

★ Band Pass Data Transmission (OB)

Digital Carrier Modulation:

⇒ The output of the encoder in a Base Band system is binary data which is having significant low freq. So, it is not possible to transmit binary data directly into the free space. A high freq. carrier signal is used to transmit the data into free space.

⇒ The three parameters of the carrier which can be varied according to the digital signal are Amplitude, Frequencies & phase. Therefore, the three modulation techniques are,

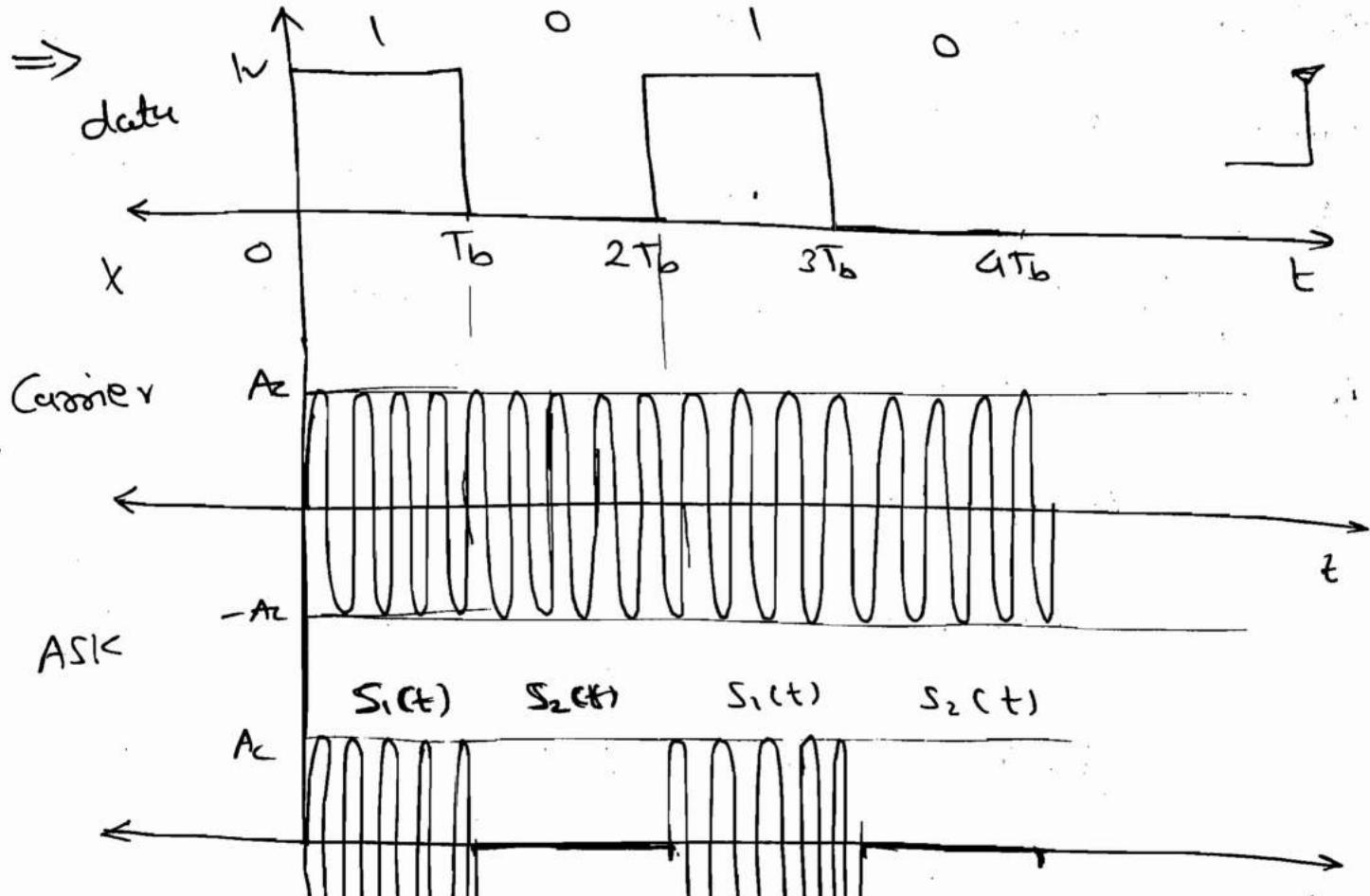
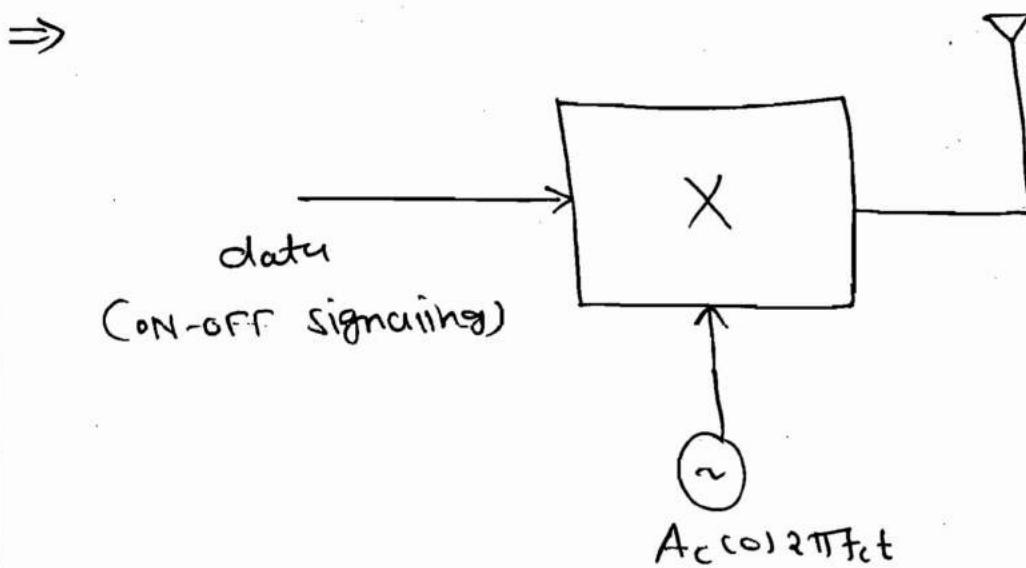
① Amplitude shift keying (ASK).

② Frequency shift keying (FSK).

③ Phase shift keying (PSK).

① Amplitude Shift Keying:

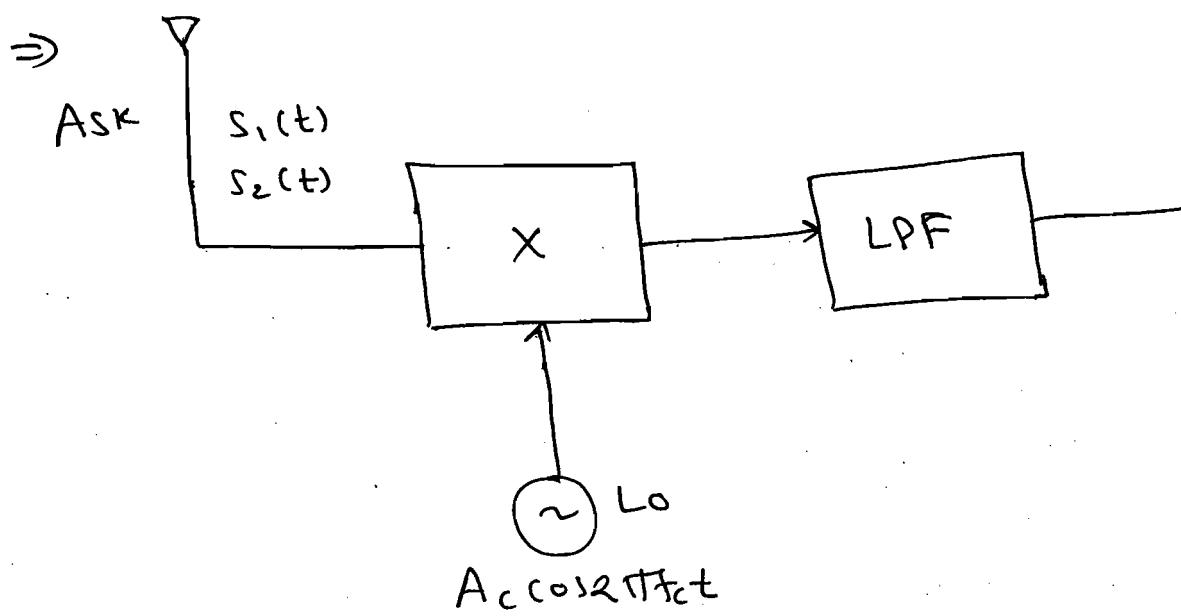
⇒ The binary data in ON-OFF signalling is multiplied with the carrier to generate the ASK signal.



\Rightarrow Mathematical representation of ASK signal
is as follow:

$$S_1(t) = A_c \cos 2\pi f_c t \quad i \\ = 0 \quad o$$

* Demodulation of ASK:

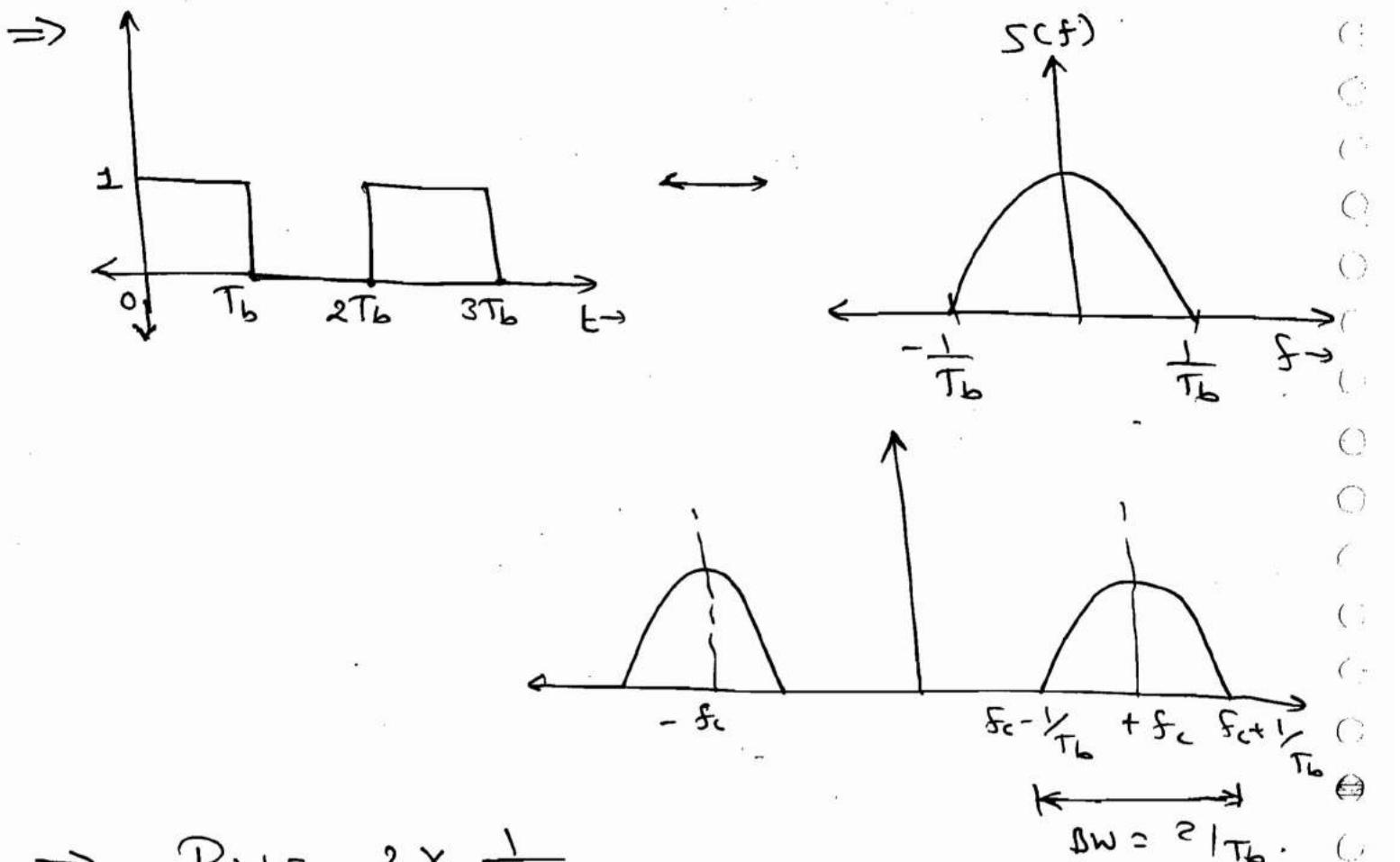


(coherent / synchronous detector)

\Rightarrow O/P of the multiplier is

$$\rightarrow S_1(t) \cdot (L.O.)_o = A_c \cos 2\pi f_c t \cdot A_c \cos 2\pi f_c t \\ = \frac{A_c^2}{2} + \frac{A_c^2}{2} \cancel{\cos 2\pi f_c t}$$

$$\therefore \text{O/P of the LPF} = \frac{A_c^2}{2}$$



$$\Rightarrow B_W = 2 \times \frac{1}{T_b}.$$

$$B_W = 2 \times R_b.$$

* Energy Calculation:

$$\Rightarrow E_b = \int_0^{T_b} S_i^2(t) dt = P \times T_b.$$

$$\therefore E_b = \frac{A_c^2}{2} \times T_b.$$

$$= 0$$

i.

o'.

\Rightarrow

$$A_c = \sqrt{\frac{2 E_b}{T_b}}$$

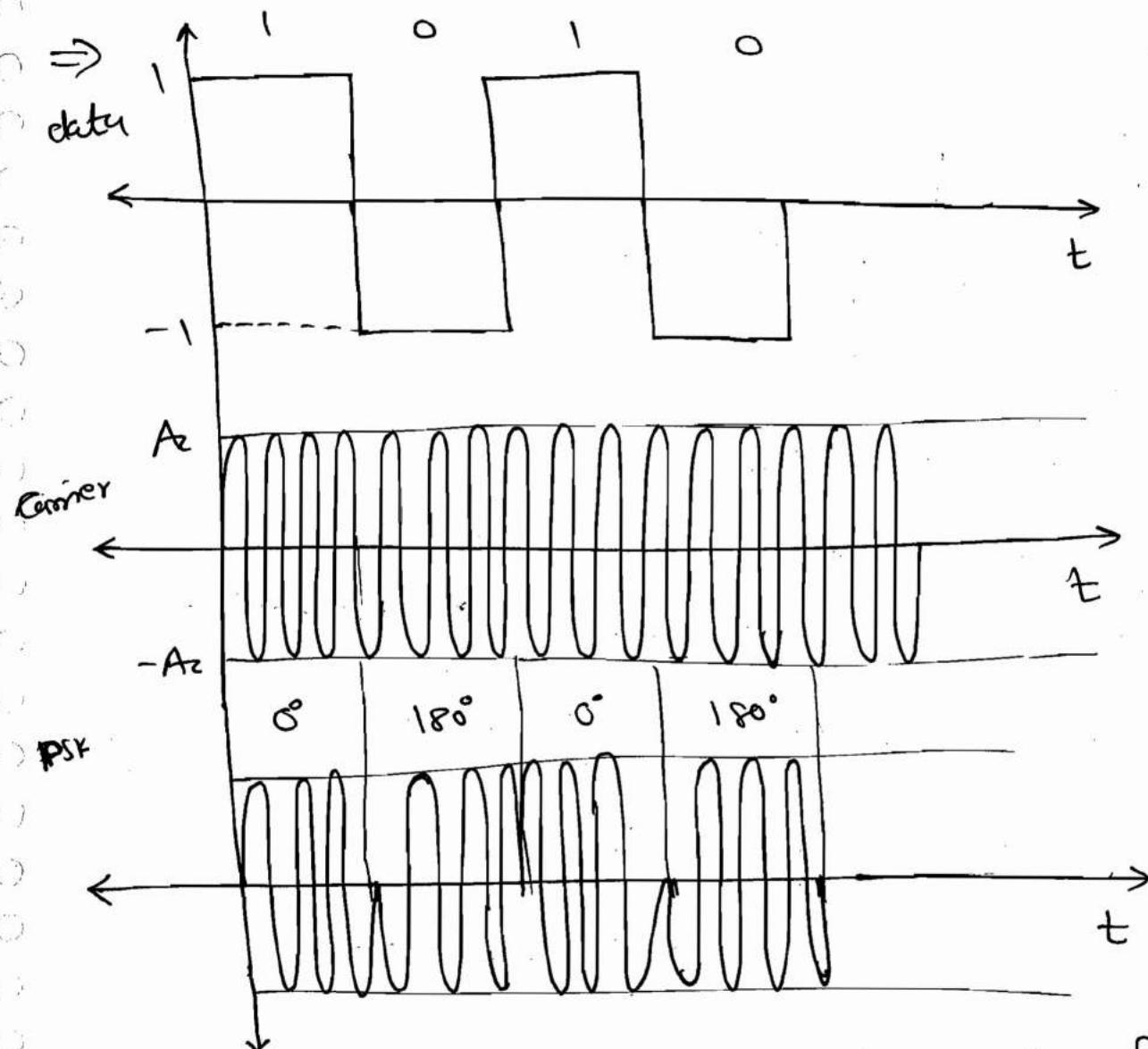
\Rightarrow

$$S_i(t) = \sqrt{\frac{2 E_b}{T_b}} \cos 2\pi f_c t$$

② PSK (Phase Shift keying):

⇒ Binary data represented in NRZ

signaling is multiplied with the carrier to generate "the PSK signal."



⇒ Mathematical Representation of PSK are as follow:

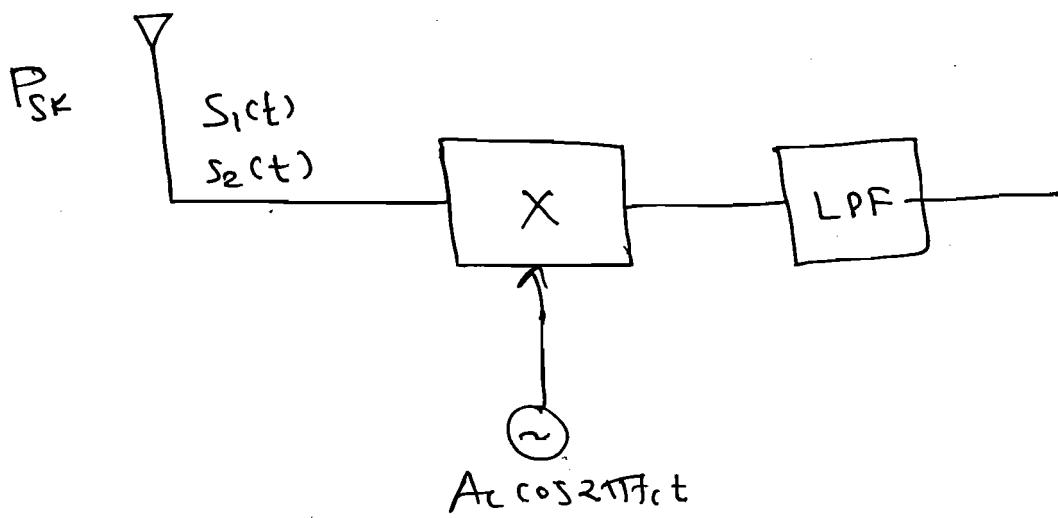
$$\boxed{\begin{aligned} S_1(t) &= A_c \cos 2\pi f_c t & '1' \\ S_0(t) &= -A_c \cos 2\pi f_c t & '0' \end{aligned}}$$

$$S_1(t) = A_c \cos [2\pi f_c t + 0^\circ]$$

* Demodulation of PSK:

$$S_1(t) = \sqrt{\frac{2 E_b}{T_b}} \cdot \cos 2\pi f_c t$$

$$S_2(t) = -\sqrt{\frac{2 E_b}{T_b}} \cdot \cos 2\pi f_c t.$$

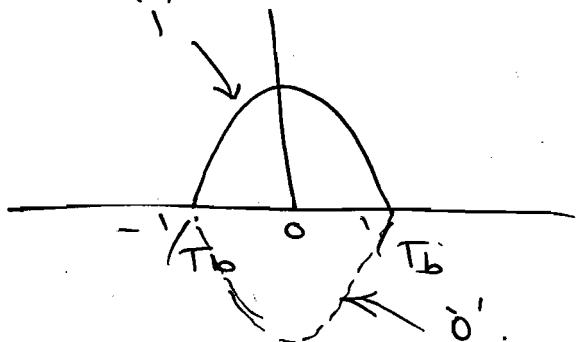


\Rightarrow OIP of the multiplier,

$$\begin{aligned} S_1(t) \cdot (LO)_0 &= A_c \cos 2\pi f_c t + A_c \cos 2\pi f_c t \\ &= \frac{A_c^2}{2} + \frac{A_c^2}{2} \cdot \cancel{\cos 2\pi (2f_c t)}. \end{aligned}$$

$$\begin{aligned} S_2(t) \cdot (LO)_0 &= -A_c^2 \cos 2\pi f_c t \cdot \cos 2\pi f_c t \\ &= -\frac{A_c^2}{2} - \frac{A_c^2}{2} \cancel{\cos 2\pi (2f_c t)}. \end{aligned}$$

* Energy:



$$\Rightarrow E_b = \int_0^{T_b} s^2(t) dt = P \times T_b.$$

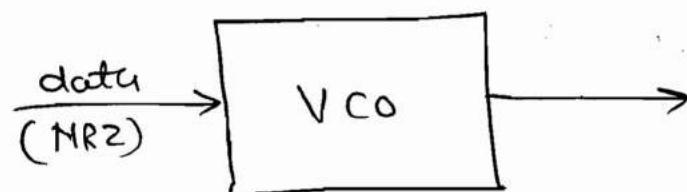
$$\therefore E_b = \frac{A_c^2}{2} \cdot T_b.$$

$$E_b = \frac{A_c^2}{2} \cdot T_b$$

$$A_c = \sqrt{\frac{2 E_b}{T_b}}.$$

③ Frequency Shift Keying:

\Rightarrow



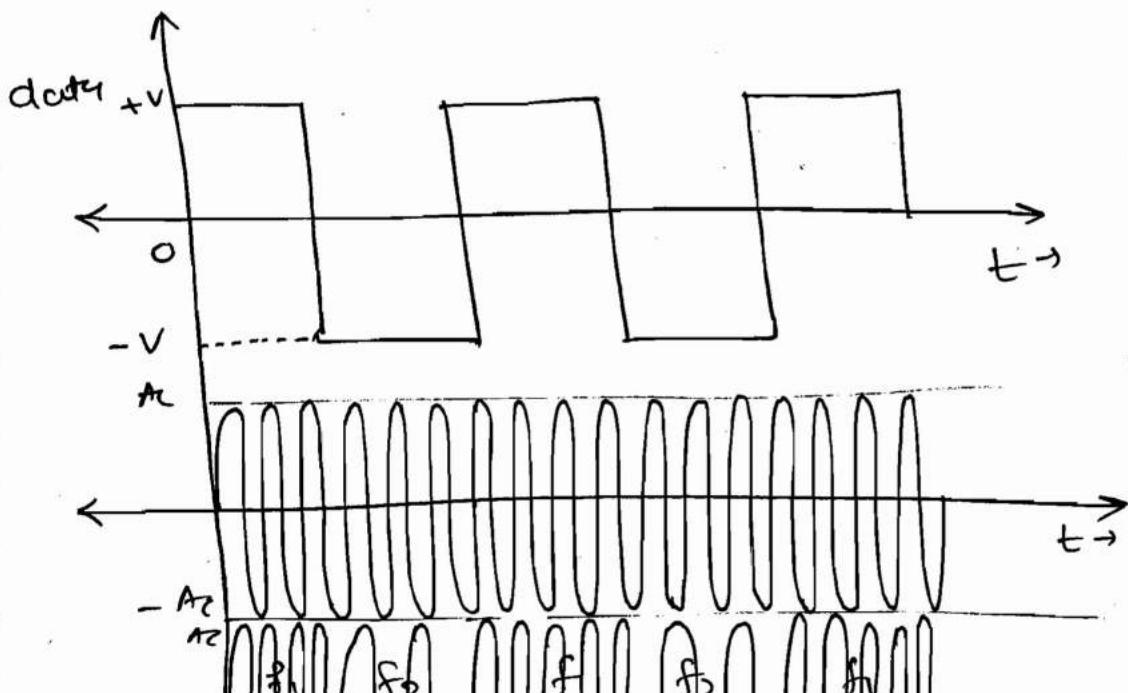
$$1 \rightarrow +v \quad f_1$$

$$0 \rightarrow -v \quad f_2$$

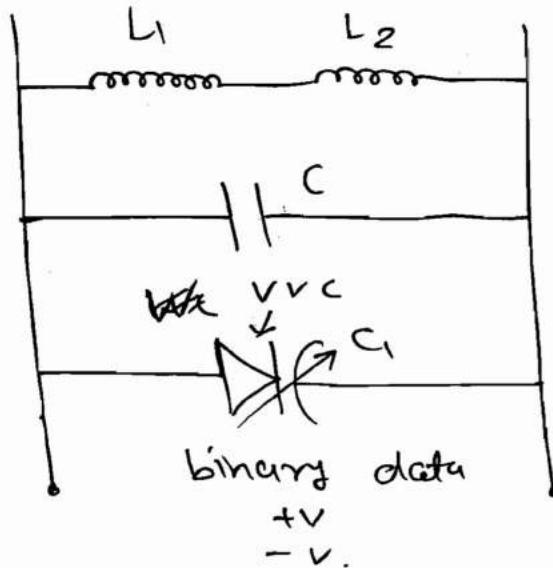
$$f_i = f_c + k_f m(t).$$

$$\therefore f_1 = f_c + K_f \cdot v = \text{Mark freq.}$$

$$f_2 = f_c - K_f \cdot v = \text{Space freq.}$$



\Rightarrow



$$\Rightarrow S_1(t) = A_c \cos 2\pi f_1 t.$$

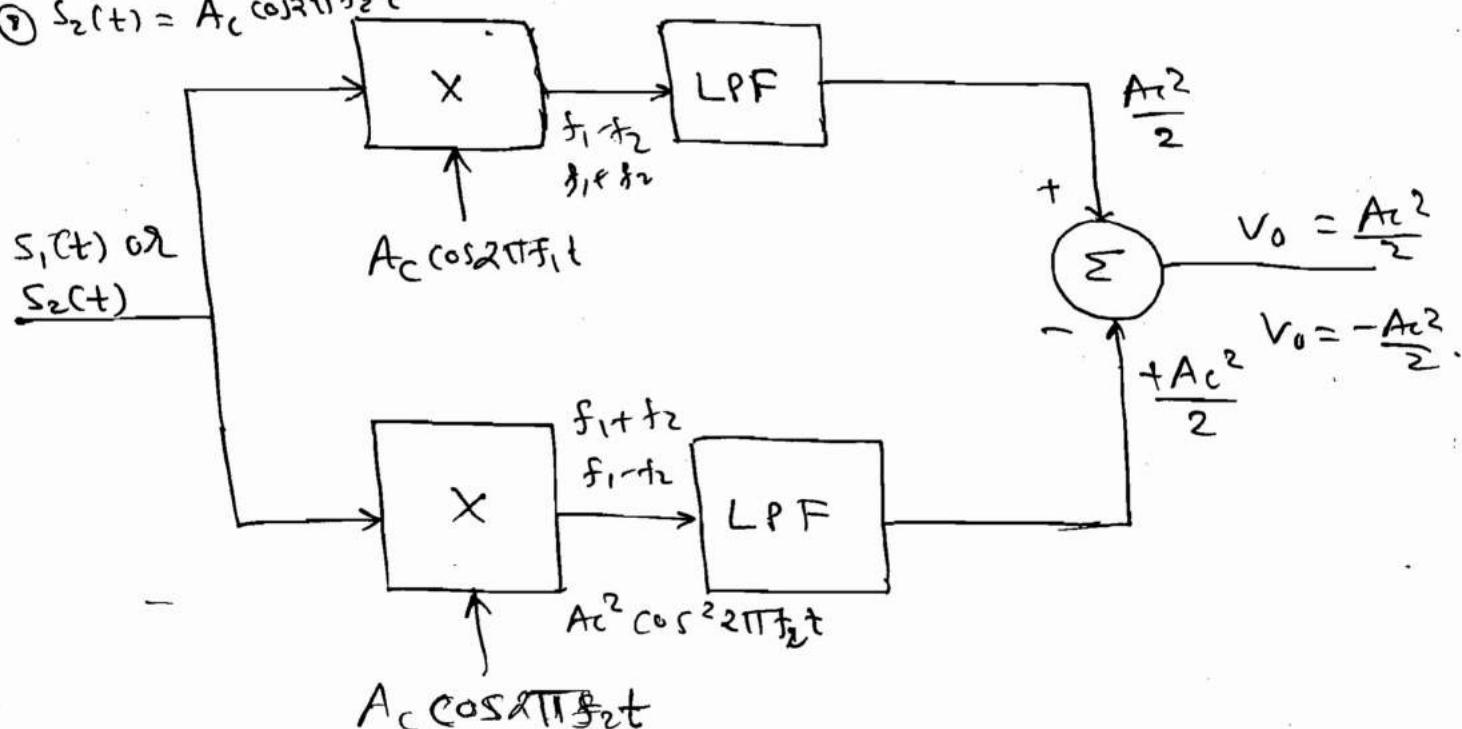
$$S_2(t) = A_c \cos 2\pi f_2 t.$$

* Demodulation of FSK:

$$\textcircled{1} \quad S_1(t) = A_c \cos 2\pi f_1 t$$

$$A_c^2 \cos^2 2\pi f_1 t$$

$$\textcircled{2} \quad S_2(t) = A_c \cos 2\pi f_2 t$$



$$\Rightarrow E_b = \frac{A_c^2}{2} \cdot T_b. \quad '1'$$

$$E_b = \frac{A_c^2}{2} \cdot T_b. \quad '0'.$$

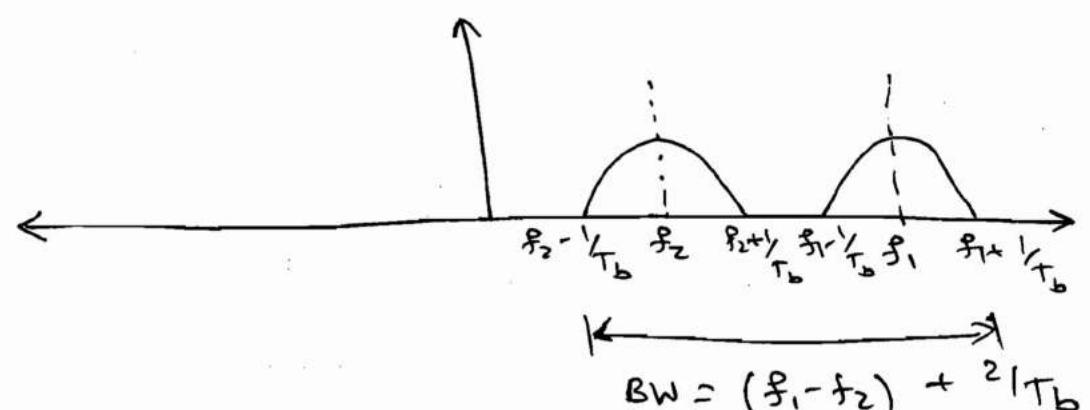
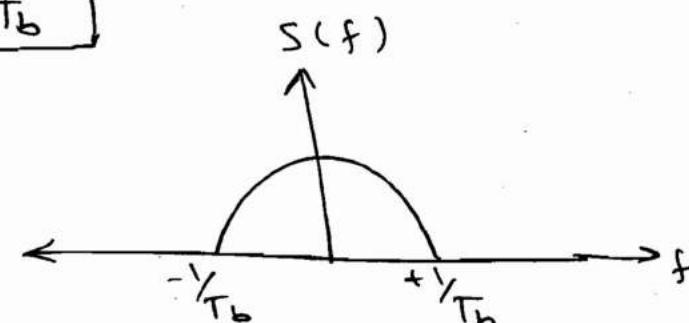
$$\Rightarrow BW = 2\Delta f + 2f_m$$

$$BW = (f_{\max} - f_{\min}) + 2f_m.$$

$$BW = (f_1 - f_2) + \frac{2}{T_b}$$



\leftrightarrow
FF



$$BW = (f_1 - f_2) + 2/T_b.$$

A Voice signal is sampled at the rate of 8000 samples/sec and each sample is encoded into 8-bits using PCM. The binary data is transmitted into free space after modulation. Determine the BW of the modulated signal when the modulation used is

- ① ASK ② PSK ③ FSK. ($f_1 = 10\text{MHz}$
 $f_2 = 8\text{MHz}$).

Sol:

Sampling rate = 8000 samples / sec.

$$n = 8.$$

$$\therefore R_b = \frac{1}{T_n} \times n.$$

$$\textcircled{1} \quad \underline{\text{ASK}}: \quad B_w = 2 R_b \\ = 2 \times (64 \text{ kbps}) \\ \boxed{B_w = 128 \text{ kHz}}$$

$$\textcircled{2} \quad \underline{\text{PSK}}: \quad B_w = 2 R_b \\ B_w = 2 \times (64 \text{ kbps}) \\ \boxed{B_w = 128 \text{ kHz}}$$

$$\textcircled{3} \quad \underline{\text{FSK}}: \quad B_w = (f_1 - f_2) + 2 R_b \\ = (10^{-8}) \text{ m} + 0.128 \text{ m.} \\ \boxed{B_w = 2.128 \text{ MHz}}$$

\Rightarrow In FSK, B_w is very high and in ASK Probability of error is very high.
So, optimum technique is PSK.