C and D, respectively, such that

$$(\overrightarrow{a} - \overrightarrow{d}) \cdot (\overrightarrow{b} - \overrightarrow{c}) = (\overrightarrow{b} - \overrightarrow{d}) \cdot (\overrightarrow{c} - \overrightarrow{a}) = 0$$

$$\Rightarrow \overrightarrow{DA} \cdot \overrightarrow{CB} = \overrightarrow{DB} \cdot \overrightarrow{AC} = 0$$

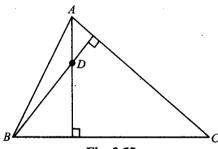


Fig. 2.55

$$\Rightarrow \overrightarrow{DA} \perp \overrightarrow{CB}$$
 and  $\overrightarrow{DB} \perp \overrightarrow{AC}$ 

Clearly, D is the orthocentre of  $\Delta ABC$ .

13.  $q = \text{area of parallelogram with } \overrightarrow{OA} \text{ and } \overrightarrow{OC} \text{ as adjacent sides}$ 

$$= |\overrightarrow{OA} \times \overrightarrow{OC}|$$

$$= |\vec{a} \times \vec{b}|$$

p =area of quadrilateral OABC

$$=\frac{1}{2}|\overrightarrow{OA}\times\overrightarrow{OB}|+\frac{1}{2}|\overrightarrow{OB}\times\overrightarrow{OC}|=\frac{1}{2}[|\overrightarrow{a}\times(10\overrightarrow{a}+2\overrightarrow{b})|+|(10\overrightarrow{a}+2\overrightarrow{b})\times\overrightarrow{b}|]$$

$$= \frac{1}{2} |(12\vec{a} \times \vec{b})| = 6|\vec{a} \times \vec{b}| \Rightarrow k = 6$$

**14.** 
$$\vec{a} \cdot \vec{b} = -1 + 3 = 2$$

$$|\overrightarrow{a}| = 2, |\overrightarrow{b}| = 2$$

$$\cos\theta = \frac{2}{2\times 2} = \frac{1}{2}$$

 $\theta = \frac{\pi}{3}$  but its value is  $\frac{2\pi}{3}$  as it is opposite to the side of maximum length.

#### True or false

1.  $\vec{A}$ ,  $\vec{B}$  and  $\vec{C}$  are three unit vectors such that  $\vec{A} \cdot \vec{B} = \vec{A} \cdot \vec{C} = 0$  (i) and the angle between  $\vec{B}$  and  $\vec{C}$  is  $\pi/3$ . Now Eq. (i) shows that  $\vec{A}$  is perpendicular to both  $\vec{B}$  and  $\vec{C}$ .

$$\Rightarrow \vec{B} \times \vec{C} = \lambda \vec{A}$$
, where  $\lambda$  is any scalar.

$$\Rightarrow |\vec{B} \times \vec{C}| = |\lambda \vec{A}|$$

$$\Rightarrow$$
 sin  $\pi/3 = \pm \lambda$  (as  $\pi/3$  is the angle between  $\overrightarrow{B}$  and  $\overrightarrow{C}$ )

$$\Rightarrow \lambda = \pm \sqrt{3}/2$$

$$\Rightarrow \vec{B} \times \vec{C} = \pm \frac{\sqrt{3}}{2} \vec{A}$$

$$\Rightarrow \vec{A} = \pm \frac{2}{\sqrt{3}} \; (\vec{B} \times \vec{C})$$

Therefore, the given statement is false.

2. 
$$\vec{X} \cdot \vec{A} = 0 \Rightarrow \text{ either } \vec{A} = 0 \text{ or } \vec{X} \perp \vec{A}$$

$$\vec{X} \cdot \vec{B} = 0 \Rightarrow \text{ either } \vec{B} = 0 \text{ or } \vec{X} \perp \vec{B}$$

$$\vec{X} \cdot \vec{C} = 0 \Rightarrow \text{ either } \vec{C} = 0 \vec{X} \perp \vec{C}$$

In any of the three cases,  $\vec{A}, \vec{B}, \vec{C} = 0 \Rightarrow [\vec{A} \vec{B} \vec{C}] = 0$ 

Otherwise if  $\vec{X} \perp \vec{A}$ ,  $\vec{X} \perp \vec{B}$  and  $\vec{X} \perp \vec{C}$ , then  $\vec{A}$ ,  $\vec{B}$  and  $\vec{C}$  are coplanar.

$$\Rightarrow [\vec{A} \vec{B} \vec{C}] = 0$$

Therefore, the statement is true.

3. Clearly vectors  $\vec{a} - \vec{b}$ ,  $\vec{b} - \vec{c}$ ,  $\vec{c} - \vec{a}$  are coplanar

$$\Rightarrow [\overrightarrow{a} - \overrightarrow{b} \overrightarrow{b} - \overrightarrow{c} \overrightarrow{c} - \overrightarrow{a}] = 0$$

Therefore, the given statement is false.

#### Multiple choice questions with one correct answer

1. 
$$\mathbf{a} \cdot \vec{A} \cdot (\vec{B} + \vec{C}) \times (\vec{A} + \vec{B} + \vec{C}) = \vec{A} \cdot [\vec{B} \times \vec{A} + \vec{B} \times \vec{B} + \vec{B} \times \vec{C} + \vec{C} \times \vec{A} + \vec{C} \times \vec{B} + \vec{C} \times \vec{C}]$$

$$= \vec{A} \cdot \vec{B} \times \vec{A} + \vec{A} \cdot \vec{B} \times \vec{C} + \vec{A} \cdot \vec{C} \times \vec{A} + \vec{A} \cdot \vec{C} \times \vec{B} \quad \text{(using } \vec{a} \times \vec{a} = 0\text{)}$$

$$= 0 + [\vec{A} \cdot \vec{B} \cdot \vec{C}] + 0 + [\vec{A} \cdot \vec{C} \cdot \vec{B}]$$

$$= [\vec{A} \cdot \vec{B} \cdot \vec{C}] - [\vec{A} \cdot \vec{B} \cdot \vec{C}]$$

$$= 0$$

**2. d.** 
$$|(\vec{a} \times \vec{b}) \cdot \vec{c}| = |\vec{a}| |\vec{b}| |\vec{c}|$$

$$\Rightarrow \|\vec{a}\|\vec{b}|\sin\theta \hat{n}\cdot\vec{c}| = |\vec{a}||\vec{b}||\vec{c}|$$

$$\Rightarrow |\vec{a}||\vec{b}||\vec{c}||\sin\theta\cos\alpha| = |\vec{a}||\vec{b}||\vec{c}|$$

$$\Rightarrow |\sin \theta| |\cos \alpha| = 1$$

$$\Rightarrow \theta = \pi/2$$
 and  $\alpha = 0$ 

$$\Rightarrow \vec{a} \perp \vec{b}$$
 and  $\vec{c} \parallel \hat{n}$  or perpendicular to both  $\vec{a}$  and  $\vec{b}$ 

$$\Rightarrow \vec{a} \cdot \vec{b} = \vec{b} \cdot \vec{c} = \vec{c} \cdot \vec{a} = 0$$

**3. d.** Volume of parallelopiped = 
$$[\vec{a} \ \vec{b} \ \vec{c}]$$

$$= \begin{vmatrix} 2 & -2 & 0 \\ 1 & 1 & -1 \\ 3 & 0 & -1 \end{vmatrix} = 2(-1) + 2(-1 + 3) = 2$$

**4. d.** Given that  $\overrightarrow{a}$ ,  $\overrightarrow{b}$ ,  $\overrightarrow{c}$  are non-coplanar. Therefore,

$$[\vec{a} \ \vec{b} \ \vec{c}] \neq 0$$

Also 
$$\vec{p} = \frac{\vec{b} \times \vec{c}}{\vec{a} \vec{b} \vec{c}}, \vec{q} = \frac{\vec{c} \times \vec{a}}{\vec{a} \vec{b} \vec{c}}, \vec{r} = \frac{\vec{a} \times \vec{b}}{\vec{a} \vec{b} \vec{c}}$$
 (i)

Now, 
$$(\overrightarrow{a} + \overrightarrow{b}) \cdot \overrightarrow{p} + (\overrightarrow{b} + \overrightarrow{c}) \cdot \overrightarrow{q} + (\overrightarrow{c} + \overrightarrow{a}) \cdot \overrightarrow{r}$$

$$= (\overrightarrow{a} + \overrightarrow{b}) \cdot \frac{\overrightarrow{b} \times \overrightarrow{c}}{[\overrightarrow{a} \ \overrightarrow{b} \ \overrightarrow{c}]} + (\overrightarrow{b} + \overrightarrow{c}) \cdot \frac{\overrightarrow{c} \times \overrightarrow{a}}{[\overrightarrow{a} \ \overrightarrow{b} \ \overrightarrow{c}]} + (\overrightarrow{c} + \overrightarrow{a}) \cdot \frac{\overrightarrow{a} \times \overrightarrow{b}}{[\overrightarrow{a} \ \overrightarrow{b} \ \overrightarrow{c}]}$$

$$= \frac{\vec{a} \cdot \vec{b} \times \vec{c}}{[\vec{a} \ \vec{b} \ \vec{c}]} + \frac{\vec{b} \cdot \vec{c} \times \vec{a}}{[\vec{a} \ \vec{b} \ \vec{c}]} + \frac{\vec{c} \cdot \vec{a} \times \vec{b}}{[\vec{a} \ \vec{b} \ \vec{c}]} \quad [\because \vec{b} \cdot \vec{b} \times \vec{c} = \vec{c} \cdot \vec{c} \times \vec{a} = \vec{a} \cdot \vec{a} \times \vec{b} = 0]$$

$$= \frac{\vec{a} \vec{b} \vec{c}}{\vec{a} \vec{b} \vec{c}} + \frac{\vec{a} \vec{b} \vec{c}}{\vec{a} \vec{b} \vec{c}} + \frac{\vec{a} \vec{b} \vec{c}}{\vec{a} \vec{b} \vec{c}} + \frac{\vec{a} \vec{b} \vec{c}}{\vec{a} \vec{b} \vec{c}}$$

$$= 1 + 1 + 1$$

5. **a.** Let 
$$\vec{d} = x\hat{i} + y\hat{j} + z\hat{k}$$

where 
$$x^2 + y^2 + z^2 = 1$$
 (i)

(ii)

(iii)

 $(\vec{d} \text{ being a unit vector})$ 

$$\vec{a} \cdot \vec{a} \cdot \vec{d} = 0$$

$$\Rightarrow x - y = 0 \Rightarrow x = y$$

$$[\vec{b} \ \vec{c} \ \vec{d}] = 0$$

$$\Rightarrow \begin{vmatrix} 0 & 1 & -1 \\ -1 & 0 & 1 \\ x & y & z \end{vmatrix} = 0$$

$$\Rightarrow x + y + z = 0$$

$$\Rightarrow$$
 2x + z = 0 (using (ii))

$$\Rightarrow z = -2x$$

From (i), (ii) and (iii)

$$x^2 + x^2 + 4x^2 = 1$$

$$x = \pm \frac{1}{\sqrt{6}}$$

$$\therefore \vec{d} = \pm \left( \frac{1}{\sqrt{6}} \hat{i} + \frac{1}{\sqrt{6}} \hat{j} - \frac{2}{\sqrt{6}} \vec{k} \right) = \pm \left( \frac{\hat{i} + \hat{j} - 2\hat{k}}{\sqrt{6}} \right)$$

**6. a.** Since 
$$\vec{a} \times (\vec{b} \times \vec{c}) = \frac{\vec{b} + \vec{c}}{\sqrt{2}}$$

$$\therefore (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{a} \cdot \vec{b}) \vec{c} = \frac{1}{\sqrt{2}} \vec{b} + \frac{1}{\sqrt{2}} \vec{c}$$

Since  $\vec{b}$  and  $\vec{c}$  are non-coplanar

$$\Rightarrow \vec{a} \cdot \vec{c} = \frac{1}{\sqrt{2}}$$
 and  $\vec{a} \cdot \vec{b} = -\frac{1}{\sqrt{2}}$ 

$$\Rightarrow \cos \theta = -\frac{1}{\sqrt{2}} \quad \text{(because } \vec{a} \text{ and } \vec{b} \text{ are unit vectors)}$$

$$\Rightarrow \theta = \frac{3\pi}{4}$$

7. **b.** Since 
$$\overrightarrow{u} + \overrightarrow{v} + \overrightarrow{w} = 0$$
,

$$|\overrightarrow{u} + \overrightarrow{v} + \overrightarrow{w}|^2 = 0$$

$$\Rightarrow |\overrightarrow{u}|^2 + |\overrightarrow{v}|^2 + |\overrightarrow{w}|^2 + 2(\overrightarrow{u} \cdot \overrightarrow{v} + \overrightarrow{v} \cdot \overrightarrow{w} + \overrightarrow{w} \cdot \overrightarrow{u}) = 0$$

$$\Rightarrow$$
 9 + 16 + 25 + 2  $(\overrightarrow{u} \cdot \overrightarrow{v} + \overrightarrow{v} \cdot \overrightarrow{w} + \overrightarrow{w} \cdot \overrightarrow{u}) = 0$ 

$$\Rightarrow \overrightarrow{u} \cdot \overrightarrow{v} + \overrightarrow{v} \cdot \overrightarrow{w} + \overrightarrow{w} \cdot \overrightarrow{u} = -25$$

8. **d.** 
$$(\vec{a} + \vec{b} + \vec{c}) \cdot [(\vec{a} + \vec{b}) \times (\vec{a} + \vec{c})]$$
  

$$= (\vec{a} + \vec{b} + \vec{c}) \cdot [\vec{a} \times \vec{a} + \vec{a} \times \vec{c} + \vec{b} \times \vec{a} + \vec{b} \times \vec{c}]$$

$$= (\vec{a} + \vec{b} + \vec{c}) \cdot [\vec{a} \times \vec{c} + \vec{b} \times \vec{a} + \vec{b} \times \vec{c}]$$

$$= (\vec{a} + \vec{b} + \vec{c}) \cdot [\vec{a} \times \vec{c} + \vec{b} \times \vec{a} + \vec{b} \times \vec{c}]$$

$$= \vec{a} \cdot \vec{b} \times \vec{c} + \vec{b} \cdot \vec{a} \times \vec{c} + \vec{c} \cdot \vec{b} \times \vec{a}$$

$$= [\vec{a} \vec{b} \vec{c}] - [\vec{a} \vec{b} \vec{c}] - [\vec{a} \vec{b} \vec{c}]$$

$$= -[\vec{a} \vec{b} \vec{c}]$$

9. **b.** As  $\vec{p}$ ,  $\vec{q}$  and  $\vec{r}$  are three mutually perpendicular vectors of same magnitude, so let us consider  $\vec{p} = a \hat{i}, \vec{q} = a \hat{j}, \vec{r} = a \hat{k}$ 

Also let 
$$\vec{x} = x_1 \hat{i} + y_1 \hat{j} + z_1 \hat{k}$$

Given that  $\vec{x}$  satisfies the equation

$$\vec{p} \times [(\vec{x} - \vec{q}) \times \vec{p}] + \vec{q} \times [(\vec{x} - \vec{r}) \times \vec{q}] + \vec{r} \times [(\vec{x} - \vec{p}) \times \vec{r}] = 0$$

$$\text{Now } \vec{p} \times [(\vec{x} - \vec{q}) \times \vec{p}] = \vec{p} \times [\vec{x} \times \vec{p} - \vec{q} \times \vec{p}]$$

$$= \vec{p} \times (\vec{x} \times \vec{p}) - \vec{p} \times (\vec{q} \times \vec{p})$$

$$= (\vec{p} \cdot \vec{p}) \vec{x} - (\vec{p} \cdot \vec{x}) \vec{p} - (\vec{p} \cdot \vec{p}) \vec{q} + (\vec{p} \cdot \vec{q}) \vec{p}$$
(i)

 $=a^{2} \vec{x} - a^{2} x_{1} \hat{i} - a^{3} \hat{j} + 0$ 

$$\vec{q} \times [(\vec{x} - \vec{r}) \times \vec{q}] = a^2 \vec{x} - a^2 y_1 \hat{j} - a^3 \hat{k}$$

and 
$$\overrightarrow{r} \times [(\overrightarrow{x} - \overrightarrow{p}) \times \overrightarrow{r}] = a^2 \overrightarrow{x} - a^2 z_1 \hat{k} - a^3 \hat{i}$$

Substituting these values in the equation, we get

$$3a^{2} \vec{x} - a^{2} (x_{1} \hat{i} + y_{1} \hat{j} + z_{1} \hat{k}) - a^{2} (a\hat{i} + a\hat{j} + a\hat{k}) = 0$$

$$\Rightarrow 3a^{2} \vec{x} - a^{2} \vec{x} - a^{2} (\vec{p} + \vec{q} + \vec{r}) = \vec{0}$$

$$\Rightarrow 2a^{2} \vec{x} = (\vec{p} + \vec{q} + \vec{r}) a^{2}$$

$$\Rightarrow \vec{x} = \frac{1}{2} (\vec{p} + \vec{q} + \vec{r})$$

10. **b.** 
$$|(\vec{a} \times \vec{b}) \times \vec{c}| = |\vec{a} \times \vec{b}| |\vec{c}| \sin 30^{\circ}$$

$$= \frac{1}{2} |\vec{a} \times \vec{b}| |\vec{c}| \qquad (i)$$

We have, 
$$\vec{a} = 2\hat{i} + \hat{j} - 2\hat{k}$$
 and  $\vec{b} = \hat{i} + \hat{j}$ 

$$\Rightarrow \vec{a} \times \vec{b} = 2\hat{i} - 2\hat{i} + \hat{k}$$

$$\Rightarrow |\vec{a} \times \vec{b}| = \sqrt{9} = 3$$

Also given 
$$|\vec{c} - \vec{a}| = 2\sqrt{2}$$

$$\Rightarrow |\overrightarrow{c} - \overrightarrow{a}|^2 = 8$$

$$\Rightarrow |\overrightarrow{c}|^2 + |\overrightarrow{a}|^2 - 2\overrightarrow{a} \cdot \overrightarrow{c} = 8$$

Given  $|\vec{a}| = 3$  and  $\vec{a} \cdot \vec{c} = |\vec{c}|$ , using these we get

$$|\vec{c}|^2 - 2|\vec{c}| + 1 = 0$$

$$\Rightarrow (|\overrightarrow{c}|-1)^2 = 0$$

$$\Rightarrow |\vec{c}| = 1$$

Substituting values of  $|\vec{a} \times \vec{b}|$  and  $|\vec{c}|$  in (i), we get

$$|(\vec{a} \times \vec{b}) \times \vec{c}| = \frac{1}{2} \times 3 \times 1 = \frac{3}{2}$$

11. **a.** As  $\vec{c}$  is coplanar with  $\vec{a}$  and  $\vec{b}$ , we take  $\vec{c} = \alpha \vec{a} + \beta \vec{b}$  where  $\alpha$  and  $\beta$  are scalars.

As  $\overset{\rightarrow}{c}$  is perpendicular to  $\overset{\rightarrow}{a}$  , using (i), we get,

$$0 = \alpha \stackrel{\rightarrow}{a} \cdot \stackrel{\rightarrow}{a} + \beta \stackrel{\rightarrow}{b} \cdot \stackrel{\rightarrow}{a}$$

$$\Rightarrow 0 = \alpha(6) + \beta(2 + 2 - 1) = 3(2\alpha + \beta)$$

$$\Rightarrow \beta = -2\alpha$$

Thus, 
$$\overrightarrow{c} = \alpha (\overrightarrow{a} - 2\overrightarrow{b}) = \alpha (-3i + 3k) = 3\alpha (-i + k)$$

$$\Rightarrow |\overrightarrow{c}|^2 = 18\alpha^2$$

$$\Rightarrow 1 = 18\alpha^2$$

$$\Rightarrow \alpha = \pm \frac{1}{3\sqrt{2}}$$

$$\therefore \vec{c} = \pm \frac{1}{\sqrt{2}} (-j + k)$$

12. **b.** Given  $\vec{a} + \vec{b} + \vec{c} = \vec{0}$  (by triangle law). Therefore,

$$\vec{a} \times (\vec{a} + \vec{b} + \vec{c}) = \vec{a} \times \vec{0}$$

$$\overrightarrow{a} \times \overrightarrow{a} + \overrightarrow{a} \times \overrightarrow{b} + \overrightarrow{a} \times \overrightarrow{c} = \overrightarrow{0}$$

$$\vec{a} \times \vec{b} = \vec{c} \times \vec{a}$$

Similarly by taking cross product with  $\vec{b}$ , we get  $\vec{a} \times \vec{b} = \vec{b} \times \vec{c}$ 

$$\vec{a} \times \vec{b} = \vec{b} \times \vec{c} = \vec{c} \times \vec{a}$$

**a.** Given that  $\vec{a}, \vec{b}, \vec{c}$  and  $\vec{d}$  are vectors such that  $(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d}) = \vec{0}$ 

(i)

(i)

 $P_1$  is the plane determined by vectors  $\vec{a}$  and  $\vec{b}$ . Therefore, normal vectors  $\vec{n}_1$  to  $P_1$  will be given by  $\vec{n}_1 = \vec{a} \times \vec{b}$ 

Similarly,  $P_2$  is the plane determined by vectors  $\vec{c}$  and  $\vec{d}$ . Therefore, normal vectors  $\vec{n_2}$  to  $P_2$  will be given by

$$\vec{n_2} = \vec{c} \times \vec{d}$$

Substituting the values of  $\vec{n_1}$  and  $\vec{n_2}$  in (i), we get

$$\vec{n_1} \times \vec{n_2} = \vec{0}$$

Hence,  $\overrightarrow{n}_1 || \overrightarrow{n}_2$ 

Hence, the planes will also be parallel to each other.

Thus angle between the planes = 0.

**a.**  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  are unit coplanar vectors,  $2\vec{a} - \vec{b}$ ,  $2\vec{b} - 2\vec{c}$  and  $2\vec{c} - \vec{a}$  are also coplanar vectors, being linear combination of  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$ .

Thus,  $[2\vec{a} - \vec{b} \ 2\vec{b} - \vec{c} \ 2\vec{c} - \vec{a}] = 0$ 

**b.**  $\hat{a}$ ,  $\hat{b}$  and  $\hat{c}$  are unit vectors.

Now  $x = |\hat{a} - \hat{b}|^2 + |\hat{b} - \hat{c}|^2 + |\hat{c} - \hat{a}|^2$ 

$$= \frac{1}{2}(\hat{a}\cdot\hat{a} + \hat{b}\cdot\hat{b} + \hat{c}\cdot\hat{c}) - 2\hat{a}\cdot\hat{b} - 2\hat{b}\cdot\hat{c} - 2\hat{c}\cdot\hat{a}$$

$$= 2^{(\hat{a} \cdot \hat{b} + \hat{b} \cdot \hat{c} + \hat{c} \cdot \hat{a})}$$

$$\Rightarrow 6 - 2(\hat{a} \cdot \hat{b} + \hat{b} \cdot \hat{c} + \hat{c} \cdot \hat{a})$$

Also,  $|\hat{a} + \hat{b} + \hat{c}| \ge 0$ 

Also, 
$$|a+b+c| \ge 0$$
  

$$\Rightarrow \hat{a} \cdot \hat{a} + \hat{b} \cdot \hat{b} = \hat{c} \cdot \hat{c} + 2(\hat{a} \cdot \hat{b} + \hat{b} \cdot \hat{c} + \hat{c} \cdot \hat{a}) \ge 0$$

$$\Rightarrow$$
 3 + 2  $(\hat{a} \cdot \hat{b} + \hat{b} \cdot \hat{c} + \hat{c} \cdot \hat{a}) \ge 0$ 

$$\Rightarrow 2(\hat{a}\cdot\hat{b}+\hat{b}\cdot\hat{c}+\hat{c}\cdot\hat{a}) \geq -3$$

$$\Rightarrow -2(\hat{a}\cdot\hat{b}+\hat{b}\cdot\hat{c}+\hat{c}\cdot\hat{a}) \leq 3$$

$$\Rightarrow 6 - 2 (\hat{a} \cdot \hat{b} + \hat{b} \cdot \hat{c} + \hat{c} \cdot \hat{a}) \le 9$$
 (ii)

From (i) and (ii),  $x \le 9$ 

Therefore, x does not exceed 9.

**16. b.** Given that  $\overrightarrow{a}$  and  $\overrightarrow{b}$  are two unit vectors.

$$|\vec{a}| = 1$$
 and  $|\vec{b}| = 1$ 

Also given that  $(\vec{a} + 2\vec{b}) \cdot (5\vec{a} - 4\vec{b}) = 0$ 

$$\Rightarrow 5|\vec{a}|^2 - 8|\vec{b}|^2 - 4\vec{a} \cdot \vec{b} + 10\vec{b} \cdot \vec{a} = 0$$

$$\Rightarrow 5-8+6\overrightarrow{a}\cdot\overrightarrow{b}=0$$

 $\Rightarrow$  6  $|\vec{a}|$   $|\vec{b}|$  cos  $\theta = 3$  (where  $\theta$  is the angle between  $\vec{a}$  and  $\vec{b}$ )

$$\Rightarrow \cos \theta = 1/2$$

$$\Rightarrow \theta = 60^{\circ}$$

17. **c.** Given that  $\vec{V} = 2\hat{i} + \hat{j} - \hat{k}$  and  $\vec{W} = \hat{i} + 3\hat{k}$  and  $\vec{U}$  is a unit vector

$$|\vec{U}| = 1$$

Now, 
$$[\overrightarrow{U} \ \overrightarrow{V} \ \overrightarrow{W}] = \overrightarrow{U} \cdot (\overrightarrow{V} \times \overrightarrow{W})$$
  

$$= \overrightarrow{U} \cdot (2 \hat{i} + \hat{j} - \hat{k}) \times (\hat{i} + 3 \hat{k})$$

$$= \overrightarrow{U} \cdot (3 \hat{i} - 7 \hat{j} - \hat{k})$$

= 
$$\sqrt{3^2 + 7^2 + 1^2}$$
 cos  $\theta$  which is maximum when cos  $\theta = 1$ 

Therefore, maximum value of  $[\vec{U} \ \vec{V} \ \vec{W}] = \sqrt{59}$ 

**18. c.** Volume of parallelopiped formed by  $\vec{u} = \hat{i} + a\hat{j} + \hat{k}$ ,  $\vec{v} = \hat{j} + a\hat{k}$ ,  $\vec{w} = a\hat{i} + \hat{k}$  is

$$V = \begin{bmatrix} \overrightarrow{u} & \overrightarrow{v} & \overrightarrow{w} \end{bmatrix} = \begin{vmatrix} 1 & a & 1 \\ 0 & 1 & a \\ a & 0 & 1 \end{vmatrix}$$

$$= 1 (1 - 0) - a (0 - a^{2}) + 1 (0 - a)$$

$$=1+a^3-a$$

For V to be minimum,  $\frac{dV}{da} = 0$ 

$$\Rightarrow 3a^2 - 1 = 0$$

$$\Rightarrow a = \pm \frac{1}{\sqrt{3}}$$

But 
$$a > 0 \Rightarrow a = \frac{1}{\sqrt{3}}$$

**19. c.**  $(\vec{a} \times \vec{b}) \times \vec{a} = (\vec{a} \cdot \vec{a}) \vec{b} - (\vec{a} \cdot \vec{b}) \vec{a}$  $(\hat{j} - \hat{k}) \times (\hat{i} + \hat{j} + \hat{k}) = (\sqrt{3})^2 \vec{b} - (\hat{i} + \hat{j} + \hat{k})$ 

$$\Rightarrow 3\vec{b} = 3\hat{i} \Rightarrow \vec{b} = \hat{i}$$

**20.** c. Any vector coplanar to 
$$\vec{a}$$
 and  $\vec{b}$  can be written as  $\vec{r} = \mu \vec{a} + \lambda \vec{b}$ 

$$\vec{r} = (\mu + 2\lambda) \hat{i} + (-\mu + \lambda) \hat{j} + (\mu + \lambda) \hat{k} \text{ since } \vec{r} \text{ is orthogonal to } 5\hat{j} + 2\hat{j} + 6\hat{k}$$

$$\Rightarrow 5(\mu + 2\lambda) + 2(-\mu + \lambda) + 6(\mu + \lambda) = 0$$

$$\Rightarrow 9\mu + 18\lambda = 0$$

$$\Rightarrow \lambda = -\frac{1}{2}\mu$$

$$\therefore \vec{r} = \lambda(3\hat{j} - \hat{k})$$

Since  $\hat{r}$  is a unit vector,  $\hat{r} = \frac{3\hat{i} - \hat{k}}{\sqrt{10}}$ 

**21.** c. We observe that 
$$\vec{a} \cdot \vec{b}_1 = \vec{a} \cdot \vec{b} - \left(\frac{\vec{b} \cdot \vec{a}}{|\vec{a}|^2}\right) \vec{a} \cdot \vec{a} = \vec{a} \cdot \vec{b} - \vec{a} \vec{b} = 0$$

$$\vec{a} \cdot \vec{c_2} = \vec{a} \left( \vec{c} - \frac{\vec{c} \cdot \vec{a}}{|\vec{a}|^2} \vec{a} - \frac{\vec{c} \cdot \vec{b_1}}{|\vec{b_1}|^2} \vec{b_1} \right)$$

$$= \vec{a} \cdot \vec{c} - \frac{\vec{a} \cdot \vec{c}}{|\vec{a}|^2} |\vec{a}|^2 - \frac{\vec{c} \cdot \vec{b_1}}{|\vec{b_1}|^2} (\vec{a} \cdot \vec{b_1})$$

$$= \vec{a} \cdot \vec{c} - \vec{a} \cdot \vec{c} - 0 \quad (\because \vec{a} \cdot \vec{b_1} = 0)$$

And 
$$\vec{b_1} \cdot \vec{c_2} = \vec{b_1} \cdot \left( \vec{c} - \frac{\vec{c} \cdot \vec{a}}{|\vec{a}|^2} \vec{a} - \frac{\vec{c} \cdot \vec{b_1}}{|\vec{b_1}|^2} \vec{b_1} \right)$$

$$= \vec{b_1} \cdot \vec{c} - \frac{(\vec{c} \cdot \vec{a}) (\vec{b_1} \cdot \vec{a})}{|\vec{a}|^2} - \frac{\vec{c} \cdot \vec{b_1}}{|\vec{b_1}|^2} \vec{b_1} \cdot \vec{b_1}$$

$$= \vec{b_1} \cdot \vec{c} - 0 - \vec{b_1} \cdot \vec{c} \quad \text{(using } \vec{b_1} \cdot \vec{a} = 0\text{)}$$

**22.** a. A vector in the plane of 
$$\vec{a}$$
 and  $\vec{b}$  is  $\vec{u} = \mu \vec{a} + \lambda \vec{b} = (\mu + \lambda) \hat{i} + (2\mu - \lambda) \hat{j} + (\mu + \lambda) \hat{k}$ 

Projection of 
$$\vec{u}$$
 on  $\vec{c} = \frac{1}{\sqrt{3}}$   

$$\Rightarrow \frac{\vec{u} \cdot \vec{c}}{|\vec{c}|} = \frac{1}{\sqrt{3}}$$

$$\Rightarrow \overrightarrow{u} \cdot \overrightarrow{c} = 1$$

$$\Rightarrow |\mu + \lambda + 2\mu - \lambda - \mu - \lambda| = 1$$

$$\Rightarrow |2\mu - \lambda| = 1$$

$$\Rightarrow \lambda = 2\mu \pm 1$$

$$\Rightarrow \vec{u} = 2\hat{i} + \hat{j} + 2\hat{k} \text{ or } 4\hat{i} - \hat{j} + 4\hat{k}$$

23. **a.** 
$$|\overrightarrow{OP}| = |\hat{a}\cos t + \hat{b}\sin t|$$
  
 $= (\cos^2 t + \sin^2 t + 2\cos t\sin t \ \hat{a}\cdot \hat{b})^{1/2}$   
 $= (1 + 2\cos t\sin t \ \hat{a}\cdot \hat{b})^{1/2}$   
 $= (1 + \sin 2t \ \hat{a}\cdot \hat{b})^{1/2}$ 

$$\therefore |\overrightarrow{OP}|_{\text{max}} = (1 + \hat{a} \cdot \hat{b})^{1/2} \text{ when } t = \pi/4$$

$$\hat{u} = \frac{\hat{a} + \hat{b}}{\sqrt{2} \frac{|\hat{a} + \hat{b}|}{\sqrt{2}}}$$
$$= \frac{\hat{a} + \hat{b}}{|\hat{a} + \hat{b}|}$$

- **24.** c.  $(\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d}) = 1$  is possible only when  $|\vec{a} \times \vec{b}| = |\vec{c} \times \vec{d}| = 1$  and  $(\vec{a} \times \vec{b}) \parallel (\vec{c} \times \vec{d})$ . Since  $\vec{a} \cdot \vec{c} = \frac{1}{2}$  and if  $\vec{b} \parallel \vec{d}$ , then  $|\vec{c} \times \vec{d}| \neq 1$
- **25. b.** Angle between vectors  $\overrightarrow{AB}$  and  $\overrightarrow{AD}$  is given by

$$\cos \theta = \frac{\vec{AB} \cdot \vec{AD}}{|\vec{AB}| \cdot |\vec{AD}|} = \frac{-2 + 20 + 22}{\sqrt{4 + 100 + 121} \sqrt{1 + 4 + 4}} = \frac{8}{9}$$

$$\Rightarrow \cos\alpha = \cos(90^\circ - \theta) = \sin\theta = \frac{\sqrt{17}}{9}$$

26. a

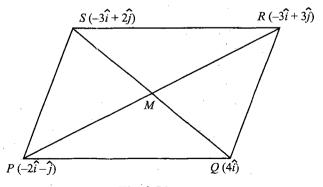


Fig. 2.56

Evaluating midpoint of PR and QS which gives  $M = \begin{bmatrix} \hat{i} \\ 2 + \hat{j} \end{bmatrix}$ , same for both.

$$\overrightarrow{PQ} = \overrightarrow{SR} = 6\hat{i} + \hat{j}$$

$$\overrightarrow{PS} = \overrightarrow{QR} = -\hat{i} + 3\hat{j}$$

$$\Rightarrow \overrightarrow{PQ} \cdot \overrightarrow{PS} \neq 0$$

$$\overrightarrow{PO} \parallel \overrightarrow{SR}, \overrightarrow{PS} \parallel \overrightarrow{OR} \text{ and } |\overrightarrow{PO}| = |\overrightarrow{SR}|, |\overrightarrow{PS}| = |\overrightarrow{OR}|$$

Hence, *PQRS* is a parallelogram but not rhombus or rectangle.

27. **c.** 
$$\vec{v} = \lambda \vec{a} + \mu \vec{b}$$

$$= \lambda(\hat{i} + \hat{j} + \hat{k}) + \mu(\hat{i} - \hat{j} + \hat{k})$$
Projection of  $\vec{v}$  on  $\vec{c}$ 

$$\frac{\vec{v} \cdot \vec{c}}{|\vec{c}|} = \frac{1}{\sqrt{3}}$$

$$\Rightarrow \frac{[(\lambda + \mu)\hat{i} + (\lambda - \mu)\hat{j} + (\lambda + \mu)\hat{k}] \cdot (\hat{i} - \hat{j} - \hat{k})}{\sqrt{3}} = \frac{1}{\sqrt{3}}$$

$$\Rightarrow \lambda + \mu - \lambda + \mu - \lambda - \mu = 1$$

$$\Rightarrow \mu - \lambda = 1$$

$$\Rightarrow \lambda = \mu - 1$$

$$\Rightarrow \vec{v} = (\mu - 1)(\hat{i} + \hat{j} + \hat{k}) + \mu(\hat{i} - \hat{j} + \hat{k})$$

$$\Rightarrow \vec{v} = (2\mu - 1)\hat{i} - \hat{j} + (2\mu - 1)\hat{k}$$
At  $\mu = 2$ ,  $\vec{v} = 3\hat{i} - \hat{i} + 3\hat{k}$ 

### Multiple choice questions with one or more than one correct answer

1. **c.** We are given that 
$$\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$$

$$\vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$$

$$\vec{c} = c_1 \hat{i} + c_2 \hat{j} + c_3 \hat{k}$$
Then  $\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}^2 = [\vec{a} \ \vec{b} \ \vec{c}]^2$ 

$$= (|\vec{a} \times \vec{b}| \cdot 1 \cos 0^{\circ})^{2} \quad (\text{since } \vec{c} \text{ is } \pm \text{ to } \vec{a} \text{ and } \vec{b}, \vec{c} \text{ is } \pm \text{ to } \vec{a} \times \vec{b})$$

$$= (|\vec{a} \times \vec{b}|)^{2}$$

$$= (|\vec{a}| |\vec{b}| \cdot \sin \frac{\pi}{6})^{2}$$

$$= (\frac{1}{2} \sqrt{a_{1}^{2} + a_{2}^{2} + a_{3}^{2}} \sqrt{b_{1}^{2} + b_{2}^{2} + b_{3}^{2}})^{2}$$

$$= \frac{1}{4} (a_{1}^{2} + a_{2}^{2} + a_{3}^{2}) (b_{1}^{2} + b_{2}^{2} + b_{3}^{2})$$

2. **b** We know that if  $\hat{n}$  is perpendicular to  $\vec{a}$  as well as  $\vec{b}$ , then

$$\hat{n} = \frac{\vec{a} \times \vec{b}}{|\vec{a} \times \vec{b}|} \text{ or } \frac{\vec{b} \times \vec{a}}{|\vec{b} \times \vec{a}|}$$

As  $\vec{a} \times \vec{b}$  and  $\vec{b} \times \vec{a}$  represent two vectors in opposite directions, we have two possible values of  $\hat{n}$ 

3. **a., c.** We have  $\vec{a} = 2\hat{i} - \hat{j} + \hat{k}$ ,  $\vec{b} = \hat{i} + 2\hat{j} - \hat{k}$ ,  $\vec{c} = \hat{i} + \hat{j} - 2\hat{k}$ Any vector in the plane of  $\vec{b}$  and  $\vec{c}$  is

$$\vec{u} = \mu \vec{b} + \lambda \vec{c}$$

$$= \mu(\hat{i} + 2\hat{j} - \hat{k}) + \lambda (\hat{i} + \hat{j} - 2\hat{k})$$

$$= (\mu + \lambda) \hat{i} + (2\mu + \lambda) \hat{j} - (\mu + 2\lambda) \hat{k}$$

Given that the magnitude of projection of  $\overrightarrow{u}$  on  $\overrightarrow{a}$  is  $\sqrt{2/3}$ 

$$\Rightarrow \sqrt{\frac{2}{3}} = \begin{vmatrix} \overrightarrow{u} \cdot \overrightarrow{a} \\ \overrightarrow{u} \cdot \overrightarrow{a} \end{vmatrix}$$

$$\Rightarrow \sqrt{\frac{2}{3}} = \left| \frac{2(\mu + \lambda) - (2\mu + \lambda) - (\mu + 2\lambda)}{\sqrt{6}} \right|$$

$$\Rightarrow |-\lambda - \mu| = 2$$

$$\Rightarrow \lambda + \mu = 2 \text{ or } \lambda + \mu = -2$$

Therefore, the required vector is either  $2\hat{i} + 3\hat{j} - 3\hat{k}$  or  $-2\hat{i} - \hat{j} + 5\hat{k}$ .

4. c.  $[\stackrel{\rightarrow}{u}\stackrel{\rightarrow}{v}\stackrel{\rightarrow}{w}] = [\stackrel{\rightarrow}{v}\stackrel{\rightarrow}{w}\stackrel{\rightarrow}{u}] = [\stackrel{\rightarrow}{w}\stackrel{\rightarrow}{u}\stackrel{\rightarrow}{v}]$ 

but 
$$\begin{bmatrix} \overrightarrow{v} & \overrightarrow{u} & \overrightarrow{w} \end{bmatrix} = - \begin{bmatrix} \overrightarrow{u} & \overrightarrow{v} & \overrightarrow{w} \end{bmatrix}$$

- 5. a., c. Dot product of two vectors gives a scalar quantity.
- **6. a., c.** We have  $\vec{v} = \vec{a} \times \vec{b} = |\vec{a}| |\vec{b}| \sin \theta \hat{n} = \sin \theta \hat{n}$ , where  $\vec{a}$  and  $\vec{b}$  are unit vectors. Therefore,

$$|\overrightarrow{v}| = \sin \theta$$

Now, 
$$\vec{u} = \vec{a} - (\vec{a} \cdot \vec{b}) \vec{b}$$

$$= \vec{a} - \vec{b} \cos \theta \text{ (where } \vec{a} \cdot \vec{b} = \cos \theta \text{)}$$

$$\therefore |\overrightarrow{u}|^2 = |\overrightarrow{a} - \overrightarrow{b}\cos\theta|^2$$

$$= 1 + \cos^2 \theta - 2 \cos \theta \cdot \cos \theta$$

$$= 1 - \cos^2 \theta = \sin^2 \theta = |\nu|^2$$

$$\Rightarrow |\overrightarrow{u}| = |\overrightarrow{v}|$$

Also, 
$$\vec{u} \cdot \vec{b} = \vec{a} \cdot \vec{b} - (\vec{a} \cdot \vec{b}) (\vec{b} \cdot \vec{b})$$
  
=  $\vec{a} \cdot \vec{b} - \vec{a} \cdot \vec{b}$ 

$$=0$$

$$|\vec{u} \cdot \vec{b}| = 0$$

$$|\vec{v}| = |\vec{u}| + |\vec{u} \cdot \vec{b}|$$
 is also correct.

#### 7. a., c., d.

$$\vec{a} = \frac{1}{3} (2\hat{i} - 2\hat{j} + \hat{k})$$

$$|\vec{a}|^2 = \frac{1}{9} (4+4+1) = 1 \Rightarrow |\vec{a}| = 1$$

Let 
$$\vec{b} = 2\hat{i} - 4\hat{j} + 3\hat{k}$$
. Then

$$\cos \theta = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}||\vec{b}|} = \frac{5}{\sqrt{29}} \Rightarrow \theta \neq \frac{\pi}{3}$$

Let 
$$\vec{c} = -\hat{i} + \hat{j} - \frac{1}{2} \hat{k} = \frac{-3}{2} \hat{a} \Rightarrow \vec{c} \mid \vec{a}$$

Let 
$$\vec{d} = 3\hat{i} + 2\hat{j} + 2\hat{k}$$
. Then  $\vec{a} \cdot \vec{d} = 0 \Rightarrow \vec{a} \perp \vec{d}$ 

# **8. b., d.** Normal to plane $P_1$ is

$$\vec{n}_1 = (2\hat{j} + 3\hat{k}) \times (4\hat{j} - 3\hat{k}) = -18\hat{i}$$

Normal to plane  $P_2$  is

$$\vec{n}_2 = (\hat{j} - \hat{k}) \times (3\hat{i} + 3\hat{j}) = 3\hat{i} - 3\hat{j} - 3\hat{k}$$

$$\vec{A}$$
 is parallel to  $\pm (\vec{n_1} \times \vec{n_2}) = \pm (-54 \hat{j} + 54 \hat{k})$ 

Now, the angle between  $\vec{A}$  and  $2\hat{i} + \hat{j} - 2\hat{k}$  is given by

$$\cos \theta = \pm \frac{(-54\hat{j} + 54\hat{k}) \cdot (2\hat{i} + \hat{j} - 2\hat{k})}{54\sqrt{2} \cdot 3} = \pm \frac{1}{\sqrt{2}}$$

$$\theta = \pi/4$$
 or  $3\pi/4$ 

**9. a.**, **d.** Any vector in the plane of  $\vec{a} = \hat{i} + \hat{j} + 2\hat{k}$  and  $\vec{b} = \hat{i} + 2\hat{j} + \hat{k}$  is

$$\vec{r} = \lambda(\hat{i} + \hat{j} + 2\hat{k}) + \mu(\hat{i} + 2\hat{j} + \hat{k})$$

$$= (\lambda + \mu)\hat{i} + (\lambda + 2\mu)\hat{j} + (2\lambda + \mu)\hat{k}$$

Also  $\vec{r}$  is perpendicular to the vector  $\hat{i} + \hat{j} + \hat{k}$ 

$$\Rightarrow \vec{r} \cdot \vec{c} = 0$$

$$\Rightarrow \lambda + \mu = 0$$

Possible vectors are  $\hat{j} - \hat{k}$  or  $-\hat{j} + \hat{k}$ 

## **Integer Answer Type**

**1.** (5) 
$$E = (2\vec{a} + \vec{b}) \cdot [|\vec{a}|^2 \vec{b} - (\vec{a} \cdot \vec{b}) \vec{a} - 2(\vec{a} \cdot \vec{b}) \vec{b} + 2|\vec{b}|^2 \vec{a}]$$

$$\vec{a} \cdot \vec{b} = \frac{2-2}{\sqrt{70}} = 0$$

$$|\vec{a}| = 1$$

$$|b| = 1$$

$$\Rightarrow E = (2\vec{a} + \vec{b}) \cdot [2|\vec{b}|^2 \vec{a} + |\vec{a}|^2 \vec{b}]$$

$$= 4|\vec{a}|^2 |\vec{b}|^2 + |\vec{a}|^2 (\vec{a} \cdot \vec{b}) + 2|\vec{b}|^2 (\vec{b} \cdot \vec{a}) + |\vec{a}|^2 |\vec{b}|^2$$

$$= 5|\vec{a}|^2 |\vec{b}|^2 = 5$$

$$2. \quad (9) \ \vec{r} \times \vec{b} = \vec{c} \times \vec{b}$$

taking cross product with  $\vec{a}$ 

$$\vec{a}\times(\vec{r}\times\vec{b})=\vec{a}\times(\vec{c}\times\vec{b})$$

$$\Rightarrow (\vec{a} \cdot \vec{b})\vec{r} - (\vec{a} \cdot \vec{r})\vec{b} = \vec{a} \times (\vec{c} \times \vec{b})$$

$$\Rightarrow \vec{r} = -3\hat{i} + 6\hat{j} + 3\hat{k}$$

$$\Rightarrow \vec{r} \cdot \vec{b} = 3 + 6 = 9$$