

## 5. NEWTON'S LAWS OF MOTION

### 1. From third law of motion

$$\vec{F}_{AB} = -\vec{F}_{BA}$$

$$\vec{F}_{AB} = \text{Force on A due to B}$$

$$\vec{F}_{BA} = \text{Force on B due to A}$$

### 2. From second law of motion

$$F_x = \frac{dP_x}{dt} = ma_x$$

$$F_y = \frac{dP_y}{dt} = ma_y$$

$$F_z = \frac{dP_z}{dt} = ma_z$$

### 5. WEIGHING MACHINE :

A weighing machine does not measure the weight but measures the force exerted by object on its upper surface.

### 6. SPRING FORCE

$$F = -kx$$

x is displacement of the free end from its natural length or deformation of the spring where K = spring constant.

### 7. SPRING PROPERTY

$$K \ell = \text{constant}$$

= Natural length of spring.

### 8. If spring is cut into two in the ratio m : n then spring constant is given by

$$\ell_i = \frac{m\ell}{m+n}; \quad \ell_z = \frac{n\ell}{m+n}$$

$$k\ell = k_i \ell_i = k_z \ell_z$$

For series combination of springs

$$\frac{1}{k_{eq}} = \frac{1}{k_1} + \frac{1}{k_2} + \dots$$

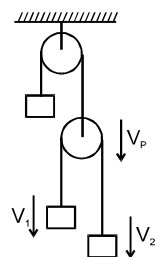
For parallel combination of spring

$$k_{eq} = k_1 + k_2 + k_3 + \dots$$

### 9. SPRING BALANCE:

It does not measure the weight. It measures the force exerted by the object at the hook.

**Remember :**

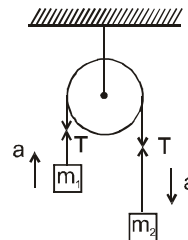


$$V_z = \frac{V_1 + V_2}{2}$$

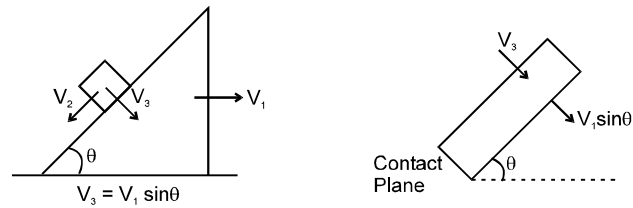
$$a_z = \frac{a_1 + a_2}{2}$$

$$11. \quad a = \frac{(m_2 - m_1)g}{m_1 + m_2}$$

$$T = \frac{2m_1 m_2 g}{m_1 + m_2}$$



**12. WEDGE CONSTRAINT:**



Components of velocity along perpendicular direction to the contact plane of the two objects is always equal if there is no deformations and they remain in contact.

**13. NEWTON S LAW FOR A SYSTEM**

$$\vec{F}_{\text{ext}} = m_1 a_1 + m_2 a_2 + m_3 a_3 + \dots$$

$F_{\text{ext}}$  = Net external force on the system.

$m_1, m_2, m_3$  are the masses of the objects of the system and

$a_1, a_2, a_3$  are the acceleration of the objects respectively.

**14. NEWTON S LAW FOR NON INERTIAL FRAME :**

$$\vec{F}_{\text{Real}} + \vec{F}_{\text{Pseudo}} = m \vec{a}$$

Net sum of real and pseudo force is taken in the resultant force.

$a$  = Acceleration of the particle in the non inertial frame

$$F_{\text{Pseudo}} = - m a_{\text{Frame}}$$

**(a) Inertial reference frame:** Frame of reference moving with constant velocity.

**(b) Non-inertial reference frame:** A frame of reference moving with non-zero acceleration.